- 7.Design an android app to fetch the JSON data from the internet and display the data using listView.
- c. Employee data is stored in the internet. (use Async Task)
- d. When app sends the request to the server, the server should provide data in json format.
- e. The client app should fetch this data and display using listview.

https://raw.githubusercontent.com/wellingtoncosta/fake-contacts-api/master/db.json

```
{
 "contacts": [
  {
   "id": "5b2eee0a8fdd5b71c8148490",
   "age": 29,
   "name": "Campos York",
   "gender": "male",
   "company": "AVENETRO",
   "email": "camposyork@avenetro.com",
   "photo": "https://randomuser.me/api/portraits/men/3.jpg"
  },
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
С
<Button
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:text="Fetch Data"
android:id="@+id/fetch"
/>
<TextView
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:id="@+id/textView"
/>
<ListView
```

S Trisheela

```
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:id="@+id/list"
></ListView>
</LinearLayout>
```

# Main Activity.java

S Trisheela

```
public class MainActivity extends AppCompatActivity {
Button b:
ListView lv:
ArrayList<HashMap<String, String>>contactList;
@Override
protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
setContentView(R.layout.activity_main);
contactList = new ArrayList<>();
lv= (ListView) findViewById(R.id.list);
b= (Button) findViewById(R.id.fetch);
b.setOnClickListener(new View.OnClickListener() {
@Override
public void onClick(View v) {
String strUrl = "https://raw.githubusercontent.com/wellingtoncosta/fake-contacts-
api/master/db.json";
new UrlHandler().execute(strUrl);
});
public class UrlHandler extends AsyncTask<String, Integer, String> {
@Override
protected void onPostExecute(String s) {
super.onPostExecute(s);
ListAdapter adapter = new SimpleAdapter(MainActivity.this, contactList,
R.layout.list_item, new String[]{ "id", "name", "email"},
new int[]{R.id.cid,R.id.cname, R.id.cemail});
lv.setAdapter(adapter);
}
@Override
protected String doInBackground(String... params) {
String json_response = null;
try {
URL url = new URL(params[0]);
HttpURLConnection connection = (HttpURLConnection) url.openConnection();
```

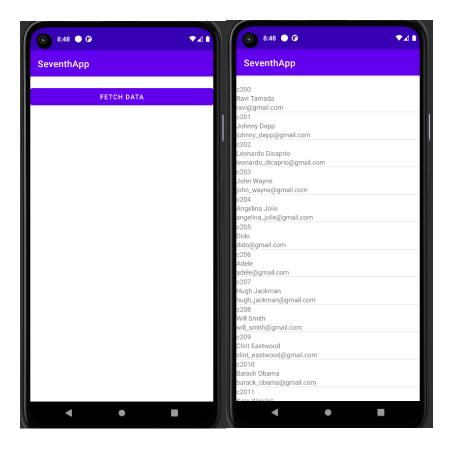
```
connection.setRequestMethod("GET");
connection.connect();
InputStream in = new BufferedInputStream(connection.getInputStream());
json_response = convertStreamToString(in);
if (json response != null) {
try {
JSONObject jsonObj = new JSONObject(json_response);
// Getting JSON Array node
JSONArray contacts = jsonObj.getJSONArray("contacts");
// looping through All Contacts
for (int i = 0; i < \text{contacts.length}(); i++) {
JSONObject c = contacts.getJSONObject(i);
String id = c.getString("id");
String name = c.getString("name");
String email = c.getString("email");
// tmp hash map for single contact
HashMap<String, String> contact = new HashMap<>();
// adding each child node to HashMap key => value
contact.put("id", id);
contact.put("name", name);
contact.put("email", email);
// adding contact to contact list
contactList.add(contact);
} catch (JSONException e) {
Log.e("error", "Json parsing error: " + e.getMessage());
} else {
Log.e("error", "Couldn't get json from server.");
} catch (MalformedURLException e) {
e.printStackTrace();
} catch (IOException e) {
e.printStackTrace();
return null;
private String convertStreamToString(InputStream is) {
BufferedReader reader = new BufferedReader(new InputStreamReader(is));
StringBuilder sb = new StringBuilder();
String line;
try {
while ((line = reader.readLine()) != null) {
sb.append(line).append('\n');
} catch (IOException e) {
```

```
e.printStackTrace();
return sb.toString();
}
}
list item.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
android:orientation="vertical" android:layout_width="match_parent"
android:layout_height="match_parent">
<TextView
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:id="@+id/cid"
/>
<TextView
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:id="@+id/cname"
/>
<TextView
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:id="@+id/cemail"
/>
</LinearLayout>
```

### Android\_Mainfest.xml

<uses-permission android:name="android.permission.INTERNET"></uses-permission>

# Output:



Q8.Develop an android app on Google Map, and should provide following functions.

- a. How to incorporate Google Maps into an application.
- b. How to register for and receive GPS location information.
- c. How to create Google Maps Overlays.
- d. Accept city name from user and marks it on map.
- e. Explore features like Zoom and map types.

#### **Steps For Getting The Google Maps Api Key:**

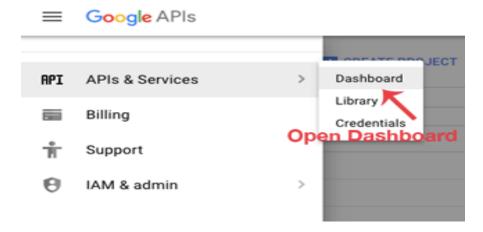
An API key is needed to access the <u>Google Maps</u> servers. This key is free and you can use it with any of your applications. If you haven't created project, you can follow the below steps to get started:

**Step 1:** Open Google developer console and signin with your gmail account: <a href="https://console.developers.google.com/project">https://console.developers.google.com/project</a>

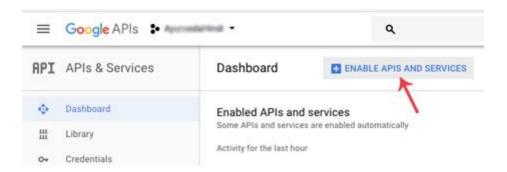
**Step 2:** Now create new project. You can create new project by clicking on the **Create Project** button and give name to your project.



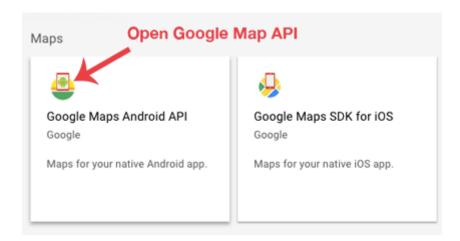
Step 3: Now click on APIs & Services and open Dashboard from it.



Step 4: In this open Enable APIS AND SERICES.

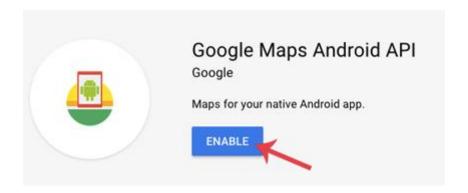


Step 5: Now open Google Map Android API.

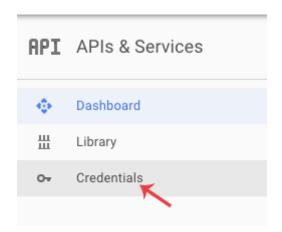


Step 6: Now enable the Google Maps Android API.

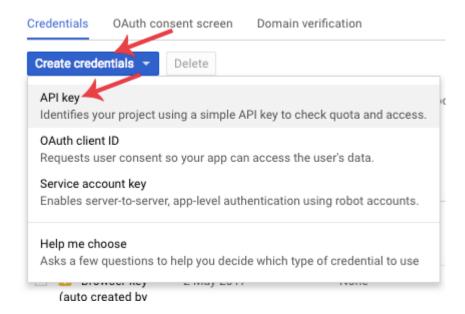
**Step 6:** Now enable the Google Maps Android API.



**Step 6:** Now go to **Credentials** 



**Step 7:** Here click on Create credentials and choose API key



**Step 8:** Now API your API key will be generated. Copy it and save it somewhere as we will need it when implementing Google Map in our Android project.

# API key created

Use this key in your application by passing it with the key=API\_KEY parameter.



CLOSE RESTRICT KEY

# Google Maps Example To Access User Current Location In Android Studio:

In the below Google Map example we will show user current location in Map. We also example different map types, methods and lots more details required while implementing Map in Android.

**Step 1:** Create a New Android Project select Google Maps Activity and then click Next

### MapsActivity.java

package com.example.program8;

import androidx.fragment.app.FragmentActivity;

import android.location.Address; import android.location.Geocoder; import android.os.Bundle; import android.view.View; import android.widget.EditText; import android.widget.TextView;

 $import\ com.google. and roid.gms. maps. Camera Update Factory;$ 

import com.google.android.gms.maps.GoogleMap;

import com.google.android.gms.maps.OnMapReadyCallback;

import com.google.android.gms.maps.SupportMapFragment;

import com.google.android.gms.maps.model.LatLng;

import com.google.android.gms.maps.model.MarkerOptions;

import com.example.program8.databinding.ActivityMapsBinding;

import java.io.IOException; import java.util.List;

public class MapsActivity extends FragmentActivity implements OnMapReadyCallback {

```
private GoogleMap mMap;
  private TextView tv;
  private ActivityMapsBinding binding;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    binding = ActivityMapsBinding.inflate(getLayoutInflater());
    setContentView(binding.getRoot());
    // Obtain the SupportMapFragment and get notified when the map is ready to be used.
    SupportMapFragment mapFragment = (SupportMapFragment)
getSupportFragmentManager()
         .findFragmentById(R.id.map);
    mapFragment.getMapAsync(this);
  }
  /**
  * Manipulates the map once available.
   * This callback is triggered when the map is ready to be used.
   * This is where we can add markers or lines, add listeners or move the camera. In this
case,
   * we just add a marker near Sydney, Australia.
   * If Google Play services is not installed on the device, the user will be prompted to install
   * it inside the SupportMapFragment. This method will only be triggered once the user has
   * installed Google Play services and returned to the app.
   */
  @Override
  public void onMapReady(GoogleMap googleMap) {
    mMap = googleMap;
    // Add a marker in Bengaluru and move the camera
    LatLng Bengaluru = new LatLng(13, 78);
    mMap.addMarker(new MarkerOptions().position(Bengaluru).title("Marker in
Bengaluru"));
    mMap.moveCamera(CameraUpdateFactory.newLatLng(Bengaluru));
  public void setmMap(GoogleMap mMap) {
    this.mMap = mMap;
  }
  public void onSearch(View view) {
    List<Address> addressList = null;
    EditText et_location = (EditText) findViewById(R.id.et1);
    String location = et_location.getText().toString();
```

```
if (location != null || location.equals("")) {
      Geocoder geocoder = new Geocoder(this);
      try {
         addressList = geocoder.getFromLocationName(location, 1);
       } catch (IOException e) {
         e.printStackTrace();
      Address address = addressList.get(0);
      LatLng latLng = new LatLng(address.getLatitude(), address.getLongitude());
      mMap.addMarker(new MarkerOptions().position(latLng).title(location));
      mMap.animateCamera(CameraUpdateFactory.newLatLng(latLng));
    }
  }
  public void onType(View view) {
    if (mMap.getMapType() == GoogleMap.MAP_TYPE_NORMAL) {
      mMap.setMapType(GoogleMap.MAP_TYPE_SATELLITE);
    } else {
      mMap.setMapType(GoogleMap.MAP_TYPE_NORMAL);
    }
  }
  public void onZoom(View view) {
    if (view.getId() == R.id.zoomin) {
      mMap.animateCamera(CameraUpdateFactory.zoomIn());
    if (view.getId() == R.id.zoomout) {
      mMap.animateCamera(CameraUpdateFactory.zoomOut());
    }
}
Activity_maps.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
android:layout_width="match_parent"
  android:orientation="vertical" android:layout_height="400dp">
  <LinearLayout
    android:layout_width="wrap_content"
```

```
android:layout_height="wrap_content"
  android:orientation="horizontal"
  android:id="@+id/ll1">
  <EditText
    android:id="@+id/et1"
    android:layout_width="196dp"
    android:layout_height="wrap_content" />
  <Button
    android:id="@+id/searchbut"
    android:layout_width="98dp"
    android:layout height="wrap content"
    android:onClick="onSearch"
    android:text="Search" />
  <Button
    android:id="@+id/typebut"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:onClick="onType"
    android:text="Type" />
</LinearLayout>
<LinearLayout
  android:layout_width="wrap_content"
  android:layout height="wrap content"
  android:orientation="horizontal"
  android:layout_below="@id/ll1"
  android:id="@+id/linearLayout"
  android:layout_alignParentBottom="true">
  <fragment xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/map"
    android:layout below="@id/ll1"
    android:name="com.google.android.gms.maps.SupportMapFragment"
    android:layout_width="343dp"
    android:layout_height="match_parent"
    tools:context="com.example.mohan.demomaps.MapsActivity" />
  <LinearLayout
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:orientation="vertical">
```

```
<Button
           android:id="@+id/zoomin"
           android:layout width="wrap content"
           android:layout_height="69dp"
           android:onClick="onZoom"
           android:text="+"/>
         <Button
           android:id="@+id/zoomout"
           android:layout_width="wrap_content"
           android:layout height="68dp"
           android:onClick="onZoom"
           android:text="-"/>
       </LinearLayout>
    </LinearLayout>
  </RelativeLayout>
  AndroidMainfest.xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  package="com.example.program8">
  <uses-permission android:name="android.permission.ACCESS_FINE_LOCATION" />
  <uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION" />
  <uses-permission android:name="android.permission.INTERNET"/>
  <uses-permission android:name="android.permission.ACCESS_NETWORK_STATE"/>
  <uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE" />
  <uses-permission
android:name="com.google.android.providers.gsf.permission.READ_GSERVICES" />
  <application
    android:allowBackup="true"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app name"
    android:roundIcon="@mipmap/ic launcher round"
    android:supportsRtl="true"
    android:theme="@style/Theme.Program8">
    <!--
       TODO: Before you run your application, you need a Google Maps API key.
       To get one, follow the directions here:
```

https://developers.google.com/maps/documentation/android-sdk/get-api-key

Once you have your API key (it starts with "AIza"), define a new property in your project's local.properties file (e.g. MAPS\_API\_KEY=Aiza...), and replace the "YOUR\_API\_KEY" string in this file with "\${MAPS\_API\_KEY}".

### Output:

