




COBBER CHECKERS

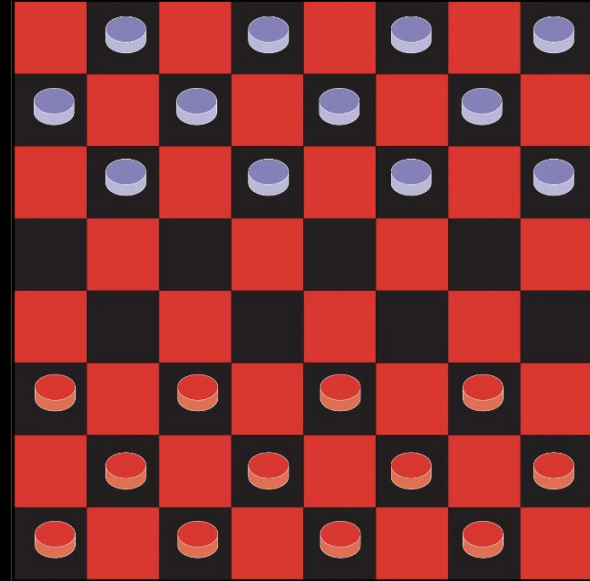
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Introduction

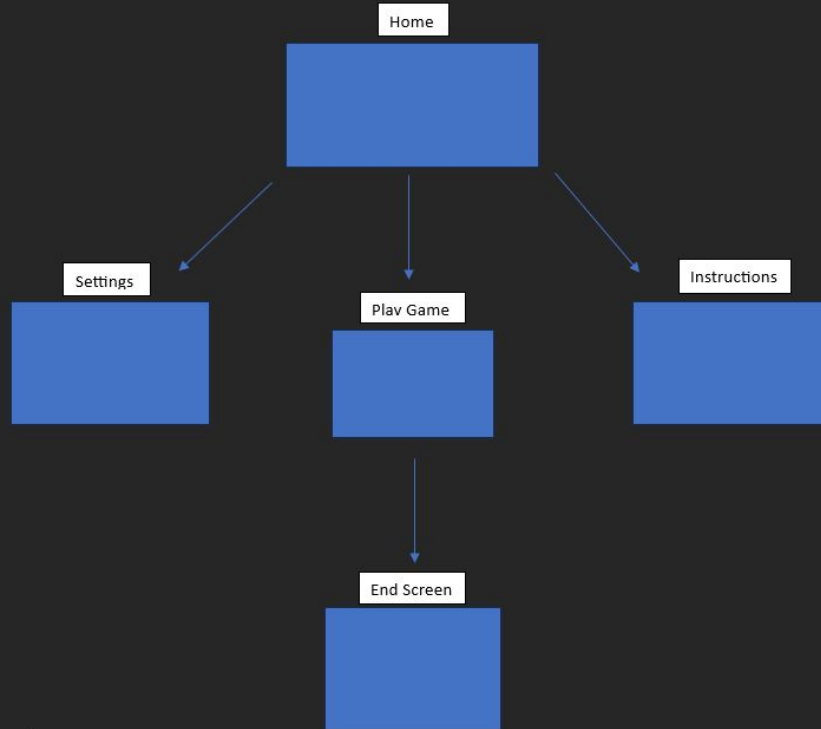
- Creating cobber checkers because of the lack of any
 - For bored college students
- 



Work performed thus far

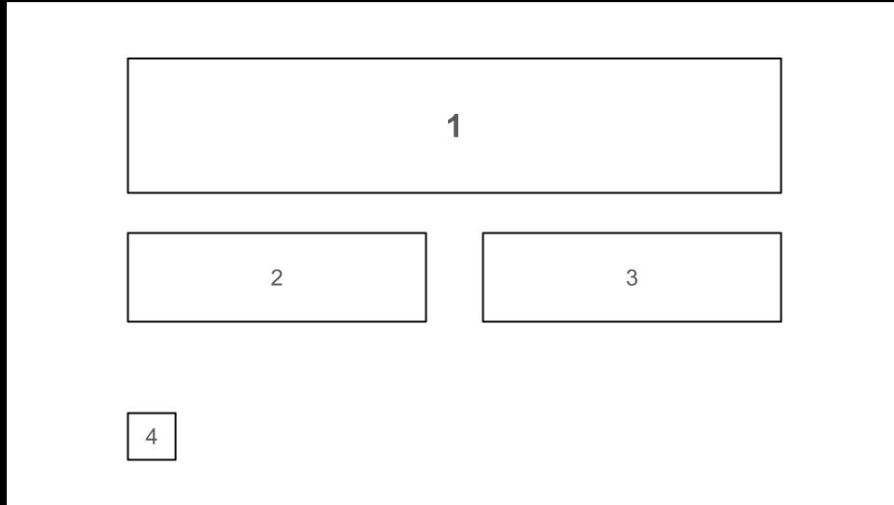
- Coming up with our idea
- Major screens/ mockups
- Code so far

Major Screens



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Screen Mockup - Home Page



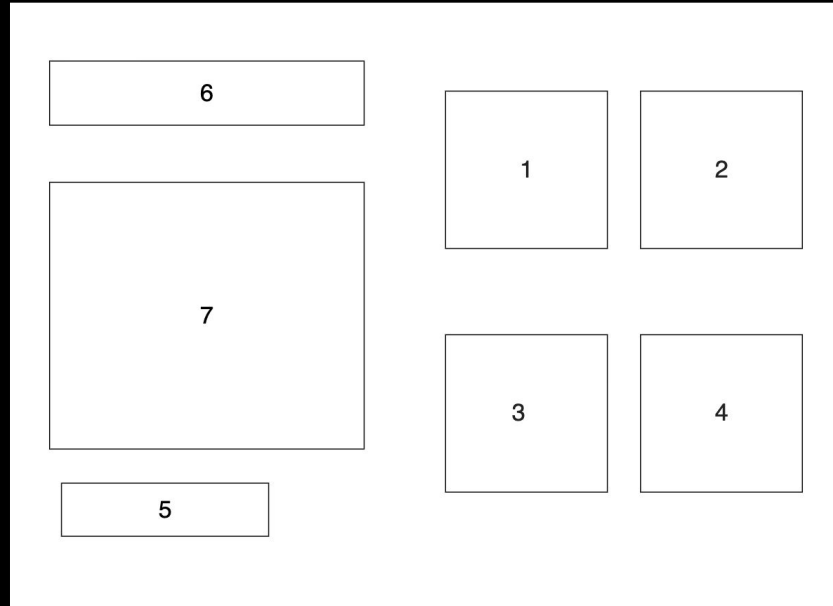
Component Descriptions

Home Component 1	Displays the title of the app
Home Component 2	Starts a new game
Home Component 3	Goes to the Settings page
Home Component 4	Goes to the How To Play page



Screen Mockup - How to Play Page

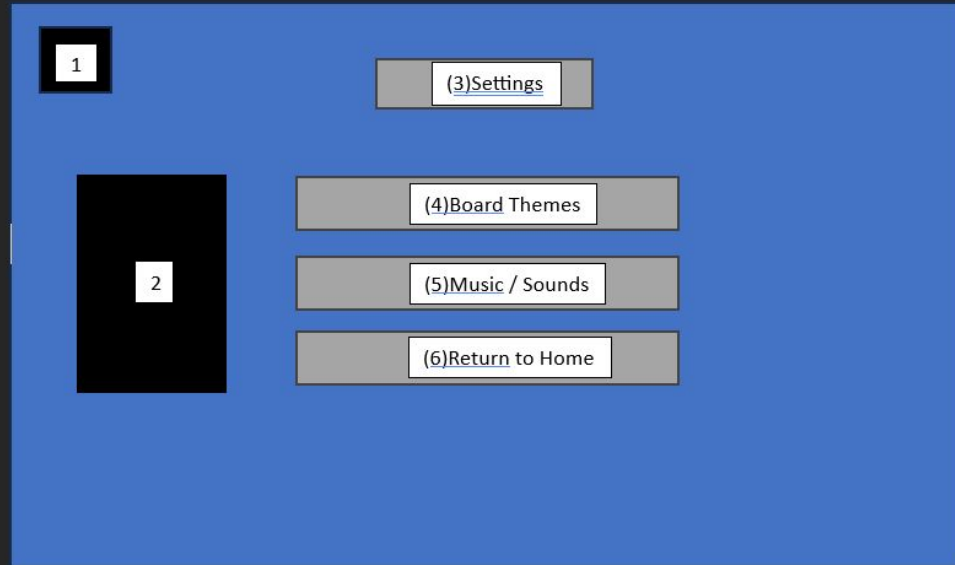
Component Descriptions



HowToPlay1	Potential Checkers Image
HowToPlay2	Potential Checkers Image
HowToPlay3	Potential Checkers Image
HowToPlay4	Potential Checkers Image
HowToPlay5	Return to Home Menu Button
HowToPlay6	Displays title
HowToPlay7	Description of Checkers Game

Screen Mockup - Setting Page

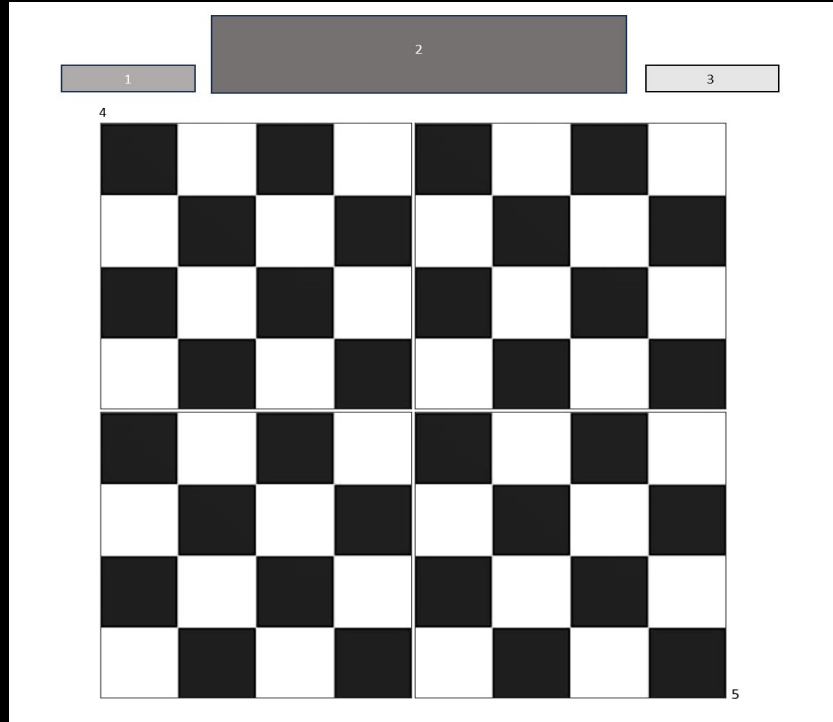
Settings



Component Descriptions

SettingsPage1	Settings logo
SettingsPage2	Cobber Image
SettingsPage3	Settings Title
SettingsPage4	Board themes button
SettingsPage5	Music/Sounds button
SettingsPage6	Return to home button

Screen Mockup - Game Page

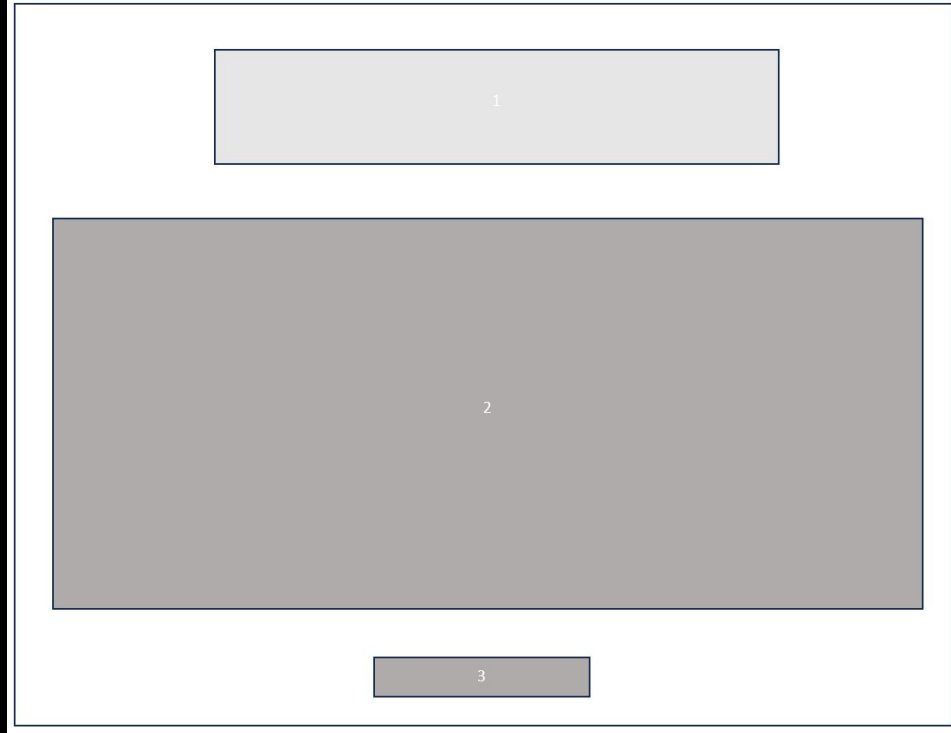


Component Descriptions

GamePage1	Return to Home button
GamePage2	"Checkers"
GamePage3	Time counter
GamePage4	Game board
GamePage5	Spot for stolen pieces



Screen Mockup - End Screen Page



Component Descriptions

EndScreenPage1	Win/ loss message
EndScreenPage2	Statistics
EndScreenPage3	Return to Home button



Pixel Art! (game pieces)

Concordia theme



Kernel Cobb v Niblet theme



Other theme ideas

- Colorblind (multiple types)
- Pink
- Frogs
- Super Concordia



What's gone well!

- Code so far
- Efficiency
- Staying on task
- Scheduling
- Delegating/ breaking it up

Challenges

- Coding challenges
- GUI
- Scheduling

Plans for further development

- Keep working on the code
- Experimenting with GitHub as a team
- Keep doing what we're doing

Conclusion

Thanks so much for listening!
#RollCobbs