1. WHAT IS URBAN DESIGN?

Oh my god, (laughs) I know it! Yeah, when I was a student of Harvard, you had that question as one of the critical questions in one of the core seminars, and you would get to the end of the semester and people would be still, you know, it seriously ms a little bit of that, how do you define form. Ok. So what [redacted] design for me? **It's a set of practices and, you know, opportunities to bring the culture of design to the way in which we are approaching [redacted] issues.** And this is very important: we are in a school of design, right? We are in a school of very very different traditions, very different ways of interrogating what is going on, in not only the city, but more broadly, when we are looking at [redacted]. And the way in which we work, the way in which we set up questions and how we prepare for, you know, potential answers, I mean, that's what, in a very broad sense, design and design. So, I guess that's one of the reasons why the term [redacted] design remains, you know, productive. Because, we know that there are a series of ways of doing things and how we are situated in experimentation at the center of how we frame some of those questions and some of our observations.

But then I also think a lot of issues with the very definition of [redacted] design. **I come from a European [redacted], where we like to talk about [redacted], more than urban design or urban planning.**

**I guess what makes my work [redacted] is the continuous questioning on how my work may actually be contributing to larger systems that are in place. And by systems, I mean, you know, the institutional systems, and all the different components that make up the complexities of—I mean, architects are usually kind of well in the scale of the building—but even in the scale of the building, I'm interested in how of similar questions of what are the larger kind of networks the building is actually plugging into, and, as well, I think what's probably needed is, a big, both of them for me together is that [redacted] design is very social. And as well, architecture at the very end. I mean, that's at least how I define my work. I'm interested in designing spaces for people, and that have qualities that make things possible for people, and that have qualities that are, I think, obviously very spatial ones. So I think depending on the scale, the different disciplines are more important. So in the scale of the building sure you kind of think about how things are lit, how things are, you know, the quality of the spaces. But, then, I think that's probably more about experience. And, I think, that's what I'm most interested in, is, how do you design spaces. But then there's also a kind of, depending on the location, question of landscape. So that's something that I'm more and more interested in, "how did you use landscape?" and maybe as a tool to design qualities or define qualities [redacted] spaces. And how and when and how do we design qualities so that these spaces are, you know, qualitative, and, I'm, I'm, I'm