Corentin Léger - AI Research Engineer

Website, GitHub, LinkedIn, Google Scholar

Research Engineer with a strong foundation in Machine Learning and Software development with particular interest in Reinforcement Learning, Large Language Models and multi-agent systems.

SKILLS

- Programming: Python, Git, Bash, Web Development, SQL, Cloud Computing, CI/CD
- Frameworks: Jax, Numpy, PyTorch, TensorFlow, Scikit Learn, Optuna, Hydra, Pandas, Flask, Gym, pytest

Experience

Huawei

Paris, France

Research Engineer, Noah's Ark Lab

Mar 2025 - Present

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o Apply LLM agents with Machine Learning methods to automate Data Science pipelines. Focus on feature engineering and data preprocessing for tabular datasets to improve performance on Kaggle challenges.

Inria

Bordeaux, France

Research Engineer, Flowers Team

Dec 2023 - Jan 2025

- o Co-developed the Open-Source LLM-Culture software to simulate and analyze text evolution in LLM-based multi-agent systems [2]. The system models agent interactions based on neighbors outputs, task, and personality across generations. Built NLP (SpaCy, NLTK) and data visualization tools to evaluate text properties, as well as a web interface.
- o Contributed to a paper (ICLR 2025) to explore biases and attractors in multi-turn LLM interactions [1].
- o Co-Developed a Vivarium, a multi-agent simulator built in Jax for AI research and teaching, achieving real-time interaction with Web or Jupyter notebook clients. Supervised an intern and used the simulator in a Master's course at UPF Barcelona.

Inria AI Research Intern, Flowers and Mnemosyne Teams Bordeaux, France

May 2023 - Nov 2023

- o Developed ER-MRL, a Meta-Reinforcement Learning method that optimizes RNNs with Evolutionary Strategies, in order to improve Deep RL agents' adaptability in new environments [3] (Sb3, Gym, Optuna)
- Created a tutorial for parallelized hyper parameter search in the open source ReservoirPy library (500+ stars).

Connectiv-IT

Bordeaux, France

May 2022 - Aug 2022

Data Scientist Intern • Applied Pandas and Scikit-Learn to preprocess helicopter maintenance data, performing cleaning, outlier detection and

PUBLICATIONS

• [1] When LLMs Play the Telephone Game: Perez, J., Kovač, G., Léger, C., Colas, C., Molinaro, G., Derex, M., Oudeyer, P. Y., Moulin-Frier, C. (2024). In International Conference on Learning Representations (ICLR 2025)

imputation. Used statistical analysis (SciPy) and clustering (Scikit-Learn) to identify key trends in maintenance data

- [2] Cultural evolution in populations of Large Language Models: Perez, J., Léger, C., Ovando-Tellez, M., Foulon, C., Dussauld, J., Oudeyer, P. Y., Moulin-Frier, C. (2024). Arxiv preprint
- [3] Evolving Reservoirs for Meta Reinforcement Learning: *Léger, C., *Hamon, G., Nisioti, E., Hinaut, X., Moulin-Frier, C. (2024). In International Conference on the Applications of Evolutionary Computation (part of EvoStar 2024)
- [4] Early Empirical Results on Reinforcement Symbolic Learning: Radji, W., Léger, C., Bardisbanian, L. (2023). Research report published in HAL Inria

Selected Projects

- Open Source Contributions: Contributed to the Stable-Baselines3 RL library (9k+ stars). Helped creating an app to interpret RL policies, and benchmarked PPO and Policy Gradient algorithms with KANs.
- Built a tool to optimize multi-LLM agent systems on math tasks using evolutionary strategies during a 2-day hackathon. Matched GPT-4 performance with a system of three GPT-3.5 agents.

EDUCATION

Ecole Nationale Supérieure de Cognitique

Bordeaux, France

Sept. 2020 - Sept. 2023

Master of Science in Computer and Cognitive Sciences; GPA: 4.00 Activities: Bronze medal at French University Volley-Ball Championship 2023

Cycle Préparatoire de Bordeaux (CPBx)

Bordeaux, France

Bachelor of Science in Mathematics and Physics, Sport-Study contract with ASI Volley-ball

Sept. 2018 - Jun. 2020