

3 - Inductive Definitions (Haskell's version)

September 11, 2024 8:30 AM



Inductive Definitions

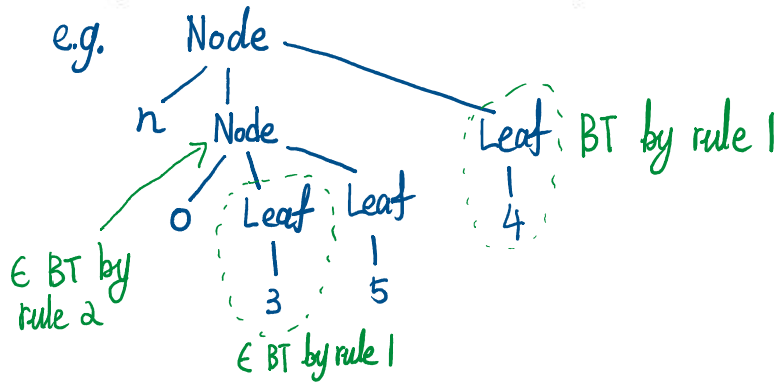
Haskell's version

Example: binary trees [botched by prof last lecture]

Inductively define the set `BT` of binary trees with integer "info" as follows.

$n \in \mathbb{Z}$	$n \in \mathbb{Z}$	$t1 \in BT$	$t2 \in BT$
Leaf $n \in BT$	Node $n\ t1\ t2 \in BT$		

Example tree with derivation and tree picture:



Another view of incr

Last time, we had a pseudo-Python function for adding 1 to the numbers in a BT.

```
incr(t):
  if t is Leaf n:
    n+1
  else t is Node n t1 t2:
    Node (n+1) (incr t1) (incr t2) # recursive calls on smaller trees
```

Rewriting,

```
if t is Leaf n then incr(t) = Leaf (n+1)
if t is Node n t1 t2 then incr(t) = Node (n+1) (incr t1) (incr t2)
```

valid
Haskell
code { `incr(Leaf n) = Leaf (n+1)`
`incr(Node n t1 t2) = Node (n+1) (incr t1) (incr t2)` } "pattern-matching"
+ recursion

We've arrived at Haskell

Haskell directly supports inductive definitions, pattern-matching case analysis and recursion.

```
-- Type of binary trees
data BT = Leaf Int | Node Int BT BT
```

This means exactly the same thing as the corresponding inductive definition.

I.e. the Haskell type BT has exactly the values generated by the rules below.

```
n ∈ Int ⇒ Leaf n ∈ BT
n ∈ Int, t1 ∈ BT, t2 ∈ BT ⇒ Node n t1 t2 ∈ BT
```

} rules

Evaluation details: example

actual program {

```
incr (Leaf n) = n+1
incr (Node n t1 t2) = Node (n+1) (incr t1) (incr t2)
```

}

Steps Haskell takes to evaluate `incr v` for some tree value `v`:

1. Find first equation whose lhs (left-hand-side) matches `v`.
2. Get the variable values from the match.
3. Plug the values in for the variables on the rhs and continue by evaluating the rhs.

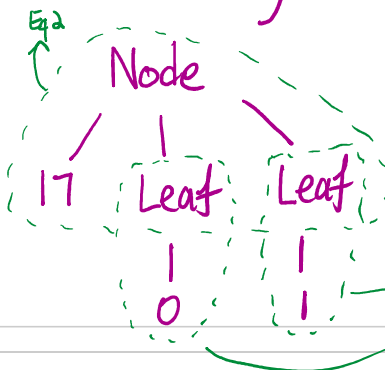
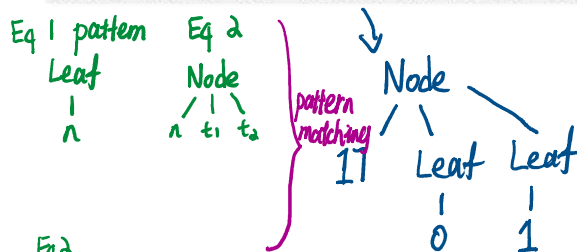
E.g. evaluate `incr (Node 17 (Leaf 0) (Leaf 1))`.

Tree view of pattern-matching

(1) `incr (Leaf n) = n+1`

(2) `incr (Node n t1 t2) = Node (n+1) (incr t1) (incr t2)`

`incr (Node 17 (Leaf 0) (Leaf 1))`.



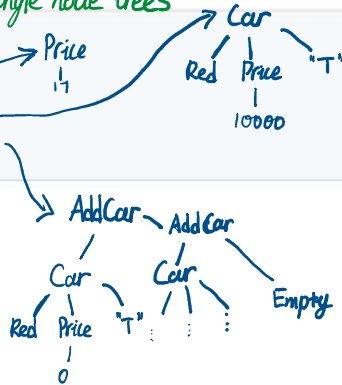
\therefore right hand side (rhs) of equation 2:

`Node (17+1) (incr (Leaf 0)) (incr (Leaf 1))`
 and keep computing to get:
`Node (18) (Leaf 1) (Leaf 2)`

Example: cars!

```
data Colour = Blue | Red | Yellow
data Price  = Price Int
data Car    = Car Colour Price String
data Fleet  = Empty | AddCar Car Fleet
```

→ single node trees



Exercises: see the accompanying Haskell file.

Draw a tree for the fleet example

```
car0 = Car Red (Price 60000) "Lincoln Juggernaut"
car1 = Car Yellow (Price 120000) "BMW Highsnoot"
car2 = Car Blue (Price 10000) "Fiat Roadkill"
fleet = AddCar car0 (AddCar car1 (AddCar car2 Empty))
```

