

- Prompt: The prompt provided for the lesson
- **Registers:** The values of all of the registers, will be updated on each run of code, initially undefined
- Code Text: The text editor for writing and editing the code to be submitted.
- Main Menu: Takes you back to the main menu
- **Hint:** Button displays a pop-up containing the hint for this lesson.
- **Submit Code:** Runs code and checks solution, will save submissions to SMIP/lesson_files/Submissions/{lesson title}(Submission).s
- **Previous Lesson:** Takes you to the previous lesson in the session.
- Reference: Gives a drop down of the references provided for this lesson, select them to open
- **Next Lesson:** Take you to the next lesson in the session.