



Corey Bruyere

Front-End Web Developer



📍 Southern California

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About

I am a Front-End Developer with over 3 years of varied technical experience. I enjoy nerding out on front-end architecture, performance, accessibility, and maintainability. My speciality lies in building user-friendly front-end experiences for mid to large-scale websites using modern web standard technologies.

Expertise

Professional Capabilities

- Responsive Front-End Development
- Front-End Architecture
- UI/UX Development
- Site Planning
- Project Leadership
- SEO
- Code Reviews
- Style Guides
- Workflows/Tooling
- Testing
- Accessibility
- Performance
- Agile

Technical Skills

- HTML5
- CSS (SASS)
- JavaScript (jQuery)
- SVG
- OOCSS/BEM/ITCSS
- WAI-ARIA
- Microdata
- Git
- PHP
- Wordpress
- Shopify
- Woocommerce
- Magento
- Tools I've used on projects: Google Maps API, Twitter API, Node.js, Facebook API, Foundation, Compass, Bootstrap, PhantomCSS, Gulp, Grunt, npm, Bower, Ansible, + More

Experience

530medialab / *May 2011–March 2015*

I secured my my first part-time design internship at 530medialab. Working alongside developers everyday inevitably made me want to learn more about web development and, sure enough, a few months later I earned myself the title 'Jr. Front-End Developer'. In Early 2014 I was promoted to 'Front-End Developer'. At this point I presented the idea of building an in-house pattern library that we could use for each of our clients—everyone was on board. After planning with design and development team members, I redesigned our entire workflow and implemented a starter boilerplate to ensure each project we worked would be more maintainable, performance, and quicker to complete. Some of my other responsibilities included website maintenance, bug fixes, performance fixes, and being the office DJ.

Freelance / *March 2014–Present*

I freelance with another developer/designer friend of mine. We work with small to mid-sized businesses to brand and develop their web presence.

Revolve Clothing / *March 2015–Present*

I currently work with a team of front-end developers and designers. When I first started at Revolve I was tasked with coming up with a viable solution for optimizing the front-end of our codebase. I suggested we use a style guide, OOCSS, BEM, and coding conventions and guidelines at first and the whole team agreed. I was put in charge of planning and overseeing the development of our internal living style guide until it was ready to be worked on as a team. Once everyone on the front-end team was on board with our new workflow we got the design team involved and now it has become a staple in our design-to-development process. I'm still involved with maintaining the style guide but most of my responsibilities include: site performance audits, refactoring and modularizing old code, and building new

features.

Work

- [Teaching Kids Programming](#)
- [Hall of Fame](#)
- [Edge Products](#)
- [Shay Designs](#)
- [Arbor Collective](#)
- [Globe Strange Rumblings](#)
- [GroupY Network](#)
- [Cobb Tuning](#)
- [Revolve Clothing](#)
- Nike Winner Stays LA - *not live*
- Fung Consulting - *in development*
- AllPosters.com Emails
- Revolve Clothing Style Guide

Professional Goals

- I'm eager to learn more advanced Javascript and hope to find myself in an environment that allows me to do so.
- I aim to find a company culture where I can grow as an individual, a developer, and a team player.
- I plan on earning the title [Front-End Architect](#) at some point in my professional career.