

Interpretable Neural Networks for Item Response Theory Parameter Estimation

Geoffrey Converse

University of Iowa

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AMCS Comprehensive Examination

Outline

- 1 Item Response Theory
 - IRT Parameter Estimation Methods
- 2 Neural Networks
 - Variational Autoencoders
- 3 Recent Work
 - ML2P-VAE
 - VAE vs AE
 - Baseball Analytics
- 4 Current Projects
 - Multivariate Normal Distribution
 - R Package
- 5 Future Directions

Item Response Theory (IRT)

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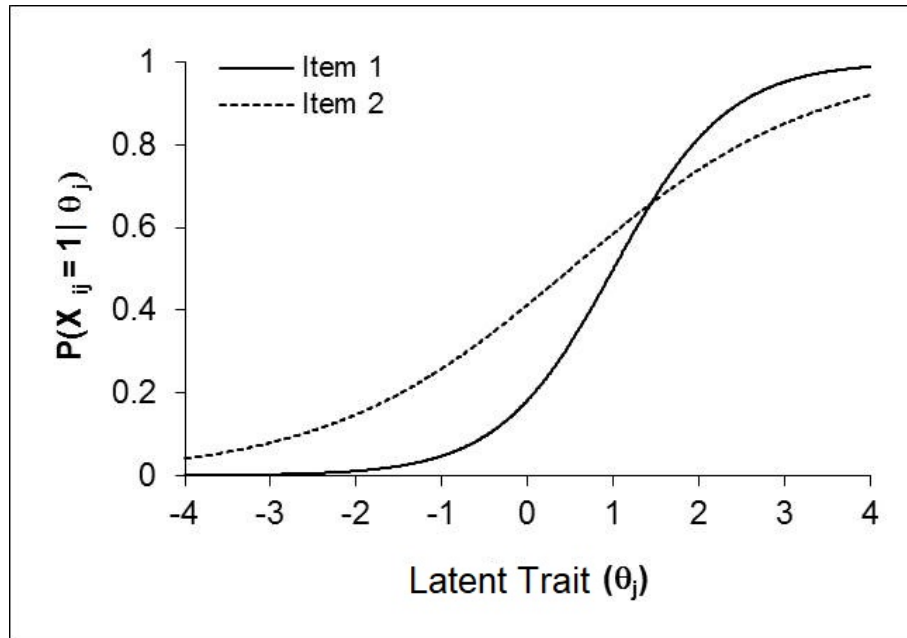
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 - Naive solution: accuracy (percent correct)
- For an assessment with n items taken by N subjects, what is the probability that student j answers item i correctly?

$$P(u_{ij} = 1 | \theta_j) = f(\theta_j; V_i)$$

- θ_j = latent ability of subject j
- V_i = set of parameters associated with item i

Item Characteristic Curve (ICC)



Normal Ogive Model

- Probability of a correct response follows the cumulative distribution function of a Gaussian distribution:

$$P(u_{ij} = 1 | \theta_j) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{a_i(\theta_j - b_i)} e^{-z^2/2} dz$$

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- $a_i = 1/\sigma$ the discrimination parameter, with σ the standard deviation of a Gaussian distribution
- $b_i = \mu$ the difficulty parameter, with μ the mean of a Gaussian distribution
- If $\theta_j = b_i$, then subject j has 50% chance of correct response

2-Parameter Logistic Model (2PL)

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- Scaling a_i by a factor of 1.7 makes 2PL differ from the normal ogive by < 0.01 uniformly
- Easier to compute than normal ogive
- a_i = discrimination parameter
- b_i = difficulty parameter

Assessing Multiple Skills

- Now assume that an assessment is testing K skills
 - For example, a math exam can test skills add, subtract, multiply, divide
 - Each student has a vector of skills $\Theta_j = (\theta_{j1}, \dots, \theta_{jK})^T$
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 - Multiple skills can be assessed by a single item
- Binary Q -matrix defines relationship between items and skills
 - $Q \in \mathbb{R}^{n \times K}$,

$$q_{ik} = \begin{cases} 1 & \text{if item } i \text{ requires skill } k \\ 0 & \text{otherwise} \end{cases}$$

Multidimensional Logistic 2-Parameter (ML2P) Model

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 - Probability that a student in group j answers item i correctly
- Let f_j = number of students in group θ_j
- Let r_{ij} = number of students in group θ_j who answer item i correctly

Maximum Likelihood Estimation (MLE)

- $R_i = (r_{i1}, \dots, r_{ik})$ = vector of observed responses to item i over all students
- Likelihood function of R_i :

$$P(R_i) = \prod_{j=1}^k P(r_{ij}) = \prod_{j=1}^k \binom{f_j}{r_{ij}} P_{ij}^{r_{ij}} (1 - P_{ij})^{f_j - r_{ij}}$$

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- Maximize:

$$L = \log P(R_i) = K + \sum_{j=1}^k r_{ij} \log P_{ij} + (f_j - r_{ij}) \log(1 - P_{ij})$$

$$\frac{\partial L}{\partial a_i} = \sum_{j=1}^k (\theta_j - b_i)(r_{ij} - f_j P_{ij}) \qquad \frac{\partial L}{\partial b_i} = -a_i \sum_{j=1}^k (r_{ij} - f_j P_{ij})$$

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- Maximize log-likelihood $L = \log P(U_j | \theta_j)$:

$$\frac{\partial L}{\partial \theta_j} = a_i \sum_{i=1}^n (u_{ij} - P_{ij})$$

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Joint Maximum Likelihood Estimation (JMLE)

- Maximizing log-likelihood gives $2n + N$ equations.
- Using Newton's Method: $A_{t+1} = A_t - B_t^{-1} F_t$
 - $A = (\hat{a}_1, \hat{b}_1, \dots, \hat{a}_n, \hat{b}_n, \hat{\theta}_1, \dots, \hat{\theta}_N)^T$ vector of estimates
 - $B = (2n + N) \times (2n + N)$ matrix of 2nd order partials
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- Simplification: Assume most cross-derivatives are zero

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$$B = \begin{bmatrix} \frac{\partial^2 L}{\partial a_1^2} & \frac{\partial^2 L}{\partial a_1 b_1} & & & & \\ \frac{\partial^2 L}{\partial a_1 b_1} & \frac{\partial^2 L}{\partial b_1^2} & & & & \\ & & \ddots & & & \\ & & & \frac{\partial^2 L}{\partial a_n^2} & \frac{\partial^2 L}{\partial a_n \zeta_n} & \\ & & & \frac{\partial^2 L}{\partial a_n b_n} & \frac{\partial^2 L}{\partial b_n^2} & \\ & & & & & \ddots \\ & & & & & & \frac{\partial^2 L}{\partial \theta_1^2} & \\ & & & & & & & \ddots \\ & & & & & & & & \frac{\partial^2 L}{\partial \theta_N^2} \end{bmatrix}$$

Joint Maximum Likelihood Estimation (JMLE)

- Need good initial ability estimates
- Possibly unbounded a_i and θ_j
- Solution can diverge
 - Large discrimination parameter estimates can lead to large ability estimates

Marginal Maximum Likelihood (MMLE)

- Assume that θ follows some distribution $g(\theta)$
- Maximize the marginal likelihood for each student

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- Posterior probability

$$P(\theta_j|U_j) = \frac{P(U_j|\theta_j)g(\theta_j)}{P(U_j)} = \frac{P(U_j|\theta_j)g(\theta_j)}{\int P(U_j|\theta)g(\theta)d\theta}$$

Marginal Maximum Likelihood (MML)

$$\frac{\partial \log L}{\partial x_i} = \sum_{j=1}^N \frac{1}{P(U_j)} \int \frac{\partial}{\partial x_i} [P(U_j|\theta)] g(\theta) d\theta$$

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Quadrature with Nodes at Ability Levels X_k

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$$\frac{\partial \log L}{\partial a_i} \approx \sum_{j=1}^N \sum_{k=1}^q (X_k - b_i)(u_{ij} - P_{ik})P(X_k|U_j)$$

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- \bar{f}_k = number of expected examinees at ability level k
- \bar{r}_{ik} = number of expected correct responses to item i at ability level k

MMLE via Expectation-Maximization (EM) Algorithm

For each item:

- E-step:

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 - Use quadrature to estimate posterior probability
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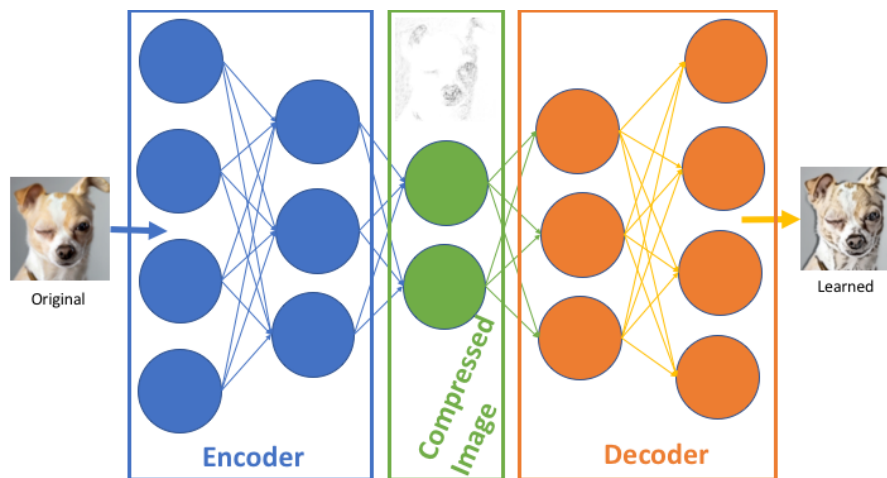
- Find item parameters a_i and b_i which maximize marginal log likelihood: solve

$$\frac{\partial \log L}{\partial a_i} = 0$$

$$\frac{\partial \log L}{\partial b_i} = 0$$

Autoencoder (AE)

- Encode data into smaller dimension
- Reconstruct original input



Variational Autoencoder (VAE)

- Commonly used as a generative neural network
- Learn a low-dimensional latent representation θ which is capable of generating original data x from some distribution

$$f(\theta|\mathbf{x}) = \frac{P(\mathbf{X} = \mathbf{x}|\theta)f(\theta)}{P(\mathbf{X} = \mathbf{x})}$$

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- Approximate $f(\theta|\mathbf{x})$ with some $q(\theta|\mathbf{x}) \Rightarrow$ minimize KL Divergence

Kullback-Leibler Divergence

- *Entropy* measures average information gained from 1 sample:

$$H(P) = \mathbb{E}_P[-\log P(x)] = - \sum_i P(x_i) \log P(x_i)$$

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- *Cross entropy* measures average information needed when using approximate distribution $Q(x)$ instead of true distribution $P(x)$:

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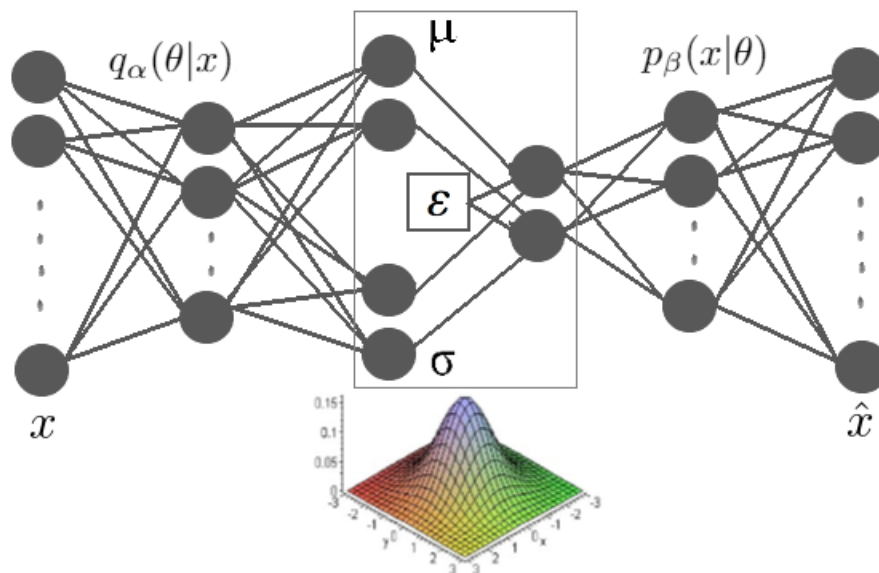
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- *Kullback-Leibler Divergence* measures difference between two probability distributions $P(x)$ and $Q(x)$:

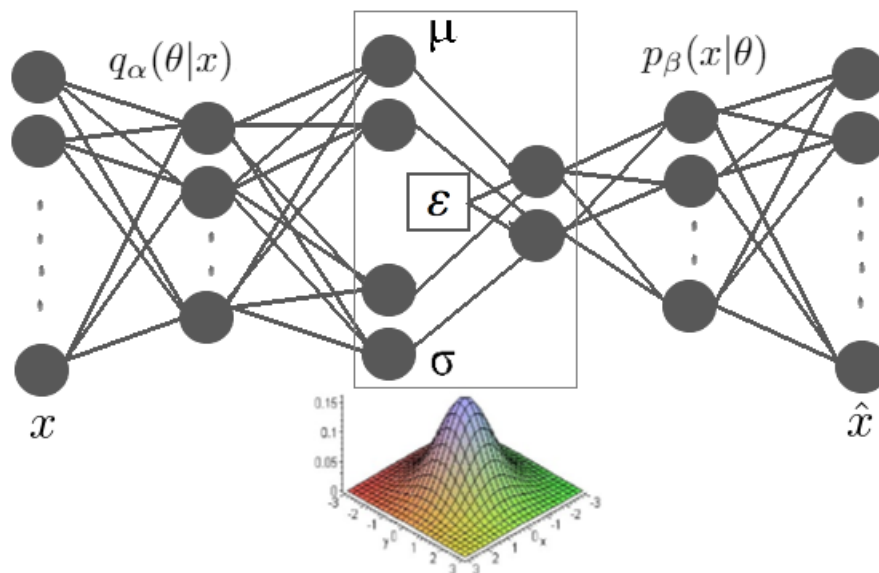
$$\mathcal{D}_{KL} [P(x) || Q(x)] = H(P, Q) - H(P) = \sum_i P(x_i) \log \left(\frac{P(x_i)}{Q(x_i)} \right)$$

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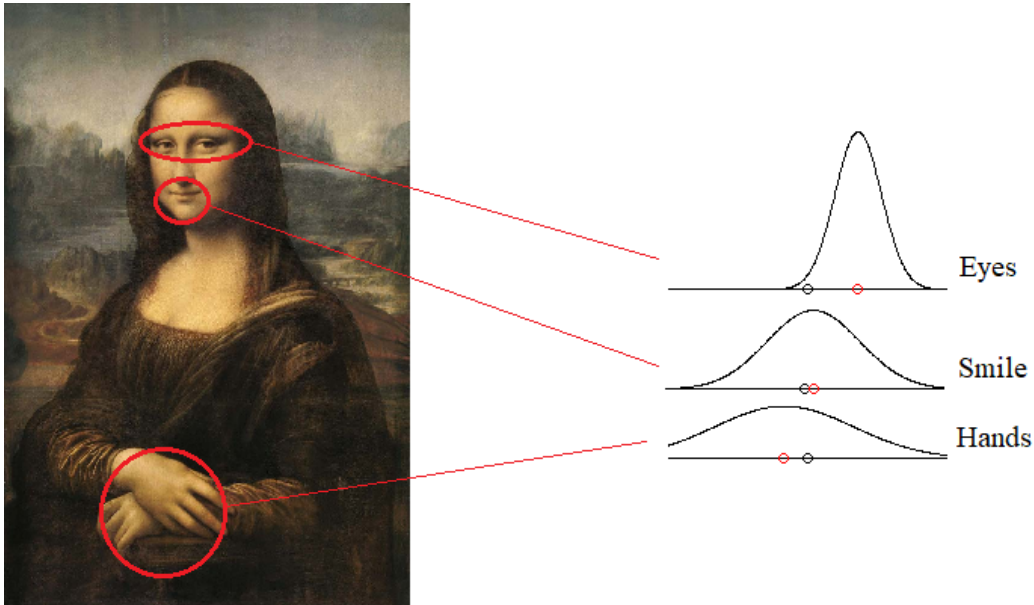
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 - Loss function: $L(x) = L_0(x) + KL[q_{\alpha}(\theta|x)||\mathcal{N}(0, I)]$

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- Sample $\varepsilon \sim \mathcal{N}(0, 1)$, set $z = \mu + \sigma\varepsilon$

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 - ML2P model and sigmoidal activation function:

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$$\sigma(z) = \sigma(\vec{w}^T \vec{a} + b) = \frac{1}{1 + \exp[-\sum_{k=1} w_k a_k - b]}$$

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- Require decoder weights to be nonnegative

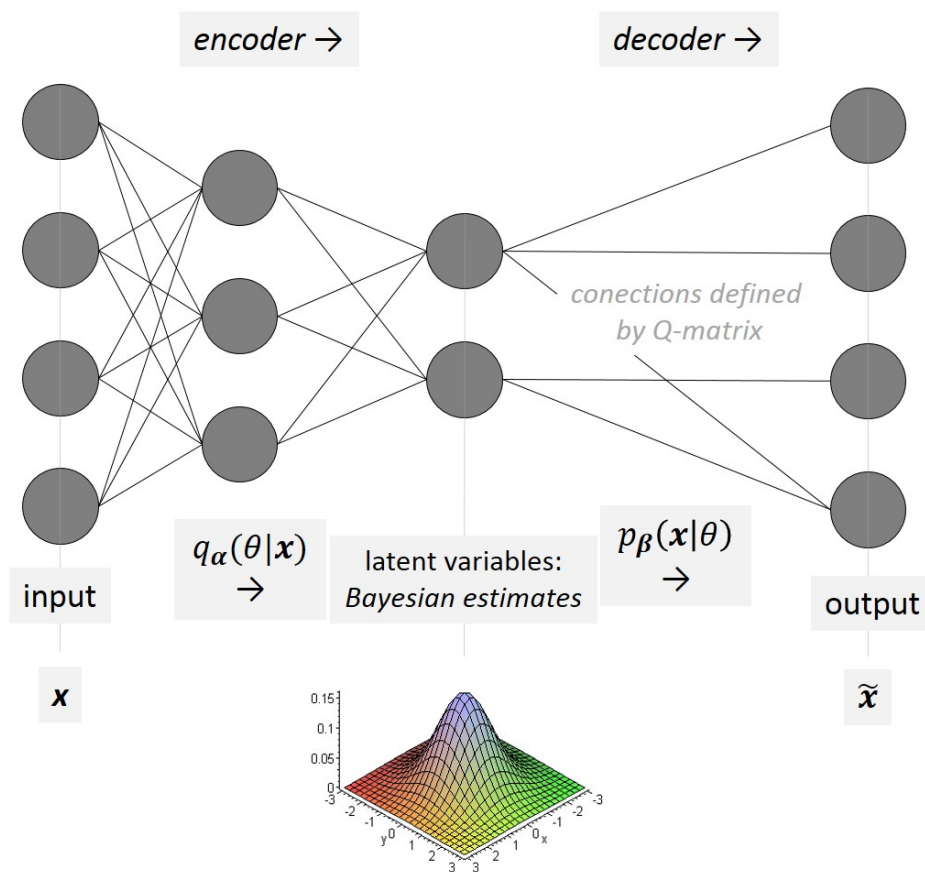
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- Fit VAE latent space to $\mathcal{N}(0, I)$
- Decoder interpreted as the ML2P model
 - Activation of nodes in learned distribution \Rightarrow latent skills
 - Weights in decoder \Rightarrow discrimination parameters
 - Bias of output nodes \Rightarrow difficulty parameters

ML2P-VAE



ML2P-VAE Testing

- Testing
 - Simulated 28 item assessment with 3 latent skills and pre-determined Q -matrix
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 - For each item, calculate probability of success P_{ij} from ML2P model
 - Sample from these probabilities to generate response set $U_j = (u_{j,1}, \dots, u_{j,28})$

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- Results presented at International Joint Conference on Neural Networks (IJCNN) 2019

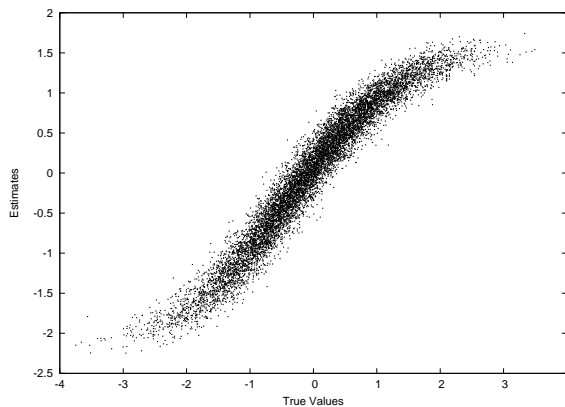
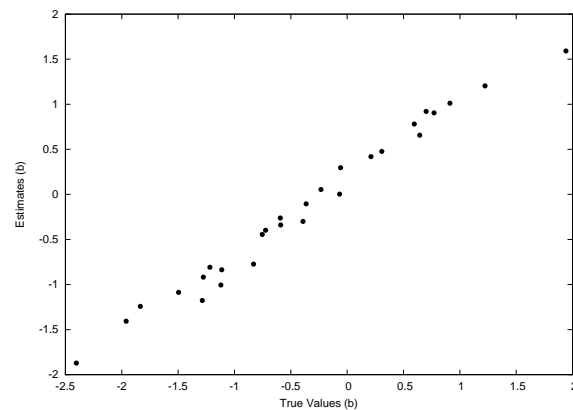
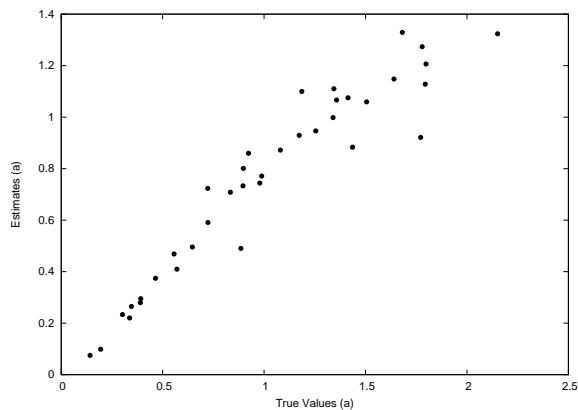
ML2P-VAE Results

Relative Error				
Size	a_1	a_2	a_3	b
500	0.779	0.699	0.759	1.188
5,000	0.539	0.281	0.585	1.673
10,000	0.284	0.159	0.264	1.894

Root Mean Square Error				
Size	a_1	a_2	a_3	b
500	0.976	0.931	0.850	1.038
5,000	0.587	0.823	0.414	1.494
10,000	0.322	0.346	0.264	1.670

Correlation				
Size	a_1	a_2	a_3	b
500	0.457	0.547	0.381	0.987
5000	0.779	0.710	0.990	0.982
10000	0.924	0.920	0.986	0.990

ML2P-VAE Results



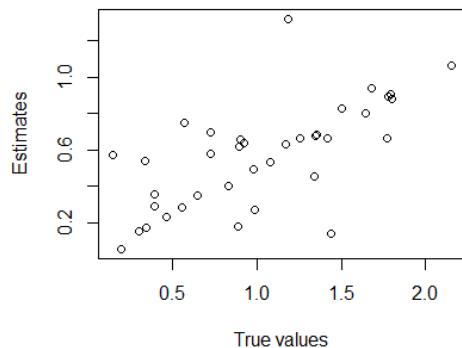
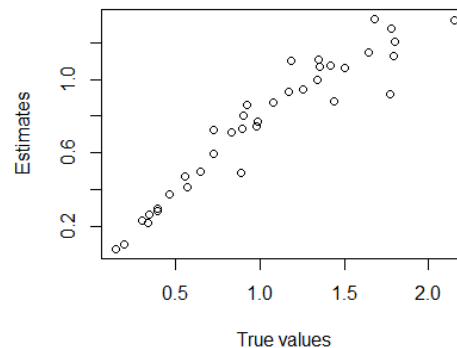
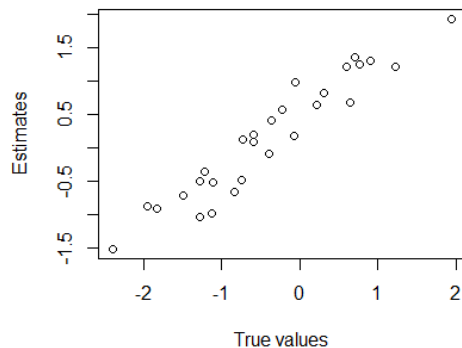
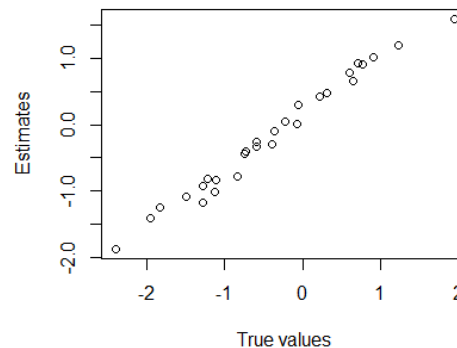
VAE vs AE Comparison

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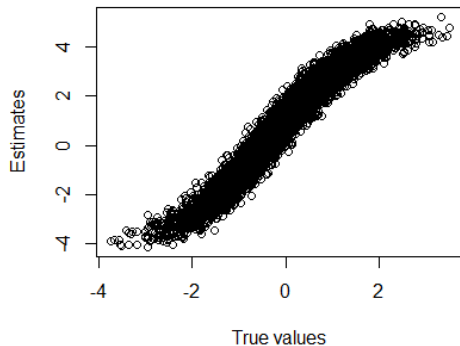
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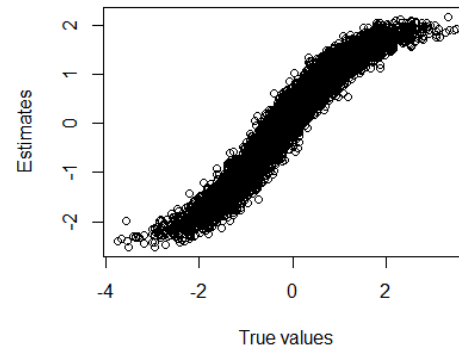
Autoencoder Parameter Recovery**VAE Parameter Recovery****Autoencoder Parameter Recovery****VAE Parameter Recovery**

VAE vs AE Comparison

Autoencoder prediction of 1st latent trait



VAE prediction of 1st latent trait



- Similar skill estimate correlation, but on different scale
- VAE much more accurate parameter recovery

New Application: Sports Analytics

- Other fields attempt to capture unobservable latent skills
- Player Evaluation
 - Moneyball
 - Baseball stats: WAR, ISO, etc.

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MINNESOTA TIMBERWOLVES

KARL-ANTHONY TOWNS

Height: 70" Weight: 248 lbs Age: 22 Fatigue: Fresh Morale: Okay Salary: \$7.84M Contract: 6 YRS | \$165.89M

TOTAL 19 *REBOUNDING SCORING MACHINE*
STAMINA LAYUPS POST OFFENSE

OVR 91

ALL POSITIONS

NAME	SPD/BALL	PSACC	PSVIS	PSIQ	HANDS	POSTC	PHOOK	PFADE	OCNST	OREB	DREB	BOX
K. Towns	69	60	65	72	98	91	86	84	98	78	91	91
R. Covington	68	65	30	66	80	53	56	61	40	37	62	60
A. Wiggins	81	70	40	69	89	55	45	77	85	42	53	49
J. Teague	84	81	84	88	95	29	33	40	70	31	44	31
J. Cu Iver	78	75	65	75	70	45	35	65	75	55	73	70

Baseball Player Evaluation

- Goal: Develop **new** measures for unobservable skills

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- Similar model architecture as ML2P-VAE
- Predicting latent skills by 13 measured baseball statistics :
 - 1B, 2B, HR, R, RBI, BB, IBB, K, GDP, SB, CS, SAC.
- Four (independent) latent skills to predict:
 - Contact
 - Baserunning
 - Power
 - Pitch Intuition

Baseball Skill Q -Matrix

Contact	Baserunning	Power	Pitch Intuition	
1	0	0	0	Singles
1	0	1	0	Doubles
0	0	1	0	Homeruns
0	1	0	0	Runs
0	0	1	0	Runs Batted In
0	0	0	1	Walks
0	0	1	0	Intentional Walks
1	0	0	1	Strikeouts
1	0	0	0	Sacrifice
0	1	0	0	Grounded into Double Play
0	1	0	0	Stolen Bases
0	1	0	0	Caught Stealing

Baseline Evaluation Stats

- Contact Rate

$$CR = \frac{AB - K}{AB}$$

- Isolated Power

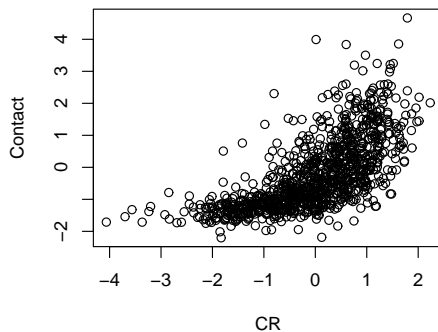
$$ISO = \frac{(2B) + (2 \cdot 3B) + (3 \cdot HR)}{AB}$$

- Speed Statistic: a linear combination of stolen base percentage, attempts, triples, double plays, runs, and position
- On-Base Percentage

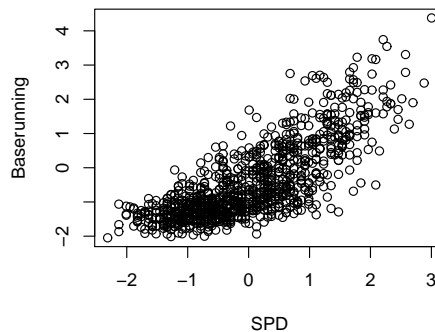
$$OBP = \frac{H + BB + HBP}{AB + BB + HBP + SAC}$$

Results

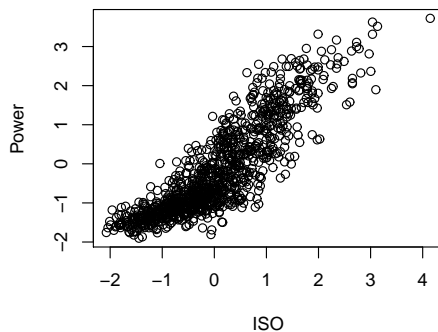
Correlation = 0.6716



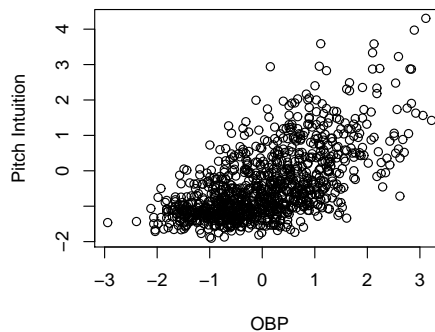
Correlation = 0.7797



Correlation = 0.8727



Correlation = 0.6174



Results

Year	Player
1981	Tim Foli
1977	Bert Campaneris
1974	Len Randle
1994	Felix Ferman
1979	Craig Reynolds

Table 1: Contact

Year	Player
1981-1982	Rickey Henderson
1974	Lou Brock
1985	Vince Coleman
1981	Tim Raines
1994	Kenny Lofton

Table 3: Baserunning

Year	Player
2001-2004	Barry Bonds
1970	Willie McCovey
2001	Sammy Sosa
2009	Albert Pujols
1998	Mark McGwire

Table 2: Power

Year	Player
2002, 2004	Barry Bonds
1952	Elmer Valo
1951, 1954	Ted Williams
1951	Johnny Pesky
1975	Joe Morgan

Table 4: Pitch Intuition

Full Covariance Matrix in IRT

- In real applications, independent skills are not realistic
 - Example: differentiation rules

Full Covariance Matrix in IRT

- In real applications, independent skills are not realistic
 - Example: differentiation rules
- Covariance matrix is symmetric, positive definite matrix

$$\Sigma = \begin{bmatrix} \sigma_1^2 & c_{12} & \cdots & c_{1k} \\ c_{21} & \sigma_2^2 & \cdots & c_{2k} \\ \vdots & & \ddots & \vdots \\ c_{k1} & \cdots & c_{k(k-1)} & \sigma_k^2 \end{bmatrix}$$

- With variances σ_i^2 and covariances $c_{ij} = c_{ji}$

Full Covariance Matrix in VAE

- KL Divergence between two k -dimensional multivariate normal distributions:

$$\mathcal{D}_{KL} [\mathcal{N}(\mu_0, \Sigma_0) || \mathcal{N}(\mu_1, \Sigma_1)] =$$
$$\frac{1}{2} \left(\text{tr}(\Sigma_1^{-1} \Sigma_0) + (\mu_1 - \mu_0)^T \Sigma_1^{-1} (\mu_1 - \mu_0) - k + \ln \left(\frac{\det \Sigma_1}{\det \Sigma_0} \right) \right)$$

Full Covariance Matrix in VAE

- KL Divergence between two k -dimensional multivariate normal distributions:

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- When fitting a VAE, $\mathcal{N}(\mu_1, \Sigma_1)$ is known, so μ_1 and Σ_1 are constant
- μ_0 and Σ_0 obtained from feeding one sample through the encoder

Full Covariance VAE Implementation

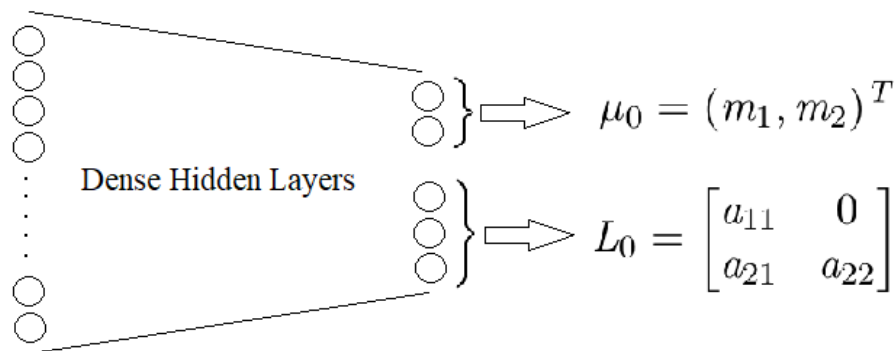
- To sample from a multivariate normal distribution $\mathcal{N}(\mu_0, \Sigma_0)$:
 - Find a matrix G such that $GG^T = \Sigma_0$
 - Sample $\varepsilon = (\varepsilon_1, \dots, \varepsilon_k)^T$ with each $\varepsilon_i \sim \mathcal{N}(0, 1)$
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Encoder structure for VAE learning $\mathcal{N}(0, I)$

Full Covariance VAE Implementation

- Architecture: Encoder outputs $k + k(k+1)/2$ nodes
 - k nodes for μ_0 , and $k(k+1)/2$ nodes for L_0 lower triangular

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Consider the matrix exponential

$$G_0 := e^{L_0} = \sum_{n=0}^{\infty} \frac{L_0^n}{n!} = I + L_0 + \frac{1}{2}L_0^2 + \dots$$



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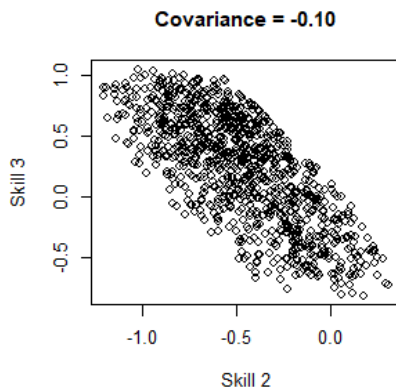
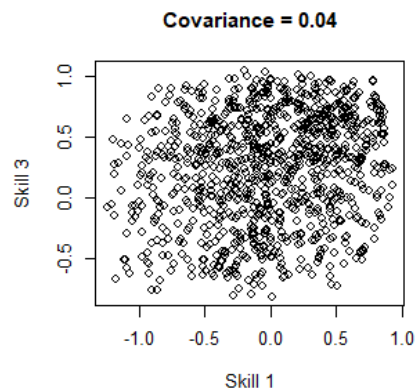
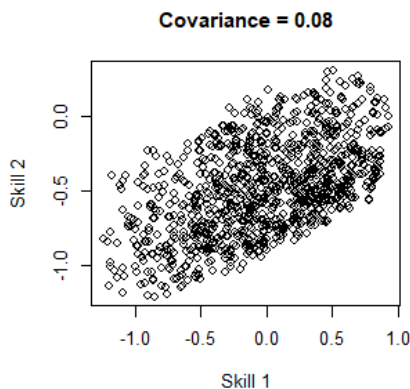
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$$\langle \Sigma_0 y, y \rangle = y^T \Sigma_0 y = y^T G_0 G_0^T y = \langle G_0^T y, G_0^T y \rangle = \|G_0^T y\|_2^2 > 0$$



Full Covariance VAE Experimentation



$$\Sigma = \begin{bmatrix} .36 & .12 & .06 \\ .12 & .29 & -.13 \\ .06 & -.13 & .26 \end{bmatrix}$$

$$\hat{\Sigma} = \begin{bmatrix} .25 & .08 & .04 \\ .08 & .10 & -.10 \\ .04 & -.10 & .20 \end{bmatrix}$$

$$\mu = (0, -.5, .3)^T$$

$$\hat{\mu} = (-.01, -.47, .23)^T$$

Package in R

- Create software package in R with ML2P-VAE method
- Submit to CRAN for resarchers without tensorflow experience to use

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- Package functions:
 - Construct ML2P-VAE model to desired architecture
 - Option for independent latent traits, or full covariance matrix
 - Sufficient documentation and working examples

Future Work

- Continue working on current projects
- Analyze convergence for ML2P-VAE
- Experiment with real data

References

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Interpretable Neural Networks for Item Response Theory Parameter Estimation

Geoffrey Converse

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October 1, 2019