

IRagePixel

```
classDiagram
    RagePixelSprite --|> IRagePixel
```

The diagram illustrates a class hierarchy. At the bottom is a gray box labeled 'RagePixelSprite'. A blue arrow points upwards from this box to a white box labeled 'IRagePixel' at the top. This indicates that 'RagePixelSprite' inherits from or implements 'IRagePixel'.

RagePixelSprite