

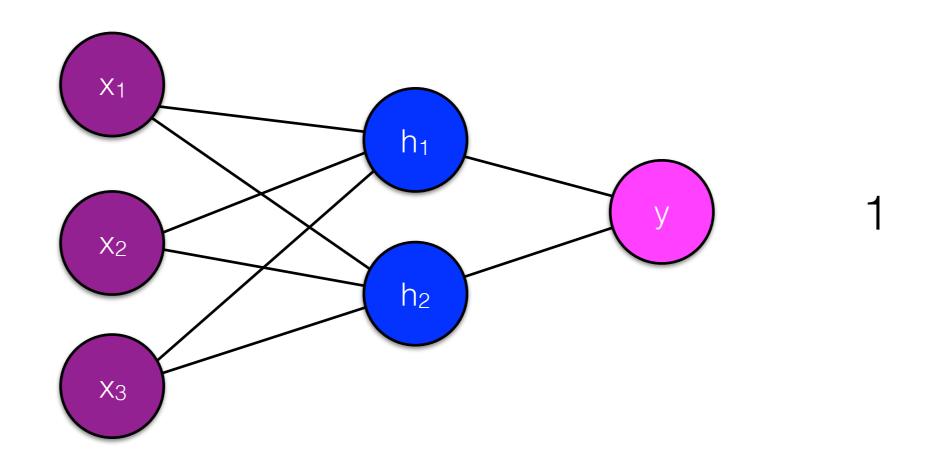
Natural Language Processing

Mehmet Can Yavuz, PhD Adapted from Info 256 - David Bamman, UC Berkeley

Neural networks

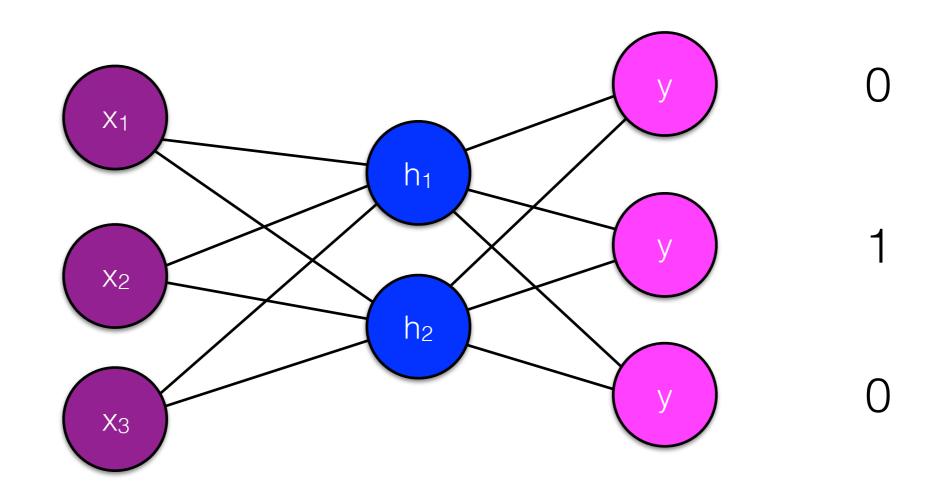
- Tremendous flexibility on design choices (exchange feature engineering for model engineering)
- Articulate model structure and use the chain rule to derive parameter updates.

Neural network structures



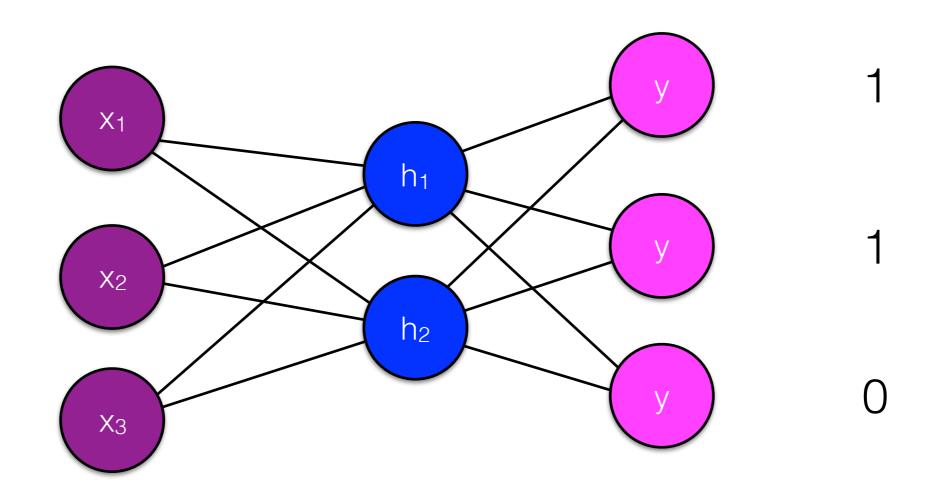
Output one real value

Neural network structures



Multiclass: output 3 values, only one = 1 in training data

Neural network structures



output 3 values, several = 1 in training data

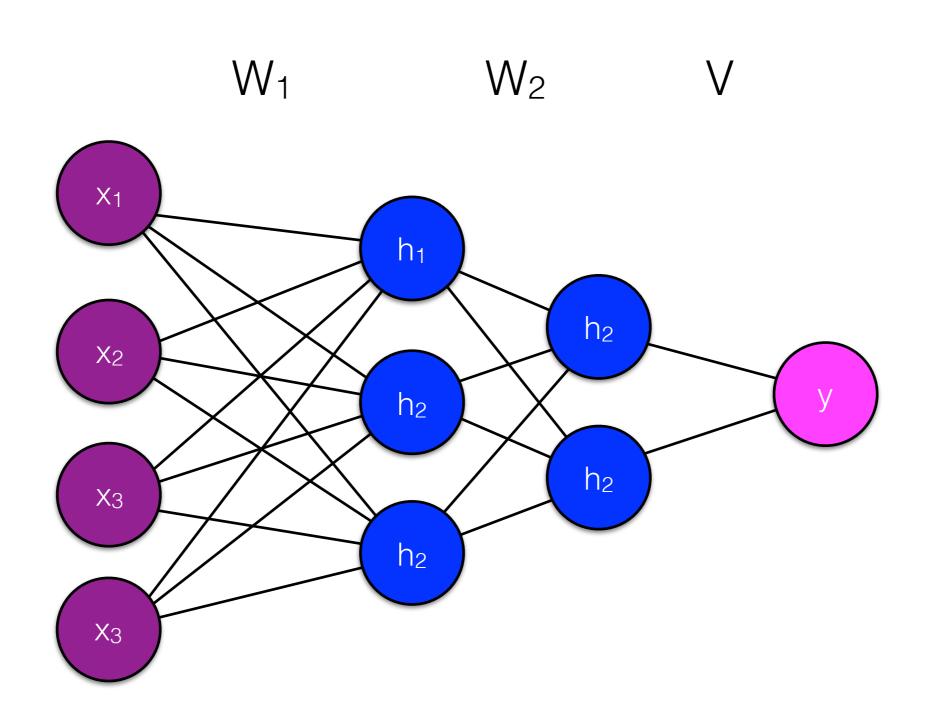
Regularization

 Increasing the number of parameters = increasing the possibility for overfitting to training data

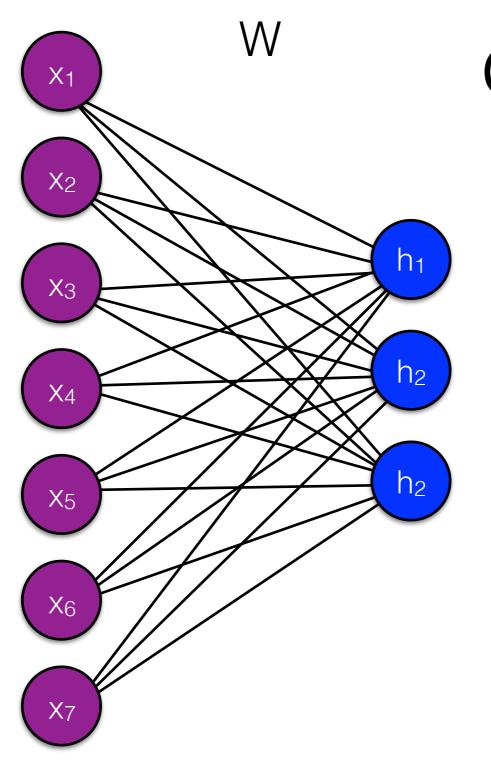
Regularization

- L2 regularization: penalize W and V for being too large
- Dropout: when training on a <x,y> pair, randomly remove some node and weights.
- Early stopping: Stop backpropagation before the training error is too small.

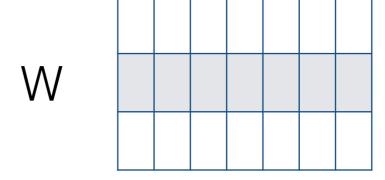
Deeper networks



Densely connected layer







$$h = \sigma(xW)$$

Convolutional networks

 With convolution networks, the same operation is (i.e., the same set of parameters) is applied to different regions of the input

2D Convolution

0	0	0	0	0
0	1	1	1	0
0	1	1	1	0
0	1	1	1	0
0	0	0	0	0

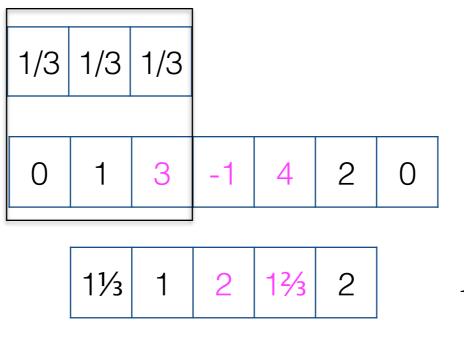
blurring

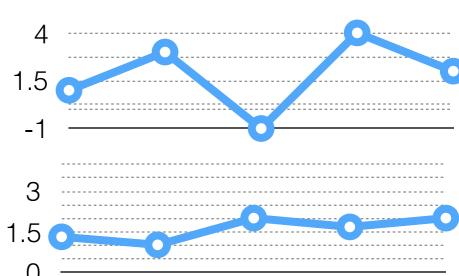


1D Convolution

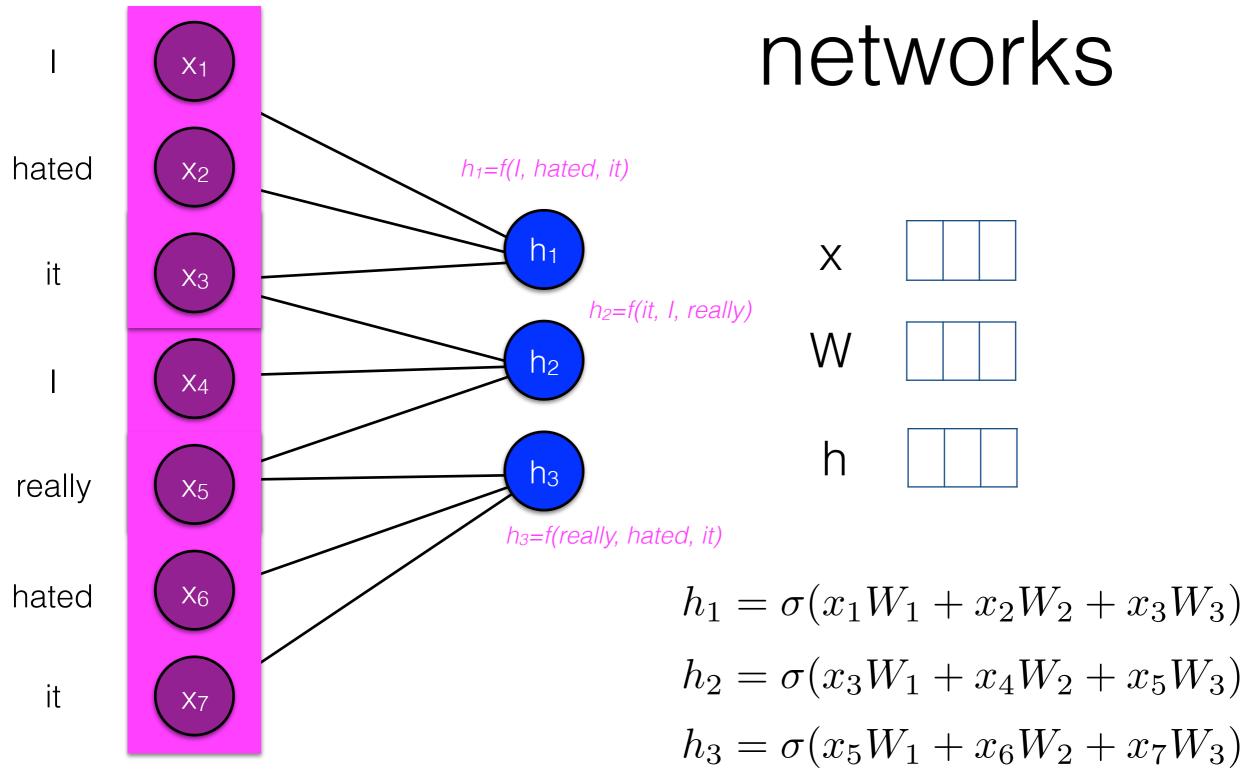
convolution K

X





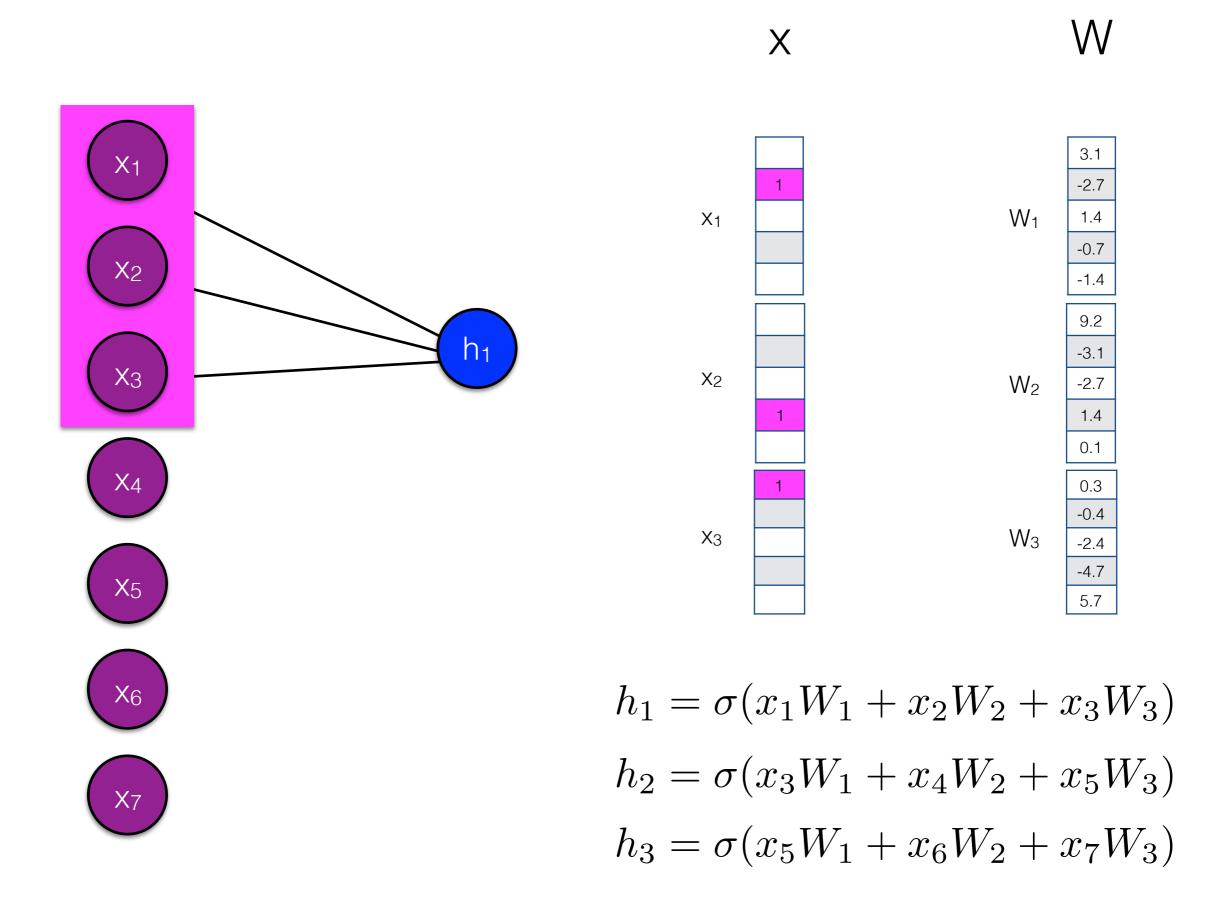
Convolutional networks

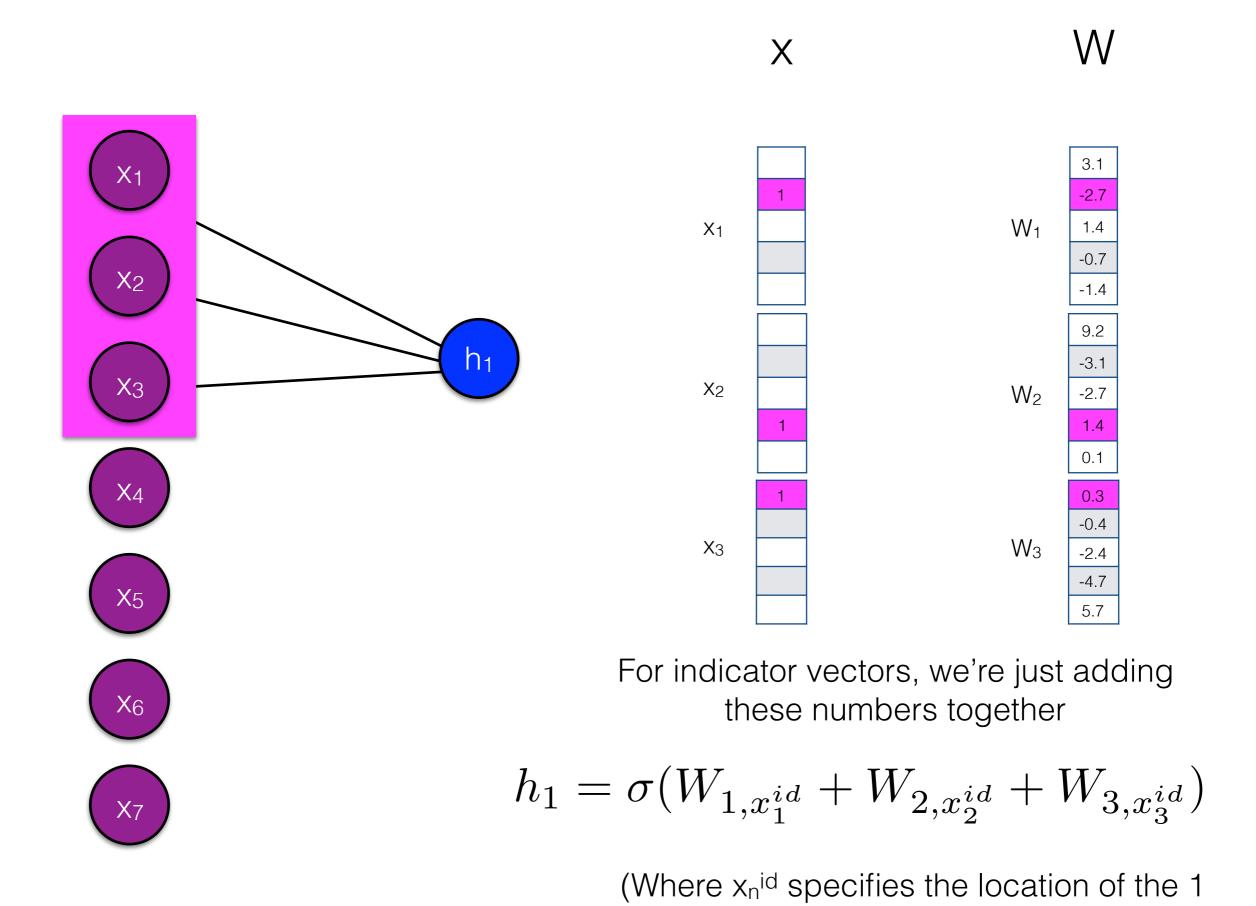


Indicator vector

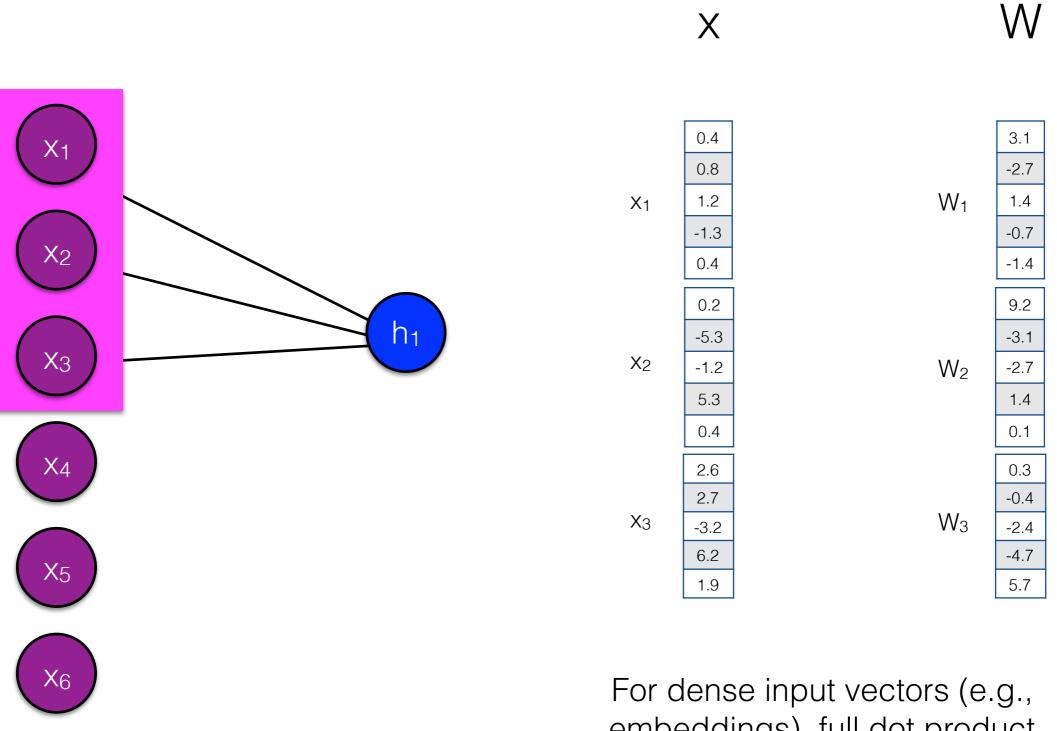
 Every token is a Vdimensional vector (size of the vocab) with a single 1 identifying the word

vocab item	indicator	
а	0	
aa	0	
aal	0	
aalii	Ο	
aam	0	
aardvark	1	
aardwolf	0	
aba	O	





in the vector — i.e., the vocabulary id)



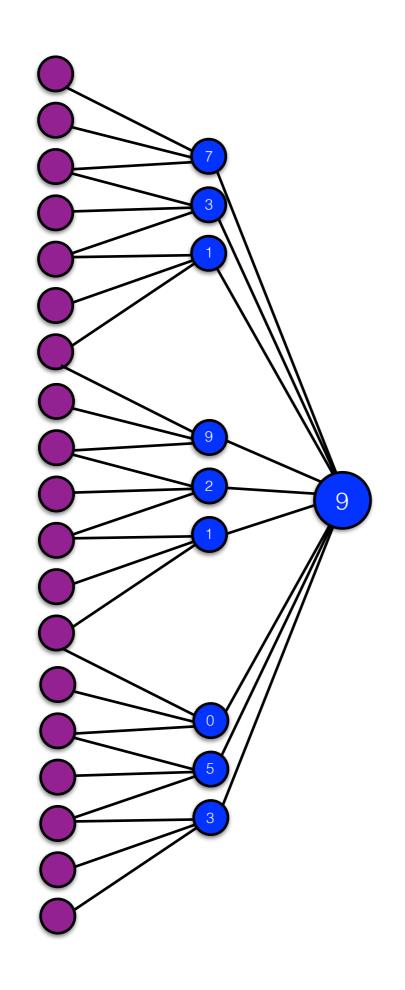
embeddings), full dot product

$$h_1 = \sigma(x_1W_1 + x_2W_2 + x_3W_3)$$

9

Pooling

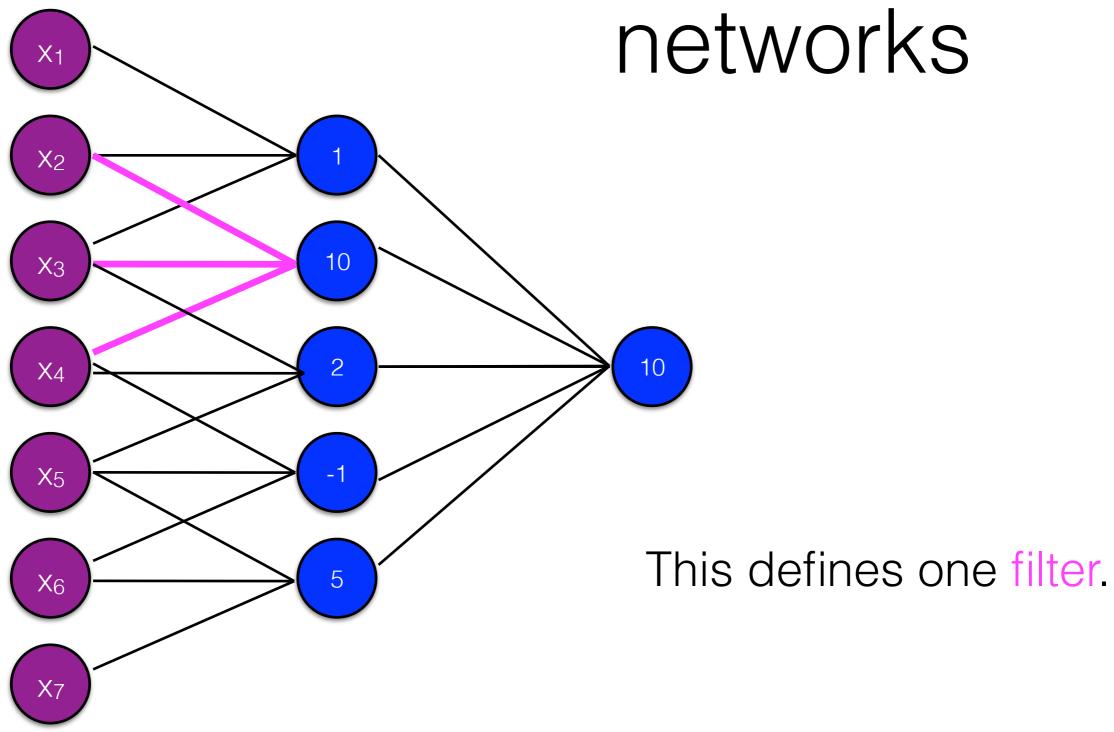
- Down-samples a layer by selecting a single point from some set
- Max-pooling selects the largest value
- Very common for computer vision problems.



Global pooling

- Down-samples a layer by selecting a single point from some set
- Max-pooling over time (global max pooling) selects the largest value over an entire sequence
- Very common for NLP problems.

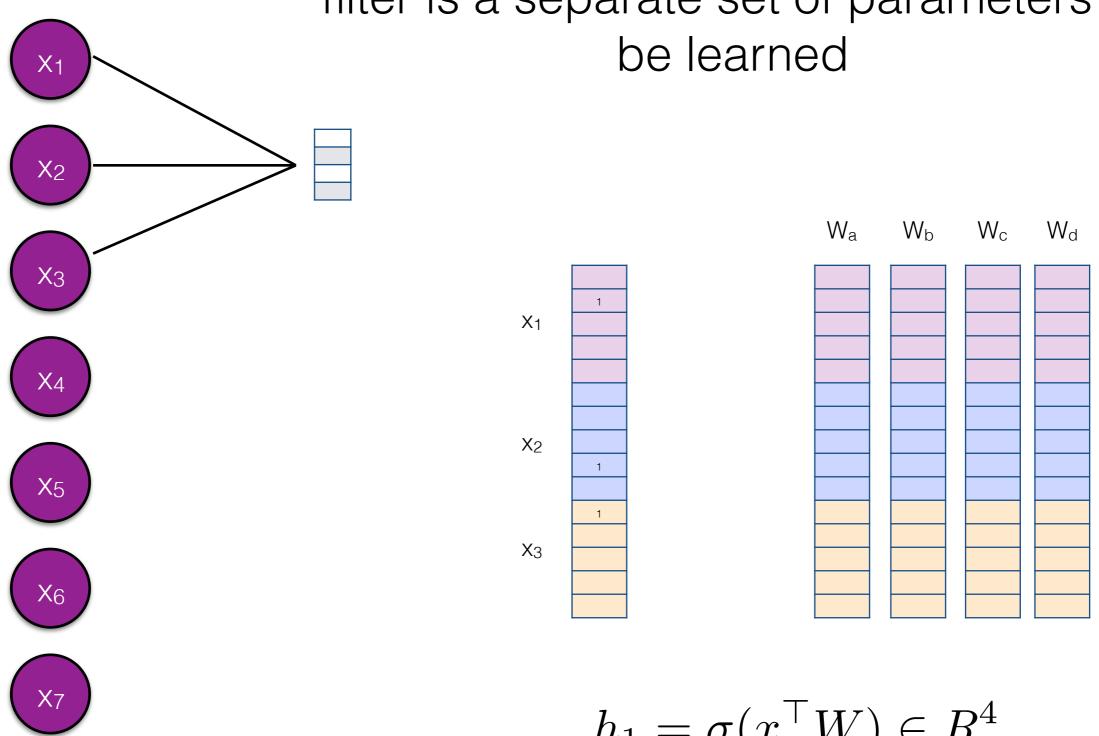
Convolutional networks



convolution

max pooling

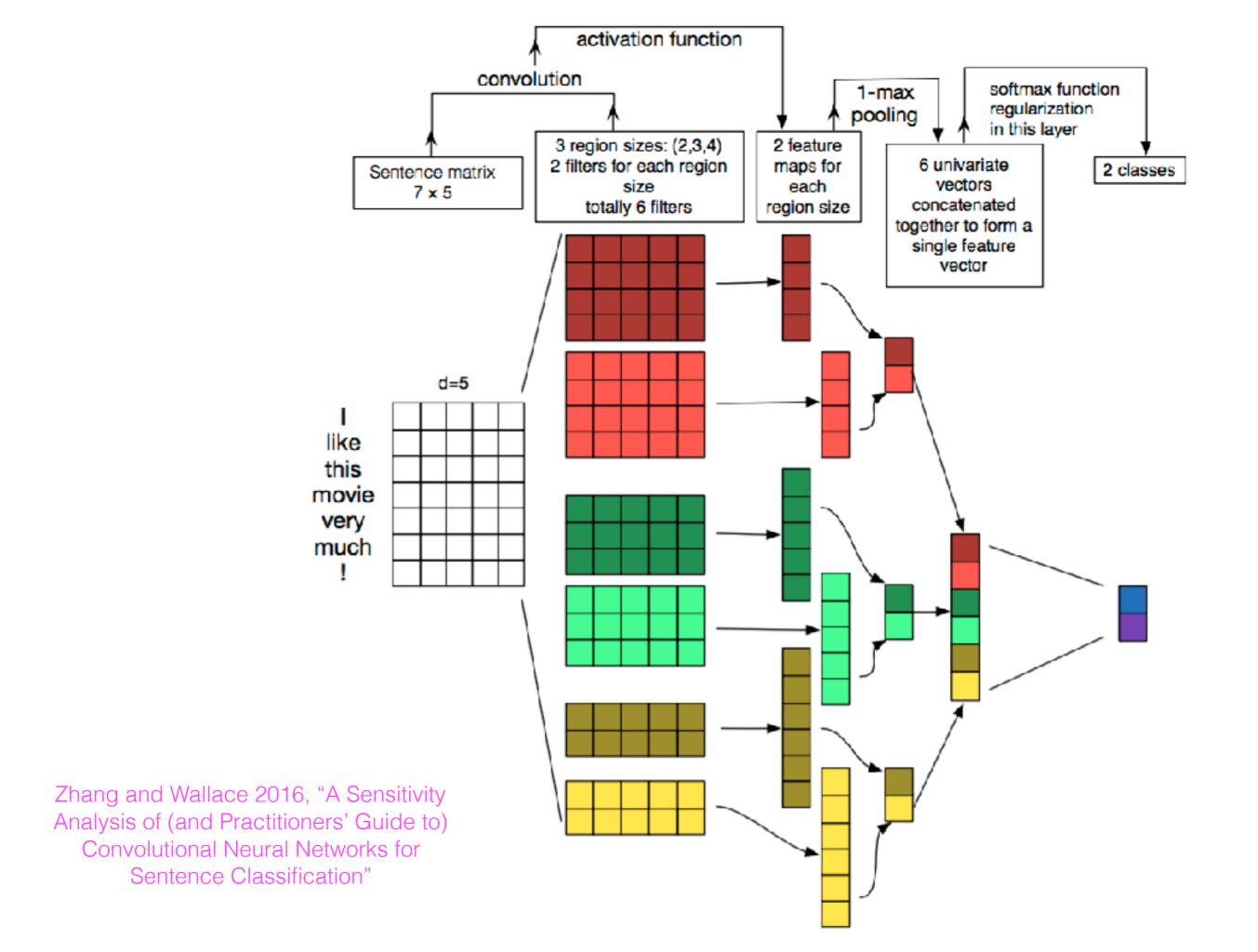
We can specify multiple filters; each filter is a separate set of parameters to be learned



$$h_1 = \sigma(x^\top W) \in R^4$$

Convolutional networks

- With max pooling, we select a single number for each filter over all tokens
- (e.g., with 100 filters, the output of max pooling stage = 100-dimensional vector)
- If we specify multiple filters, we can also scope each filter over different window sizes



CNN as important ngram detector

Higher-order ngrams are much more informative than just unigrams (e.g., "i don't like this movie" ["I", "don't", "like", "this", "movie"])

We can think about a CNN as providing a mechanism for detecting important (sequential) ngrams without having the burden of creating them as unique features

	unique types
unigrams	50921
bigrams	451,220
trigrams	910,694
4-grams	1,074,921

Unique ngrams (1-4) in Cornell movie review dataset

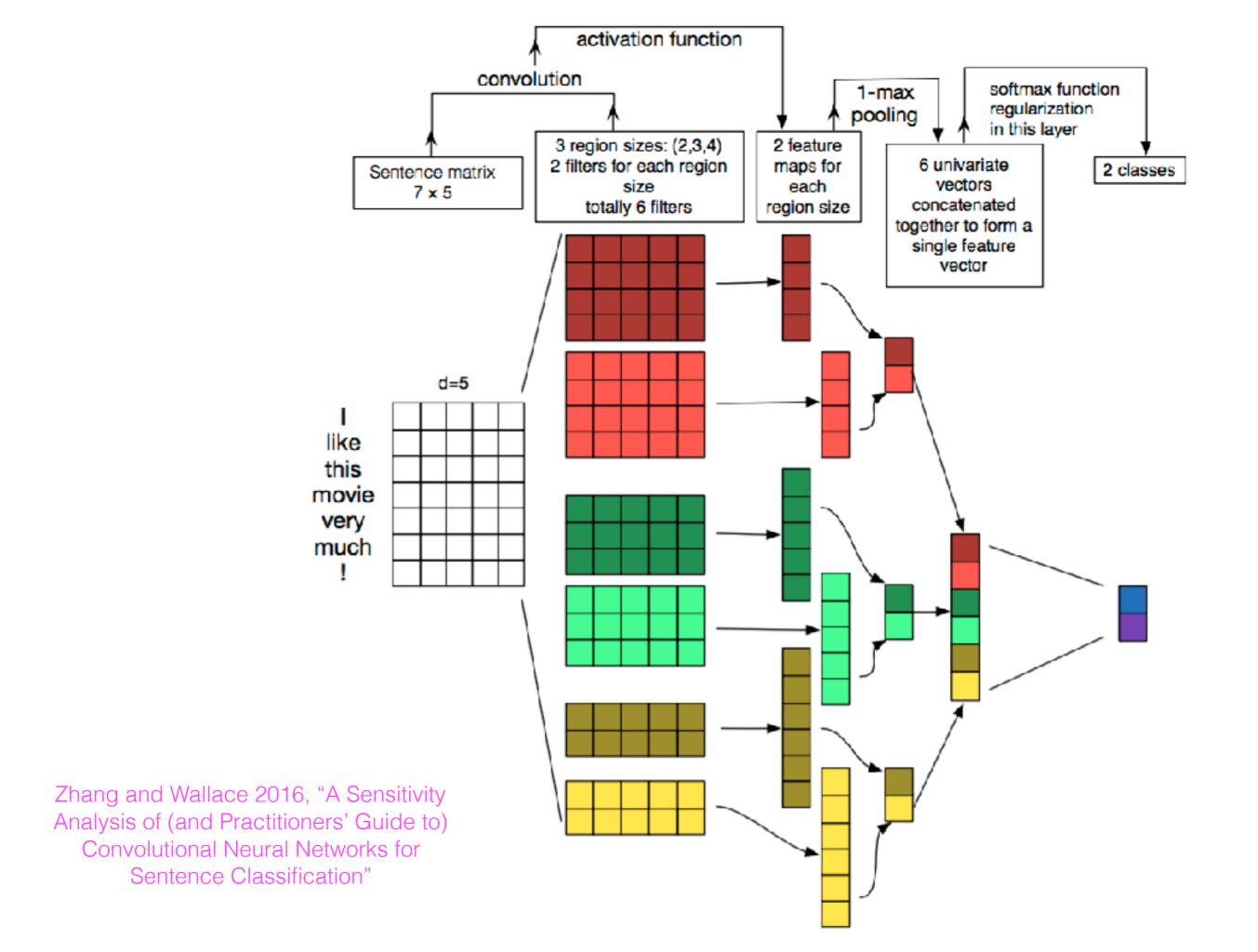
Keras

- We'll be using keras to implement several neural architectures over the next few weeks
- Today: Functional models

Sequential

 Useful for models of limited complexity where the input to every layer is the output of the previous layer.

```
model = Sequential()
model.add(Embedding(input dim=vocab size,
output dim=word embedding dim,
weights=[embeddings], trainable=False))
model.add(Conv1D(filters=50, kernel size=2,
strides=1, padding="same", activation="tanh"))
model.add(GlobalMaxPooling1D())
model.add(Dropout(0.2))
model.add(Dense(1, activation='sigmoid'))
```



Functional

- Useful for complex models where a single layer can have multiple inputs/output that don't need to be linearly related to each other
- Layers here are functions that give you more control over the inputs and outputs

Functional

```
word_sequence_input = Input(shape=(None,),
dtype='int32')

word_embedding_layer =
Embedding(vocab_size, word_embedding_dim,
weights=[embeddings], trainable=False)

embedded_sequences =
word_embedding_layer(word_sequence_input)
```