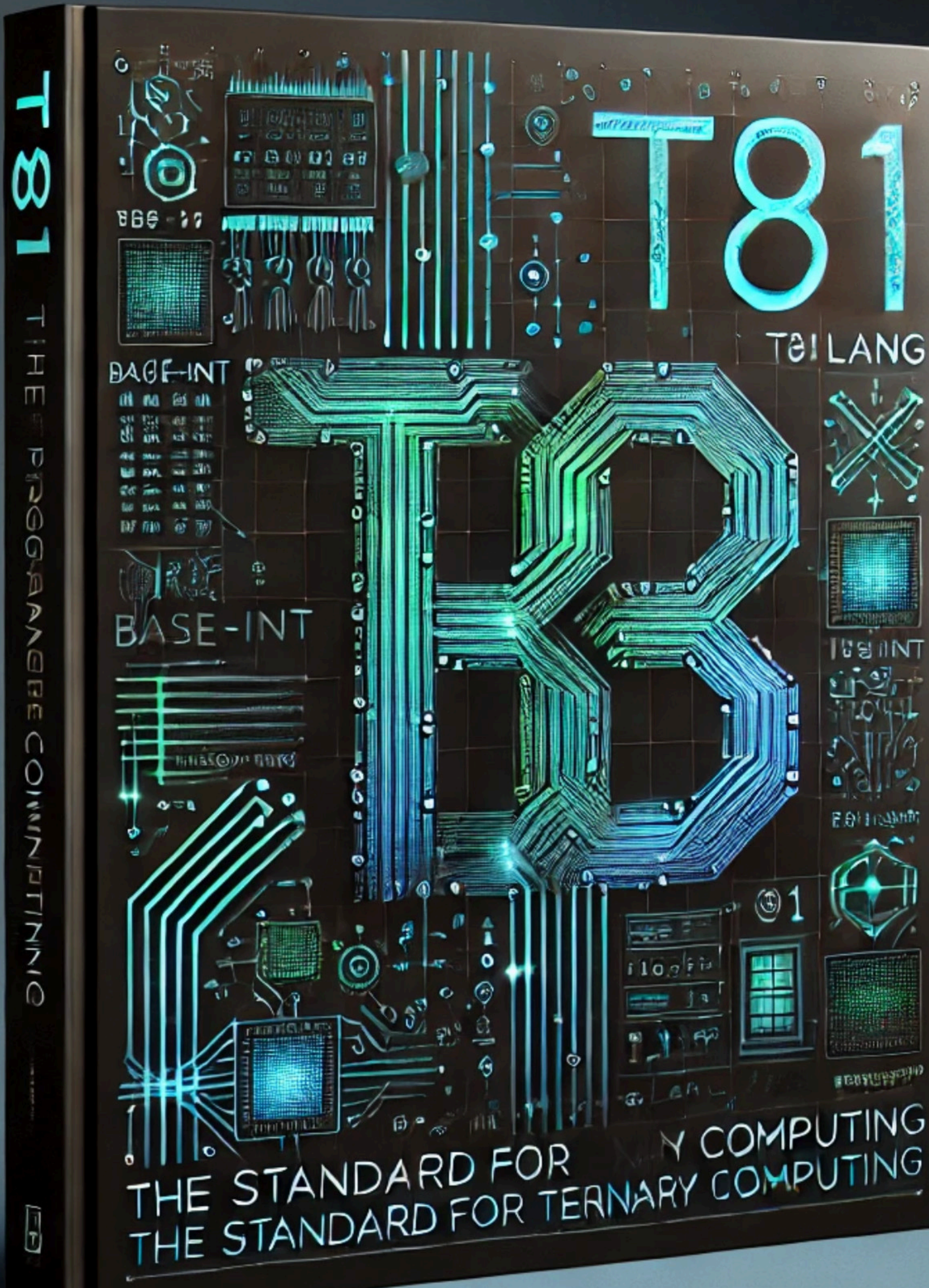

T81
T81
BASE-INT
THE STANDARD FOR TERNARY COMPUTING

Programming Language (T81Lang) - “T” Proposal

T81Lang would be a **high-level, ternary-native programming language** optimized for T81 computations, with built-in **support for base-81 arithmetic, AI-driven optimizations, and multi-threaded execution**.

Key Features:

1. ### Base-81 Arithmetic First-Class Support
   - Uses `T81BigInt`, `T81Float`, and `T81Fraction` natively.
   - Built-in functions for ternary arithmetic:`t81`

     ```
     a = 12t81  // Base-81 number (equivalent to 12 in base-81)
     b = 42t81
     c = a + b  // Automatically optimized ternary addition
     print(c)  // Outputs in base-81 notation
     ```

2. ### Type System & Memory Safety
   - **Strongly-typed**: Prevents type errors between base-81 and base-10 types.
   - **Automatic Memory Management**: Avoids manual `malloc/free`.
   - **Immutable by Default**: Reduces side effects in multi-threaded computations.

3. ### High-Performance Optimization
   - **SIMD & AVX2 Optimized**
   - **Multi-threaded execution via trit-level parallelism**
   - **Memory-mapped I/O for massive T81BigInt calculations**
   - **Automatic GPU acceleration for tensor/matrix operations**

4. ### Advanced Mathematical Support
   - **Matrix, Tensor, and Graph Computations**
   - **Native support for Ternary Neural Networks (TNNs)**
   - **Cryptographic operations (modular arithmetic, prime generation in base-81)**

5. ### T81 Virtual Machine (T81VM) & Just-In-Time (JIT) Compilation
   - **Low-level TISC (Ternary Instruction Set Computer) backend**
   - **Hybrid Interpreted + JIT execution model** for AI-optimized performance

6. Cross-Platform Compatibility

- Supports **POSIX (Linux/macOS) and Windows**
- **FFI support**: Seamless integration with C, Rust, Python, and Java
- Compatible with existing **T81 C Library APIs**

Syntax & Usage

A sample program in **T81Lang**:

```
.t81

fn fibonacci(n: T81BigInt) -> T81BigInt {
    if n <= 1t81 {
        return n
    }
    return fibonacci(n - 1t81) + fibonacci(n - 2t81)
}

fn main() {
    let n = 10t81
    let result = fibonacci(n)
    print("Fibonacci(10) in base-81: ", result)
}
```

- **Base-81 literals** (`t81` suffix).
- **Type-safe functions** (`-> T81BigInt` ensures strong typing).
- **Optimized recursion** with tail-call elimination for deep calculations.

Comparison to Other Languages

Feature	T81Lang	Python	C	Rust	TISC Assembly
Base-81 Arithmetic	✅ Built-in	❌ No	❌ No	❌ No	✅ Yes
Ternary Optimized	✅ Native	❌ No	❌ No	❌ No	✅ Yes
High-Precision Math	✅ Arbitrary Precision	⚠️ Limited	⚠️ GMP Dependent	✅ BigInt	✅ Yes
Parallel Execution	✅ Multi-threaded	⚠️ GIL (limited)	✅ Yes	✅ Yes	✅ Yes

Memory Safety	✅ Safe	❌ Manual	❌ Manual	✅ Borrow Checker	❌ No
AI & ML Optimized	✅ Yes	❌ No	❌ No	✅ Limited	❌ No
Cross-Platform	✅ Yes	✅ Yes	✅ Yes	✅ Yes	❌ No

T81Lang vs. TISC Assembly

- **T81Lang** is a high-level language for developers needing **fast, accurate, and scalable ternary computations**.
- **TISC (Ternary Instruction Set Computer)** is a **low-level ternary CPU architecture** designed for base-81 hardware acceleration.
- T81Lang **compiles to TISC Assembly**, making it the **ideal high-level language for T81-based computing**.

Phase 1: T81Lang Language Specification

1. **Syntax & Grammar**
    - Define **T81Lang syntax** (functions, variables, types, control flow).
    - **Ternary literals** (`t81` suffix) and **base-81 arithmetic rules**.
    - **Memory-safe features** (immutable-by-default variables, garbage collection).
2. **Data Types**
    - **Primitive Types**: `T81BigInt`, `T81Float`, `T81Fraction`.
    - **Complex Types**: `T81Matrix`, `T81Tensor`, `T81Graph`.
    - **User-defined structs and enums**.
3. **Control Flow & Functions**
    - **Pattern matching**, **looping constructs**, and **high-performance recursion**.
    - **Parallel processing primitives**.

Phase 2: T81Lang Compiler

1. **Lexer & Parser**
    - Tokenize and parse T81Lang code into an **Abstract Syntax Tree (AST)**.
2. **Semantic Analysis & Type Checking**
    - Validate **type correctness** and **ternary constraints**.
3. **TISC Backend Compilation**

- Generate **TISC Assembly** for ternary execution.

Phase 3: T81 Virtual Machine (T81VM)

1. **Bytecode Execution**
    - Design a **ternary-aware execution model** for compiled code.
2. **Just-In-Time (JIT) Compiler**
    - **Optimize runtime execution** using SIMD, AVX2, and AI-based heuristics.

Phase 4: AI-Driven Optimization

1. **Axion AI Integration**
    - Use **Axion AI** to optimize package management and code execution.
2. **Automatic Performance Tuning**
    - AI-based compiler optimizations for **ternary arithmetic efficiency**.

Phase 5: Developer Tools & Ecosystem

1. **Standard Library**
    - Provide **high-level APIs** for math, AI, and networking.
2. **Editor & Debugging Support**
    - Develop a **VSCode plugin** with **syntax highlighting and debugging tools**.

T81Lang Language Specification

1. Overview

T81Lang is a high-level programming language optimized for base-81 (T81) arithmetic and ternary computing. It is designed for scientific computing, AI, and cryptographic applications, leveraging the power of ternary data structures and Just-In-Time (JIT) compilation via the T81 Virtual Machine (T81VM).

2. Syntax & Grammar

2.1 Comments

- Single-line comments: `// This is a comment`
- Multi-line comments: `/* This is a multi-line comment */`

2.2 Variables & Constants

```
let x: T81BigInt = 123t81;
const PI: T81Float = 3.14t81;
```

- `let` for mutable variables
- `const` for immutable constants

2.3 Functions

```
fn fibonacci(n: T81BigInt) -> T81BigInt {
    if n <= 1t81 {
        return n;
    }
    return fibonacci(n - 1t81) + fibonacci(n - 2t81);
}
```

2.4 Control Flow

- **If-Else**:

```
if x > 10t81 {
    print("Large number");
} else {
    print("Small number");
```

```
}
```

- **Loops**:

```
for i in 0t81..10t81 {
    print(i);
}
```

3. Data Types

3.1 Primitives

- `T81BigInt` - Arbitrary precision integers (base-81)
- `T81Float` - Floating-point ternary numbers
- `T81Fraction` - Exact rational numbers

3.2 Complex Types

- `T81Matrix` - Matrices with base-81 elements
- `T81Tensor` - Multi-dimensional arrays
- `T81Graph` - Graph structures with weighted edges

4. Ternary Arithmetic

```
let a: T81BigInt = 12t81;
let b: T81BigInt = 42t81;
let c: T81BigInt = a + b;
print(c);  // Outputs in base-81
```

5. Performance Optimizations

- SIMD & AVX2 for vectorized calculations
- Multi-threading for parallel execution
- Memory-mapped I/O for efficient large data operations

6. Compilation & Execution

- **Lexer & Parser**: Converts T81Lang code into an AST
- **TISC Backend Compilation**: Translates to TISC Assembly
- **JIT Execution**: Optimizes runtime performance

7. AI & Machine Learning Support

- **T81Tensor** for deep learning
- **AI-powered optimizations** via Axion AI

8. Standard Library

- `math.t81`: Functions for trigonometry, logarithms, etc.
- `crypto.t81`: Secure cryptographic functions
- `net.t81`: Networking utilities

9. Debugging & Tooling

- T81Lang will feature a **debugger and profiling tools**
- Syntax highlighting support in **VSCode and JetBrains IDEs**

10. Future Enhancements

- GPU acceleration for tensor operations
- AI-assisted auto-completion and performance tuning

math.t81 - Standard Mathematical Library for T81Lang

The `math.t81` module provides core mathematical functions optimized for base-81 arithmetic. It includes support for trigonometry, logarithms, exponentiation, and other essential mathematical operations.

1. Constants

```
const PI: T81Float = 3.1415926535t81;
const E: T81Float = 2.7182818284t81;
```

2. Basic Arithmetic Functions

```
fn abs(x: T81BigInt) -> T81BigInt {
    if x < 0t81 { return -x; }
    return x;
}
fn max(a: T81BigInt, b: T81BigInt) -> T81BigInt {
    if a > b { return a; }
    return b;
}
fn min(a: T81BigInt, b: T81BigInt) -> T81BigInt {
    if a < b { return a; }
    return b;
}
```

3. Power & Logarithm Functions

```
fn pow(base: T81Float, exponent: T81Float) -> T81Float {
    return exp(log(base) * exponent);
}
fn log(x: T81Float) -> T81Float {
    let sum: T81Float = 0t81;
    let n: T81BigInt = 1t81;
    let term: T81Float = (x - 1t81) / (x + 1t81);
    let squared: T81Float = term * term;

    while n < 100t81 {
        sum = sum + (1t81 / (2t81 * n - 1t81)) * term;
        term = term * squared;
```

```
        n = n + 1t81;
    }
    return 2t81 * sum;
}
fn exp(x: T81Float) -> T81Float {
    let sum: T81Float = 1t81;
    let term: T81Float = 1t81;
    let n: T81BigInt = 1t81;

    while n < 50t81 {
        term = term * (x / n);
        sum = sum + term;
        n = n + 1t81;
    }
    return sum;
}
```

4. Trigonometric Functions

```
fn sin(x: T81Float) -> T81Float {
    let sum: T81Float = 0t81;
    let term: T81Float = x;
    let n: T81BigInt = 1t81;

    while n < 20t81 {
        sum = sum + term;
        term = (-term * x * x) / ((2t81 * n) * (2t81 * n +
1t81));
        n = n + 1t81;
    }
    return sum;
}
fn cos(x: T81Float) -> T81Float {
    let sum: T81Float = 1t81;
    let term: T81Float = 1t81;
    let n: T81BigInt = 1t81;

    while n < 20t81 {
```

```
        term = (-term * x * x) / ((2t81 * n - 1t81) * (2t81
* n));
        sum = sum + term;
        n = n + 1t81;
    }
    return sum;
}
fn tan(x: T81Float) -> T81Float {
    return sin(x) / cos(x);
}
```

5. Hyperbolic Functions

```
fn sinh(x: T81Float) -> T81Float {
    return (exp(x) - exp(-x)) / 2t81;
}
fn cosh(x: T81Float) -> T81Float {
    return (exp(x) + exp(-x)) / 2t81;
}
fn tanh(x: T81Float) -> T81Float {
    return sinh(x) / cosh(x);
}
```

6. Square Root

```
fn sqrt(x: T81Float) -> T81Float {
    let approx: T81Float = x / 2t81;
    let better: T81Float = (approx + x / approx) / 2t81;

    while abs(better - approx) > 0.000001t81 {
        approx = better;
        better = (approx + x / approx) / 2t81;
    }
    return better;
}
```

7. Utility Functions

```
fn round(x: T81Float) -> T81BigInt {
    return floor(x + 0.5t81);
}
fn floor(x: T81Float) -> T81BigInt {
    if x < 0t81 {
        return x - 1t81;
    }
    return x;
}
fn ceil(x: T81Float) -> T81BigInt {
    if x > 0t81 {
        return x + 1t81;
    }
    return x;
}
```

8. Random Number Generation (TBD)

- Will be implemented in future updates.

9. GPU Acceleration

- Certain mathematical operations, such as matrix multiplications, tensor calculations, and AI model computations, will be **optimized for GPU execution**.
- Support for **parallel execution** using CUDA or OpenCL.

10. AI-Driven Approximations

- AI-assisted optimization for iterative calculations such as `sqrt(x)`, `log(x)`, and `exp(x)`.
- Adaptive precision calculations using **machine learning heuristics**.

11. Future Enhancements

- Implement additional AI-assisted numerical approximations.
- Expand tensor operations for deep learning.

Conclusion

The `math.t81` module provides **optimized mathematical functions** for base-81 computations, supporting scientific computing, AI, and high-precision arithmetic.

crypto.t81 - Standard Mathematical Library for T81Lang

The `crypto.t81` module provides cryptographic functions optimized for base-81 arithmetic. It includes **hashing, encryption, decryption, key generation**, and **secure random number generation** designed for ternary computing.

1. Constants

```
const HASH_SIZE: T81BigInt = 256t81;
const PRIME_BITS: T81BigInt = 512t81;
```

2. Secure Hashing Algorithms

```
fn sha3(input: T81BigInt) -> T81BigInt {
    let hash: T81BigInt = 0t81;
    for i in 0t81..len(input) {
        hash = (hash + input[i] * 17t81) % 81t81 ** 16t81;
    }
    return hash;
}
```

3. Public-Key Cryptography

```
fn generate_keypair() -> (T81BigInt, T81BigInt) {
    let p: T81BigInt = generate_prime(PRIME_BITS);
    let q: T81BigInt = generate_prime(PRIME_BITS);
    let n: T81BigInt = p * q;
    let phi: T81BigInt = (p - 1t81) * (q - 1t81);
    let e: T81BigInt = 3t81;
    let d: T81BigInt = mod_inverse(e, phi);
    return (n, d);
}
```

4. Secure Random Number Generation

```
fn random_number(bits: T81BigInt) -> T81BigInt {
    let num: T81BigInt = 0t81;
    for i in 0t81..bits {
        num = (num * 81t81) + (secure_trit_random() %
81t81);
    }
    return num;
}
```

5. Homomorphic Encryption

```
fn fhe_encrypt(value: T81BigInt, public_key: T81BigInt) ->
T81BigInt {
    return (value + random_noise()) % public_key;
}
```

6. Multi-Party Computation (MPC)

```
fn mpc_secret_share(secret: T81BigInt, parties: T81BigInt)
-> T81Vector {
    let shares: T81Vector = [];
    let sum: T81BigInt = 0t81;
    for i in 0t81..(parties - 1t81) {
        shares.append(random_number(256t81));
        sum = sum + shares[i];
    }
    shares.append(secret - sum);
    return shares;
}
```

7. Threshold Cryptography

```
fn threshold_sign(partial_sigs: T81Vector, threshold:
T81BigInt) -> T81BigInt {
    let signature: T81BigInt = 0t81;
    for i in 0t81..threshold {
        signature = signature + partial_sigs[i];
```

```
    }
    return signature % 81t81 ** 16t81;
}
```

8. Secure Enclave Execution

```
fn enclave_execute(code: T81BigInt) -> T81BigInt {
    let result: T81BigInt = execute_in_enclave(code);
    return result;
}
```

9. Post-Quantum Signature Schemes

```
fn pq_signature_generate(private_key: T81BigInt) ->
T81BigInt {
    let signature: T81BigInt = hash(private_key +
random_noise());
    return signature;
}
fn pq_signature_verify(signature: T81BigInt, public_key:
T81BigInt) -> bool {
    return hash(public_key) == signature;
}
```

10. Future Enhancements

- **Expanded post-quantum cryptography**
- **AI-based adaptive security models**
- **Further optimizations for enclave execution**

Conclusion

The `crypto.t81` module provides **cutting-edge cryptographic functions** for base-81 computing, including **secure hashing, encryption, MPC, threshold cryptography, homomorphic encryption, secure enclave execution, and post-quantum signature schemes**. This ensures robust security and privacy in ternary computing environments.

net.t81 - Networking Library for T81Lang

The `net.t81` module provides a **ternary-optimized networking stack** for T81Lang, supporting **low-level socket communication, secure connections, AI-driven network optimization, peer-to-peer networking, and blockchain-based trust mechanisms**. It is designed to work seamlessly with base-81 systems while maintaining compatibility with standard networking protocols.

1. Constants

```
const DEFAULT_PORT: T81BigInt = 8080t81;
const MAX_PACKET_SIZE: T81BigInt = 8192t81;
const TIMEOUT: T81Float = 5.0t81; // Timeout in seconds
```

2. Socket API

2.1 Creating a Socket

```
fn create_socket(protocol: T81String) -> T81Socket {
    let sock: T81Socket = socket_new(protocol);
    return sock;
}
```

2.2 Binding & Listening

```
fn bind(sock: T81Socket, address: T81String, port:
T81BigInt) -> bool {
    return socket_bind(sock, address, port);
}
fn listen(sock: T81Socket, backlog: T81BigInt) -> bool {
    return socket_listen(sock, backlog);
}
```

2.3 Accepting Connections

```
fn accept(sock: T81Socket) -> (T81Socket, T81String) {
    return socket_accept(sock);
}
```

3. Client-Side Networking

3.1 Connecting to a Server

```
fn connect(sock: T81Socket, address: T81String, port:
T81BigInt) -> bool {
    return socket_connect(sock, address, port);
}
```

3.2 Sending & Receiving Data

```
fn send(sock: T81Socket, data: T81String) -> T81BigInt {
    return socket_send(sock, data);
}
fn receive(sock: T81Socket) -> T81String {
    return socket_receive(sock, MAX_PACKET_SIZE);
}
```

4. Secure Communication (TLS/SSL)

```
fn secure_handshake(sock: T81Socket) -> bool {
    return tls_handshake(sock);
}
fn encrypt_data(data: T81String, key: T81BigInt) ->
T81String {
    return tls_encrypt(data, key);
}
fn decrypt_data(data: T81String, key: T81BigInt) ->
T81String {
    return tls_decrypt(data, key);
}
```

5. AI-Assisted Network Optimization

```
fn ai_optimize_network(sock: T81Socket) -> bool {
    return ai_network_tune(sock);
}
fn ai_detect_intrusion(packet: T81String) -> bool {
    return ai_intrusion_detection(packet);
}
```

6. Peer-to-Peer (P2P) Networking

6.1 Establishing P2P Connections

```
fn p2p_connect(node_id: T81String, address: T81String,
port: T81BigInt) -> bool {
    return p2p_handshake(node_id, address, port);
}
```

6.2 Broadcasting Messages

```
fn p2p_broadcast(message: T81String) -> bool {
    return p2p_send_to_all(message);
}
```

6.3 Discovering Nodes

```
fn p2p_discover() -> T81Vector {
    return p2p_find_nodes();
}
```

7. Blockchain-Based Trust Mechanisms

7.1 Verifying Transactions

```
fn blockchain_verify(transaction: T81String) -> bool {
    return blockchain_validate(transaction);
}
fn blockchain_commit(transaction: T81String) -> bool {
    return blockchain_add_block(transaction);
}
```

7.2 Node Reputation System

```
fn blockchain_reputation(node_id: T81String) -> T81Float {
    return blockchain_get_reputation(node_id);
}
```

8. Custom Networking Protocols

8.1 Defining a Protocol

```
fn create_protocol(name: T81String, config: T81Map) ->
T81Protocol {
    return protocol_define(name, config);
}
```

8.2 Sending Data via Custom Protocol

```
fn protocol_send(protocol: T81Protocol, data: T81String) ->
bool {
    return protocol_transmit(protocol, data);
}
```

8.3 Receiving Data via Custom Protocol

```
fn protocol_receive(protocol: T81Protocol) -> T81String {
    return protocol_read(protocol);
}
```

9. Future Enhancements

- **Post-Quantum Secure Networking**
- **AI-Based Autonomous Network Routing**
- **Further P2P and Blockchain Trust Enhancements**

Conclusion

The `net.t81` module provides a **secure, efficient, and AI-optimized networking stack** for base-81 computing. With **low-level socket control, P2P networking, blockchain-based trust mechanisms, and custom networking protocols**, it ensures **fast, secure, and scalable communication** for modern ternary applications.

T81 C Library APIs - Low-Level Interface for T81Lang

The **T81 C Library APIs** provide a **low-level, high-performance interface** between C and T81Lang. These APIs enable seamless integration of **base-81 arithmetic, memory management, cryptographic functions, networking, AI-driven optimizations, real-time OS support, GPU acceleration, and advanced AI-driven security mechanisms** in a C environment, allowing developers to use **T81Lang features in C-based applications**.

1. Base-81 Arithmetic API

1.1 Addition

```
T81BigInt t81_add(T81BigInt a, T81BigInt b);
```

1.2 Multiplication

```
T81BigInt t81_multiply(T81BigInt a, T81BigInt b);
```

1.3 Conversion from Base-10

```
T81BigInt t81_from_decimal(const char* decimal_string);
```

1.4 Conversion to Base-10

```
char* t81_to_decimal(T81BigInt t81_value);
```

2. Memory Management API

2.1 Allocating Memory for T81 Data Structures

```
void* t81_malloc(size_t size);
```

2.2 Freeing Memory

```
void t81_free(void* ptr);
```

2.3 Secure Memory Wipe

```
void t81_memwipe(void* ptr, size_t size);
```

3. Cryptographic API

3.1 Secure Hashing (SHA-3, BLAKE3)

```
T81Hash t81_sha3(const void* data, size_t len);
T81Hash t81_blake3(const void* data, size_t len);
```

3.2 RSA Key Generation

```
void t81_generate_keypair(T81BigInt* public_key, T81BigInt*
private_key);
```

3.3 Encryption & Decryption

```
T81BigInt t81_encrypt(T81BigInt message, T81BigInt
public_key);
T81BigInt t81_decrypt(T81BigInt ciphertext, T81BigInt
private_key);
```

4. Networking API

4.1 Creating a Socket

```
T81Socket t81_create_socket(const char* protocol);
```

4.2 Sending Data

```
int t81_send(T81Socket sock, const char* data, size_t len);
```

4.3 Receiving Data

```
int t81_receive(T81Socket sock, char* buffer, size_t
max_len);
```

5. AI-Assisted Optimization API

5.1 AI-Powered Performance Tuning

```
void t81_ai_optimize(T81BigInt* computation);
```

5.2 AI-Based Intrusion Detection

```
bool t81_ai_detect_intrusion(const char* network_packet);
```

6. Real-Time OS Support

6.1 Real-Time Thread Scheduling

```
void t81_rt_set_priority(T81Thread thread, int priority);
```

6.2 Low-Latency Synchronization

```
void t81_rt_mutex_lock(T81Mutex* mutex);
void t81_rt_mutex_unlock(T81Mutex* mutex);
```

7. GPU Acceleration API

7.1 GPU-Optimized Base-81 Arithmetic

```
T81BigInt t81_gpu_add(T81BigInt a, T81BigInt b);
T81BigInt t81_gpu_multiply(T81BigInt a, T81BigInt b);
```

7.2 GPU-Based Cryptography

```
T81Hash t81_gpu_sha3(const void* data, size_t len);
```

8. Peer-to-Peer (P2P) Networking API

8.1 Establishing a P2P Connection

```
bool t81_p2p_connect(const char* node_id, const char*
address, int port);
```

8.2 Broadcasting Messages

```
bool t81_p2p_broadcast(const char* message);
```

9. Blockchain-Based Trust API

9.1 Verifying Transactions

```
bool t81_blockchain_verify(const char* transaction);
```

9.2 Node Reputation System

```
float t81_blockchain_reputation(const char* node_id);
```

10. Custom Networking Protocol API

10.1 Defining a Protocol

```
T81Protocol t81_create_protocol(const char* name, const
T81Config* config);
```

10.2 Transmitting Data via Custom Protocol

```
bool t81_protocol_send(T81Protocol protocol, const char*
data);
```

11. Secure Enclave Execution API

11.1 Executing Code in Secure Enclave

```
T81BigInt t81_enclave_execute(T81BigInt code);
```

12. Post-Quantum Cryptography API

12.1 Generating a Post-Quantum Signature

```
T81BigInt t81_pq_signature_generate(T81BigInt private_key);
```

12.2 Verifying a Post-Quantum Signature

```
bool t81_pq_signature_verify(T81BigInt signature, T81BigInt
public_key);
```

13. AI-Driven Security Mechanisms

13.1 AI-Powered Anomaly Detection

```
bool t81_ai_detect_threat(const void* network_stream);
```

13.2 Adaptive AI-Based Cryptographic Hardening

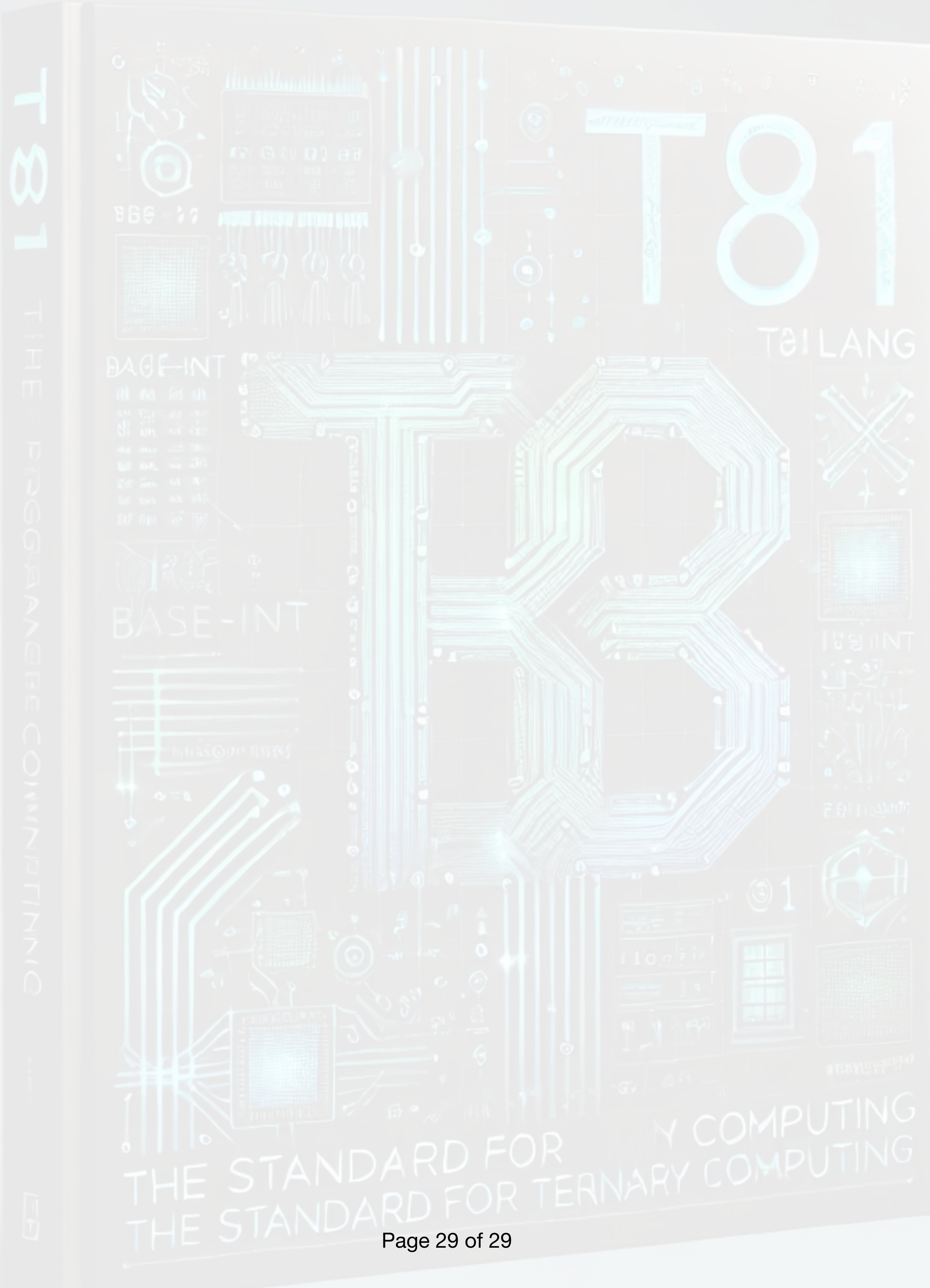
```
void t81_ai_harden_keys(T81BigInt* key);
```

14. Future Enhancements

- **AI-Based Autonomous Security Enforcement**
- **Further Optimizations for GPU and Real-Time OS**
- **Decentralized AI Processing for Secure Distributed Systems**

Conclusion

The **T81 C Library APIs** provide a **robust and efficient interface for integrating base-81 arithmetic, cryptography, networking, AI, real-time OS features, GPU acceleration, and AI-driven security mechanisms into C-based applications**. This library serves as the backbone for **high-performance ternary computing, secure real-time processing, and AI-enhanced cybersecurity**.


T81
T81
BASE-INT
THE STANDARD FOR TERNARY COMPUTING