

CS261 Data Structures

Hash Tables

Open Address Hashing



Goals

Open Address Hashing



Hash Tables: Resolving Collisions

There are two general approaches to resolving collisions:

- 1. Open address hashing: if a spot is full, probe for next empty spot
- 2. Chaining (or buckets): keep a collection at each table entry



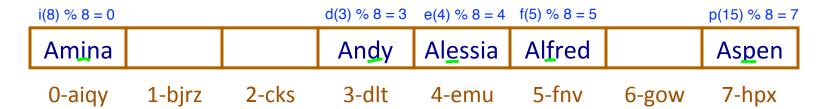
Open Address Hashing

- All values are stored in an array
- Hash value is used to find initial index
- If that position is filled, the next position is examined, then the next, and so on until you find the element OR an empty position is found
- The process of looking for an empty position is termed probing, specifically linear probing when we look to the next element

Open Address Hashing: Example

Eight element table using Amy's hash function(alphabet position of the 3rd letter of the name):

Already added: Amina, Andy, Alessia, Alfred, and Aspen



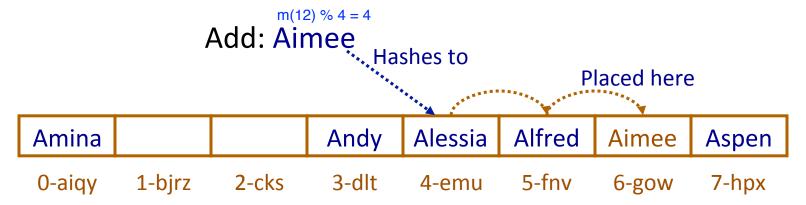
Note: We've shown where each letter of the alphabet maps to for simplicity here (given a table size of 8) ...so you don't have to calculate it!

e.g. Y is the 25th letter (we use 0 index, so the integer value is 24) and 24 mod 8 is 0



Open Address Hashing: Adding

Now we need to add: Aimee



The hashed index position (4) is filled by Alessia: so we *probe* to find next free location



Open Address Hashing: Adding (cont.)

Suppose Anne wants to join:



The hashed index position (5) is filled by Alfred:

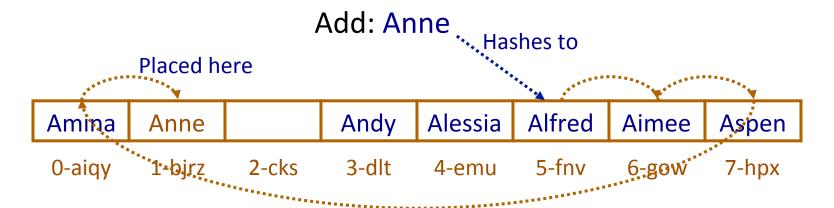
Probe to find next free location what happens
 when we reach the end of the array

loop back to begining of array and look for open slot



Open Address Hashing: Adding (cont.)

Suppose Anne wants to join:



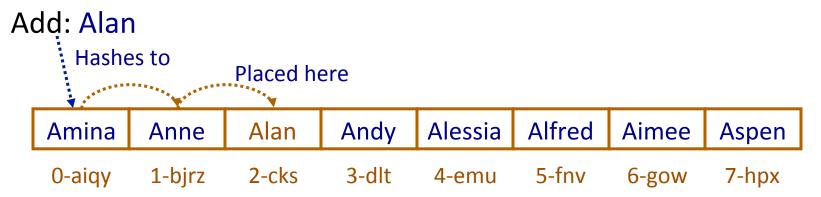
The hashed index position (5) is filled by Alfred:

- Probe to find next free location
- When we get to end of array, wrap around to the beginning
- Eventually, find position at index 1 open



Open Address Hashing: Adding (cont.)

Finally, Alan wants to join:



The hashed index position (0) is filled by Amina:

- Probing finds last free position (index 2)
- Collection is now completely filled
- What should we do if someone else wants to join?
 (More on this later) add function



Open Address Hashing: Contains

- Hash to find initial index
- probe forward until
 - value is found, or (return 1)
 - empty location is found (return 0)

Looking for Aimee:

- Aimee should index to 4, so start at that index
- keep iterating until your find it our hit empty space



Notice that search time is not uniform



Open Address Hashing: Remove

Remove is tricky

Remove: Anne

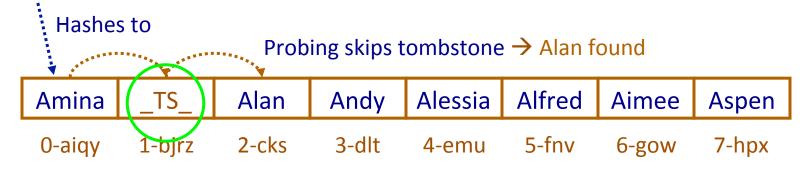
 What happens if we delete Anne, then search for Alan?

Alan Andy Alessia **Alfred** Aimee Amina Aspen 0-aiqy 1-bjrz 2-cks 3-dlt 5-fnv 7-hpx 4-emu 6-gow Find: Alan Hashes to Probing finds null entry → Alan not found **Amina** Alan Andy Alessia Alfred Aimee Aspen 1-bjrz 3-dlt 2-cks 5-fnv 7-hpx 0-aigy 4-emu 6-gow



Open Address Hashing: Handling Remove

- Simple solution: Don't allow removal (e.g. words good for things like spell don't get removed from a spell checker!) checker, cuz words don't often get removed from a language
- Better solution: replace removed item with "tombstone"
 - Special value that marks deleted entry
 - Can be replaced when adding new entry
 - But doesn't halt search during contains or remove
 Find: Alan





Hash Table Size: Load Factor

Load factor: $\lambda = n / m$ Size of table

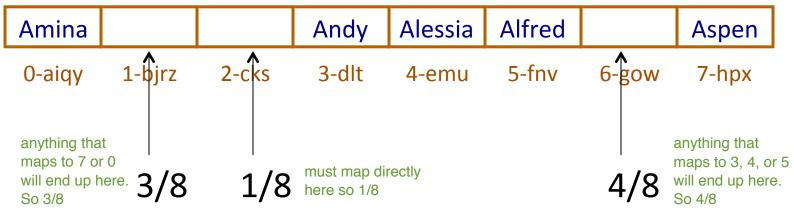
- -represents the portion of the buckets that are filled
- -For open address hashing, load factor is between 0 and 1 (often somewhere between 0.5 and 0.75)

Want the load factor to remain small in order to avoid collisions



Clustering

 Assuming uniform distribution of hash values what's the probability that the next value will end up in index 1, 2, 6?



- As load factor gets larger, the tendency to cluster increases, resulting in longer search times upon collision
- Also affected by removals with _TS_

Hash Tables: Algorithmic Complexity

- Assumptions:
 - —Time to compute hash function is constant
 - Worst case analysis → All values hash to same position
 - Best case analysis → Hash function uniformly distributes the values
- Find element operation:
 - -Worst case for open addressing $\rightarrow O(n)$
 - -Best case for open addressing \rightarrow O(1)

Hash Tables: Average Case

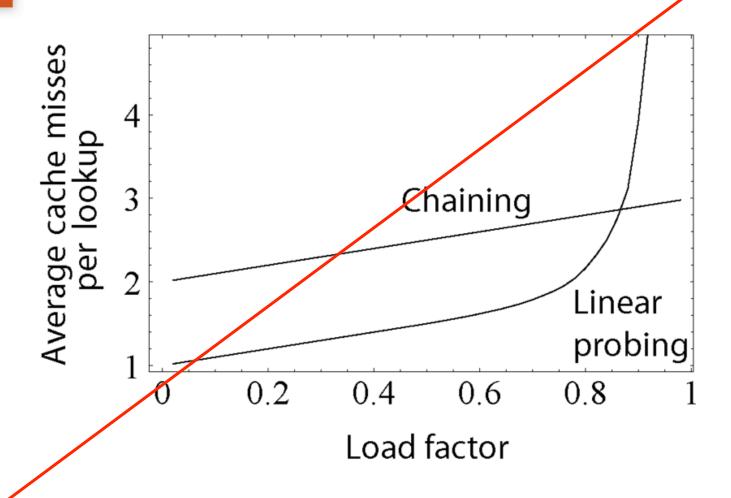
 What about average case for successful, S, and unsuccessful searches, U?

$$S \approx \frac{1}{2} \left(1 + \frac{1}{1 - \lambda} \right) \qquad U \approx \frac{1}{2} \left(1 + \frac{1}{\left(1 - \lambda \right)^2} \right)$$

λ	S	U
0.5	1.5	2.5
0.75	2.5	8.5
0.9	5.5	50.5



Performance vs. Load Factor



http://en.wikipedia.org/wiki/Hash_table



Double Hashing

- Rather than use a linear probe (ie. looking at successive locations)...
 - Use a second hash function to determine the probe step
- Helps to reduce clustering



Large Load Factor: What to do?

- Common solution: When load factor becomes too large (say, bigger than 0.75) → Reorganize
- Create new table with twice the number of positions
- Copy each element, rehashing using the new table size, placing elements in new table
- Delete the old table



Hashing in Practice

- Need to find good hash function

 uniformly distributes keys to all indices
- Open address hashing:
 - Need to tell if a position is empty or not
 - One solution → store only pointers & check for null (== 0)



Your Turn

 Complete Worksheet #37: Open Address Hashing