

Implementing Functional Reactive Programming in Scala

Implementing Functional Reactive Programming

in

 **Scala**

!?

Functional Reactive Programming?

Functional Reactive Programming?

Behaviours

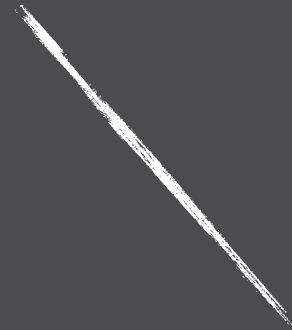
Functional Reactive Programming?

Behaviours

Events

Behaviours

Time varying
value



Behaviours

Time varying
value



Behaviours

'Continuous'

Time varying
value

Generic

Behaviours

'Continuous'

Time varying
value

Generic

Behaviours

Recursive
composition

'Continuous'

Functional Reactive Programming?

Behaviours

Events

Events

Events



Two states

'Discrete'

Events

Two states

'Discrete'

Events

Two states

'Stream'-esque

'Discrete'

Practical

Events

Two states

'Stream'-esque

Implementing Functional Reactive Programming in Scala

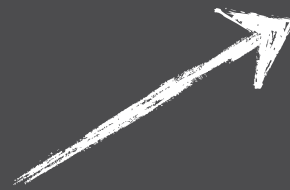
Implementing Functional Reactive Programming

in



Scala

why?





"A multi-paradigm programming language designed to integrate features of object-oriented and functional programming..."



'Purely' Functional



Type System



Generics



Extensible

Scala = Extensible

Implicit Methods

```
implicit def int2String(val : Int) : String = val.toString
```


Scala = Extensible

Traits

```
trait SaysHello {  
  val x = 5  
  
  def sayHello {  
    println("Hello " + x)  
  }  
}
```

FRP + Scala

'echo'

oetzi.github.com/echo