Example Scheme programs

```
;;; Using built-in integers
(define (factorial n)
   (if (eq? n 0)
          1
          (* n (factorial (- n 1)))))
```

A Haskell data type for Scheme expressions

```
data Exp

= Atom String

| List [Exp]
| Number Integer
| String String
| Nil
| Bool Bool
| deriving (Eq, Ord, Show)

| Cons | "foo"
| Tep of List [Atom cons", Number |
| String String | String |
| Fool True | Feps ###
```

Parse of "(define (factorial ..."

```
[2,3,0]
   - (detine ··-)
List
    [ Atom "define"
   , List [ Atom "factorial" , Atom "n" ] — (factorial )
        [ Atom "if"
       , List [ Atom "eq?" , Atom "n" , Number 0 ]
       , Number 1
           I Atom "n" addressed surexp
         List
               [ Atom "factorial"
               , List [ Atom "-" , Atom "n" , Number 1
```

Tree addressing

The result returned by parseExp :: String -> Exp is called a parse tree or an abstract syntax tree, or AST.

It will be convenient to refer to subtrees using tree paths.

Convenient fact: Scheme AST nodes are simply either leaves or a list of subtrees.

```
type Path = [Int]
```

To follow a path ks = [k1, k2, ...] in an expression e:

- if ks = [] then the addressed subexpression is e itself
- otherwise, e must be a list; follow [k2,...] starting at the k1-th element.

Exercise: locate the expression at the path address [2,3,0] on the previous slide.

It's convenient to package together an expression and a path into it.

```
data Lens = Lens
{ lensExp :: Exp
, lensPath :: Path
}

Cylens = { lensExp : Number 0, lensPath = (3)}

Two fundamental operations on lenses: = Lens (Number 0) [3]
```

The rest of the lecture is about the interpreter in Assignment 9.

See the attached Haskell file(s).