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1/19/17

CS 171: Homework 1

1.

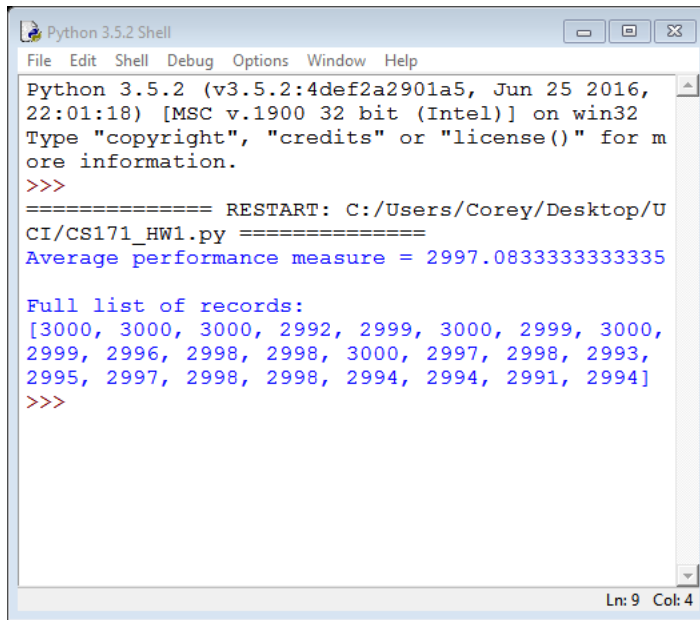
- a. Intelligence- The ability for one to perceive the world around them and the ability to retain this information for furthering their development.
- b. Artificial intelligence- Used to describe the intelligence of machines. There are many different levels but it's most commonly thought of exhibited traits that are rational and show learning for the sake of some goal.
- c. Agent- Something that operates in one's environment and is able to perceive it in some way in order to make advances toward a goal.
- d. Rationality- A quality that is associated with reason, and making decisions more so based on facts than opinions.
- e. Logical reasoning- The process of reaching a conclusion based on making rational decisions.

2. Some of the objections that Turing made still carry some weight today. The theological objection surely still carries weight, as there are still countless people who believe that man is the creation of God and that our intelligence is special, so of course they would rebuke the idea that machines are or could ever be "intelligent". I can't think of any new objections that are arising today, I feel as though most don't question the intelligence of machines and the inevitable "when" they will become comparable to human intelligence. In 2014 there was in fact a computer that was able to pass the Turing test, fooling around 33% of the judges. However many believe that Eugene, the computer that passed, isn't one of true intelligence and many deem it to have passed based on how intelligible some of its answers can be. There are expert who believe that the test will truly be beaten somewhere around the year 2029.

3.

Agent Type	Performance Measure	Environment	Actuators	Sensors
Playing Soccer	+Win -Lose	Soccer field	Legs, Head, Torso	Eyes, Ears
Exploring subsurface oceans of Titan	+New information gained -Probe lost	Subsurface oceans of Titan	Driving mechanisms, mechanical arms	Camera, Temperature gauge, chemical sensors
Shopping for used AI books online	Find book for a good price/quality	Online book stores	Mouse/ keyboard	Eyes
Playing a tennis match	+Win -Lose	Tennis court	Tennis racket, Legs	Eyes, Ears
Practicing tennis against a wall	Improved from before starting	Somewhere near a wall	Tennis racket, legs	Eyes, Ears
Performing a high jump	+Made the jump -Didn't make the jump	Track	Legs	Eyes
Knitting a sweater	Finish sweater	Home	Hands, needles	Eyes
Bidding on an item at an auction	Win item	Auction House	Arm (to hold up bidding sign)	Eyes, Ears

4.



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Python 3.5.2 (v3.5.2:4def2a2901a5, Jun 25 2016, 22:01:18) [MSC v.1900 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: C:/Users/Corey/Desktop/UCI/CS171_HW1.py =====
Average performance measure = 2997.0833333333335

Full list of records:
[3000, 3000, 3000, 2992, 2999, 3000, 2999, 3000, 2999, 2996, 2998, 2998, 3000, 2997, 2998, 2993, 2995, 2997, 2998, 2998, 2994, 2994, 2991, 2994]
>>>
```

5.

- a. No a simple reflex agent cannot be perfectly rational for this environment because the agent will continue moving and makes its performance measure drop.
- b. A reflex agent with a state, also known as a Model Based Agent, would be able to be rational for this environment as long as it properly kept track of which rooms were clean or not and then had some sort of measure to determine if all rooms were clean and to stop if that condition is met.
- c. If the agent is able to perceive the status of every square in the environment then it should only move to dirty squares so that it maximizes its performance measure and do so with the minimum amount of movements.