



## NWEN 241 Arrays and Pointers III

Qiang Fu

School of Engineering and Computer Science  
Victoria University of Wellington



## This Lecture

- Various topics about arrays and pointers
  - Pointer arithmetic
  - Arrays of pointers
  - Pointers to arrays
  - Pointers to pointers
  - Multi-dimensional arrays and pointers

4/05/2015

2

## Pointer Arithmetic

- If ptri is a pointer to int i, then (ptri+1) is the address for storing/accessing the next int
  - We can do: ptri += n, ptri++, --ptri, etc.

4/05/2015

3

## Pointer Arithmetic

- An example (reverse printing)

```
#define SIZE 10
...

int main(void)
{
    ...
    for (i=0; i<SIZE; i++)
        x[i] = i;
    rprint(x);          /* call for reverse printing */
    return 0;
}

void rprint(int *a)     /* void rprint(int a[]) */
/*
{ int *p=a+SIZE-1;      /* p=&a[9] */
  for (p; p>=a; p--)    /* decrement p */
    printf("x[%d]=%d, &x[%d]=%x\n", \
          (p-a), *p, (p-a), p);
}
```

4/05/2015

4

## Pointer Arithmetic

- As mentioned earlier, an array name is a pointer

```
int i[10];  
/* i is a pointer to int */  
/* void rprint(int a[]) */  
/* void rprint(int *a) */
```

- And, we can do pointer arithmetic

```
int *p = i; p++; --p;
```

- Can we do

```
i++; --i;
```

4/05/2015

5

## Pointer Arithmetic

- As mentioned earlier, an array name is a pointer

```
int i[10];  
/* i is a pointer to int */  
/* void rprint(int a[]) */  
/* void rprint(int *a) */
```

- And, we can do pointer arithmetic

```
int *p = i; p++; --p;
```

- Can we do

```
i++; --i; /* i is a pointer value */
```

4/05/2015

6

## What's this?

```
int *i[10]; /* a pointer to an array? */  
          /* an array of pointers? */
```

4/05/2015

7

## Arrays of Pointers

- Arrays of pointers

- The elements in an array are pointers

```
int *i[10]; /* the 10 elements in i are */  
           /* pointers to int */
```

- i[0] is ...
- \*i[0] is ...

4/05/2015

8

## Arrays of Pointers

---

- Arrays of pointers

- The elements in an array are pointers

```
int *i[10]; /* the 10 elements in i are */  
           /* pointers to int */
```

- i[0] is an int pointer

- \*i[0] is the integer that i[0] points to

## What's this?

---

```
int (*i)[10];    /* similar to *i[10]? */
```

## Pointers to Arrays

---

- Pointers to arrays

```
int (*i)[10];    /* a pointer to a */  
                /* 10-element array */
```

```
int a[10];
```

```
i = ...;        /* &a or a? */
```

## Pointers to Arrays

---

- Pointers to arrays

```
int (*i)[10];    /* a pointer to a */  
                /* 10-element array */
```

```
int a[10];
```

```
i = &a;         /* &a or a? */
```

## Pointers to Arrays

---

- Pointers to arrays

```
int (*i)[10];    /* a pointer to a */
                 /* 10-element array */

int a[10];
i = &a;          /* a is an array */
```

## Pointers to Pointers

---

- A pointer may point to another pointer

```
int q;
int *pq = &q;    /* pq points to q */
int **ppq = &pq;
```

## Pointers to Pointers

---

- A pointer may point to another pointer

```
int q;
int *pq = &q;    /* pq points to q */
int **ppq = &pq; /* ppq points to pq, */
                 /* which points to q */
```

## Pointers to Pointers

---

- A pointer may point to another pointer

```
int *p[10];
/* What is p? */

/* When you pass p to a function, */
/* what are you passing? */
```

## Pointers to Pointers

- A pointer may point to another pointer

```
int *p[10];
/* What is p? */

/* When you pass p to a function, */
/* what are you passing? */

void func(int *p[]);

/*or */

void func(int **p);
```

4/05/2015

17

## Multi-dimensional Arrays and Pointers

- One-dimensional arrays
- A one-dimensional array of one-dimensional arrays is a two-dimensional array
- A one-dimensional array of two-dimensional arrays is a three-dimensional array

```
int i[2] = {2, 1};

int i[2][3] = {{4,1,2}, {9,8,5}};

int i[3][2][4] = {{{5,4,2,3}, {9,5,1,7}},
                  {{3,7,5,4}, {6,7,6,8}},
                  {{5,4,7,1}, {5,5,4,0}}
                };
```

4/05/2015

18

## Multi-dimensional Arrays and Pointers

- Use *pointers to arrays* to express two-dimensional arrays

```
char week[7][10] = {"Mon", "Tue", ...};
char (*ptrw)[10];
ptrw = week; /* what does this mean? */
ptrw++;      /* what does this mean? */
/* week++;? */
```

4/05/2015

19

## Multi-dimensional Arrays and Pointers

- Use *pointers to arrays* to express two-dimensional arrays

```
char week[7][10] = {"Mon", "Tue", ...};
char (*ptrw)[10];
ptrw = week; /* points to the first row */
ptrw++;      /* points to the second row */
/* week++;? Wrong! */

– the row length is fixed 10 bytes
sizeof(week);
```

4/05/2015

20

## Multi-dimensional Arrays and Pointers

- Use *pointers to arrays* to express two-dimensional arrays

```
char week[7][10] = {"Mon", "Tue", ...};
char (*ptrw)[10];
ptrw = week; /* points to the first row */
ptrw++;      /* points to the second row */
             /* week++? Wrong! */

– the row length is fixed 10 bytes
sizeof(week); /* 7*10 = 70 */
              /* week is not a ptr */
              /* week is an array */
```

4/05/2015

21

## Multi-dimensional Arrays and Pointers

- Use *pointers to arrays* to express two-dimensional arrays

```
char week[7][10] = {"Mon", "Tue", ...};
char (*ptrw)[10];
ptrw = week; /* points to the first row */
ptrw++;      /* points to the second row */

/* ptrw - week = ? */

/* (int)ptrw - (int)week = ? */
```

4/05/2015

22

## Multi-dimensional Arrays and Pointers

- Use *pointers to arrays* to express two-dimensional arrays

```
char week[7][10] = {"Mon", "Tue", ...};
char (*ptrw)[10];
ptrw = week; /* points to the first row */
ptrw++;      /* points to the second row */

/* ptrw - week = 1 */

/* (int)ptrw - (int)week = 10 */
```

4/05/2015

23

## Multi-dimensional Arrays and Pointers

- Use *arrays of pointers* to express two-dimensional arrays

```
char *a_week[7] = {"Mon", "Tue", ...};
```

4/05/2015

24

## Multi-dimensional Arrays and Pointers

---

- Use *arrays of pointers* to express two-dimensional arrays

```
char *a_week[7] = {"Mon", "Tue", ...};
```

- the row length depends on the actual needs (e.g., 4 bytes for Mon\0)

```
sizeof(week); /* 7*10 = 70 */
```

- the row length is fixed 10 bytes

## Next Lecture

---

- More on arrays, pointers and functions