

Read Me

Thank you for downloading Space Graphics Toolkit!

How do I contact you?

If you have any issues or questions then please email me at: carlos.wilkes@gmail.com

How do I get started?

I recommend you look at all the demo scenes inside the root folder/directory of each pack, and check the UI description to get a brief overview of what is being shown.

I then recommend you inspect each GameObject to see which components and settings are being used to create the scene. You can also adjust the settings to see what visual results change.

If you need help understanding what each component does, then you can read the pdf file in the **Documentation/Components** folder/directory of the same name, or hover your mouse over the inspector fields, or click the documentation button at the top right of each component to view the online documentation.

How can I help out?

If you haven't already, I encourage you to **write a review** of this asset.

Even if you already see reviews that say what you wanted to say, every new review really helps out!