

## COMP500 / ENSE501: Week 11 – Exercise:

EXERCISE NAME: *Bubble Sort*

The following program source code is incomplete:

```
1  #include <stdio.h>
2
3  typedef int(*compare_func)(int, int);
4
5  void swap(int* p1, int* p2);
6  int ascending(const int a, const int b);
7  int descending(const int a, const int b);
8  void print_array(int* the_array, const int size);
9  void bubble(int* the_array, const int size, compare_func func);
10
11 int main(void)
12 {
13     int data[] = { 2, 16, 4, 81, 1, 43, 12, 23, 50 };
14
15     printf("Unsorted:          ");
16     print_array(data, 9);
17
18     // TODO: 2) CALL bubble WITH data SORT ascending:
19
20     printf("Ascending Order:  ");
21     print_array(data, 9);
22
23     // TODO: 3) CALL bubble WITH data SORT descending:
24
25     printf("Descending Order: ");
26     print_array(data, 9);
27
28     return 0;
29 }
30
31 void bubble(int* the_array, const int size, compare_func func)
32 {
33     for (int pass = 1; pass <= size; ++pass)
34     {
35         for (int count = 0; count <= size - 2; ++count)
36         {
37             // TODO: 1) Insert code here...
38         }
39     }
40 }
```

Define the **swap** function. This function must swap the values pointed to by the **p1** and **p2** reference parameters. This function must have no side effects.

Define the **ascending** function. This function must return is **b** less than **a**. This function must have no side effects.

Define the **descending** function. This function must return is **b** greater than **a**. This function must have no side effects.

Define the **print\_array** function such that it outputs **the\_array** input parameter in the following style:

```
{ 2, 16, 4, 81, 1, 43, 12, 23, 50 }
```

At // **TODO: 1)** implement the following pseudo code inside the nested loop:

```
SET result AS func(the_array[count], the_array[count + 1])
IF result
    CALL swap WITH &the_array[count], &the_array[count + 1])
ENDIF
```

At // **TODO: 2)** call the **bubble** function passing in the **data** array, the **data** array's dimension and address of the **ascending** function.

At // **TODO: 3)** call the **bubble** function passing in the **data** array, the **data** array's dimension and address of the **descending** function.

Once complete, your program should output the following:

```
Unsorted:      { 2, 16, 4, 81, 1, 43, 12, 23, 50 }
Ascending Order: { 1, 2, 4, 12, 16, 23, 43, 50, 81 }
Descending Order: { 81, 50, 43, 23, 16, 12, 4, 2, 1 }
```

Ensure the program output is exactly as described, and that the whitespace of your source code is well formatted.