



IBM Developer  
SKILLS NETWORK

# Winning Space Race with Data Science

<Name>

<Date>



# Outline

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- Executive Summary
- Introduction
- Methodology
- Results
- Conclusion
- Appendix

# Executive Summary

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- Summary of methodologies
  - Collection of data using Web Scraping and API
  - Exploratory Data Analysis (EDA) using data wrangling, data visualization, and the use of a dashboard to display information
  - Machine Learning
- Summary of all results
  - Valuable and interesting data is contained within open sources to the public
  - Through EDA, we can identify the best tools to calculate our predictions
  - Machine Learning allows us to predict the success of a landing

# Introduction

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- Can SpaceY feasibly compete with SpaceX?
- We can make a prediction based on the estimation of cost for launches and the percent chance of a successful landing of the first stage rocket



Section 1

# Methodology

# Methodology

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## Executive Summary

- Data collection methodology:
  - Data was obtained from SpaceX API and web scraping
- Perform data wrangling
  - Created a landing outcome label to better analyze data
- Perform exploratory data analysis (EDA) using visualization and SQL
- Perform interactive visual analytics using Folium and Plotly Dash
- Perform predictive analysis using classification models
  - Data was collected and then normalized. Then the data was split into train and test groups to be evaluated by four different models

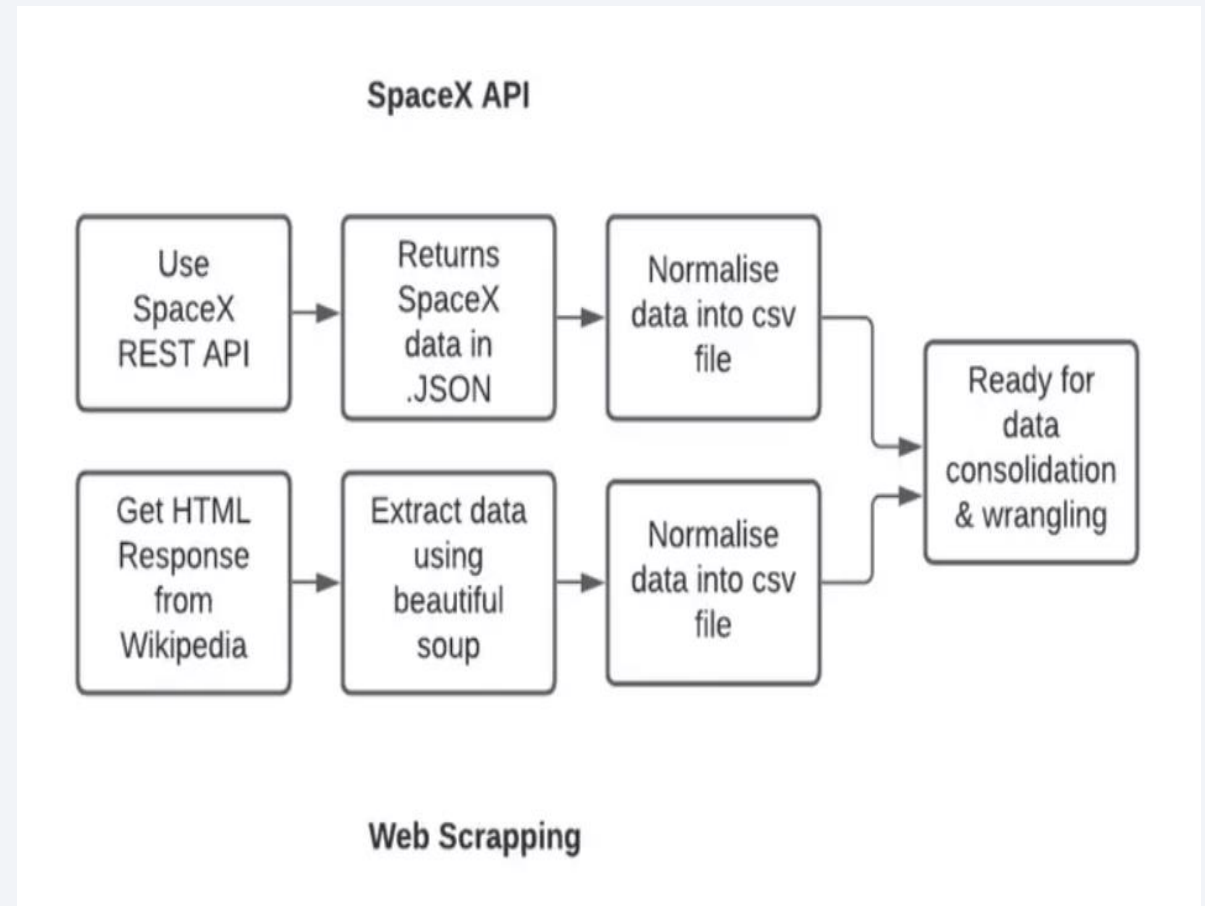
# Data Collection

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- Data was collected using SpaceX API and web scraping

# Data Collection – SpaceX API

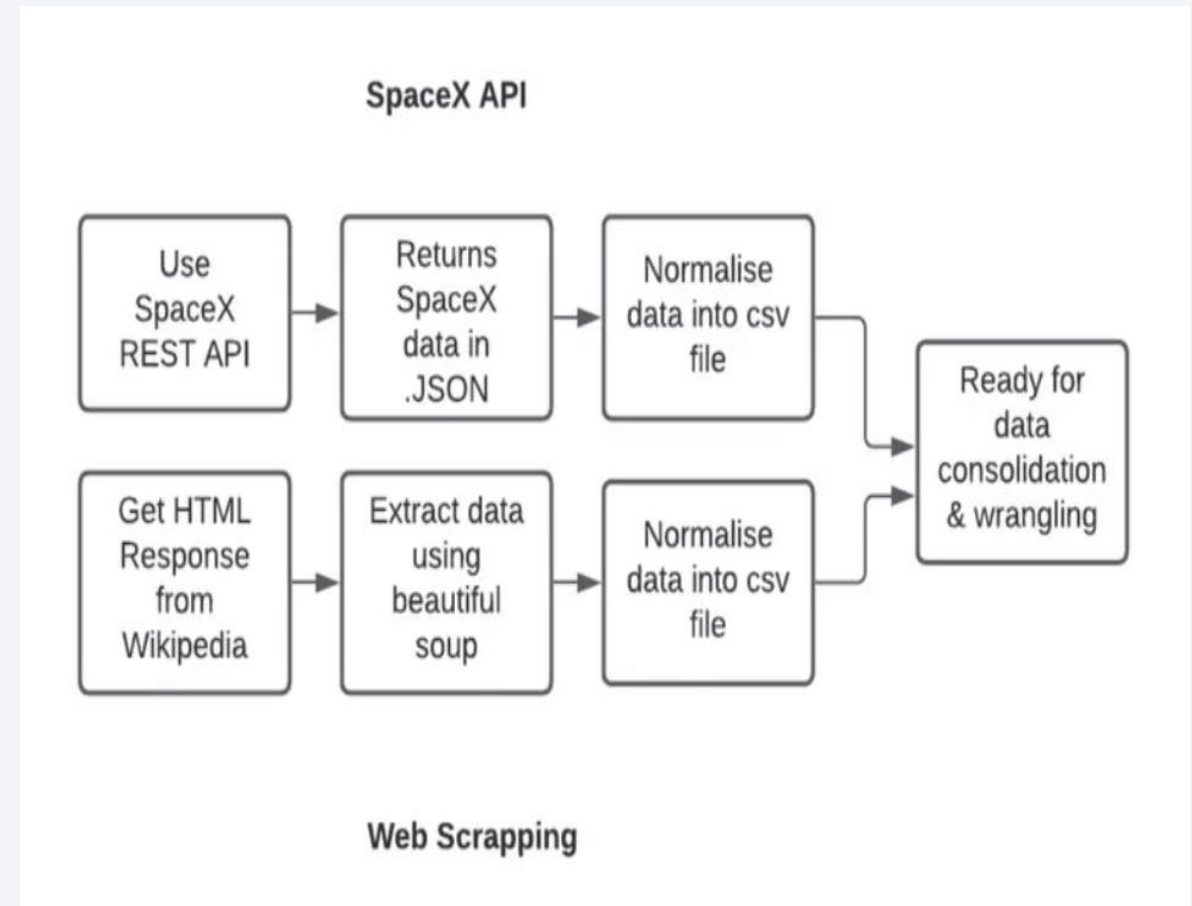
- Was collected from a public API through SpaceX
- <https://github.com/coreyreed/Data-Science-Capstone/blob/master/Data%20Collection%20API.ipynb>





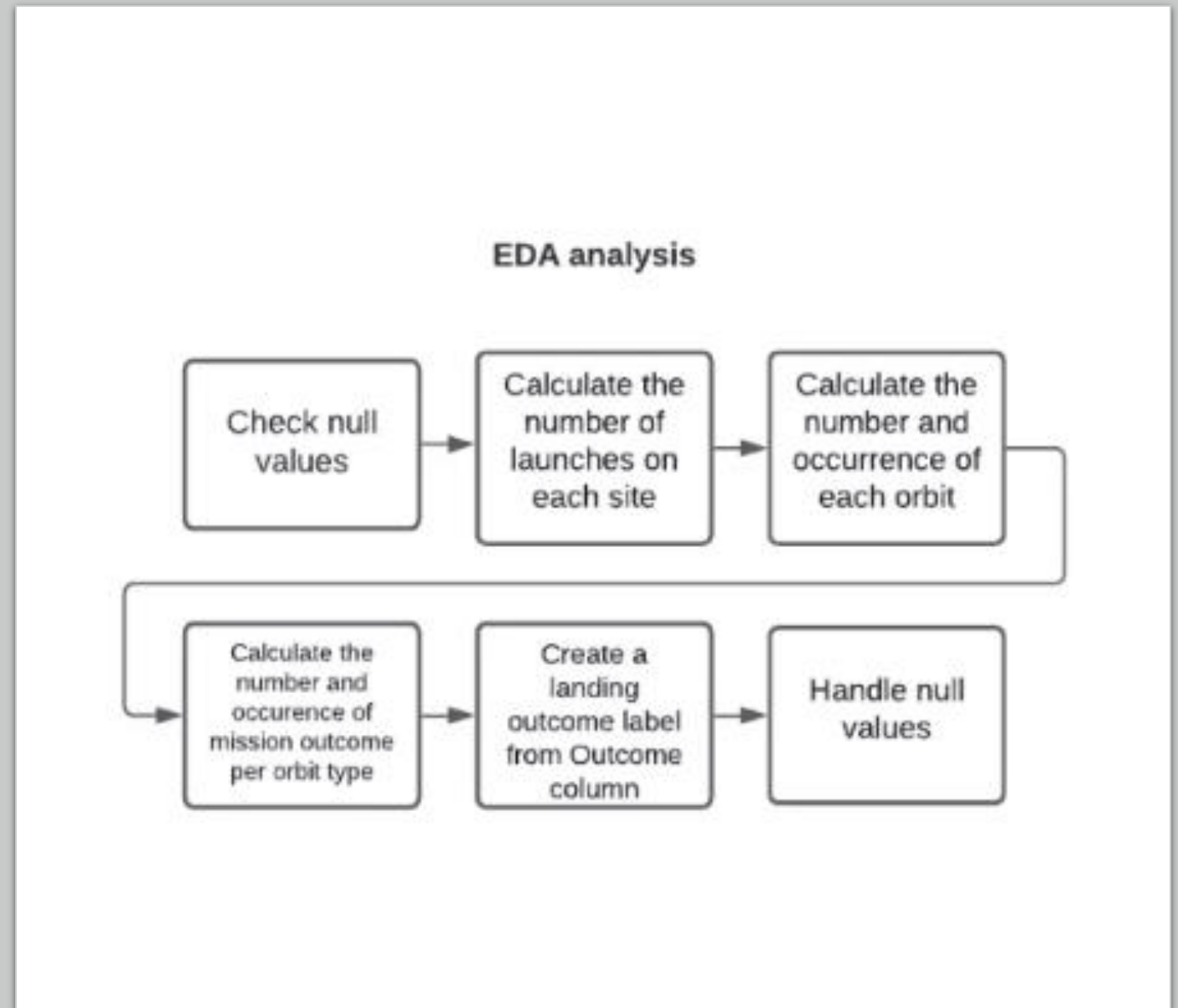
# Data Collection - Scraping

- Obtained from API can also be obtained through web scraping
- In this case, Wikipedia was used
- <https://github.com/coreyreed/Data-Science-Capstone/blob/master/Data%20Collection%20with%20Web%20Scraping.ipynb>



# Data Wrangling

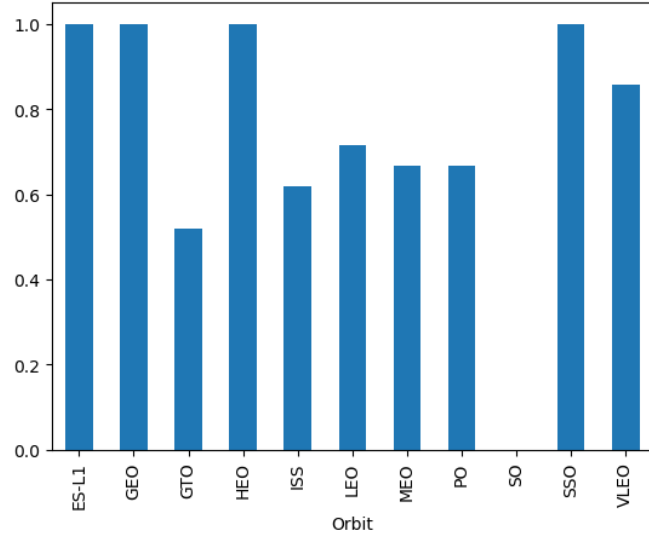
- Performed EDA on dataset
- Used this data to calculate number of launches, outcome of launches, creation of the outcome label, and the elimination of null values
- <https://github.com/coreyreed/Data-Science-Capstone/blob/master/EDA%20Data%20Wrangling.ipynb>



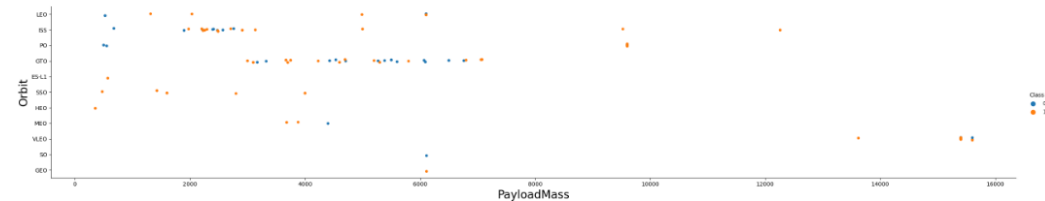
# EDA with Data Visualization

- Used scatter and bar graphs to visualize collected data
- <https://github.com/coreyreed/Data-Science-Capstone/blob/master/EDA%20with%20Visualization.ipynb>

```
# Plot a scatter point chart with x axis to be FlightNumber and y axis to be the Orbit, and hue to be the class value
sns.catplot(y="Orbit", x="FlightNumber", hue="Class", data=df, aspect = 5)
plt.xlabel("FlightNumber",fontsize=20)
plt.ylabel("Orbit",fontsize=20)
plt.show()
```



```
# Plot a scatter point chart with x axis to be Payload and y axis to be the Orbit, and hue to be the class value
sns.catplot(y="Orbit", x="PayloadMass", hue="Class", data=df, aspect = 5)
plt.xlabel("PayloadMass",fontsize=20)
plt.ylabel("Orbit",fontsize=20)
plt.show()
```



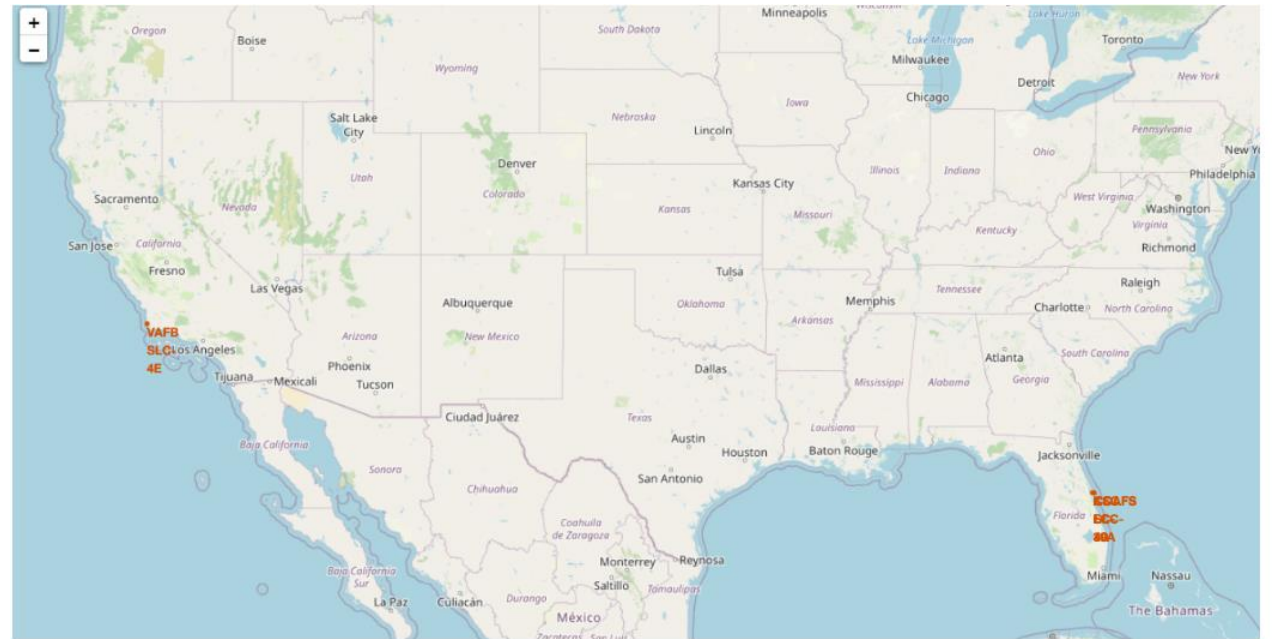
# EDA with SQL

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- Display unique launch sites
- First 5 launch sites beginning with CCA
- Total payload carried by NASA boosters
- Average payload carried by F9
- Date of first successful landing
- Name of boosters to successfully carry payloads between 4000-6000 kg
- Total number of successes and failures
- Name of booster that carried max payload
- Failed landings in 2015
- Ranking of outcomes between 2010-2017
- <https://github.com/coreyreed/Data-Science-Capstone/blob/master/EDA%20with%20SQL%20Data%20Wrangling.ipynb>

# Build an Interactive Map with Folium

- Markers: Launch Sites
- Circles: Highlighted Areas at specific coordinates
- Marker Clusters: Groups of events
- Lines: Distance between coordinates
- <https://github.com/coreyreed/Data-Science-Capstone/blob/master/Interactive%20visual%20Analytics%20with%20Folium.ipynb>





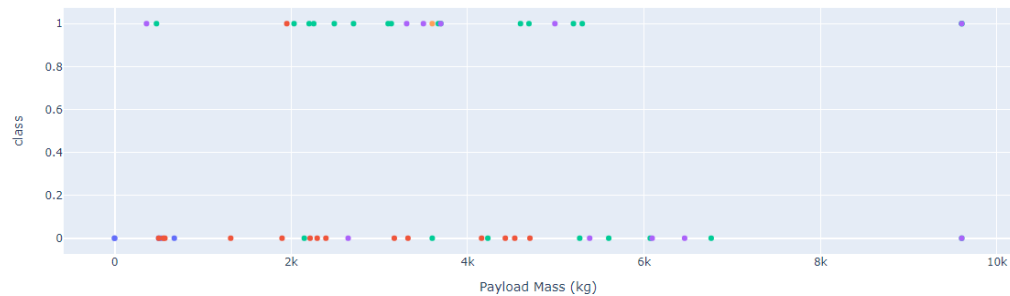
# Build a Dashboard with Plotly Dash

- Utilized pie charts and scatter plots to visualize payload range and percentages of launches by site
- <https://reedcahq-8050.theiadocker-0-labs-prod-theiak8s-4-tor01.proxy.cognitiveclass.ai/>
- <https://github.com/coreyreed/Data-Science-Capstone/blob/master/Dashboard%20Application%20with%20Plotly%20Dash.ipynb>

Payload range (Kg):

0100

All sites - payload mass between 0kg and 9,600kg



## SpaceX Launch Records Dashboard

All Sites

Total Success Launches By Site



# Predictive Analysis (Classification)

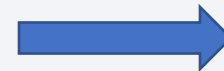
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- Four models to make predictions: logistic regression, SVM, decision tree, and k nearest neighbor
- Prepare and Normalize data, Train and test data, make calculations and compare results

Prepare and  
Normalize  
data



Train and  
test data

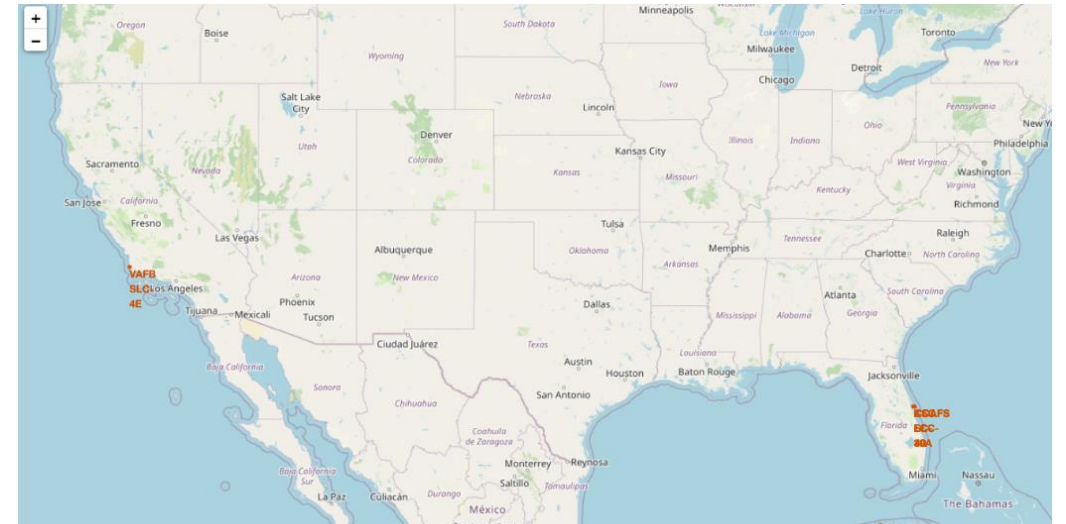
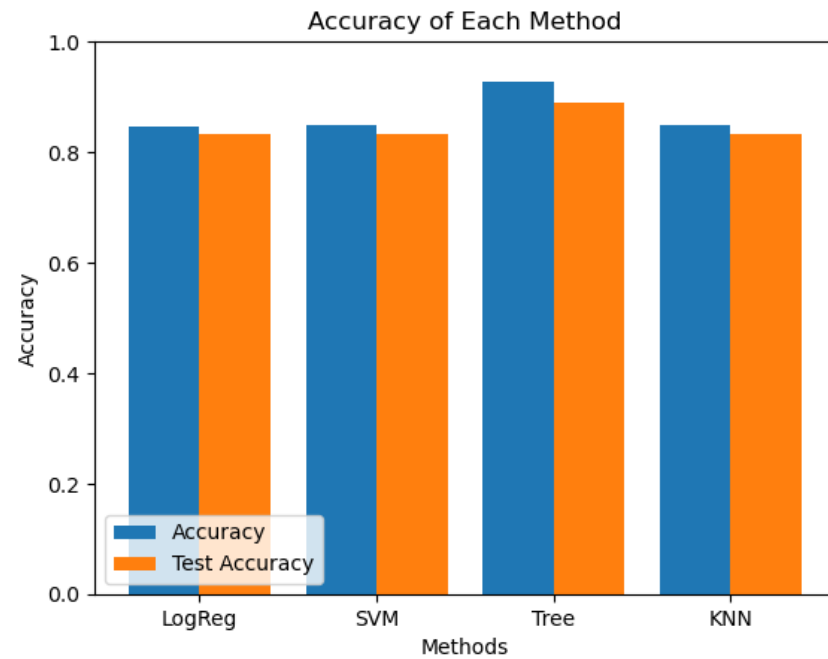


Make  
calculations  
and compare  
results

<https://github.com/coreyreed/Data-Science-Capstone/blob/master/Machine%20Learning%20Prediction.ipynb>

# Results

- Almost all launches were successful
- Average payload is 2928 kg
- The number of successful landings continued to increase after 2015, the year of the first success
- Most launches were on the east coast
- Decision Tree shown to have the best accuracy and test accuracy





The background of the slide is an abstract composition. It features a dark blue field on the left side, which transitions into a complex pattern of diagonal streaks in shades of blue, red, and teal on the right. These streaks have a textured, almost woven appearance. Overlaid on this pattern is a faint, light blue grid that recedes into the distance, creating a sense of depth and perspective.

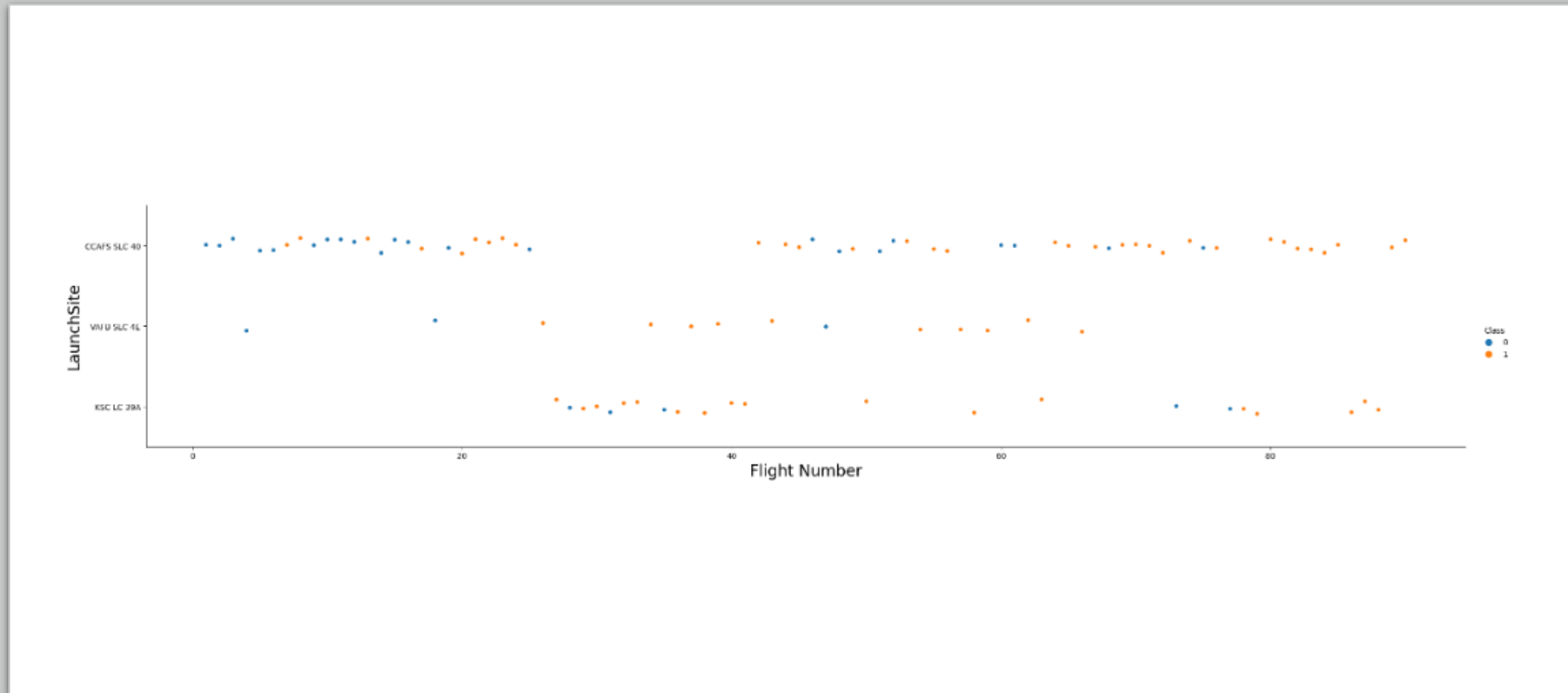
Section 2

# Insights drawn from EDA

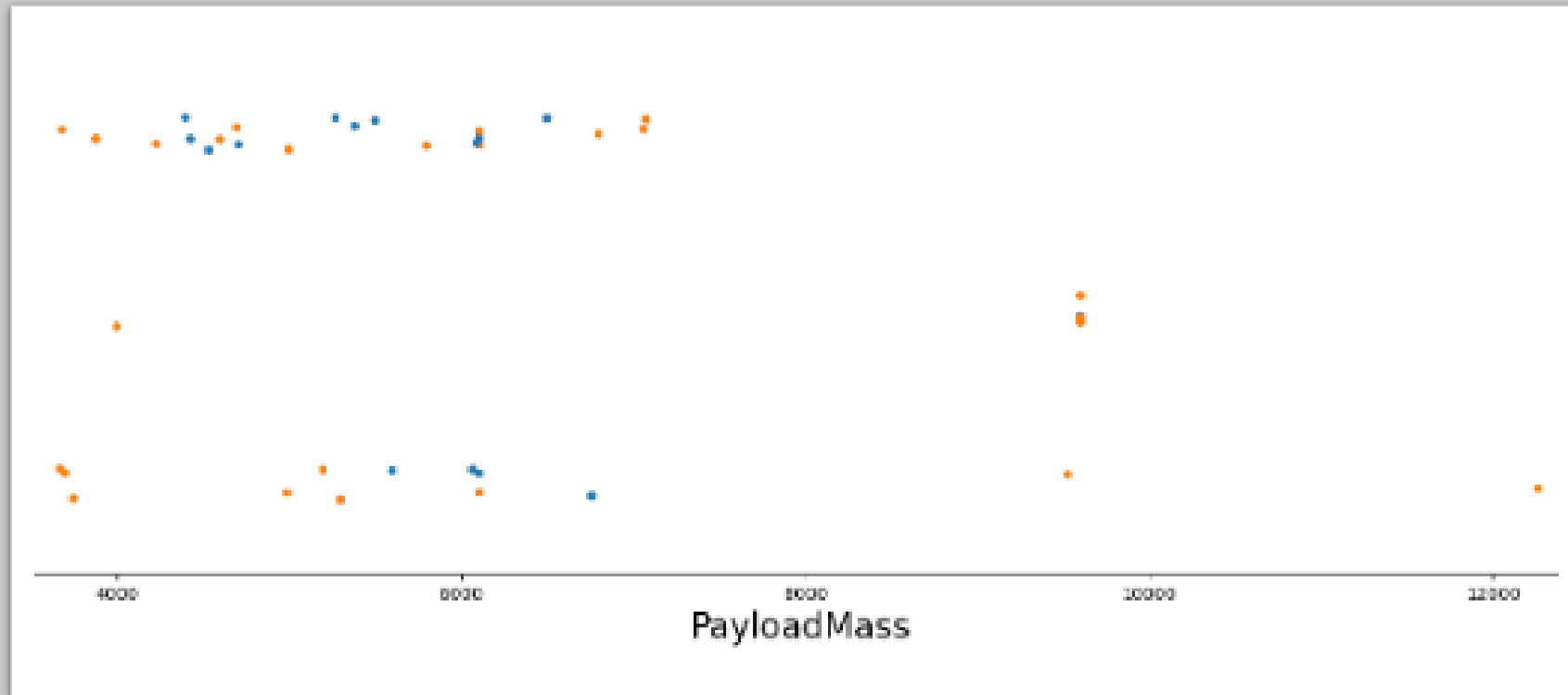


# Flight Number vs Launch Site

- CCAF5 SLC 40 had the most successes and is where most launches occur
- Success rate increases over time





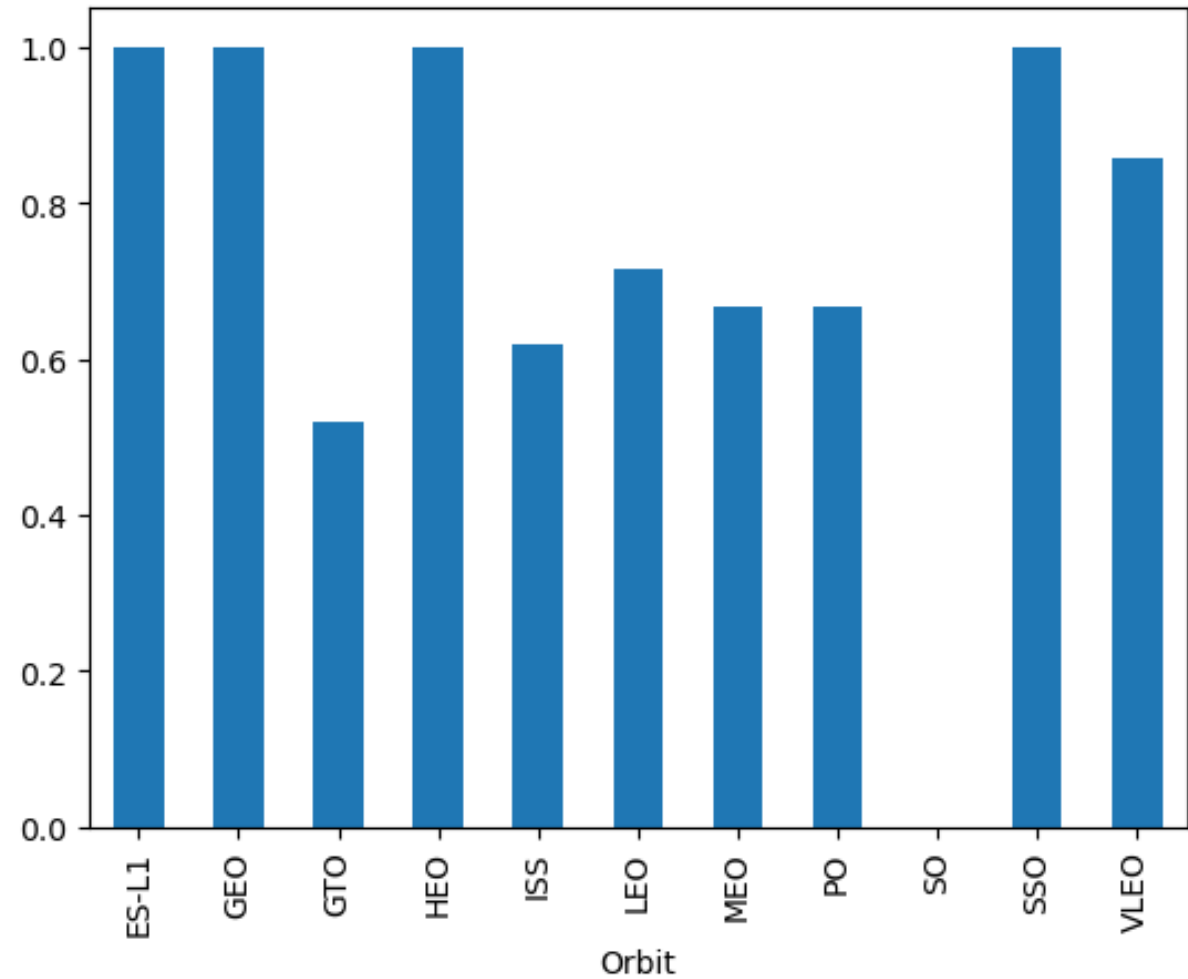


## Payload vs. Launch Site

- Payloads over 9000 kg have excellent success

# Success Rate vs. Orbit Type

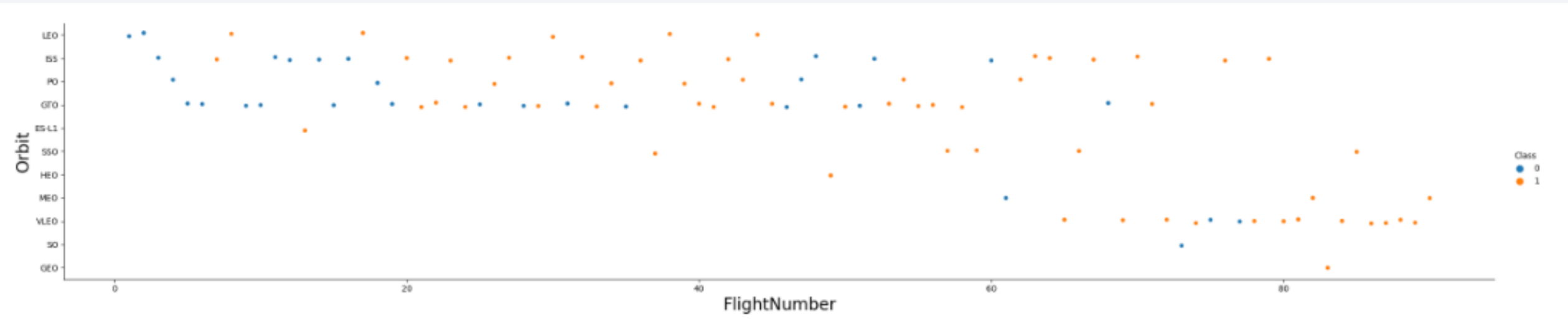
- ESL-L1, GEO, HEO, and SSO have the highest rate of success



# Flight Number vs. Orbit Type

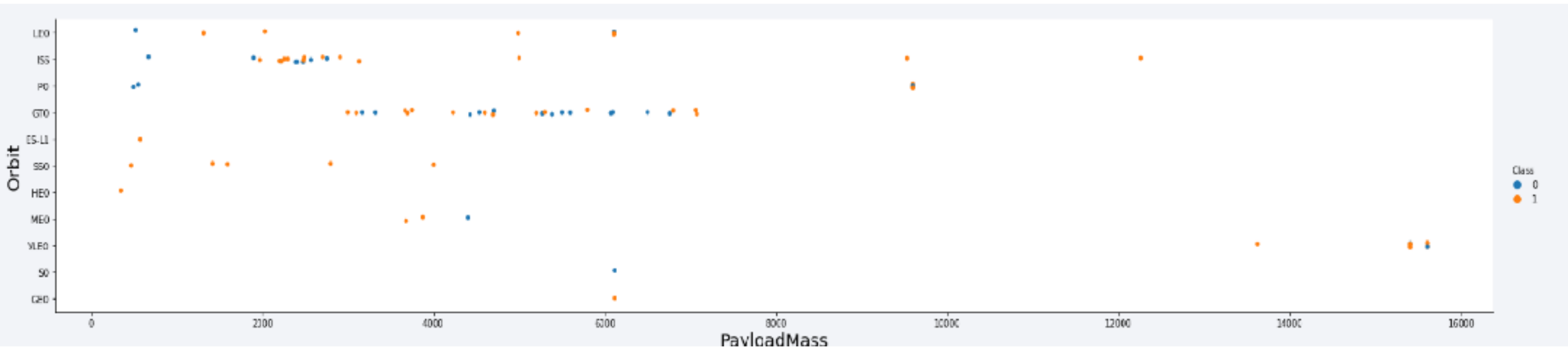
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- Rate of success increased in all orbits



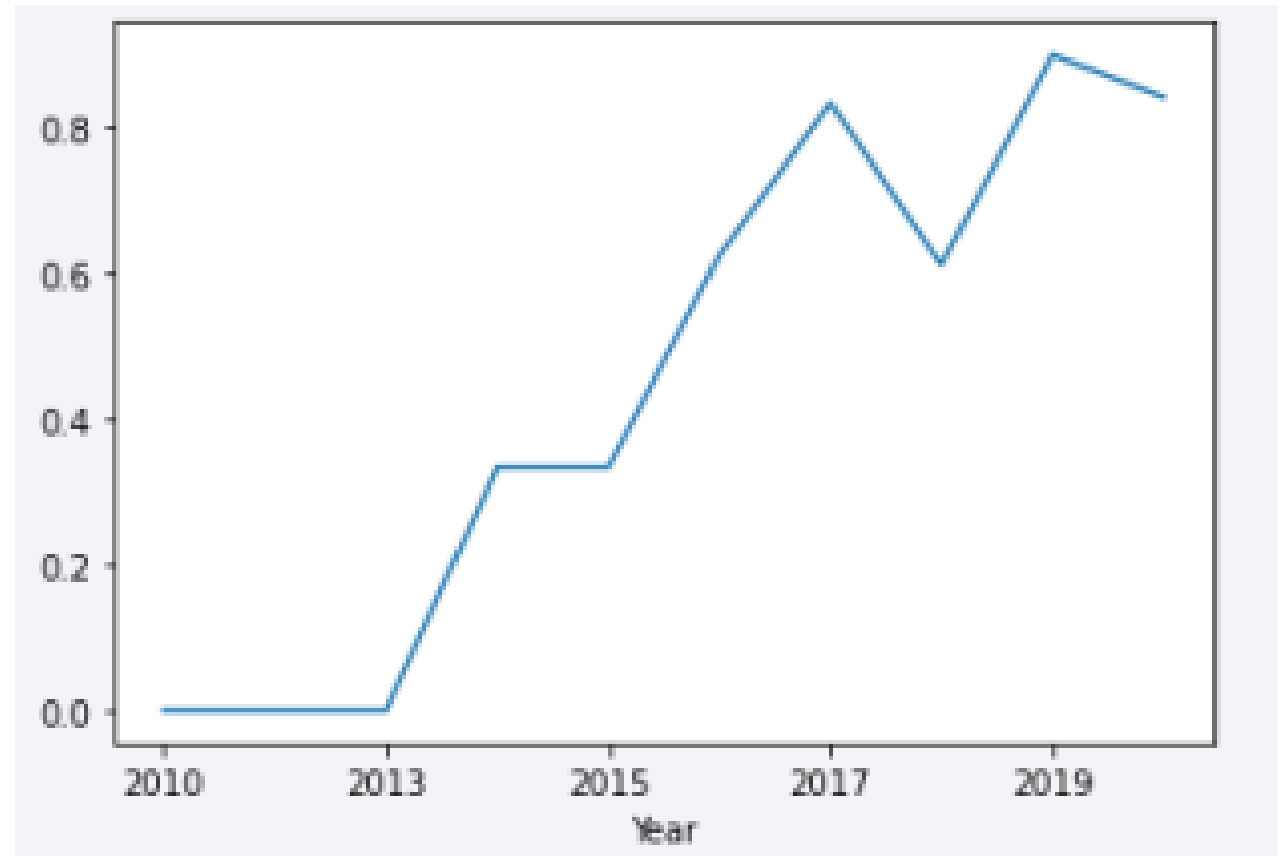
## Payload vs. Orbit Type

- ISS uses different size payloads and high success rate
- Few SO and GEO launches



# Launch Success Yearly Trend

- Success increased from 2013-2020
- 2010-2013 saw little success





# All Launch Site Names

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- Use launch\_site query to find results

Launch Site
CCAFS LC-40
CCAFS SLC-40
KSC LC-39A
VAFB SLC-4E

# Launch Site Names Begin with 'CCA'

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Date	Time UTC	Booster Version	Launch Site	Payload	Payload Mass kg	Orbit	Customer	Mission Outcome	Landing Outcome
2010-06-04	18:45:00	F9 v1.0 B0003	CCAFS LC-40	Dragon Spacecraft Qualification Unit	0	LEO	SpaceX	Success	Failure (parachute)
2010-12-08	15:43:00	F9 v1.0 B0004	CCAFS LC-40	Dragon demo flight C1, two CubeSats, barrel of Brouere cheese	0	LEO (ISS)	NASA (COTS) NRO	Success	Failure (parachute)
2012-05-22	07:44:00	F9 v1.0 B0005	CCAFS LC-40	Dragon demo flight C2	525	LEO (ISS)	NASA (COTS)	Success	No attempt
2012-10-08	00:35:00	F9 v1.0 B0006	CCAFS LC-40	SpaceX CRS-1	500	LEO (ISS)	NASA (CRS)	Success	No attempt
2013-03-01	15:10:00	F9 v1.0 B0007	CCAFS LC-40	SpaceX CRS-2	677	LEO (ISS)	NASA (CRS)	Success	No attempt

# Total Payload Mass

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- Sum all payloads beginning with CRS

**Total Payload (kg)**

**111.268**

# Average Payload Mass by F9 v1.1

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- Calculate the average payload mass carried by booster version F9 v1.1

Avg Payload (kg)
2.928

# First Successful Ground Landing Date

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- Filtered data to find min value

**Min Date**

**2015-12-22**



## Successful Drone Ship Landing with Payload between 4000 and 6000

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- Boosters that have successfully landed on drone ship and had payload mass greater than 4000 but less than 6000
- Filter the results

Booster Version
F9 FT B1021.2
F9 FT B1031.2
F9 FT B1022
F9 FT B1026

# Total Number of Successful and Failure Mission Outcomes

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- Use code to find number of occurrences of each group

Mission Outcome	Occurrences
Success	99
Success (payload status unclear)	1
Failure (in flight)	1

# Boosters Carried Maximum Payload

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## Booster Version (...)

F9 B5 B1048.4

F9 B5 B1048.5

F9 B5 B1049.4

F9 B5 B1049.5

F9 B5 B1049.7

F9 B5 B1051.3

## Booster Version

F9 B5 B1051.4

F9 B5 B1051.6

F9 B5 B1056.4

F9 B5 B1058.3

F9 B5 B1060.2

F9 B5 B1060.3

# 2015 Launch Records

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- Only two failed landings

Booster Version	Launch Site
F9 v1.1 B1012	CCAFS LC-40
F9 v1.1 B1015	CCAFS LC-40

## Rank Landing Outcomes Between 2010-06-04 and 2017-03-20

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- Ranking of all landing outcomes

Landing Outcome	Occurrences
No attempt	10
Failure (drone ship)	5
Success (drone ship)	5
Controlled (ocean)	3
Success (ground pad)	3
Failure (parachute)	2
Uncontrolled (ocean)	2
Precluded (drone ship)	1

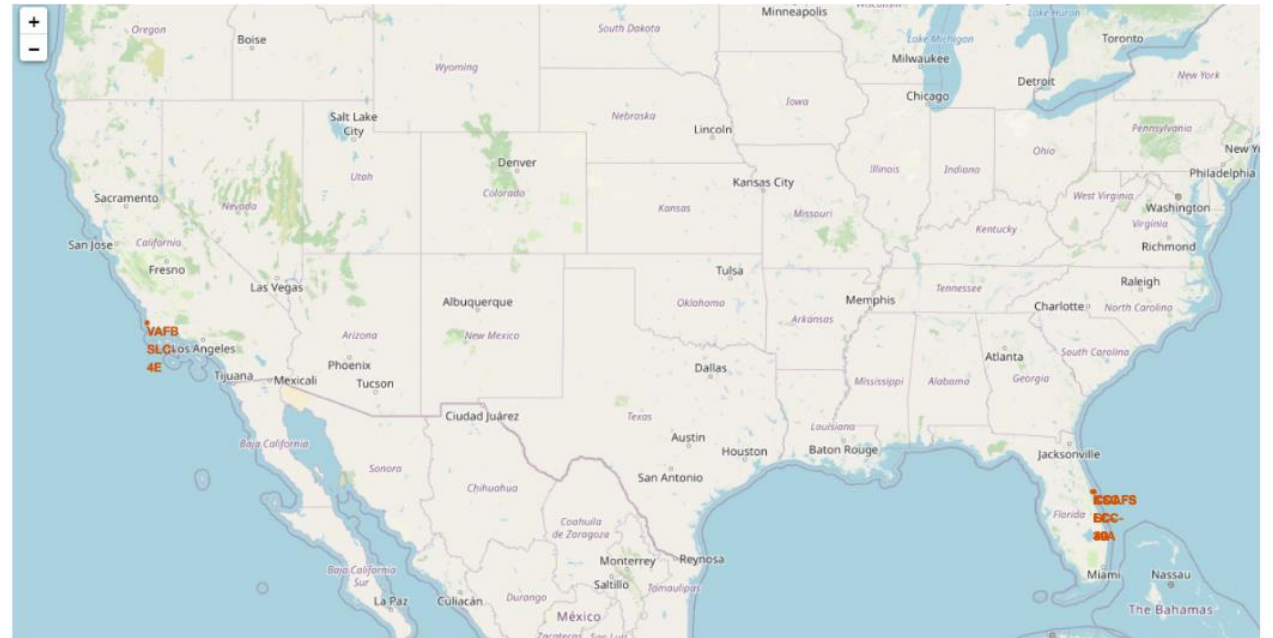
A satellite view of Earth from space, showing the curvature of the planet and city lights at night. The background is a deep blue gradient.

Section 3

# Launch Sites Proximities Analysis

# All Launch Sites

- Launch sites are all on the coasts and near roads



# Outcomes by Site

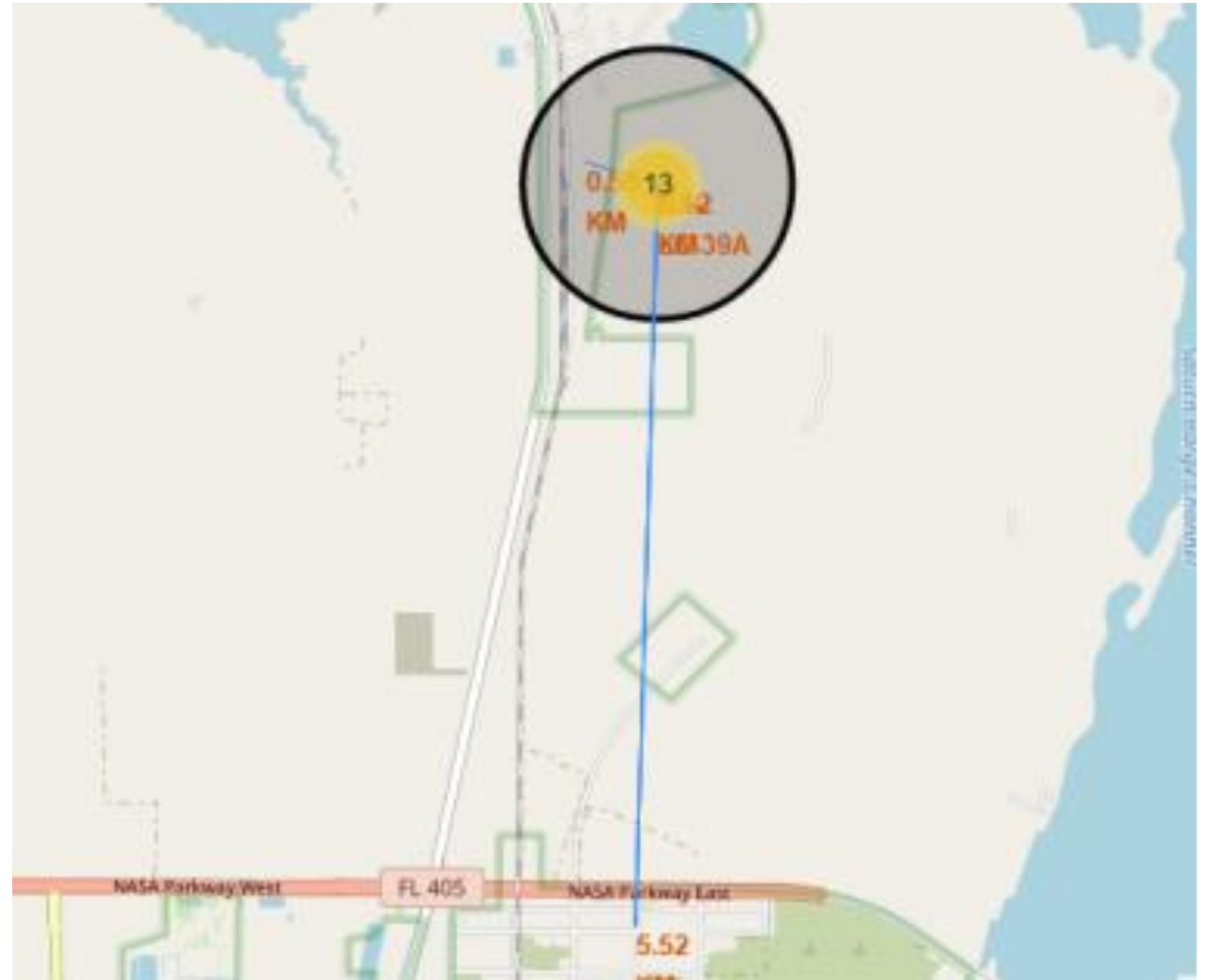
- Green indicates success; red indicates failure





# Distance to Roads

- All launch sites are within reasonable distance to roads for safety purposes



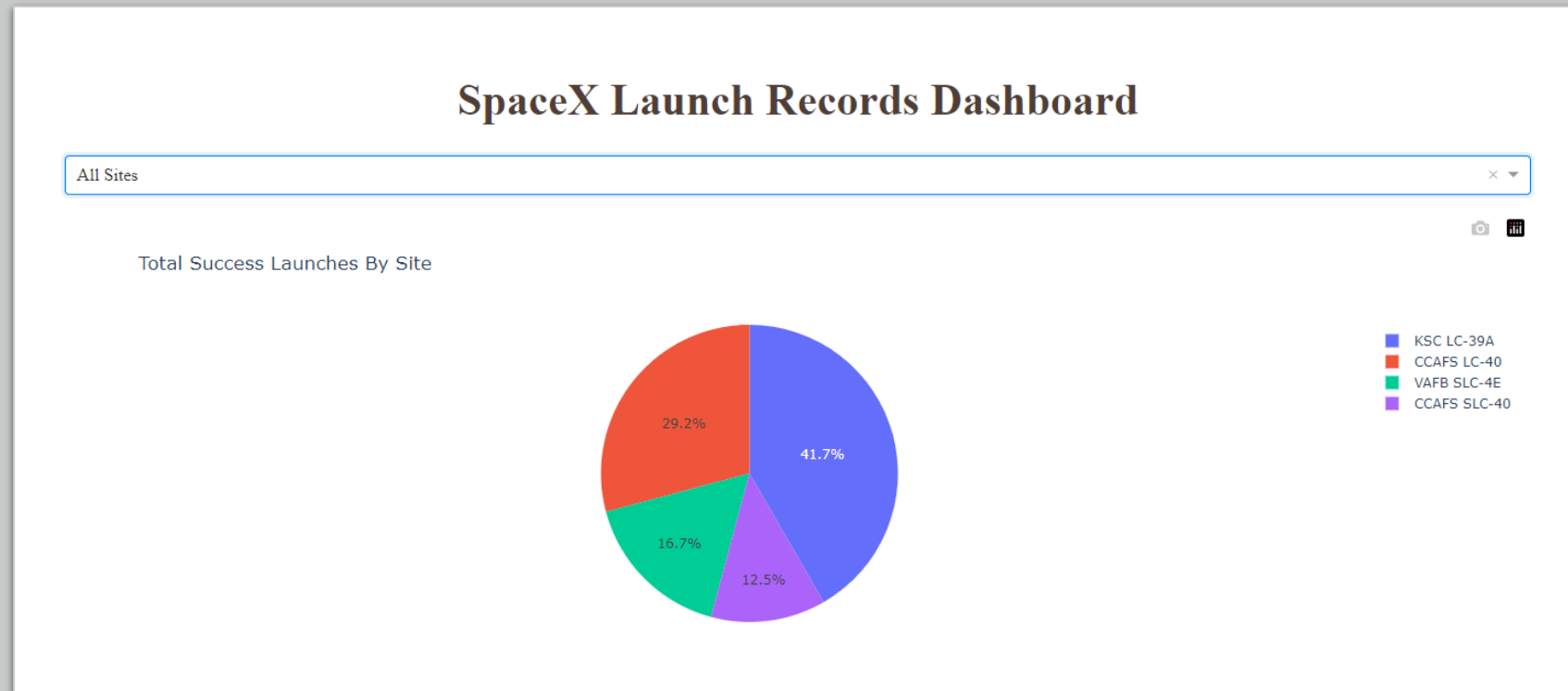


Section 4

# Build a Dashboard with Plotly Dash

# Successful Launches by Site

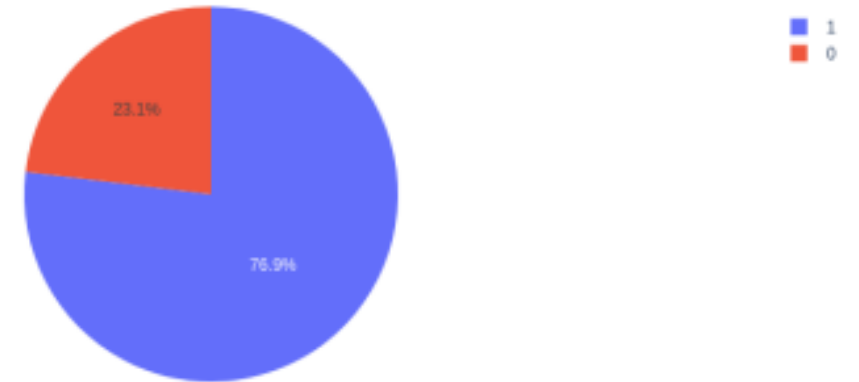
- From the chart, the location of each launch has an impact on the success rate



# Most Successful Launch Site

- KSC LC-39A has a 76.9% success rate

Total Launches for site KSC LC-39A



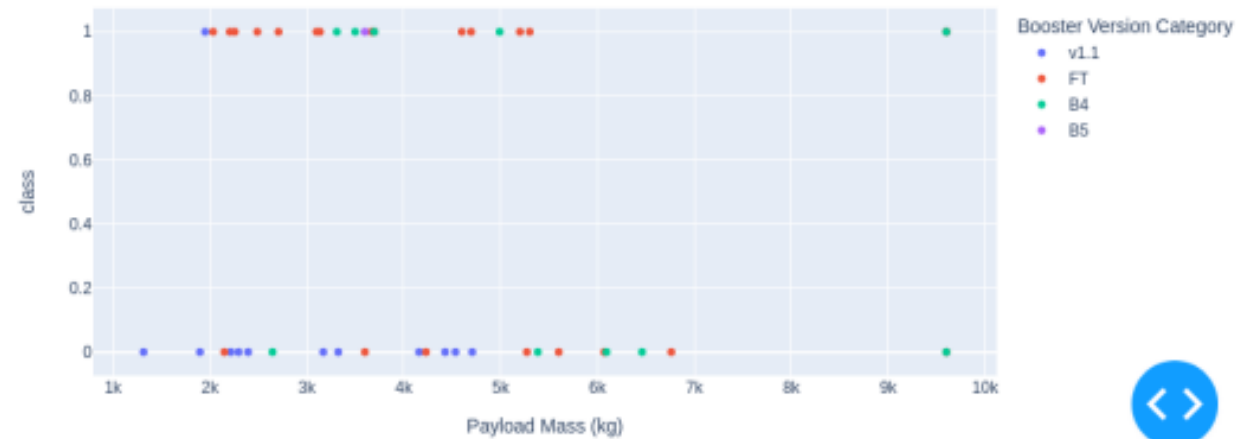
# Payload vs Launch Orbit

- Payloads > 6000 kg and FT boosters have the highest success rate

Payload range (Kg):



All sites - payload mass between 1,000kg and 10,000kg





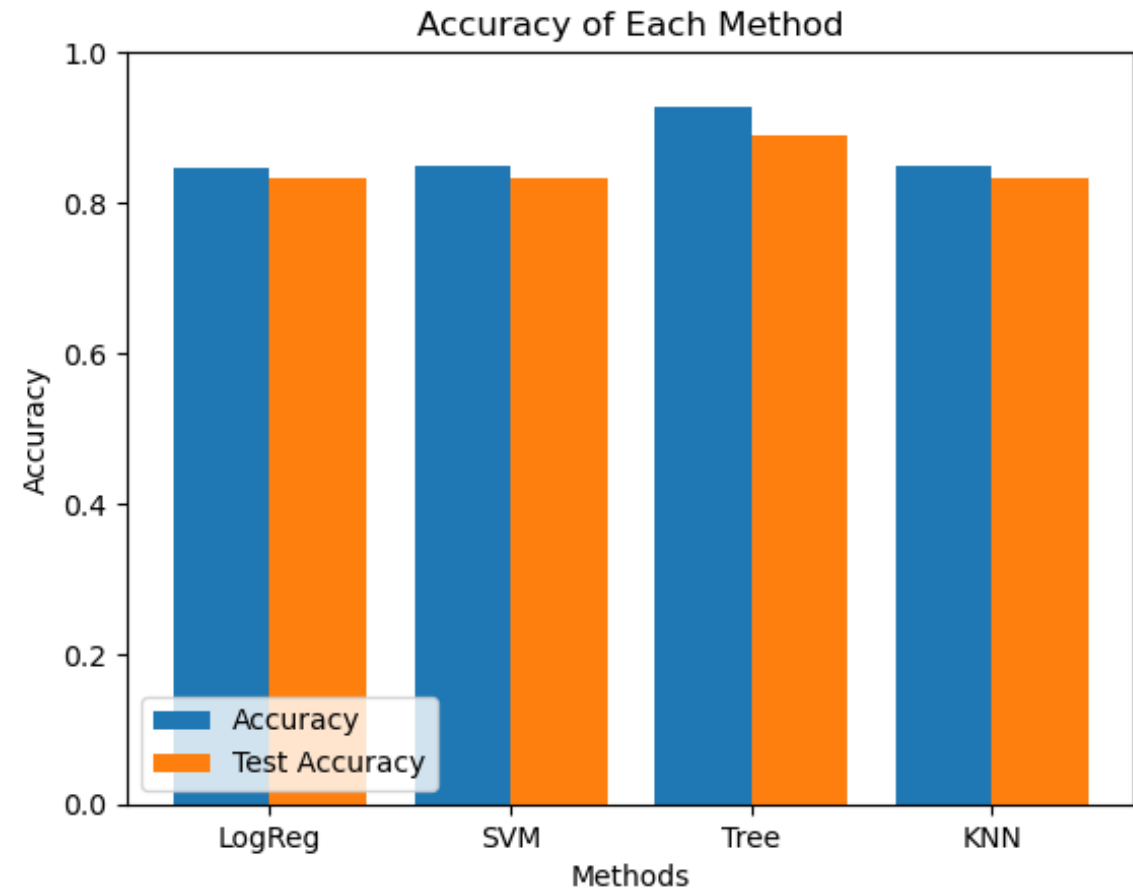
Section 5

# Predictive Analysis (Classification)



# Classification Accuracy

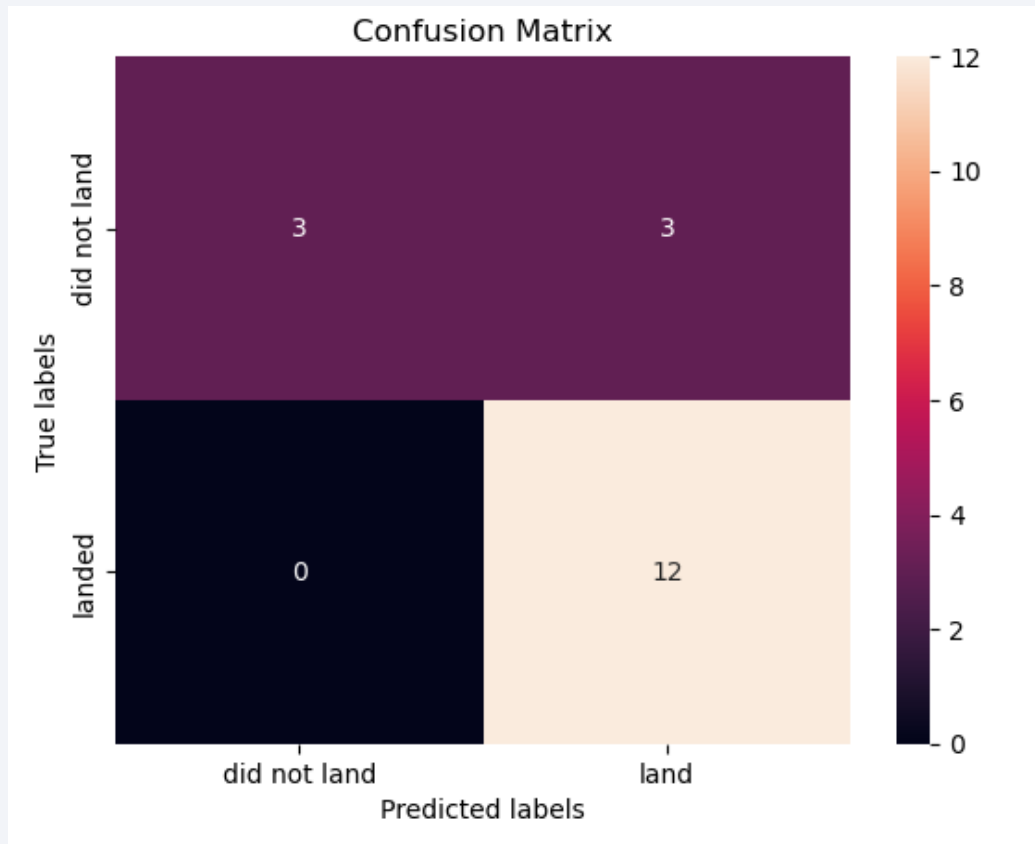
- Four Models were tested
- Decision Tree shown to have the most accuracy and test accuracy



# Confusion Matrix

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- X of Decision tree shows the accuracy of the model





# Conclusions

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- The best launch site is KSC LC-39A
- Ideal payload mass is greater than 7000 kg, preferably about 9000 kg
- Decision Trees are very accurate models
- Most launches were successful from the beginnings, but they continued to improve over time
  - Possibly work done from 2010-2013 allowed for this high success rate

# Appendix

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- Some charts and images do not show up on GitHub, so screenshots were taken from Watson Studio

Thank you!

