



CSI3344 Distributed Systems

Workshop 11

- Q1. What is the difference between remote objects and distributed objects?
- Q2. Why is it useful to define the interfaces of an object in an Interface Definition Language?
- Q3. Some implementations of distributed-object middleware systems are entirely based on dynamic method invocations. Even static invocations are compiled to dynamic ones. What is the benefit of this approach?
- Q4. What is ORB in CORBA? What is the functionality of ORB?

END OF THE WORKSHOP