

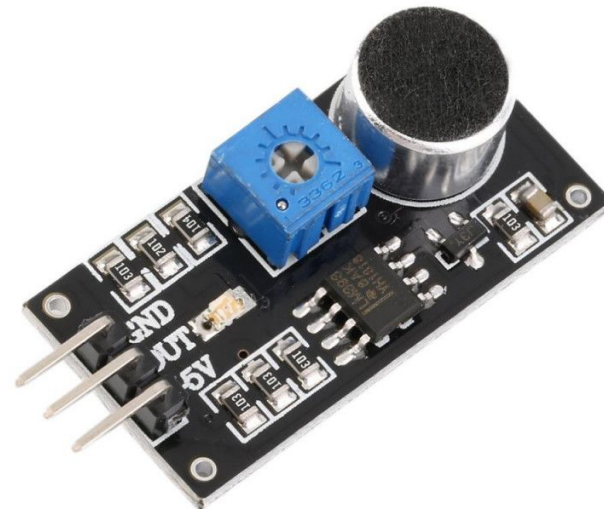
Smart Audio Sensors: Anomalous Detection for IIoT

Eric Leclair



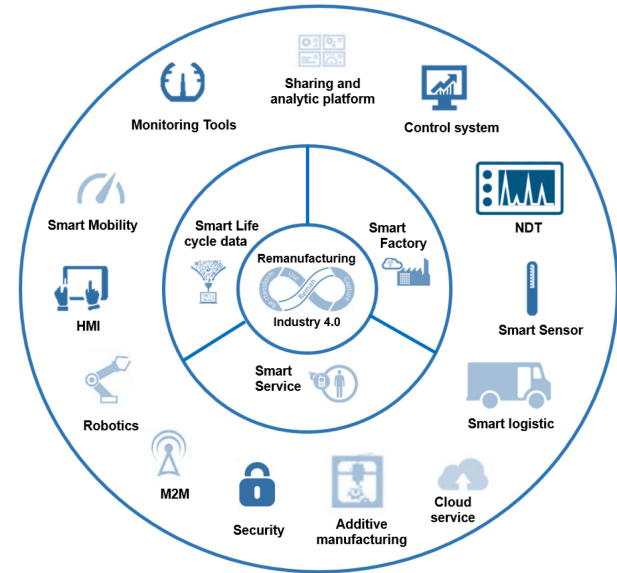
What is a Smart Audio Sensor?

- Everyday devices are becoming more powerful and highly connected everyday, allowing us to push more computation towards the IoT edge
- A smart audio sensor could be any form of edge-connected IoT device that combines an audio sensor with local computation to record and preprocess data



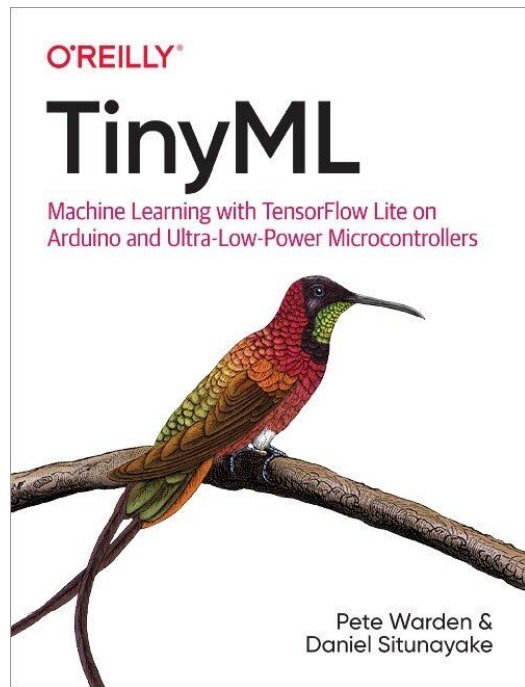
Why Smart Audio Sensors?

- Greater sense of automation in Industry 4.0
- Early detection of problems in machinery
- Highly applicable, and easy to install

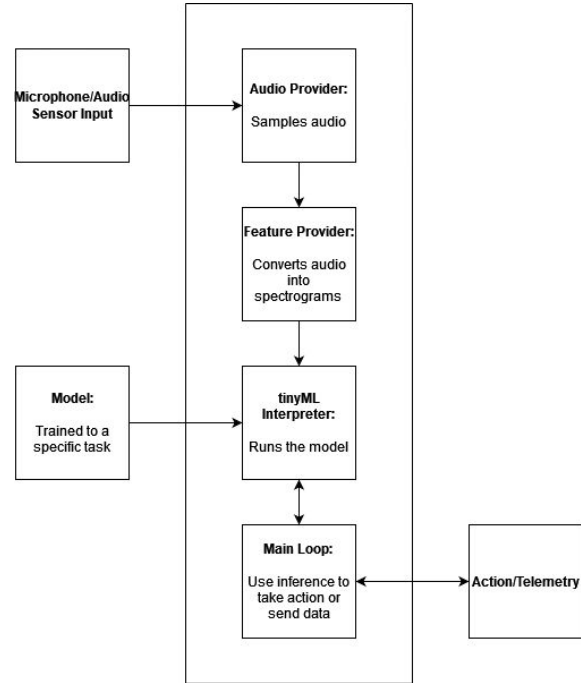
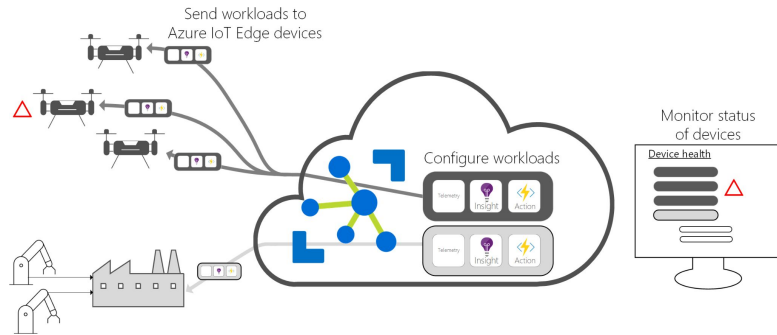


How can we Make Smart Audio Sensors?

- Through tinyML we can achieve distributed intelligence, by bringing machine learning to microcontrollers and other IoT edge devices
- We can then devise a new framework for IoT edge devices, implementing machine learning for audio signals

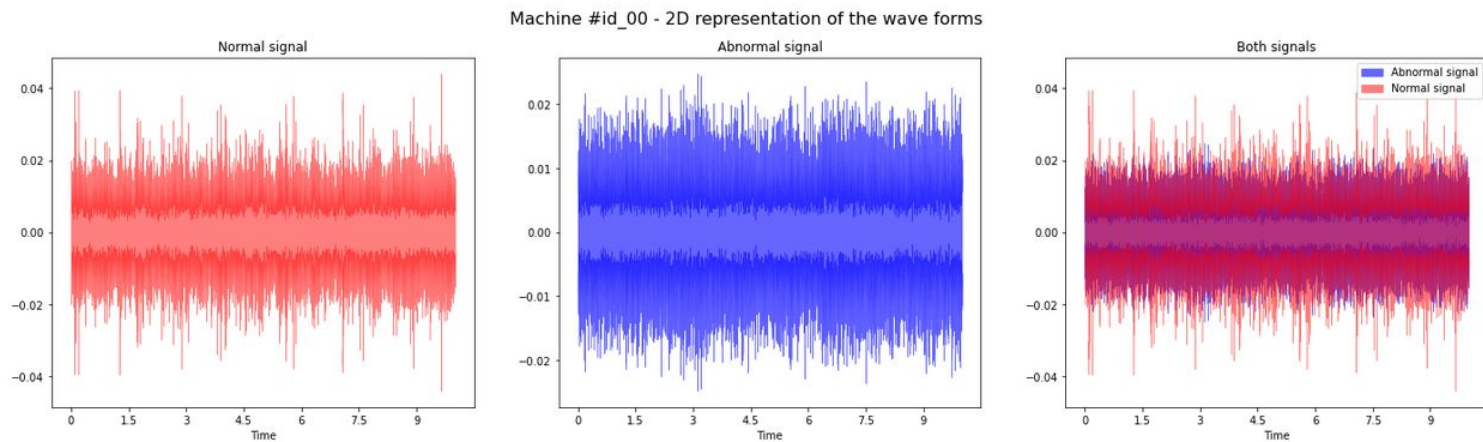


The Smart Audio Sensor Framework

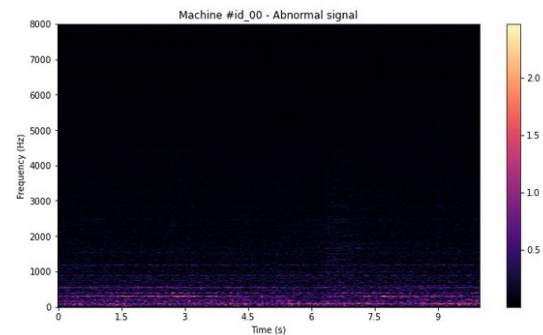
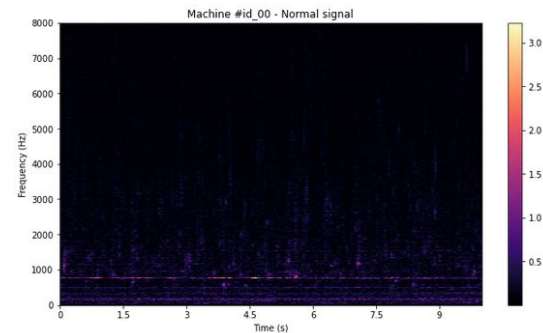
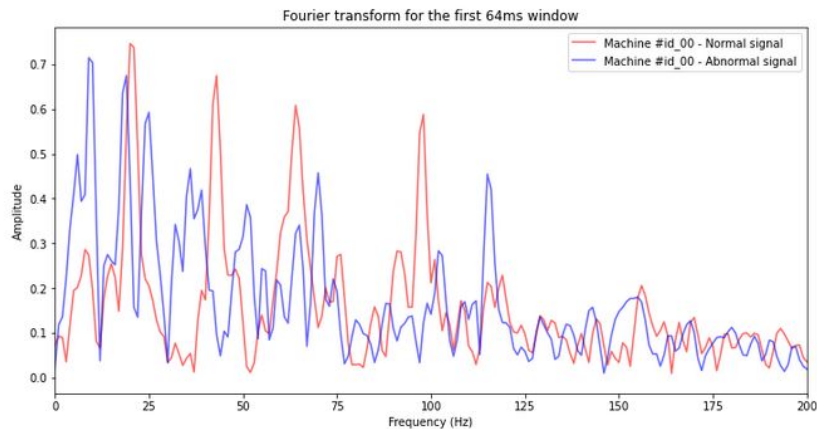




Visualizing Audio



Using Fourier Transforms

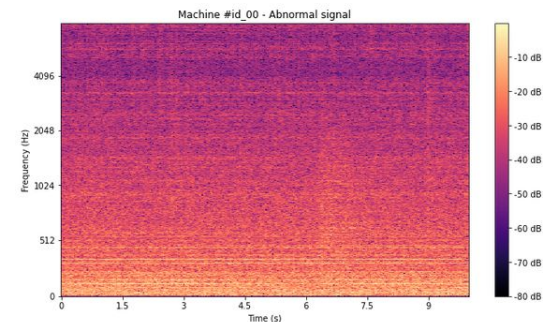
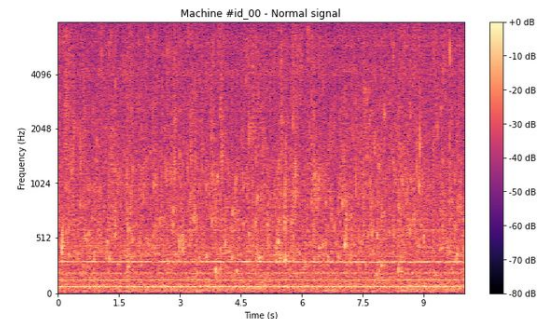


How do Humans Perceive Audio?

- Humans perceive audio logarithmically, hence why audio is measured in decibels (dB)

$$P_{dB} = 10 \log_{10} \left(\frac{P}{P_{ref}} \right)$$

- We can take a logarithmic transformation of the power spectrum, to help extrapolate audio features and carriers



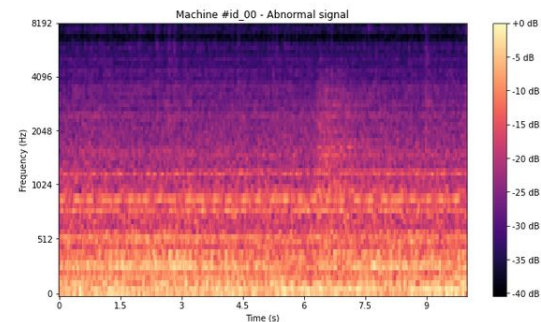
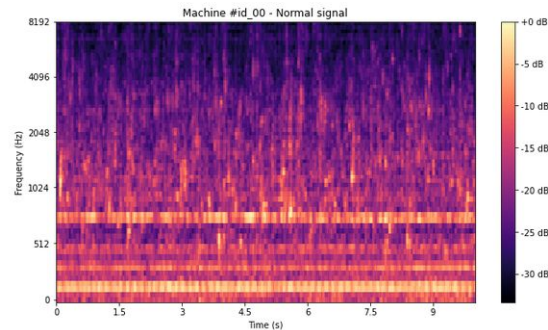


The Mel Scale

- However decibels are not good enough to model human hearing, resulting in the Mel Scale:

$$m = 2595 \log_{10} \left(1 + \frac{f}{700} \right)$$

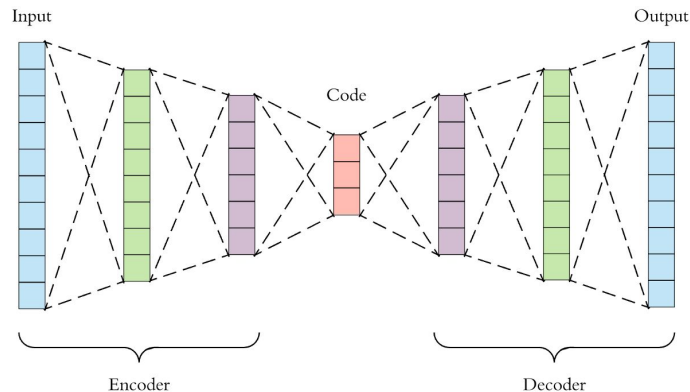
- The Mel Scale aims to correct for our perception of pitch, in equal intervals, however, this can also help a computer dilate the spectrogram for analysis





Autoencoder Topology

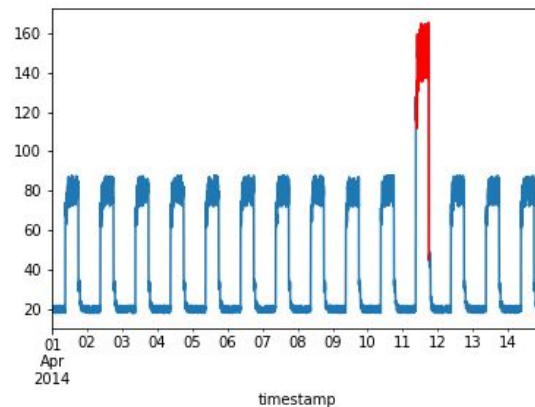
- Autoencoders are a unique form of artificial neural networks, that contain the same amount of inputs and outputs
- Through an Encoder and Decoder stage we can 'compress' information into a smaller dimension and train it on its ability to reconstruct the signal





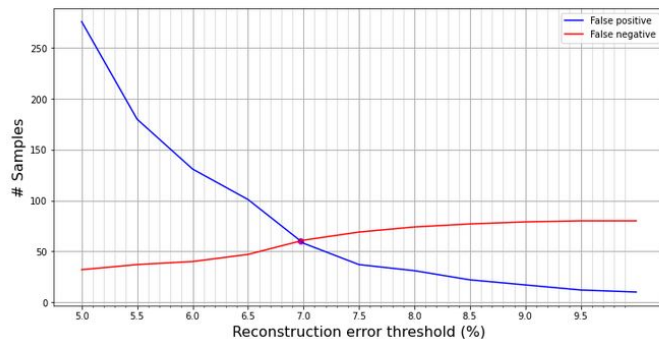
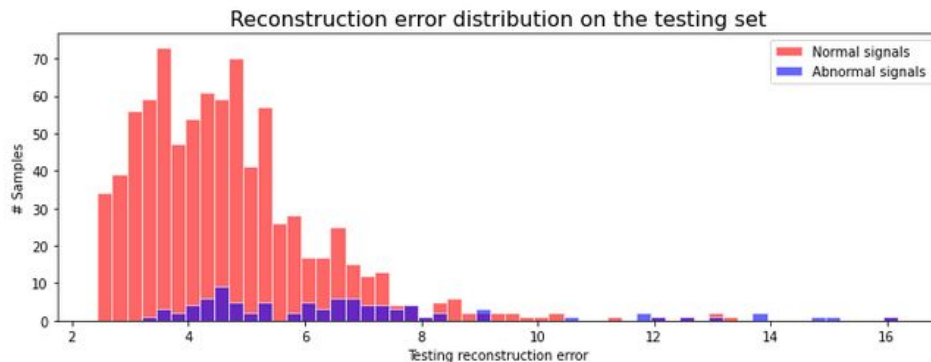
Using Autoencoders for Anomalous Detection

- Through autoencoders we can reconstruct our signal from a lower dimensional information based on the features of our input
- This can then be compared with the actual data stream, highlighting any anomalies





Anomalous Detection in an Audio Sample





Simple Autoencoder vs. Convolutional Autoencoder

| Layer (type) | Output Shape | Param # |
|---------------------------|---------------|---------|
| input_1 (InputLayer) | [(None, 320)] | 0 |
| dense (Dense) | (None, 128) | 41088 |
| dense_1 (Dense) | (None, 128) | 16512 |
| dense_2 (Dense) | (None, 16) | 2064 |
| dense_3 (Dense) | (None, 128) | 2176 |
| dense_4 (Dense) | (None, 128) | 16512 |
| dense_5 (Dense) | (None, 320) | 41280 |
| ===== | | |
| Total params: 119,632 | | |
| Trainable params: 119,632 | | |
| Non-trainable params: 0 | | |

| Layer (type) | Output Shape | Param # |
|---|---------------------|---------|
| ===== | | |
| input_7 (InputLayer) | [(None, 64, 32, 1)] | 0 |
| conv2d_16 (Conv2D) | (None, 64, 32, 32) | 320 |
| max_pooling2d_10 (MaxPoolin g2D) | (None, 32, 16, 32) | 0 |
| conv2d_17 (Conv2D) | (None, 32, 16, 32) | 9248 |
| max_pooling2d_11 (MaxPoolin g2D) | (None, 16, 8, 32) | 0 |
| conv2d_transpose_10 (Conv2D Transpose) | (None, 32, 16, 32) | 9248 |
| conv2d_transpose_11 (Conv2D Transpose) | (None, 64, 32, 32) | 9248 |
| conv2d_18 (Conv2D) | (None, 64, 32, 1) | 289 |
| ===== | | |
| Total params: 28,353 | | |
| Trainable params: 28,353 | | |
| Non-trainable params: 0 | | |