

# **AutoGrad**

#### 강의 소개

PyTorch에서 제공하는 autograd 패키지에 대해서 공부합니다. autograd 패키지는 PyTorch Tensor의 모든 연산에 대해 자동 미분을 제공합니다.

강의에서 소개되었던 개념들을 실제 구현할 때 필요한

- (1) gradient들이 computational graph를 통해 input으로 전달하는 방법과
- (2) user-defined function을 hook하는 방법을 중점적으로 다뤘습니다.

Autograd의 어떤 기능들을 활용할지 고민하시면서 들으시면 내용을 더 깊게 이해하실 수 있습니다.

## **Autograd**

- · Automatic gradient calculating API
- Automatic differentiation is a building block of every DL library (forward & backward passes)

### **Tutorial**

• Automatically computing gradients of y w.r.t x

```
x = torch.randn(2, requires_grad = True)

y = x + 3

gradients = torch.tensor([100, 0.1], dtype=torch.float)

y.backward(gradients) \Rightarrow gradients \circ \frac{\partial M}{\partial x} = [100, 0.1] \circ 3

print(x.grad) = [200, 0.3]

\downarrow cf. y.backward() \succeq

tensor([300,0000, 0.3000]) \Rightarrow 1 \circ \frac{\partial M}{\partial x}
```

▼ Ø x.grad

- Autograd가 매개변수(parameter)의 .grad 속성(attribute)에, 모델의 각 매개변수 에 대한 변화도(gradient)를 계산하고 저장합니다.
- 참고 : torch.autograd 에 대한 간단한 소개 PyTorch Tutorials 1.10.2+cu102 documentation

#### requires grad

- requires\_grad indicates autograd to compute and store gradients
  - With requires\_grad=False option, RuntimeError occurs when y.backward() is called

```
x = torch.randn(2, requires_grad = True)
y = x * 3
gradients = torch.tensor([100, 0.1], dtype=torch.float)
y.backward(gradients)
print(x.grad)

tensor([300,0000, 0.3000])
```

#### backward

- Calling backward() twice, you may get RuntimeError
  - o backward 한 번 호출 → computational graph를 모두 버림 (∵ 연산량 줄이려고)
  - Specify .backward(retain\_graph = True) to indicate not to free intermediate resources
    - computational graph 버리지 않도록 설정 → gradient을 accumulation

```
gradients = torch.tensor([100, 0.1], dtype=torch.float)
y.backward(gradients, retain_graph = True)
print(x.grad)
y.backward(gradients)
print(x.grad)

tensor([300.0000, 0.3000])
tensor([600.0000, 0.6000]) Gradients are accumulated
```

AutoGrad 1 AutoGrad 2

#### grad\_fn

- A tensor y is a computed result, so it contains the grad\_fn attribute
  - Referencing Function (class) that is called to construct

```
x = torch.randn(2, requires_grad = True)
y = x * 3
z = x / 2
w = x + y

w, y, z

(tensor([6.2272, 2.3273], grad_fn=<AddBackwardO>), tensor([4.6704, 1.7455], tensor([0.7784, 0.2909], grad_fn=<DivBackwardO>))
```

- grad\_fn → computational graph 바로 직전의 operation (backward시 사용될 function class)
- ▼ Ø grad\_fn
  - 해당 Variable 객체를 생성하는 Function 객체를 참조합니다. (예외 상황, Variable 을 사용자가 직접 생성한 경우에는 grad fn이 값은 None 입니다.
  - 참고: Autograd: 미분 자동화 (taewan.kim)

### hook : register\_forward\_hook

- Hooking is to alter other software components by intercepting function calls (or messages, events, etc.) passed between software components
- Firstly, let's define a simple network composed of 3 layers
- First define a function to be hooked
  - o type(self) should be Tensor

```
def hook_func(self, input, output) :
    print('inside '+ self.__class___name__ + ' forward')
    print(')
    print('input) ; type(input)
    print('input [0]: ', type(input[0]))
    print('output: ', type(output))
    print('output: ', type(output))
```

```
class SimpleNet(nn.Module):
   def __init__(self):
       super(SimpleNet, self).__init__()
       self.conv1 = nn.Conv2d(1, 10, 5)
       self_pool1 = nn_MaxPool2d(2, 2)
       self.conv2 = nn.Conv2d(10, 20, 5)
       self.pool2 = nn.MaxPool2d(2, 2)
       self.fc = nn.Linear(320, 50)
       self.out = nn.Linear(50, 10)
    def forward(self, input):
       x = self.pool1(F.relu(self.conv1(input)))
       x = self.pool2(F.relu(self.conv2(x)))
       x = x.view(x.size(0), -1)
       x = F.relu(self.fc(x))
       x = F.relu(self.out(x))
       return x
```

- 3 Then, we register hook
  - register\_forward\_hook → forward 시 hook

```
net = SimpleNet()

net.convl.pregister_forward_hook(hook_func)

<torch.utils.hooks.RemovableHandle at 0x7f9a6d071898>

net.conv2.pregister_forward_hook(hook_func)

<torch.utils.hooks.RemovableHandle at 0x7f9a6d071710>
```

 Uning a forward pass, the hooked function gets called automatically

```
input = torch.randn(1, 1, 28, 28)
out = net(input)
```

Inside Conv2d forward

input: <class 'tuple'>
input[0]: <class 'torch.Tensor'>
output: <class 'torch.Tensor'>

Inside Conv2d forward

input: <class 'tuple'>
input[0]: <class 'torch.Tensor'>
output: <class 'torch.Tensor'>

#### hook : register\_forward\_pre\_hook

- With register\_forward\_pre\_hook , hook\_func gets executed before the forward pass
  - o ex. forward 전에 실행 → output X (input 내용만 출력)

AutoGrad 3 AutoGrad 4

```
def hook_pre(self, input) :
    print('Inside ' + self._class_.._name__ + ' forward')
    print('')
    print('input: ', type(input))
    print('input[0]: ', type(input[0]))

net = SimpleNet()
net _.conv1.register_forward_pre_hook(hook_pre)
input = torch.randn(1, 1, 28, 28)
out = net(input)

Inside Conv2d forward
input: <class 'tuple'>
input[0]: <class 'tuple'>
input[0]: <class 'torch.Tensor'>
```

#### hook : register backward hook

 hook\_func gets executed when the gradients w.r.t. module inputs are computed

```
net = SimpleNet()
net conv1.register_backward_hook(hook_grad)
input = torch.randn(1, 1, 28, 28)
out = net(input)

target = torch.tensor([3], dtype=torch.long)
loss_fn = nn.CrossEntropyLoss()
err = loss_fn(out, target)
err.backward()

Inside Conv2d backward
Inside class:Conv2d
```

```
grad_input: <class 'tuple'>
grad_input[0]: <class 'NoneType'>
grad_output: <class 'tuple'>
grad_output[0]: <class 'torch.Tensor'>
```

 grad\_input and grad\_output mean the gradients w.r.t. input and output, respectively.

```
def hook_grad(self, grad_input, grad_output) :
    print('inside' + self.__class.__name__ + 'backward')
    print('inside class: + self.__class.__name_)
    print('inside class: ' + self.__class.__name_)
    print('grad_input: ', type(grad_input))
    print('grad_input[0]: ', type(grad_input[0]))
    print('grad_output: ', type(grad_output))
    print('grad_output[0]: ', type(grad_output[0]))
    print('grad_output[0]: ', type(grad_output[0]))
```

- The hook should not modify its arguments
  - But it can optionally return a new gradient will be used in place of grad\_input
  - hook function 내부에서 grad\_input, grad\_output 자체를 변경하면 X (단, return으로 새로 운 grad\_output을 반환하는 것은 가능)

- grad\_input 은 forward pass로부터 계산된 **현재 layer의 출력에 대한 모델 출력의** 기울기입니다. 따라서 마지막 layer에 대해서는 모델 출력의 자기 자신에 대한 기울 기이므로 [1,1]이 되게 됩니다.
- grad\_output 은 grad\_output과 grad\_output에 대한 해당 layer 입력의 기울기를 곱한 값으로 chain-rule에 의한 다음 layer의 grad\_output이 됩니다.

```
grad_output = grad_input * (forward_output*(1-forward_output))
# grad of sigmoid(x) w.r.t x is : sigmoid(x) * (1-sigmoid(x))
```

• 참고: Pytorch - hook (tistory.com)

#### hook: remove

• Handle, remove() will remove the hook

```
net = SimpleNet()
h = net.conv1.register_forward_hook(hook_func)
input = torch.randn(1, 1, 28, 28)
out = net(input)

Inside Conv2d forward
input: <class 'tuple'>
input[0]: <class 'torch.Tensor'>
output: <class 'torch.Tensor'>
h.remove()
out = net(input)
```

#### Toy activation example

Define a function to be hooked

```
save_feat = []
def hook_feat(module, input, output):
    save_feat.append(output)
    return output
```

• 🔢 Run forward pass

Register user-defined function

```
for name, module in model.get_model_shortcuts():
    if(name == 'target_layer_name'):
        module.register_forward_hook(hook_feat)
```

• 4 Check save\_feat

AutoGrad 5 AutoGrad 6

```
img = img.unsqueeze(0)
s = model(img)[0]
```

```
save_feat

[tensor([[[[4.9739e-01, 4.8181e-01, -2.6503e-02, ..., -9.2160e-02, 3.0027e-01, -1.2535e-012, 4.7405e-01, ..., -5.2309e-02, -1.6621e-01, -1.9780e-01, ..., -6.2309e-02, -1.6621e-01, -1.1978e-01], ..., -6.2309e-02, -1.6621e-01, -2.8974e-01, ..., 5.9405e-02, 3.0400e-02, 2.9952e-01], ...
```

AutoGrad