

Goroutines and concurrency, part 2

Review: the main idea

Goroutines send/receive messages to/from **channels**.

A channel has a queue of messages.

- when full, send operations block
- when empty, receive operations block

Channel operations

```
make(chan T, n)
```

- `make(<-chan T, n)` makes a receive-only channel
- `make(->chan T, n)` makes a send-only channel

```
x := <-c
```

```
c <- x
```

Another operation:

```
select {  
  case x1 := <-c1:  
    ...  
  case x2 <-c2:  
    ...  
  :  
  case xn := <-cn:  
    ...  
  default:  
    ...  
}
```


