

# 電腦視覺應用

# Applications of Computer Vision

擴增實境 ii

孫士韋

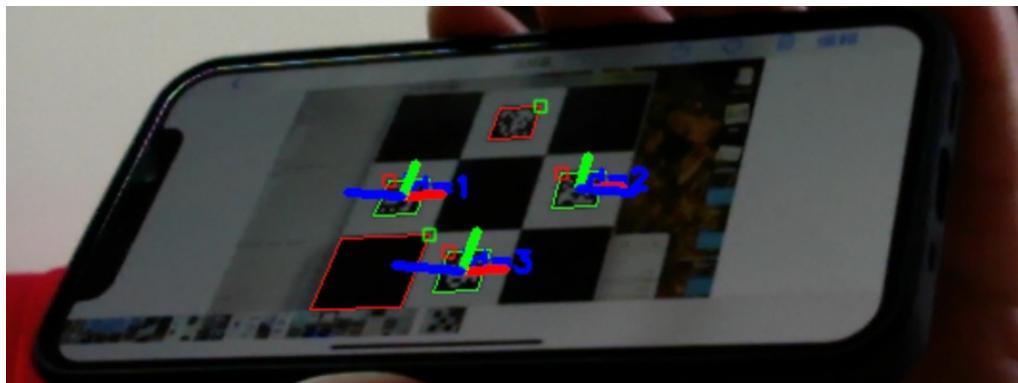
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# Outline

- Camera pose estimation
- Camera pose estimation and basic augmentation
- Camera pose estimation and advanced augmentation

# Camera pose estimation



# Preprocessing: Load the calibration file

```
1 import cv2  
2 import os  
3 import pickle  
4  
5 if not  
    os.path  
    .exists  
        ('/Users/swsun/Documents/python/Chapter09/01-chapter-content/  
calibration2.pckl'):  
6     print("You need to calibrate the camera you'll be using. See  
calibration script.")  
7     exit()  
8 else:  
9     f = open('/Users/swsun/Documents/python/Chapter09/01-chapter-cont  
ent/calibration2.pckl', 'rb')  
10    cameraMatrix, distCoeffs = pickle.load(f)  
11    f.close() Step 3: close the file Step 2: Load the data  
12    if cameraMatrix is None or distCoeffs is None:  
13        print("Calibration issue. Remove ./calibration.pckl and  
recalibrate your camera")  
14    exit() Warning information, no data in the file  
15
```

Importing the class of cv2, os, pickle

Try to remove the **calibration file**  
Showing this information  calibration2.pckl

Check the file by the path

Warning information

**Sep 1: Open the file** Assigning the file path

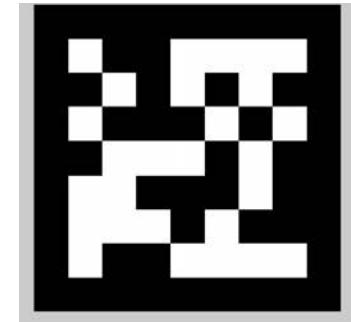
Assign the data

**Step 3: close the file** **Step 2: Load the data**

Warning information, no data in the file

# Assigning the Aruco Dictionary

- First step:
  - Get the **markers** and **dictionaries**
- Second step
  - Creating parameters
    - With desired number/number of internal cells
- Predefined dictionaries with markers



```
16 aruco_dictionary =  
17     cv2.aruco.Dictionary_get(cv2.aruco.DICT_7X7_250)  
18  
19 parameters = cv2.aruco.DetectorParameters_create()  
--
```

The same as  
the previous week

DICT\_7X7\_250

7x7 cells,  
0~249 codes

# Read frames from a camera

- Enable the web camera
    - From your computer

## Coding style in *Hello world, Camera*

```
1 import cv2
2
3 capture = cv2.VideoCapture(0)                                Enable the camera
4
5 while True: Codes L23 – L42
6
7
8 ret, frame = capture.read()                                 Read the frame
9 gray_frame = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
10
11 cv2.imshow('frame', frame)                                Convert to gray
12 if cv2.waitKey(1) & 0xFF == ord('q'):
13     break
14
15 # Release everything:
16 capture.release()                                         Show the frame
17 cv2.destroyAllWindows()                                    Break for pressing 'q'
18
19
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```

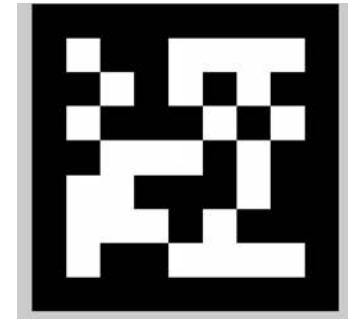
# Detect the marker

- From the function

- cv2.aruco.detectMarkers( )

26        corners, ids, rejectedImgPoints =  
              cv2.aruco.detectMarkers(gray\_frame, aruco\_dictionary,  
                         parameters=parameters)

The same coding style  
In the previous week



- 1<sup>st</sup> parameter: detected corners
    - 4 corners (top-left, top-right, bottom-right, bottom-left)
  - 2<sup>nd</sup> parameter: id
  - 3<sup>rd</sup> parameter: rejected corners
    - For debugging purpose; 4 corners

# Draw the detected markers

- From the function
  - cv2.aruco.drawDetectMarkers( )
- Detected markers
- Rejected markers

The same coding style  
In the previous week

image of the current frame

28

```
frame = cv2.aruco.drawDetectedMarkers(image=frame,  
corners=corners, ids=ids, borderColor=(0, 255, 0))
```

29

corners id B,G,R

30

```
frame = cv2.aruco.drawDetectedMarkers(image=frame,  
corners=rejectedImgPoints, borderColor=(0, 0, 255))  
rejected corners B,G,R
```

## Key method

# Camera Pose Estimation (1/2)

- With the detected ids, from the function

- cv2.aruco.*estimatePoseSingleMarkers()*

- Estimates the pose for single markers

```
32 if ids is not None:  
33     rvecs, tvecs, _ =  
             cv2.aruco.estimatePoseSingleMarkers(corners, 1,  
                                         cameraMatrix, distCoeffs)
```

- 1<sup>st</sup> parameter: detected corners
  - 4 corners (top-left, top-right, bottom-right, bottom-left)
- 2<sup>nd</sup> parameter: length of the marker side
- 3<sup>rd</sup>, 4<sup>th</sup> parameters: read from the file
  - cameraMatrix, disCoeffs

pckl file in the last week

## Key method

# Camera Pose Estimation (2/2)

- Returned values from the function
  - cv2.aruco.*estimatePoseSingleMarkers()*
    - Calculate the pose difference from the given
      - cameraMatrix, disCoeffs

```
32 if ids is not None:  
33     rvecs, tvecs, _ =  
             cv2.aruco.estimatePoseSingleMarkers(corners, 1,  
                                         cameraMatrix, distCoeffs)
```

Scale defined here!!

- 1<sup>st</sup> parameter, rvecs:
  - estimated rotation vectors
- 2<sup>nd</sup> parameter, tvecs:
  - estimated translation vectors

How to define an object  
in a 3D space?

Rotation,  
Scale,  
position (translation)

# Draw the 3 Axes

- Estimate from the function
  - cv2.aruco.*drawAxis( )*
    - By the **detected and given matrix (from the file)**

36  
--  

```
cv2.aruco.drawAxis(frame, cameraMatrix, distCoeffs,  
rvec, tvec, 1) Draw to the frame
```

Marker length

- 1<sup>st</sup> parameter: **frame**
- 2<sup>nd</sup> and 3<sup>rd</sup> parameters: (read from the file)
  - **cameraMatrix, disCoeffs**
- 4<sup>th</sup> and 5<sup>th</sup> parameters: **rvecs, tvecs** (estimated)
- 6<sup>th</sup> parameter: **marker length** (real space unit)

# Full code (1/3)

```
1 import cv2
2 import os
3 import pickle
4
5 if not
6     os.path
7         .exists
8             ('/Users/swsun/Documents/python/Chapter09/01-chapter-content/
9                 calibration2.pckl'):
10    print("You need to calibrate the camera you'll be using. See
11        calibration script.")
12    exit()
13 else:
14     f =
15         open
16             ('/Users/swsun/Documents/python/Chapter09/01-chapter-cont
17                 ent/calibration2.pckl', 'rb')
18     cameraMatrix, distCoeffs = pickle.load(f)
19     f.close()
20     if cameraMatrix is None or distCoeffs is None:
21         print("Calibration issue. Remove ./calibration.pckl and
22             recalibrate your camera")
23         exit()
24
25
```

# Full code (2/3)

```
16 aruco_dictionary =  
17     cv2.aruco.Dictionary_get(cv2.aruco.DICT_7X7_250)  
18  
19 parameters = cv2.aruco.DetectorParameters_create()  
20  
21 capture = cv2.VideoCapture(0)  
22  
23 while True:  
24     ret, frame = capture.read()  
25     gray_frame = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)  
26  
27     corners, ids, rejectedImgPoints =  
28         cv2.aruco.detectMarkers(gray_frame, aruco_dictionary,  
29             parameters=parameters)  
30  
31     frame = cv2.aruco.drawDetectedMarkers(image=frame,  
32             corners=corners, ids=ids, borderColor=(0, 255, 0))  
33  
34     frame = cv2.aruco.drawDetectedMarkers(image=frame,  
35             corners=rejectedImgPoints, borderColor=(0, 0, 255))
```

The same space

# Full code (3/3)

The same space

```
32 if ids is not None:  
33     rvecs, tvecs, _ =  
34         cv2.aruco.estimatePoseSingleMarkers(corners, 1,  
35                                         cameraMatrix, distCoeffs)  
36  
37     for rvec, tvec in zip(rvecs, tvecs):  
38         cv2.aruco.drawAxis(frame, cameraMatrix, distCoeffs,  
39                             rvec, tvec, 1)  
40  
41     # Display the resulting frame  
42     cv2.imshow('frame', frame)  
43     if cv2.waitKey(1) & 0xFF == ord('q'):  
44         break  
45  
46     # Release everything:  
47     capture.release()  
48     cv2.destroyAllWindows()
```

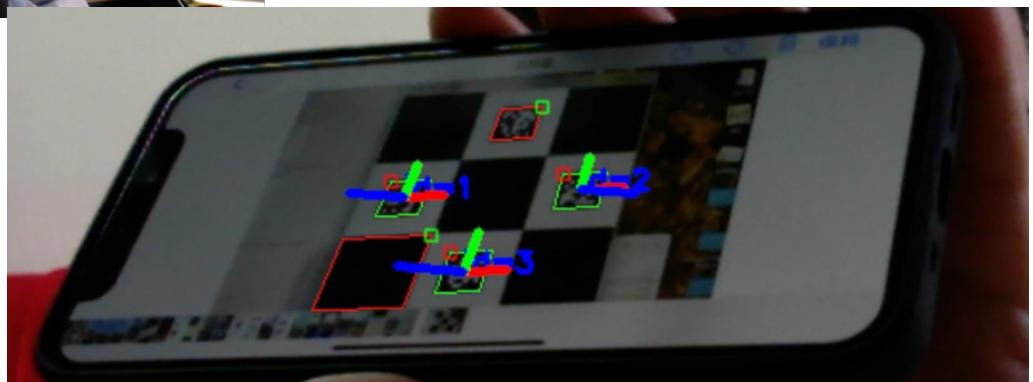
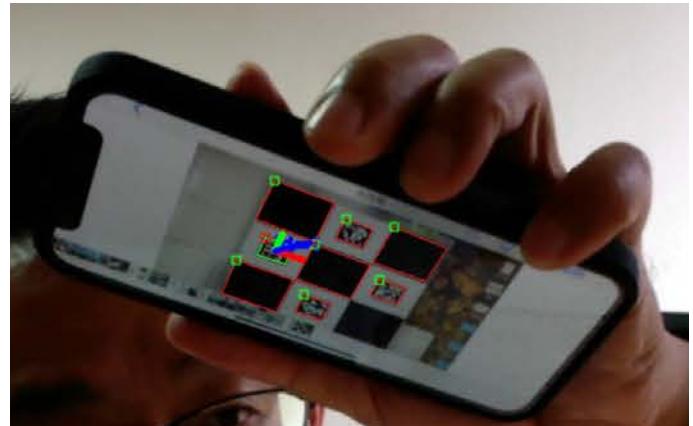
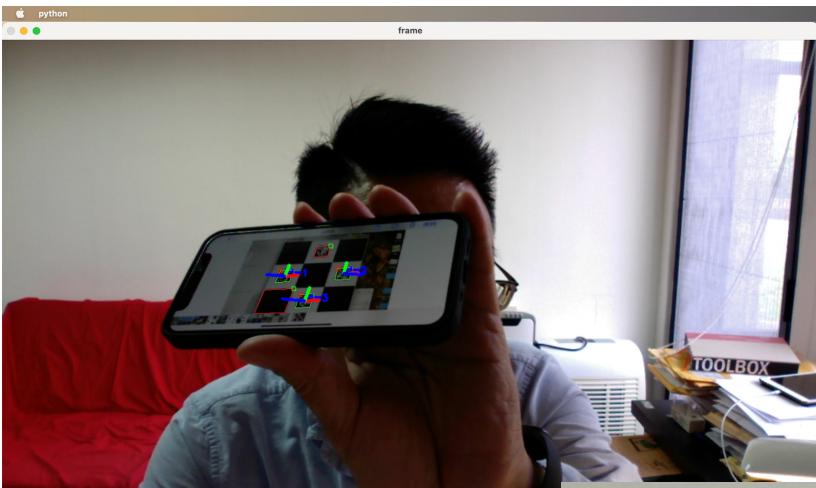
zip: parallel iteration

<https://realpython.com/python-zip-function/>

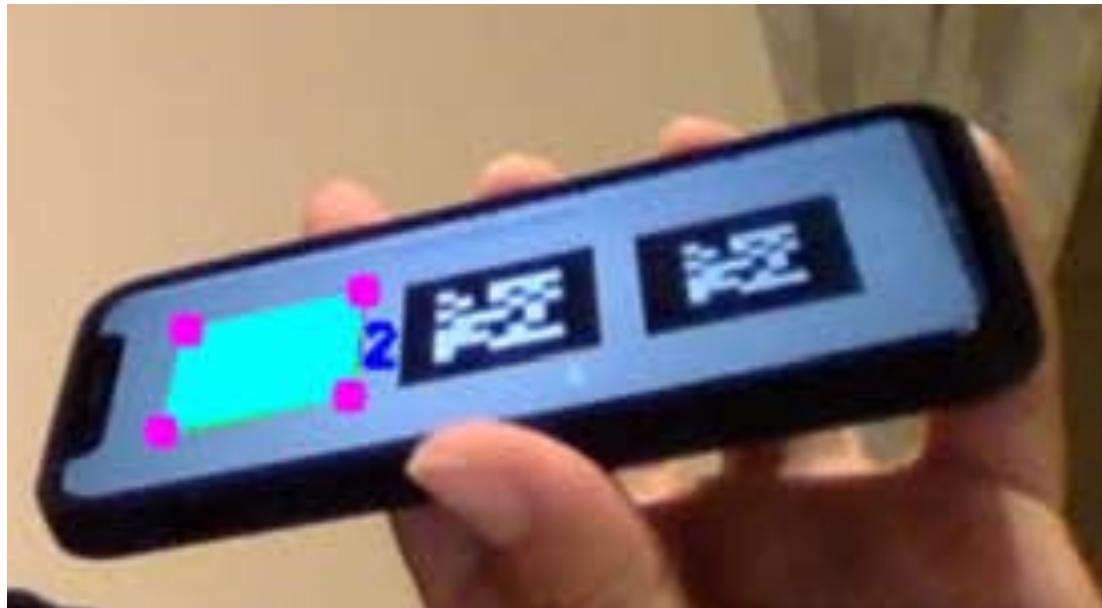
# Practice 1

- Draw the results:

 calibration2.pckl



# Camera pose estimation and basic augmentation



# Assigning 4 corners

- Marker Coordinate system
  - Centered on the middle of the marker
    - Coordinates of the 4 corners of the marker
      - $(-\text{markerLength}/2, \text{markerLength}/2, 0)$
      - $(\text{markerLength}/2, \text{markerLength}/2, 0)$
      - $(\text{markerLength}/2, -\text{markerLength}/2, 0)$
      - $(-\text{markerLength}/2, -\text{markerLength}/2, 0)$
    - Assign 4 corners to the array

51

```
desired_points = np.float32([[-1 / 2, 1 / 2, 0], [1 / 2, 1 / 2, 0], [1 / 2, -1 / 2, 0], [-1 / 2, -1 / 2, 0]]) * OVERLAY_SIZE_PER
```

# Project the Points

- Project by the function
  - cv2.aruco.*projectPoints( )*

```
54      # Project the points:  
55      projected_desired_points, jac =  
           cv2.projectPoints(desired_points, rvecs, tvecs,  
           cameraMatrix, distCoeffs)
```

- 1<sup>st</sup> parameter: **desired\_points**
- 2<sup>nd</sup> and 3<sup>rd</sup> parameters: **rvecs**, **tvecs** (estimated)
- 4<sup>th</sup> and 5<sup>th</sup> parameters: (read from the file)
  - **cameraMatrix**, **disCoeffs**

# Draw the Projected Points

- Project by the function
  - cv2.aruco.*projectPoints()*

```
58     draw_points(frame, projected_desired_points)
```

- 1<sup>st</sup> parameter: frame
- 2<sup>nd</sup> parameter: projected\_desired\_points

```
19 def draw_points(img, pts):  
20     """ Draw the points in the image"""\n21  
22     pts = np.int32(pts).reshape(-1, 2)  
23  
24     img = cv2.drawContours(img, [pts], -1, (255, 255, 0), -3)  
25  
26     for p in pts: Circle center radius  
27         cv2.circle(img, (p[0], p[1]), 5, (255, 0, 255), -1)  
28  
29     return img
```

[https://docs.opencv.org/master/d4/d73/tutorial\\_py\\_contours\\_begin.html](https://docs.opencv.org/master/d4/d73/tutorial_py_contours_begin.html)  
draw all the contours": -1, 3

B,G,R cyan color

B,G,R pink color

<https://www.geeksforgeeks.org/python-opencv-cv2-circle-method/>

# Full code (1/4)

---

```
1 import cv2
2 import os
3 import pickle
4 import numpy as np
5
6 [OVERLAY_SIZE_PER = 1] Add a new variable
7
8 if not
9     os.path
10    .exists('/Users/sunshih-wei/Documents/python/CV_07/calibration2
11    .pckl'):
12    print("You need to calibrate the camera you'll be using. See
13        calibration script.")
14    exit()
15 else:
16    f =
17        open
18            ('/Users/sunshih-wei/Documents/python/CV_07/calibration2
19            .pckl', 'rb')
20    cameraMatrix, distCoeffs = pickle.load(f)
21    f.close()
22    if cameraMatrix is None or distCoeffs is None:
23        print("Calibration issue. Remove ./calibration.pckl and
24            recalibrate your camera")
25    exit()
26
27
```

# Full code (2/4)

Add a new method

```
19 def draw_points(img, pts):
20     """ Draw the points in the image"""
21
22     pts = np.int32(pts).reshape(-1, 2)
23
24     img = cv2.drawContours(img, [pts], -1, (255, 255, 0), -3)
25
26     for p in pts:
27         cv2.circle(img, (p[0], p[1]), 5, (255, 0, 255), -1)
28
29     return img
30
31 aruco_dictionary = cv2.aruco.Dictionary_get(cv2.aruco.DICT_7X7_250)
32
33 parameters = cv2.aruco.DetectorParameters_create()
34
35 capture = cv2.VideoCapture(0)
36
```

# Full code (3/4)

```
37 while True:  
38     ret, frame = capture.read()  
39     gray_frame = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)  
40  
41     corners, ids, rejectedImgPoints =  
42         cv2.aruco.detectMarkers(gray_frame, aruco_dictionary,  
43             parameters=parameters)  
44  
45     frame = cv2.aruco.drawDetectedMarkers(image=frame,  
46         corners=corners, ids=ids, borderColor=(0, 255, 0))  
47  
48     frame = cv2.aruco.drawDetectedMarkers(image=frame,  
49         corners=rejectedImgPoints, borderColor=(0, 0, 255))  
50
```

# Full code (4/4)

```
47 if ids is not None:  
48     rvecs, tvecs, _ =  
        cv2.aruco.estimatePoseSingleMarkers(corners, 1,  
        cameraMatrix, distCoeffs)  
49  
50     for rvec, tvec in zip(rvecs, tvecs):  
51         desired_points = np.float32([-1 / 2, 1 / 2, 0], [1 /  
            2, 1 / 2, 0], [1 / 2, -1 / 2, 0], [-1 / 2, -1 / 2,  
            0]) * OVERLAY_SIZE_PER  
52  
53     # Project the points:  
54     projected_desired_points, jac =  
        cv2.projectPoints(desired_points, rvecs, tvecs,  
        cameraMatrix, distCoeffs)  
55  
56     # Draw the projected points (debugging):  
57     draw_points(frame, projected_desired_points)  
58  
59     # Display the resulting frame  
60     cv2.imshow('frame', frame)  
61     if cv2.waitKey(1) & 0xFF == ord('q'):  
        break  
62  
63 # Release everything:  
64 capture.release()  
65 cv2.destroyAllWindows()
```

Add new lines of codes

Except the new method Only

3 new Lines of new codes

# Practice 2

- Try to run the code:

You need the file  
generated in the last week

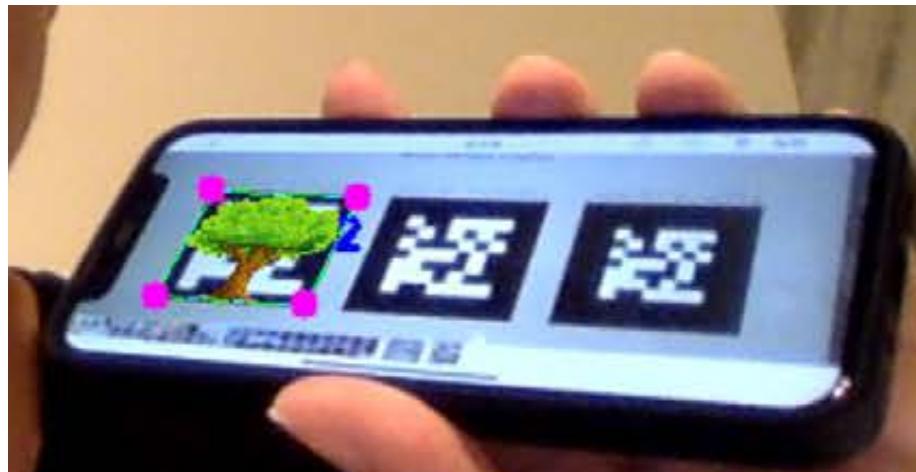


calibration2.pckl

Results:



# Camera pose estimation and advanced augmentation



# Assigning an overlay image

- Read a image: **overlay**

```
19 overlay =
  cv2
    .imread
      ("~/Users/sunshih-wei/Documents/python/Chapter09/01-chapter-cont
       ent/tree_overlay.png")
```

- Draw the overlay image

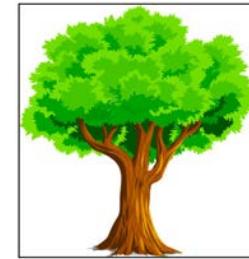
```
82     frame =
        draw_augmented_overlay(projected_desired_points,
            overlay, frame)
```

- Call the method: **draw\_augmented\_overlay( )**

```
33 def draw_augmented_overlay(pts_1, overlay_image, image):
34     """Overlay the image 'overlay_image' onto the image 'image'"""
35     pts_2 = np.float32([[0, 0], [overlay_image.shape[1], 0],
36                         [0, overlay_image.shape[0]], [0, overlay_image.shape[0]]])
37
38     cv2.rectangle(overlay_image, (0, 0), (overlay_image.shape[1],
39                               overlay_image.shape[0]), (255, 255, 0), 10)
40
41     M = cv2.getPerspectiveTransform(pts_2, pts_1)
42     dst_image = cv2.warpPerspective(overlay_image, M,
43                                    (image.shape[1], image.shape[0]))
44
45     # Create the mask:
46     dst_image_gray = cv2.cvtColor(dst_image, cv2.COLOR_BGR2GRAY)
47     ret, mask = cv2.threshold(dst_image_gray, 0, 255,
48                             cv2.THRESH_BINARY_INV)
49
50     image_masked = cv2.bitwise_and(image, image, mask=mask)
51
52     result = cv2.add(dst_image, image_masked)
53     return result
```

# Overlay an image

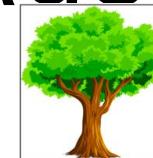
- Overlay the image of a tree



- 1. Define the squares of the overlay image
- 2. transform matrix
- 3. mask
- 4. perform addition

# 1. Define the squares of the overlay image

- The input of the function



```
Projected corner points  overlay image  current frame  
33 def draw_augmented_overlay(pts_1, overlay_image, image):  
34     """Overlay the image 'overlay_image' onto the image 'image'"""  
35     pts_2 = np.float32([[0, 0], [overlay_image.shape[1], 0],  
36                         [overlay_image.shape[1], overlay_image.shape[0]],  
37                         [0, overlay_image.shape[0]]])  
Corner points of the  overlay image  top-left corner  
Overlay image          [0, 0], (overlay_image.shape[1],  
38     cv2.rectangle(overlay_image, (0, 0), (overlay_image.shape[1],  
39                     overlay_image.shape[0]), (255, 255, 0), 10)  
bottom-right corner    B,G,R   thickness of 10 px  
cyan
```

[https://docs.opencv.org/master/dc/da5/tutorial\\_py\\_drawing\\_functions.html](https://docs.opencv.org/master/dc/da5/tutorial_py_drawing_functions.html)

# 2. Transform matrix

- Perspective Transformation
  - warping

Perspective Transform:  
Homography; H

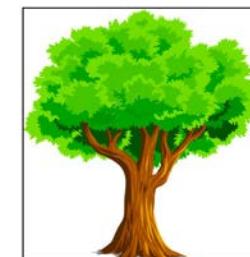
Corner points of the  
Overlay image

Projected corner points

```
40 M = cv2.getPerspectiveTransform(pts_2, pts_1)
41 dst_image = cv2.warpPerspective(overlay_image, M,
                                 (image.shape[1], image.shape[0]))
```

To the  
Destination  
image

Warp the  
overlay image



# 3. Mask

- Generating the mask

```
43 # Create the mask:  
44 dst_image_gray = cv2.cvtColor(dst_image, cv2.COLOR_BGR2GRAY) Convert to gray-level image  
45 ret, mask = cv2.threshold(dst_image_gray, 0, 255, cv2.THRESH_BINARY_INV) Get the foreground (binarize)
```

mask: a foreground image

foreground: 1

background: 0

# 4. Perform addition

- bitwise and operation

```
bitwise_and: 0, 1  
48   image_masked = cv2.bitwise_and(image, image, mask=mask)  
49  
50   result = cv2.add(dst_image, image_masked)  
51   return result
```

Put the overlay image  
on the frame

current frame  
mask:  
foreground: 1  
background: 0



bitwise\_and

[https://docs.opencv.org/master/d0/d86/tutorial\\_py\\_image\\_arithmetics.html](https://docs.opencv.org/master/d0/d86/tutorial_py_image_arithmetics.html)

# Full code (1/5)

```
1 import cv2
2 import os
3 import pickle
4 import numpy as np
5
6 OVERLAY_SIZE_PER = 1
7
8 if not
9     os.path
10    .exists
11        ('/Users/sunshih-wei/Documents/python/CV_07/calibration2
12            .pckl'):
13    print("You need to calibrate the camera you'll be using. See
14        calibration script.")
15    exit()
16 else:
17     f =
18         open
19             ('/Users/sunshih-wei/Documents/python/CV_07/calibration2
20                 .pckl', 'rb')
21     cameraMatrix, distCoeffs = pickle.load(f)
22     f.close()
23     if cameraMatrix is None or distCoeffs is None:
24         print("Calibration issue. Remove ./calibration.pckl and
25             recalibrate your camera")
26         exit()
27
28
```

## Full code (2/5)

## Read the image

```
19 overlay =
20     cv2
21     .imread
22     ("~/Users/sunshih-wei/Documents/python/Chapter09/01-chapter-cont
23     ent/tree_overlay.png")
24
25
26
27
28
29
30
31
32
```

# Full code (3/5)

Add new codes

```
33 def draw_augmented_overlay(pts_1, overlay_image, image):
34     """Overlay the image 'overlay_image' onto the image 'image'"""
35     pts_2 = np.float32([[0, 0], [overlay_image.shape[1], 0],
36                         [overlay_image.shape[1], overlay_image.shape[0]],
37                         [0, overlay_image.shape[0]]])
38
39     cv2.rectangle(overlay_image, (0, 0), (overlay_image.shape[1],
40                                         overlay_image.shape[0]), (255, 255, 0), 10)
41
42     M = cv2.getPerspectiveTransform(pts_2, pts_1)
43     dst_image = cv2.warpPerspective(overlay_image, M,
44                                     (image.shape[1], image.shape[0]))
45
46
47
48     # Create the mask:
49     dst_image_gray = cv2.cvtColor(dst_image, cv2.COLOR_BGR2GRAY)
50     ret, mask = cv2.threshold(dst_image_gray, 0, 255,
51                               cv2.THRESH_BINARY_INV)
52
53
54     image_masked = cv2.bitwise_and(image, image, mask=mask)
55
56     result = cv2.add(dst_image, image_masked)
57
58     return result
```

## Full code (4/5)

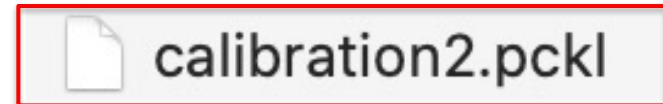
# Full code (5/5)

```
73 for rvec, tvec in zip(rvecs, tvecs):
74     desired_points = np.float32([[-1 / 2, 1 / 2, 0], [1 /
75         2, 1 / 2, 0], [1 / 2, -1 / 2, 0], [-1 / 2, -1 / 2,
76         0]]) * OVERLAY_SIZE_PER
77
78     # Project the points:
79     projected_desired_points, jac =
80         cv2.projectPoints(desired_points, rvecs, tvecs,
81             cameraMatrix, distCoeffs) Remove 1 line,
82
83     # Draw the projected points (debugging): Add 1 new line of codes
84     #draw_points(frame, projected_desired_points)
85     # Overlay the image:
86     frame =
87         draw_augmented_overlay(projected_desired_points,
88             overlay, frame)
89
90     # Display the resulting frame
91     cv2.imshow('frame', frame)
92     if cv2.waitKey(1) & 0xFF == ord('q'):
93         break
94
95     # Release everything:
96     capture.release()
97     cv2.destroyAllWindows()
```

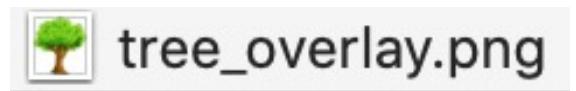
# Practice 3

- Try to run the code:

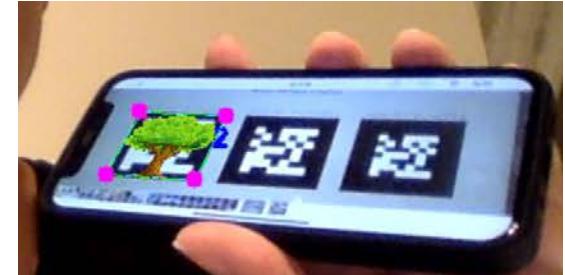
You need the file  
generated in the last week



You need the image file



Results:



# Textbook Reading

- Mastering OpenCV 4 with Python
  - Ch 9, Augmented Reality
    - Marker-based augmented reality
      - Camera pose estimation
      - Camera pose estimation and basic augmentation
      - Camera pose estimation and more advanced augmentation
    - p. 274 - p. 279