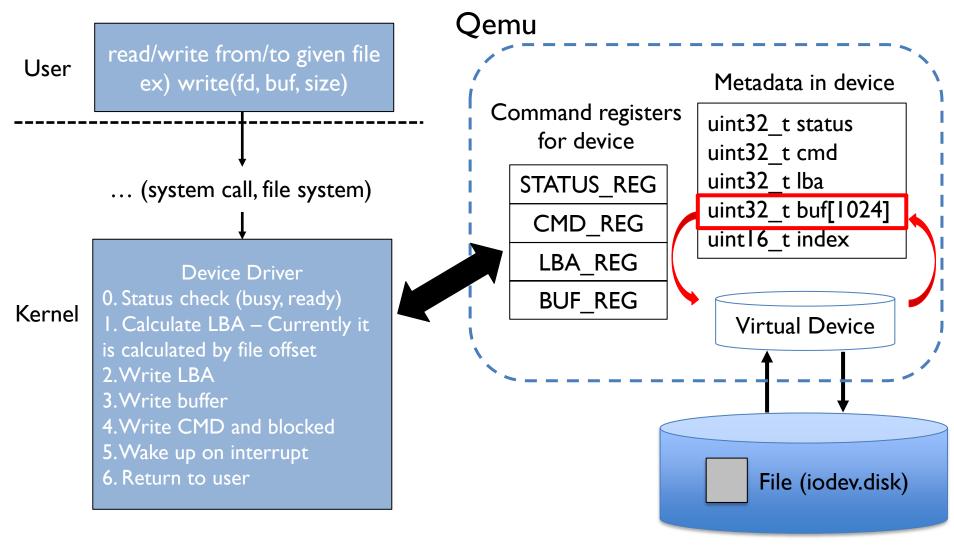
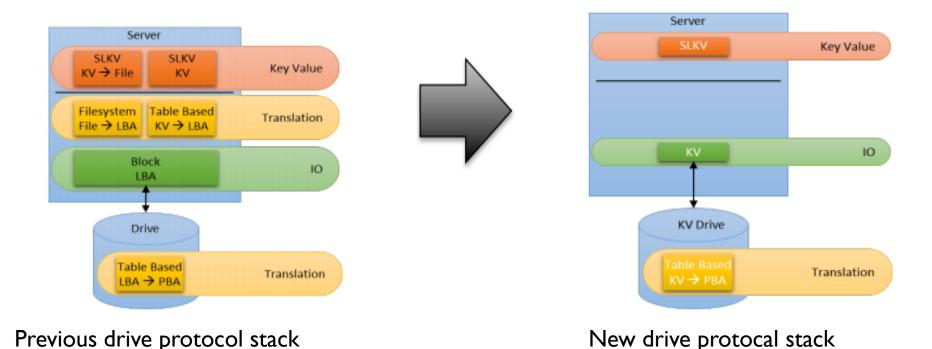
## SSE3052: Embedded Systems Practice

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## Summary of Today's Lecture



# KV-SSD (Key-Value SSD) (I)

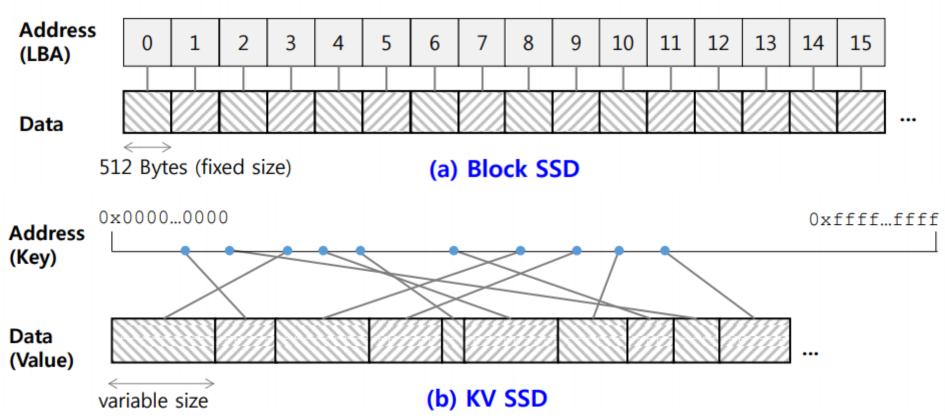


### Advantage

• Get rid of complexity translation between KV and Block

## KV-SSD (Key-Value SSD) (2)

- KV-SSD supports Key-Value interface composed of,
  - Key (variable address) & Value (variable length)
  - Write: put(key, value), Read: value = get(key)



## Simple KV-SSD (I)

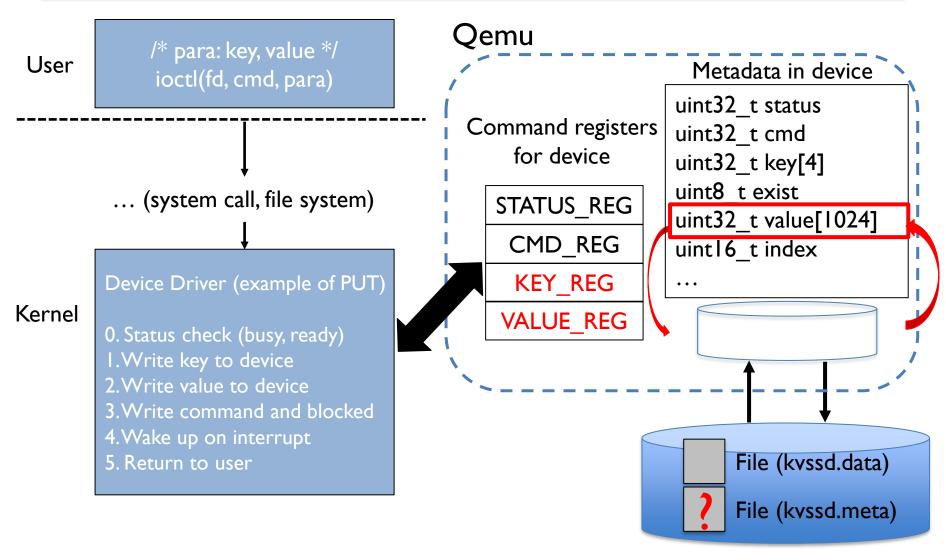
#### Simple KV-SSD features

ITEM	DESCRIPTION
Key Size	<pre>16 bytes (static size)</pre>
Value Size	4KB
Block Size	4KB
KV Command	get, put, erase, exist

- Simple KV-SSD gets commands from user by ioctl
- ioctl (int fd, int cmd, unsigned long para) {

```
switch(cmd) {
    case CMD_PUT:
    ...
    case CMD_GET:
    ...
    case CMD_EXIST:
    ...
    case CMD_ERASE:
    ...
};
```

# Simple KV-SSD (2)

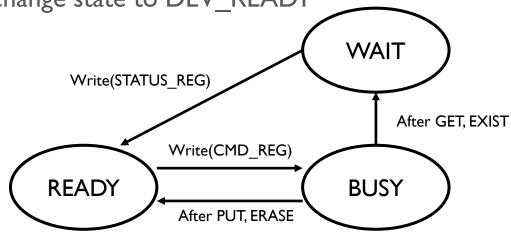


#### File kyssd.meta

- Abstraction of metadata blocks
- Contents of the file
  - Number of keys
  - Key and PBN pairs
  - etc.
- Read kvssd.meta to memory at device\_init
- Write updated information of key to kvssd.meta
  - ExI) Add new key by PUT operation
  - Ex2) PBA of the key is updated by PUT operation
  - etc.

### **QEMU** Internals: Device States

- DEV\_READY
  - Device is ready for get command from host
- DEV\_BUSY
  - Device is busy and blocks command from host
- DEV\_WAIT
  - Device is waiting for host to read results of the command
  - If written value from host to STATUS\_REG is identical with current processing key, change state to DEV\_READY



#### **Protocols**

- Description of interface btw. goldfish and device
- Following slides are protocols of each operation
  - PUT, GET, EXIST, ERASE
- Device driver code is opened on iCampus
  - Read carefully with following protocols

## QEMU Protocols: Registers

#### STATUS\_REG

- Read: return current status
- Write: if current state is DEV\_WAIT, and written value is same with key, switch st ate to DEV\_READY

#### CMD\_REG

Write: executes actions of written command (CMD\_PUT, CMD\_GET, CMD\_ERA SE, CMD\_EXIST)

#### KEY\_REG

- Read: return existance of the key
- Write: Store written value to the key

#### VALUE\_REG

- Read: return value of the key
- Write: store written value to the value of the key

### QEMU Protocol: CMD\_REG (I)

```
switch (cmd) {
    case CMD PUT:
        I. check existance of the key
            - if key exists, invalidate original physical block
        2. Allocate new physical block for PUT
            - validate new physical block
            - update kvssd.meta
        3. Write value to kyssd.data
        4. Raise an interrupt
        5. Change state of the device (DEV_READY)
    . . .
};
```

## QEMU Protocol: CMD\_REG (2)

```
switch (cmd) {
...
case CMD_GET:
    I. check existance of the key
    2. Read value from kvssd.data (if key exists)
    3. Raise an interrupt
    4. Change state of the device to DEV_WAIT
...
}
```

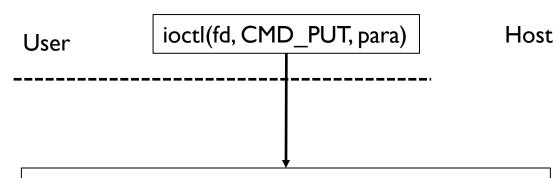
## QEMU Protocol: CMD\_REG (3)

```
switch (cmd) {
...
case CMD_EXIST:
    I. check existance of the key
    2. raise an interrupt
    3. Change state of the device to DEV_WAIT
...
}
```

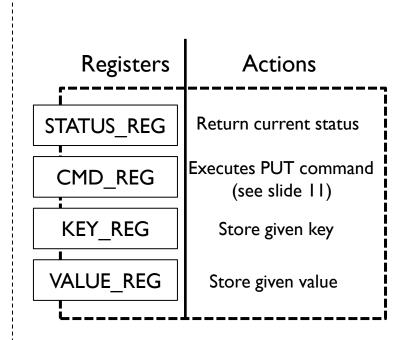
## QEMU Protocol: CMD\_REG (4)

```
switch (cmd) {
...
case CMD_ERASE:
    I. invalid physical block of the key
    2. update kvssd.meta
    3. raise an interrupt
    4. change state of the device to DEV_READY
...
}
```

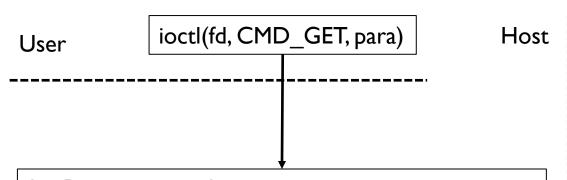
#### **PUT Protocol**



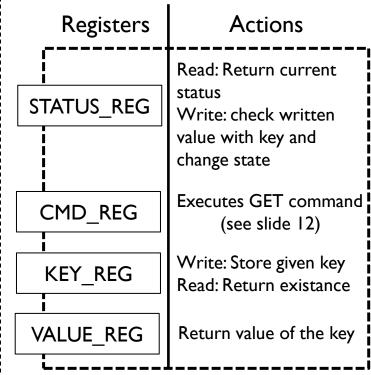
- I. Decrypt para to key and value
- 2. Read from STATUS\_REG
  - Busy-wait for device's state become DEV\_READY
- 3. Write to KEY REG
  - Write key given by user to device
- 4. Write to VALUE\_REG
  - Write value given by user to device
- 5. Write to CMD REG and blocked
  - Write CMD\_PUT to device
- 6. Wait for an interrupt
- 7. Return



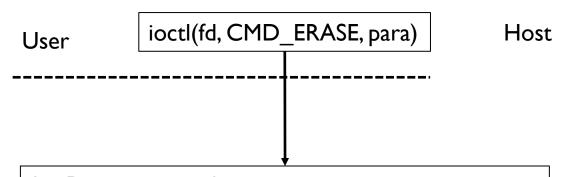
### **GET Protocol**



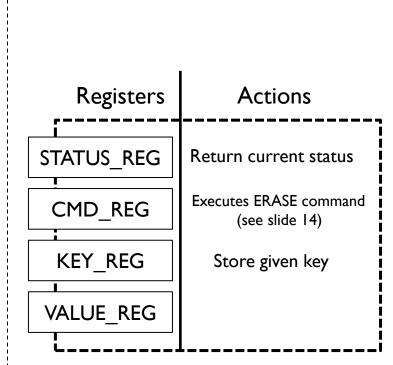
- I. Decrypt para to key
- 2. Read from STATUS\_REG
  - Busy-wait for device's state become DEV\_READY
- 3. Write to KEY REG
  - Write key given by user to device
- 4. Write to CMD REG and blocked
  - Write CMD GET to device
- 5. Wait for an interrupt
- 6. Read from KEY\_REG (to check existance of the key)
  - If read value is true, read value from VALUE\_REG
- 7. Write to STATUS REG
- 8. Return



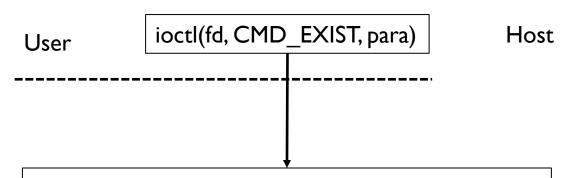
#### **ERASE Protocol**



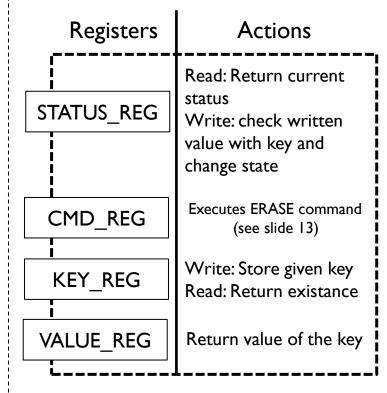
- I. Decrypt para to key
- 2. Read from STATUS\_REG
  - Busy-wait for device's state become DEV\_READY
- 3. Write to KEY REG
  - Write key given by user to device
- 4. Write to CMD REG and blocked
  - Write CMD\_ERASE to device
- 5. Wait for an interrupt
- 6. Return



### **EXIST Protocol**



- Decrypt para to key
- 2. Read from STATUS\_REG
  - Busy-wait for device's state become DEV\_READY
- 3. Write to KEY\_REG
  - Write key given by user to device
- 4. Write to CMD REG and blocked
  - Write CMD EXIST to device
- 5. Wait for an interrupt
- 6. Read from KEY\_REG (to check existance of the key)
- 7. Write to STATUS\_REG
- 8. Return



## Project I

#### Write QEMU code for KV-SSD

- Do not use block which used by other key
  - You should manage metadata about <u>used</u> and <u>valid</u> of the data blo ck (kvssd.data)
  - New block allocation should selected from unused block
- Allocate new block for PUT operation on existing key
  - Invalidate original block

#### Write brief report about project

- Report should include,
  - Metadata management (kvssd.meta)
  - Data management (kvssd.data)
  - Explanation of your code
  - etc.

#### Submission

- Compress your files as YourStudentID-I.zip
  - Codes to submit
    - QEMU device file only
  - Report
    - Write brief report of project
  - Upload to iCampus
- PLEASE DO NOT COPY
  - YOU WILL GET F GRADE IF YOU COPIED
- Due date: 4/5 (Mon.) 23:59:00
  - 20% per day for delayed submission

### Questions

• If you have any questions, please use piazza