

## **Presentation Script: Garry Clawson – SoCS Orientation Week Introduction**

### **Slide 1: Welcome – 50 seconds**

Welcome everyone and thank you Salah for the great introduction. My name is Garry Clawson and I am your school rep for 20/21 academic year. Before I go any further, I wanted to give a big shout out to all the SoCS lecturers and support staff who have made significant changes through a very demanding period over the last 6 months. I have personally witnessed how hard each and everyone of them has worked to make sure that this year is not only fulfilling, inclusive and engaging, but also better than any year that has preceded it.

Some of you will see lots of changes, and you'll find out more about these as you go through this week. But what you will also see is a significantly enhanced program that is more student centric than ever before, with a greatly improved support structure and framework to ensure that you are able to achieve your best.

I ask everyone to make the most out of these improvements, and where you can, be as engaging and active in the community as possible, to make sure your learning community becomes as a rich environment as possible.

So thank you to our fantastic SoCS lecturers and support staff for all that you have done!

### **Slide 2: The Course Rep Team 20/21 – 55 Seconds**

I am also joined by a really great course rep team. Ben, is a Computer Science student and joins me in the 3<sup>rd</sup> year. Nick, Zuzy, Brandon and Reece are all 2<sup>nd</sup> year students with a mix across Games Computing and Computer Science. I am really excited to have been working with them since July to make your reps as visible to you as possible.

We are here for only a single reason – to represent your voice. Please make sure you use us! You can find out more about us and what the course reps get up to day to day to improve your experience by going to our website, [socsreps.github.io](https://socsreps.github.io). You can also contact us several ways such as email or anonymous feedback form. Remember, no idea or concern is too small.

Every single one of you will have a course rep in your year, and for the new first years, the first year course rep elections are just around the corner. So if you would like to join us please contact us or look at the [www.lincolnsu.com](http://www.lincolnsu.com) website and put yourself forwards! We would I love to have you join as part of our team!

### Slide 3: Orientation Week - Getting Social - 135 seconds

This year is different all the previous years, because SoCS students have come together as a team and have created a fantastic week of social activities.

This evening we have a **Virtual Escape Room** to see who can complete the challenges in the fastest time and ultimately transcend. Don't be fooled, some are pretty easy, but some are harder, and you'll definitely need some lateral thinking.

Tomorrow, we have **Lincoln Island**, a virtual world developed by our very own Chris Headleand, Director of Teaching and Learning, along with Beth and Ben, who are postgraduate students. Here the challenge is set in the scenic scaled model of the University of Lincoln campus and you'll get the chance to meet loads of people from your school. See what Beth, Chris and Ben have to say!

This joins a parallel stream of the first GameJam of the year hosted by the Computer Science Society run by Anna, James and Sam along with Josh. Many of our past students' best memories are of taking part in GameJams and although historically they have been on campus with pizzas and games, you'll still meet loads of great friends as well as see some pretty awesome developments. You'll need an itch.io account to take part and submit your ideas so head over to the page and join in. Also, join the CSS discord to follow the conversations and see what others are building.

Wednesday brings us to the **Cybersecurity challenge** where you'll need all of your social and investigation skills to hack our target and find as much info about them as possible. Sometimes, it is not the small things on their own that count but the bigger picture. Let's see if you can take over the target's virtual identity. Don't be afraid to try new things, if you see a number call it, if you find an email, phish it. You never know who might respond.

Thursday hosts our final event, where we join **Chris and friends with a Sea of Thieves Question and Answer session**. You'll have heard lots during your first week and this is an ideal time to get any question answered that is on your mind. So, come join Chris, Khaled, Danni and me for a non holds barred Q&A.

All activities are open to everyone and are optional, and you can take part in any activity as either a team or go solo. All activities open at 16:15 on the day and formally start at 16:30. We would love to see you all there.

### Slide 4: Community – 30 seconds

I welcome all of you back to the University of Lincoln and being part of One Community. So, please feel free to reach out to us through this week on any of the links shown. Remember, a community only improves by everyone making it better so don't be afraid to reach out and ask a question. It is the small things that can count the most.

Thank you for your time today and I, as well as the rest of the rep team wish you all a fulfilling and exciting Semester.

**Total:**

Seconds: 270 seconds

Minds: 4 Mins 30 seconds