

Sam Stuckey // Web Developer

sam.n.stuckey@gmail.com // 917.627.7434 // Queens, NY



SKILLS

Ruby
SQL

Rails
Git

JavaScript
HTML5

React
CSS3

Flux
RSpec

jQuery
AWS

PROJECTS

AparTrue // (Rails, React) RESTful single-page application [live](#) [github](#)

- » Utilized Google API's in conjunction with a PostgreSQL database to provide multiple search functionality from a single intuitive UI element.
- » Implemented file upload to AWS using Rails Paperclip and Figaro gems.
- » Authored an MVC authentication system to create secure multi-user access.

Snoorp // (JavaScript) *Interactive online game* [live](#) [github](#)

- » Designed recursive DFS search algorithm to destroy pieces.
- » Used JavaScript Math library trig functions to create velocity physics.

jGreat // (JavaScript) *Lightweight DOM Manipulation library* [github](#)

- » Developed a library using vanilla JavaScript that allows users to query a database and traverse and modify the DOM in real time.

EDUCATION

App Academy // Full Stack Web Development // Summer 2016

- » 1000-hours of coursework, 3% acceptance rate.
- » Focus on pair programming, Object Oriented Programming, and algorithms.

Brooklyn College // Undergraduate, C.S. // 2015 - 2016

- » Undergraduate studies in computer science. Left with GPA of 3.4 to pursue web development. Completed introductory Algorithms and C++ course.

EXPERIENCE

Licensed Real Estate Agent // Miron Properties // Brooklyn // 2013-2015

- » Awarded 'Rookie of the Month' for highest gross earnings.
- » Implemented a database of active clients and available listings using Google Doc OLR, and Zillow, resulting in a 30% increase in customer placement.
- » Created 'Search and Create' listing share network, increasing exclusive listing count by 10% with team-work building commission incentives.

Bartender/Manager // New York // 2010 - 2016

- » Managed and trained staff in a fast-paced and teamwork-focused environment.

Composer // Execudev // 2011

- » Designed and produced a modular 45 minute soundtrack using algorithmic composition, resulting in gameplay-responsive, dynamic playback.

[github](#) // [linkedin](#) // [portfolio](#)