

## COMP500 / ENSE501: Week 7 – Exercise:

**EXERCISE NAME:** The Tree

Create a program that outputs an ASCII art tree based upon the user's desired height.

The program must start by querying the user for a tree height. It must then output the corresponding tree. The leaves of the tree must alternate between '\*' and '+' symbols. Ensure the base of the tree is printed centred with the bottom row of the tree.

After printing the tree, print eight random presents. Randomly pick a symbol for each of the eight presents. Choose from these ten possible symbols: '!', '@', '#', '\$', '%', '\&', '\\*', '-' and '='.

Finally, the program must print a happy mid-semester class break message as shown below.

For example, when the user selects a tree height of 7, the following occurs:

Tree heights of 3 and greater are acceptable. The program must validate the user's input. For example:

```
How tall? 3

Invalid! Must be greater than two!
```



For example, when the user selects a tree height of 8, the following occurs:

For example, when the user selects a tree height of 3, the following occurs:

Declare and define at least **five** useful functions in addition to the main function.

Do not use global variables or **goto!** Follow good programming standards for code layout whitespace, naming and commenting. Ensure your C source code can successfully compile. Test your program with a variety of inputs and ensure the resulting program output is exactly as described above.