

Bell Numbers (Number of ways to Partition a Set)

Count number of ways to partition a set into k subsets (sub-question)

Let $S(n, k)$ be total number of partitions of n elements into k sets.

$$S(n, k) = k * S(n - 1, k) + S(n - 1, k - 1)$$

When we add a n th element to k partitions, there are two possibilities

1. It is added as a single element set to existing partitions, i.e, $S(n, k-1)$
2. It is added to all sets of every partition, i.e., $k*S(n, k)$

$S(n, k)$ is called Stirling numbers of the second kind

```
#include<iostream>
using namespace std;

// Returns count of different partitions of n
// elements in k subsets
int countP(int n, int k)
{
    // Base cases
    if (n == 0 || k == 0 || k > n)
        return 0;
    if (k == 1 || k == n)
        return 1;

    // S(n+1, k) = k*S(n, k) + S(n, k-1)
    return k*countP(n-1, k) + countP(n-1, k-1);
}

// Driver program
int main()
{
    cout << countP(3, 2);
    return 0;
}
```

What is a Bell Number?

The value of n th Bell Number is sum of $S(n, k)$ for $k = 1$ to n .

$$Bell(n) = \sum_{k=0}^n S(n, k)$$

Compute Bell Number

A Simple Method to compute nth Bell Number is to one by one compute $S(n, k)$ for $k = 1$ to n and return sum of all computed values.

A Better Method is to use `Bell Triangle`

Bell Triangle

Below is a sample Bell Triangle for first few Bell Numbers

```
1
1 2
2 3 5
5 7 10 15
15 20 27 37 52
```

The triangle is constructed using below formula

```
// If this is first column of current row 'i'
If j == 0
    // Then copy last entry of previous row
    // Note that i'th row has i entries
    Bell(i, j) = Bell(i-1, i-1)

// If this is not first column of current row
Else
    // Then this element is sum of previous element
    // in current row and the element just above the
    // previous element
    Bell(i, j) = Bell(i-1, j-1) + Bell(i, j-1)
```

```
// A C++ program to find n'th Bell number
#include<iostream>
using namespace std;

int bellNumber(int n)
{
    int bell[n+1][n+1];
    bell[0][0] = 1;
    for (int i=1; i<=n; i++)
    {
        // Explicitly fill for j = 0
        bell[i][0] = bell[i-1][i-1];
```

```

        // Fill for remaining values of j
        for (int j=1; j<=i; j++)
            bell[i][j] = bell[i-1][j-1] + bell[i][j-1];
    }
    return bell[n][0];
}

// Driver program
int main()
{
    for (int n=0; n<=5; n++)
        cout << "Bell Number " << n << " is "
              << bellNumber(n) << endl;
    return 0;
}

```