



Corentin Bienassis

22 | French

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Driving licence & personal vehicle



WORK EXPERIENCES

February, 2018 - July, 2018

Engineer in cognitics intern | **TOTAL TOTSA** – Geneva, Switzerland

Implementation of a genetic algorithm and a multi-agent system using C#, Visual Studio and Unity3D to optimize the spatial arrangements for the trading room in Geneva.

April, 2017 – July, 2017

Software engineer intern | **Bordeaux Science Computing Research Laboratory** – Bordeaux, France

Implementation of a data visualization user interface to display medication misusages found by scraping dedicated forums and social networks. Coded in HTML/CSS and Javascript.

April, 2015 – July, 2015

Web developer | **Epsidon Inc.** – Ottawa, Canada

Implementation of a bash script used to generate websites based on a common template. Coded with a node.js sever and a mongoDB database.

June, 2014 - July, 2014

Web developer | **uBordeaux** – Bordeaux, France

Implementation of a Javascript UI to help the staff and teachers of the Bordeaux IUT (University Technological Institute).

Other

Information systems officer – i2c (junior company), seasonal employee at BNP Paribas, IT adviser for students of University of Bordeaux, service agent in summer camps.



EDUCATION

2018

Engineer in cognitics

Cognitics is the science and technique of automated processing of information and knowledge, for humans, devices and their interfaces. It is at the crossroad of psychology, computer science and user focus design.

National School of Cognitics

2015

DUT - Technical Degree in Computer Science

Two years technical degree in Computer Science, ranked 8/110

IUT of Bordeaux

2012

High school diploma (US) - A level (UK)

Specialized in Computer Science, with honors

Lycée Saint Genès Bordeaux



SKILLS

Programming

Web (HTML5/CSS3, Javascript, PHP), C#, Python, Java, C/C++

Computer literacy

IA (machine learning, genetic algorithms, multi-agent systems), software engineering, advanced POO, multiple frameworks

IDE and tools

Git, Visual Studio, Eclipse, Unity3D, etc.

Cognitics

Knowledge Management, Human Factor, Ergonomics, UX Design

Language

English – TOEIC 930, Spanish – B1



INTERESTS

Associative sector – Sport – Trips – Snowboard – Graphism