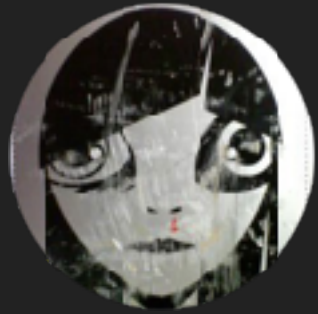


Advanced Shared Element Transition

Ryota Niinomi

AWA



Niinomi Ryota

新家 亮太



[r21nomi](#)



[@r21nomi](#)

2012年

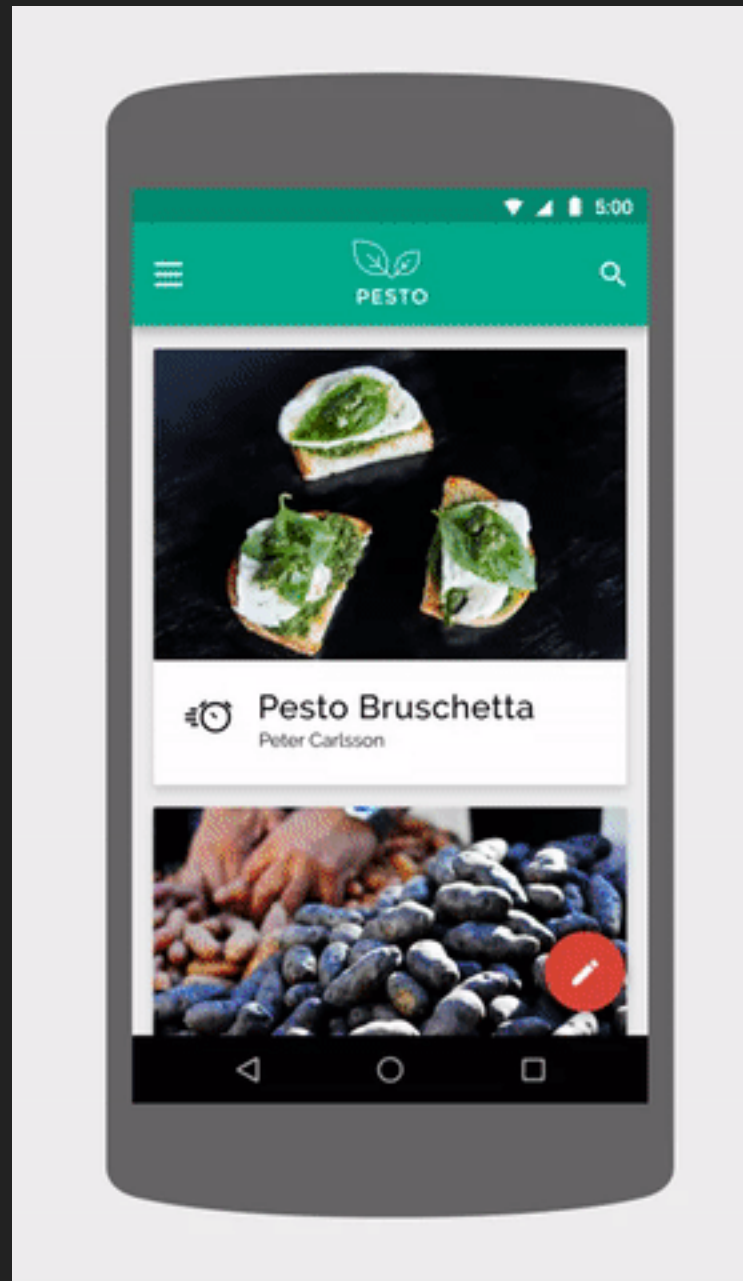
CA入社

コミュニティサービスのフロントエンド開発

2014年～

AWAでAndroid開発

Shared Element Transition?



- ・ 2画面間のギャップをなくす
- ・ 視線を誘導する
- ・ 読み込み処理から意識をそらす
- ・ 心地よさ

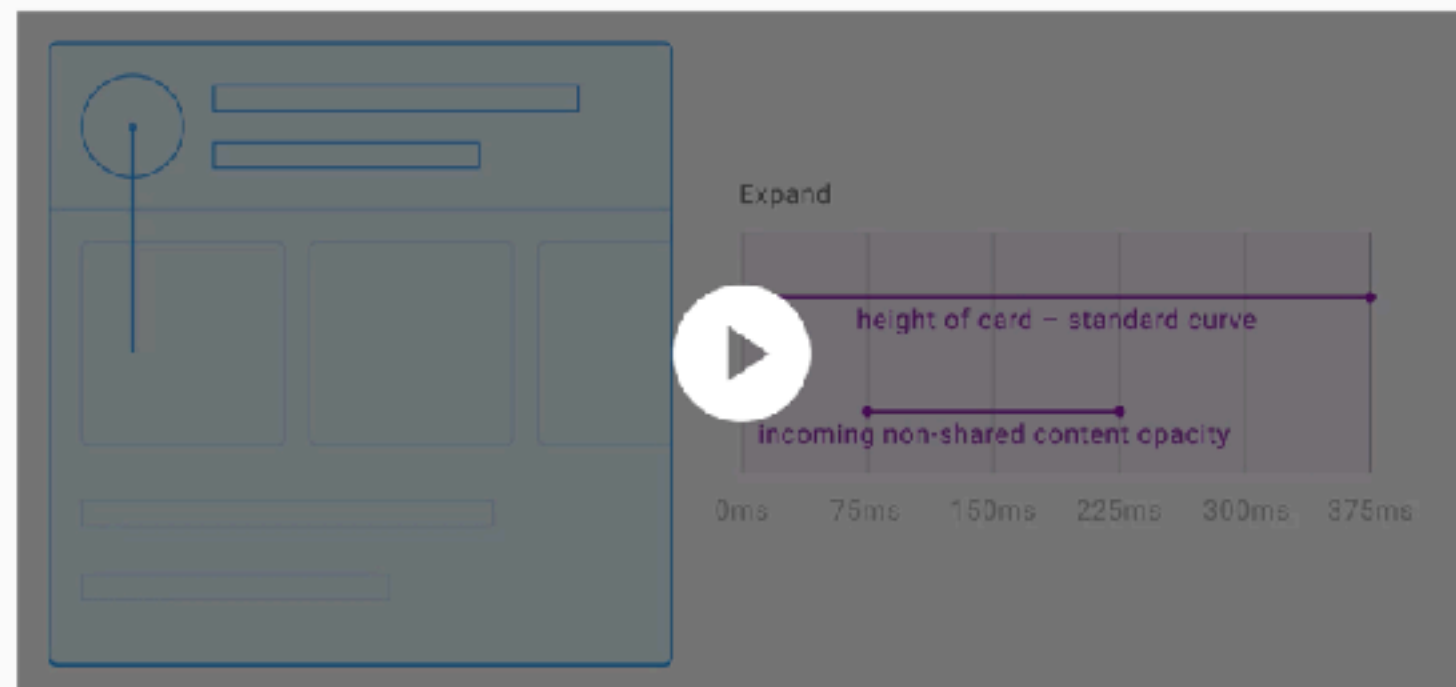
Continuity

Maintain a clear focal point during transitions by carefully selecting the number and type of elements shared across the transitions.

All content elements are shared

While a surface is expanding, a significant number of elements should remain visible during the transition.

Complex transitions should keep a single element visible (see below).



All elements from this collapsed card form the header of the expanded card.

Activity Transitions

Activity Transitions

- Shared Element Transitionを実現するAPI
- API Level 21～

Basic Implementation

MainActivity -> DetailActivity

MainActivity.java

```
Intent intent = new Intent(this, DetailActivity.class);
Bundle options = ActivityOptionsCompat.makeSceneTransitionAnimation(
    context,
    sharedElementView,
    "shared_element_view"
).toBundle();
startActivity(intent, options);
```

DetailActivity.java

```
@Override
protected void onCreate(Bundle savedInstanceState){
    ...

    View view = findViewById(R.id.animationView);
    ViewCompat.setTransitionName(view, "shared_element_view");
}
```

Activity Transitions Using Adapter

Shared Elementの対象がAdapter内のView

```
postponeEnterTransition(); // 待機
```

```
startPostponedEnterTransition(); // 再開
```

DetailActivity.java

```
private ItemDetailAdapter.Listener mListener = new ItemDetailAdapter.Listener() {  
    @Override  
    public void onSharedElementViewPrepared() {  
        startPostponedEnterTransition();  
    }  
};
```

```
@Override  
protected void onCreate(Bundle savedInstanceState) {  
    ...  
    postponeEnterTransition();  
  
    adapter.setListener(mListener);  
}
```

DetailActivity.java

```
private ItemDetailAdapter.Listener mListener = new ItemDetailAdapter.Listener() {  
    @Override  
    public void onSharedElementViewPrepared() {  
        startPostponedEnterTransition();  
    }  
};  
  
@Override  
protected void onCreate(Bundle savedInstanceState) {  
    ...  
    postponeEnterTransition();  
  
    adapter.setListener(mListener);  
}
```

ItemAdapter.java

@Override

```
public RecyclerView.ViewHolder onCreateViewHolder(ViewGroup parent, int viewType) {  
    View view = LayoutInflater.from(parent.getContext())  
        .inflate(R.layout.item_viewholder, parent, false);  
    final ViewHolder vh = new ViewHolder(view);  
  
    ViewCompat.setTransitionName(vh.thumb, "shared_element_view");  
    vh.thumb.getViewTreeObserver()  
        .addOnPreDrawListener(new ViewTreeObserver.OnPreDrawListener() {  
            @Override  
            public boolean onPreDraw() {  
                vh.thumb.getViewTreeObserver().removeOnPreDrawListener(this);  
                mListener.onSharedElementViewPrepared();  
                return true;  
            }  
        });  
    return vh;  
}
```

ItemAdapter.java

```
@Override
public RecyclerView.ViewHolder onCreateViewHolder(ViewGroup parent, int viewType) {
    View view = LayoutInflater.from(parent.getContext())
        .inflate(R.layout.item_viewholder, parent, false);
    final ViewHolder vh = new ViewHolder(view);

    ViewCompat.setTransitionName(vh.thumb, "shared_element_view");
    vh.thumb.getViewTreeObserver()
        .addOnPreDrawListener(new ViewTreeObserver.OnPreDrawListener() {
            @Override
            public boolean onPreDraw() {
                vh.thumb.getViewTreeObserver().removeOnPreDrawListener(this);
                mListener.onSharedElementViewPrepared();
                return true;
            }
        });
    return vh;
}
```

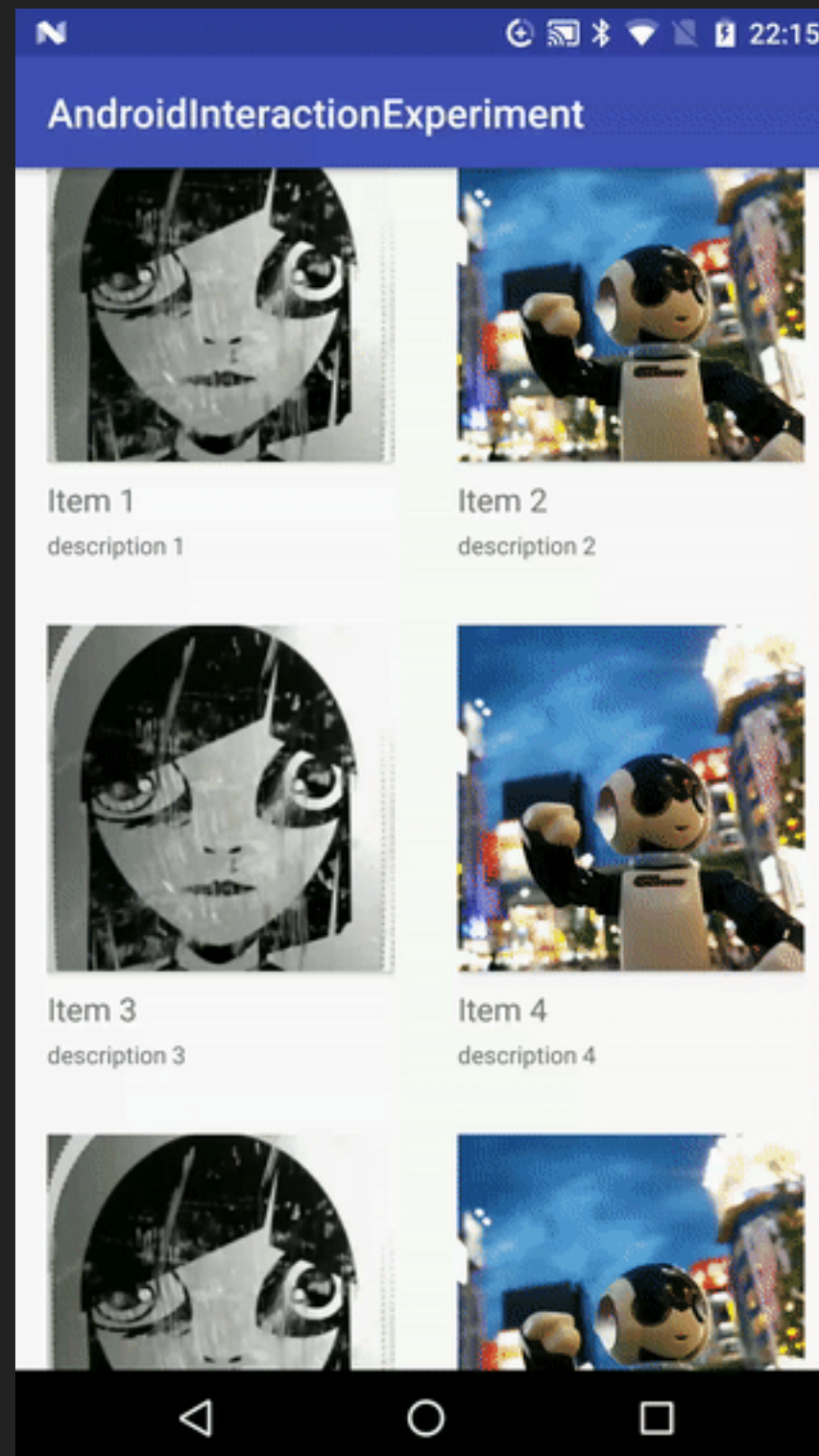

ItemAdapter.java

```
@Override
public RecyclerView.ViewHolder onCreateViewHolder(ViewGroup parent, int viewType) {
    View view = LayoutInflater.from(parent.getContext())
        .inflate(R.layout.item_viewholder, parent, false);
    final ViewHolder vh = new ViewHolder(view);

    ViewCompat.setTransitionName(vh.thumb, "shared_element_view");
    vh.thumb.getViewTreeObserver()
        .addOnPreDrawListener(new ViewTreeObserver.OnPreDrawListener() {
            @Override
            public boolean onPreDraw() {
                vh.thumb.getViewTreeObserver().removeOnPreDrawListener(this);
                mListener.onSharedElementViewPrepared();
                return true;
            }
        });
    return vh;
}
```

Layout Problem

StatusBar, NavigationBarの前面に表示



Shared Element Targets



A diagram illustrating shared element targets. A white arrow points from the title 'Shared Element Targets' down to a white-bordered box. Inside the box, the text 'Shared Element View' is at the top, followed by 'StatusBar' and 'NavigationBar' in yellow.

Shared Element View

StatusBar

NavigationBar

MainActivity.java

```
View statusBar = activity.findViewById(android.R.id.statusBarBackground);
View navigationBar = activity.findViewById(android.R.id.navigationBarBackground);

List<Pair<View, String>> pairs = new ArrayList<>();
pairs.add(Pair.create(statusBar, statusBar.getTransitionName()));
pairs.add(Pair.create(navigationBar, navigationBar.getTransitionName()));
pairs.add(Pair.create(sharedElementView, "shared_element_view"));

Bundle options = ActivityOptionsCompat.makeSceneTransitionAnimation(
    this,
    pairs.toArray(new Pair[pairs.size()])
).toBundle();

startActivity(intent, options);
```

MainActivity.java

```
View statusBar = activity.findViewById(android.R.id.statusBarBackground);
View navigationBar = activity.findViewById(android.R.id.navigationBarBackground);

List<Pair<View, String>> pairs = new ArrayList<>();
pairs.add(Pair.create(statusBar, statusBar.getTransitionName()));
pairs.add(Pair.create(navigationBar, navigationBar.getTransitionName()));
pairs.add(Pair.create(sharedElementView, "shared_element_view"));

Bundle options = ActivityOptionsCompat.makeSceneTransitionAnimation(
    this,
    pairs.toArray(new Pair[pairs.size()])
).toBundle();

startActivity(intent, options);
```

MainActivity.java

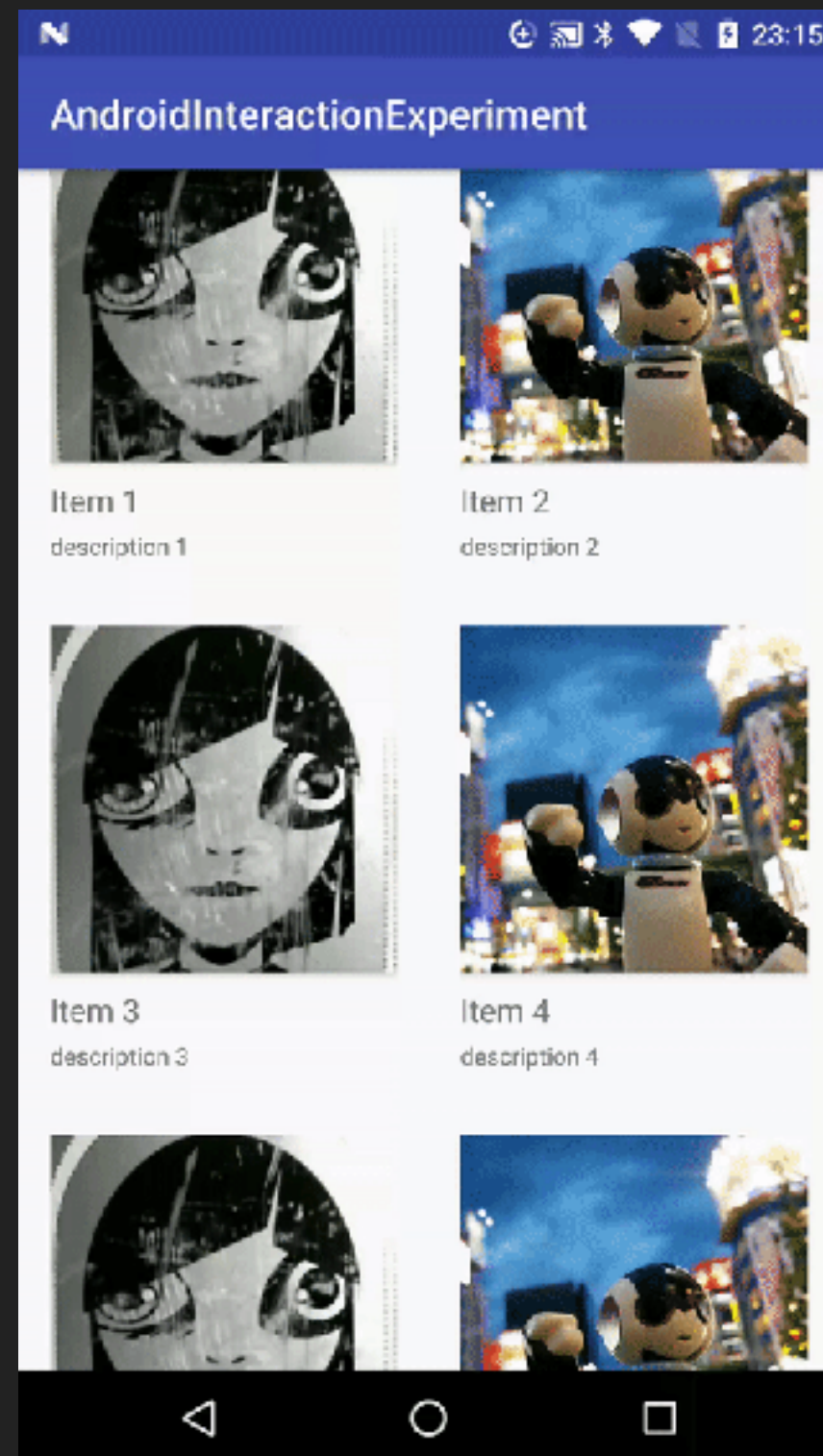
```
View statusBar = activity.findViewById(android.R.id.statusBarBackground);
View navigationBar = activity.findViewById(android.R.id.navigationBarBackground);

List<Pair<View, String>> pairs = new ArrayList<>();
pairs.add(Pair.create(statusBar, statusBar.getTransitionName()));
pairs.add(Pair.create(navigationBar, navigationBar.getTransitionName()));
pairs.add(Pair.create(sharedElementView, "shared_element_view"));

Bundle options = ActivityOptionsCompat.makeSceneTransitionAnimation(
    this,
    pairs.toArray(new Pair[pairs.size()])
).toBundle();

startActivity(intent, options);
```

StatusBar, NavigationBarの背面に表示



Set callback of Transition

Detect animationEnd

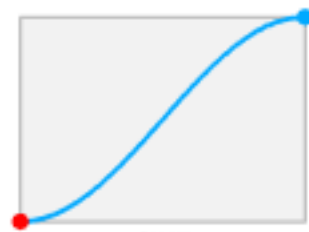
- ✗ Activity.onEnterAnimationComplete
- ✗ Activity.setEnterSharedElementCallback
- ◎ Transition.TransitionListener

```
getWindow()  
    .getSharedElementEnterTransition()  
    .addListener(new Transition.TransitionListener() {  
        @Override  
        public void onTransitionEnd(Transition transition) {  
            // Do something after shared element transition end.  
        }  
        ...  
    });
```

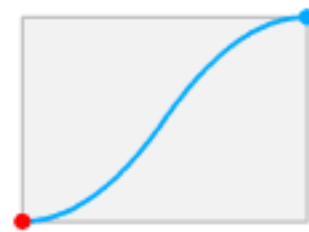
Interpolator



LINEAR



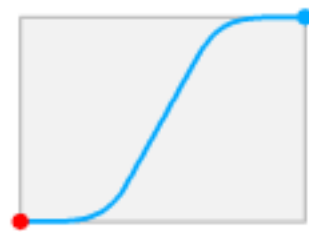
SINE



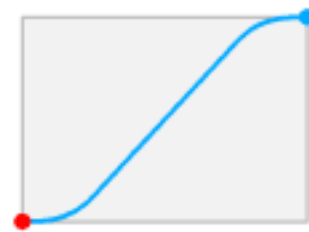
POWER: 2



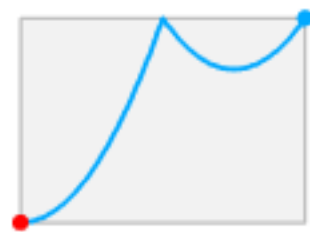
POWER: 4



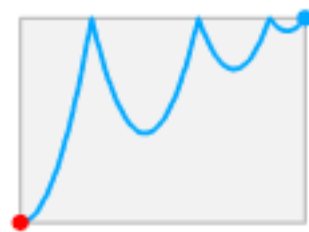
UNIFORM: $1/4, 1/2$



UNIFORM: $1/2, 1/2$



BOUNCE: 2, 2



BOUNCE: 2, 4



PHYSICAL: 4, 5



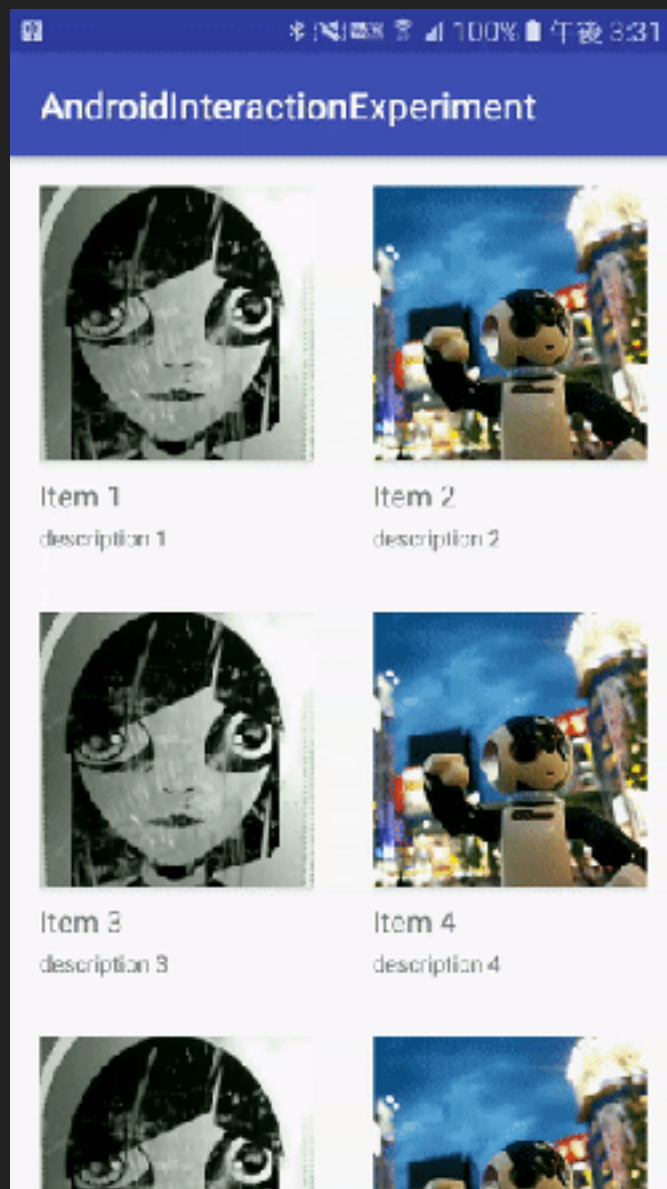
PHYSICAL: 3, 3



PHYSICAL: 3, $3/2$



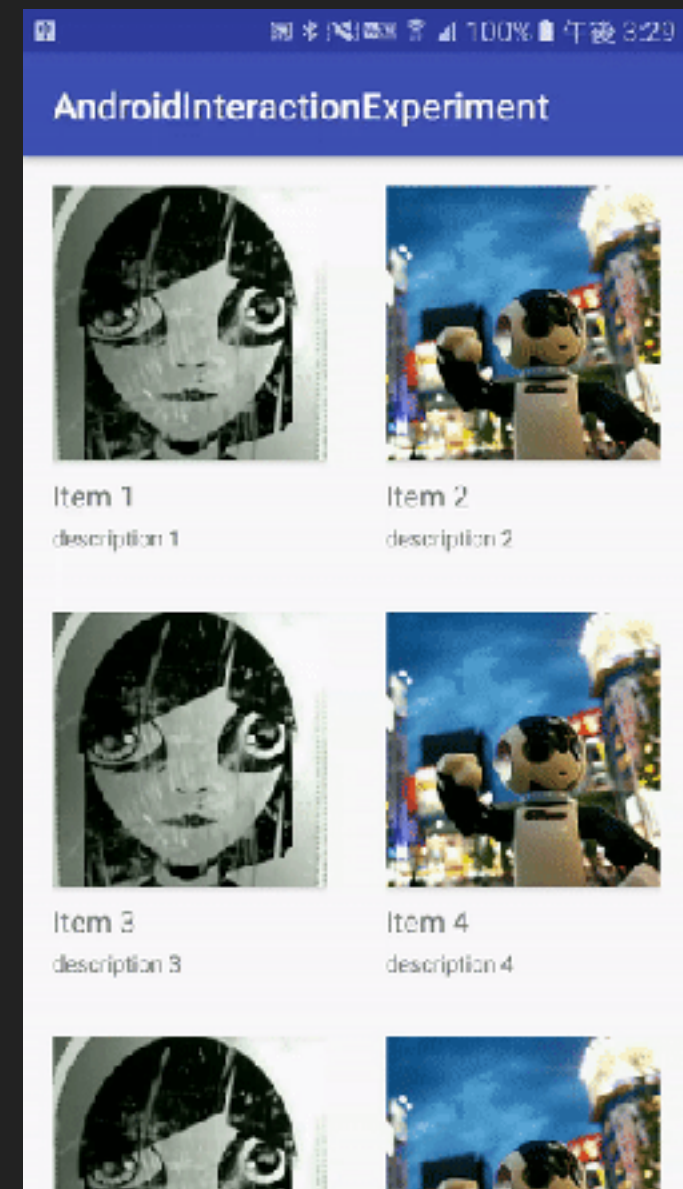
BOUNCE + UNIFORM



EXPO_IN_OUT



BACK_OUT



ELASTIC_OUT

```
@Override
```

```
protected void onCreate(Bundle savedInstanceState){
```

```
    ...
```

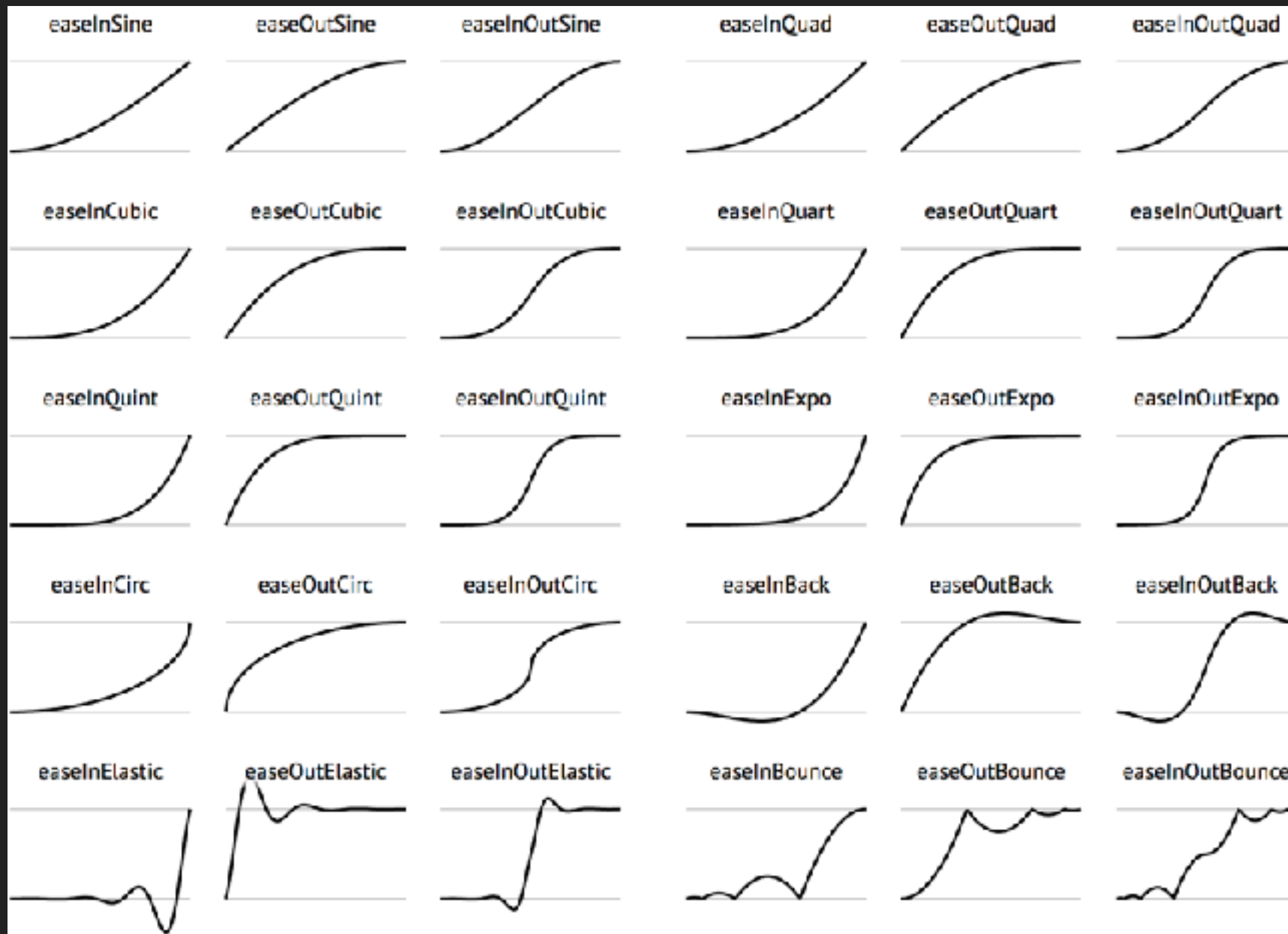
```
    Interpolator interpolator = new FastOutSlowInInterpolator();
```

```
    Transition transition = new ChangeBounds().setInterpolator(interpolator);
```

```
    getWindow().setSharedElementEnterTransition(transition);
```

```
}
```

Robert Penner's Easing Functions



<http://robertpenner.com/easing/>

AndroidRPIInterpolator

<https://github.com/r21nomi/AndroidRPIInterpolator>

Activity Transitions Using ViewPager

MainActivity.java

RecyclerView

?

DetailActivity.java

ViewPager

flick * n





23:58

AndroidInteractionExperiment



Item 1

description 1



Item 2

description 2



Item 3

description 3



Item 4

description 4



Shared Element Viewを入れ替え

`SharedElementCallback.onMapSharedElements()`

DetailActivity.java

```
setEnterSharedElementCallback(new SharedElementCallback() {  
    @Override  
    public void onMapSharedElements(List<String> names, Map<String, View>  
sharedElements) {  
        int position = mViewPager.getCurrentItem();  
        View view = mViewPager.findViewWithTag(ItemPagerAdapter.getTag(position));  
        sharedElements.clear();  
        sharedElements.put("shared_element_view", view);  
    }  
});
```

DetailActivity.java

```
setEnterSharedElementCallback(new SharedElementCallback() {  
    @Override  
    public void onMapSharedElements(List<String> names, Map<String, View>  
sharedElements) {  
        int position = mViewPager.getCurrentItem();  
        View view = mViewPager.findViewWithTag(ItemPagerAdapter.getTag(position));  
        sharedElements.clear();  
        sharedElements.put("shared_element_view", view);  
    }  
});
```

ViewPagerの描画準備完了を待つ

DetailActivity.java

```
postponeEnterTransition();  
mViewPager.getViewTreeObserver().addOnPreDrawListener(new  
ViewTreeObserver.OnPreDrawListener() {  
    @Override  
    public boolean onPreDraw() {  
        mViewPager.getViewTreeObserver().removeOnPreDrawListener(this);  
        startPostponedEnterTransition();  
        return true;  
    }  
});
```


ViewPagerの描画準備完了を待つ

DetailActivity.java

```
postponeEnterTransition();
mViewPager.getViewTreeObserver().addOnPreDrawListener(new
ViewTreeObserver.OnPreDrawListener() {
    @Override
    public boolean onPreDraw() {
        mViewPager.getViewTreeObserver().removeOnPreDrawListener(this);
        startPostponedEnterTransition();
        return true;
    }
});
```

flickでMainActivityに通知するpositionを更新

DetailActivity.java

```
mViewPager.addOnPageChangeListener(new ViewPager.OnPageChangeListener() {  
    @Override  
    public void onPageSelected(int position) {  
        Intent intent = new Intent();  
        Bundle bundle = new Bundle();  
        bundle.putInt("position", position);  
        intent.putExtras(bundle);  
        setResult(Activity.RESULT_OK, intent);  
    }  
    ...  
});
```

flickでMainActivityに通知するpositionを更新

DetailActivity.java

```
mViewPager.addOnPageChangeListener(new ViewPager.OnPageChangeListener() {  
    @Override  
    public void onPageSelected(int position) {  
        Intent intent = new Intent();  
        Bundle bundle = new Bundle();  
        bundle.putInt("position", position);  
        intent.putExtras(bundle);  
        setResult(Activity.RESULT_OK, intent);  
    }  
    ...  
});
```

SharedElementTransitionのバック時にdataと共に呼ばれる
Activity.onActivityReenter(..., Intent data)

MainActivity.java

```
@Override
public void onActivityReenter(int resultCode, Intent data) {
    super.onActivityReenter(resultCode, data);

    int position = data.getIntExtra("position", 0);
    ItemAdapter.ViewHolder viewHolder = (ItemAdapter.ViewHolder)
mRecyclerView.findViewHolderForAdapterPosition(position);
    final View sharedElementView = (viewHolder == null) ? null : viewHolder.thumb;

    setExitSharedElementCallback(new SharedElementCallback() {
        @Override
        public void onMapSharedElements(List<String> names, Map<String, View>
sharedElements) {
            sharedElements.clear();
            sharedElements.put("shared_element_view", sharedElementView);
            setExitSharedElementCallback((SharedElementCallback) null);
        }
    });
}
```

MainActivity.java

```
@Override
public void onActivityReenter(int resultCode, Intent data) {
    super.onActivityReenter(resultCode, data);

    int position = data.getIntExtra("position", 0);
    ItemAdapter.ViewHolder viewHolder = (ItemAdapter.ViewHolder)
mRecyclerView.findViewHolderForAdapterPosition(position);
    final View sharedElementView = (viewHolder == null) ? null : viewHolder.thumb;

    setExitSharedElementCallback(new SharedElementCallback() {
        @Override
        public void onMapSharedElements(List<String> names, Map<String, View>
sharedElements) {
            sharedElements.clear();
            sharedElements.put("shared_element_view", sharedElementView);
            setExitSharedElementCallback((SharedElementCallback) null);
        }
    });
}
```

MainActivity.java

```
@Override
public void onActivityReenter(int resultCode, Intent data) {
    super.onActivityReenter(resultCode, data);

    int position = data.getIntExtra("position", 0);
    ItemAdapter.ViewHolder viewHolder = (ItemAdapter.ViewHolder)
mRecyclerView.findViewHolderForAdapterPosition(position);
    final View sharedElementView = (viewHolder == null) ? null : viewHolder.thumb;

    setExitSharedElementCallback(new SharedElementCallback() {
        @Override
        public void onMapSharedElements(List<String> names, Map<String, View>
sharedElements) {
            sharedElements.clear();
            sharedElements.put("shared_element_view", sharedElementView);
            setExitSharedElementCallback((SharedElementCallback) null);
        }
    });
}
```



AndroidInteractionExperiment



Item 1

description 1



Item 2

description 2



Item 3

description 3



Item 4

description 4



Summary

- ・ Shared Elementの対象にはStatusBar、NavigationBarを含める
- ・ 適宜、postponeEnterTransitionでアニメーションを遅延させる
- ・ OnPreDrawListener.onPreDrawを使う
- ・ 適宜、onMapSharedElementsでShared Element対象を入れ替え

Self Implementation for Shared Element Transition



MainActivity

1. viewのsize, positionをDetailActivityに渡す

DetailActivity

1. Shared element viewにsize, positionを設定
2. アニメーション

MainActivity

1. viewのsize, positionをDetailActivityに渡す

```
int[] location = new int[2];  
view.getLocationOnScreen(location);
```

```
location[0]; // left  
location[1]; // top
```

MainActivity

1. viewのsize, positionをDetailActivityに渡す

```
public class Position implements Parcelable {  
    int left;  
    int top;  
    int width;  
    int height;  
  
    public Position(View view) {  
        int[] location = new int[2];  
        view.getLocationOnScreen(location);  
  
        left = location[0];  
        top = location[1];  
        width = view.getWidth();  
        height = view.getHeight();  
    }  
    ...  
}
```

DetailActivity

1. Shared Element Viewにsize, positionを設定

```
// Set size
ViewGroup.LayoutParams param = view.getLayoutParams();
param.width = position.getWidth();
param.height = position.getHeight();
view.setLayoutParams(param);
```

DetailActivity

1. Shared Element Viewにsize, positionを設定

```
// Wait for view preparing
view.getViewTreeObserver().addOnPreDrawListener(new
ViewTreeObserver.OnPreDrawListener() {
    @Override
    public boolean onPreDraw() {
        view.getViewTreeObserver().removeOnPreDrawListener(this);

        float top = position.getTop() - getStatusBarheight();
        // Use setX / setY to set absolute position.
        view.setX(position.getLeft());
        view.setY(top);

        startEnterAnimation();
        return true;
    }
});
```


DetailActivity

1. Shared Element Viewにsize, positionを設定

```
// Wait for view preparing
view.getViewTreeObserver().addOnPreDrawListener(new
ViewTreeObserver.OnPreDrawListener() {
    @Override
    public boolean onPreDraw() {
        view.getViewTreeObserver().removeOnPreDrawListener(this);

        float top = position.getTop() - getStatusBarheight();
        // Use setX / setY to set absolute position.
        view.setX(position.getLeft());
        view.setY(top);

        startEnterAnimation();
        return true;
    }
});
```

Shared Element Viewのtop — statusBarの高さ

Point

`position.getTop()` つまり `location[1]`

はstatus barの高さを含む

DetailActivity

1. Shared Element Viewにsize, positionを設定

```
// Wait for view preparing
view.getViewTreeObserver().addOnPreDrawListener(new
ViewTreeObserver.OnPreDrawListener() {
    @Override
    public boolean onPreDraw() {
        view.getViewTreeObserver().removeOnPreDrawListener(this);

        float top = position.getTop() - getStatusBarheight();
        // Use setX / setY to set absolute position.
        view.setX(position.getLeft());
        view.setY(top);

        startEnterAnimation();
        return true;
    }
});
```

✘ `view.setTranslationY(top);`

◎ `view.setY(top);`

// 元の位置から計算

✕ `view.setTranslationY(top);`

// 基準点から計算

◎ `view.setY(top);`

DetailActivity

2. アニメーション

```
private void startEnterAnimation() {
    int targetWidth = getTargetWidth();
    int targetHeight = targetWidth * position.getWidth() / position.getHeight();

    AnimatorSet animSet = new AnimatorSet();
    animSet.playTogether(
        view.getToRectAnimator(),
        // Use translationX / translationY to translate to relative position.
        ObjectAnimator.ofFloat(view, "translationX", 0),
        ObjectAnimator.ofFloat(view, "translationY", 0),
        ValueAnimator.ofObject(new WidthEvaluator(view), position.getWidth(),
targetWidth),
        ValueAnimator.ofObject(new HeightEvaluator(view), position.getHeight(),
targetHeight)
    );
    animSet.start();
}
```

DetailActivity

2. アニメーション

```
private void startEnterAnimation() {
    int targetWidth = getTargetWidth();
    int targetHeight = targetWidth * position.getWidth() / position.getHeight();

    AnimatorSet animSet = new AnimatorSet();
    animSet.playTogether(
        view.getToRectAnimator(),
        // Use translationX / translationY to translate to relative position.
        ObjectAnimator.ofFloat(view, "translationX", 0),
        ObjectAnimator.ofFloat(view, "translationY", 0),
        ValueAnimator.ofObject(new WidthEvaluator(view), position.getWidth(),
targetWidth),
        ValueAnimator.ofObject(new HeightEvaluator(view), position.getHeight(),
targetHeight)
    );
    animSet.start();
}
```


DetailActivity

2. アニメーション

“translationY” == setTranslationY()

DetailActivity

2. アニメーション

✕ “y”

◎ “translationY”

DetailActivity

2. アニメーション

```
private void startEnterAnimation() {
    int targetWidth = getTargetWidth();
    int targetHeight = targetWidth * position.getWidth() / position.getHeight();

    AnimatorSet animSet = new AnimatorSet();
    animSet.playTogether(
        view.getToRectAnimator(),
        // Use translationX / translationY to translate to relative position.
        ObjectAnimator.ofFloat(view, "translationX", 0),
        ObjectAnimator.ofFloat(view, "translationY", 0),
        ValueAnimator.ofObject(new WidthEvaluator(view), position.getWidth(),
targetWidth),
        ValueAnimator.ofObject(new HeightEvaluator(view), position.getHeight(),
targetHeight)
    );
    animSet.start();
}
```

DetailActivity

2. アニメーション

```
private void startEnterAnimation() {
    int targetWidth = getTargetWidth();
    int targetHeight = targetWidth * position.getWidth() / position.getHeight();

    AnimatorSet animSet = new AnimatorSet();
    animSet.playTogether(
        view.getToRectAnimator(),
        // Use translationX / translationY to translate to relative position.
        ObjectAnimator.ofFloat(view, "translationX", 0),
        ObjectAnimator.ofFloat(view, "translationY", 0),
        ValueAnimator.ofObject(new WidthEvaluator(view), position.getWidth(),
targetWidth),
        ValueAnimator.ofObject(new HeightEvaluator(view), position.getHeight(),
targetHeight)
    );
    animSet.start();
}
```

WidthEvaluator

アニメーション値をwidthに設定

```
public class WidthEvaluator extends IntEvaluator {
    private View mView;

    public WidthEvaluator(View view) {
        mView = view;
    }

    @Override
    public Integer evaluate(float fraction, Integer startValue, Integer endValue) {
        Integer num = super.evaluate(fraction, startValue, endValue);
        ViewGroup.LayoutParams params = mView.getLayoutParams();
        params.width = num;
        mView.setLayoutParams(params);
        return num;
    }
}
```

Summary

- ・ `View.getLocationOnScreen(int[] outLocation)`で位置を取得
- ・ `OnPreDrawListener.onPreDraw`でViewの計算完了を待つ
- ・ 初期位置の設定は`setY()`で
- ・ Y座標の設定には`status bar`を考慮する

Thank you



[r21nomi](#)



[@r21nomi](#)