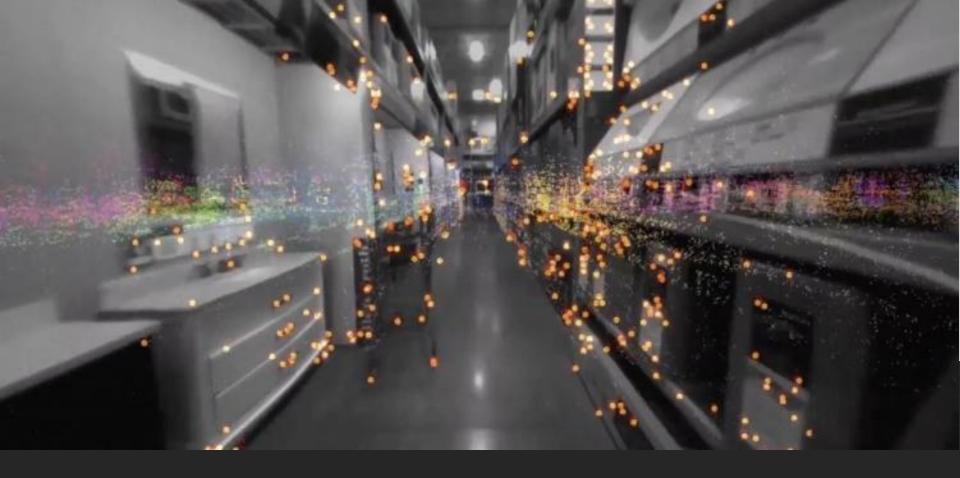


導入VR/MR混和 生成之動作與實境 擷取

Unity - 2D Pakemon



Thank You