DIP Project 6

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1. Source code

```
1 - image = imread('fruit on tree.tif');
2
3 - R = (image(:, :, 1));
4 - G = (image(:, :, 2));
5 - B = (image(:, :, 3));
6
7 - x = size(image, 1);
8 - y = size(image, 2);
9
```

```
23 - for T = 0:255
24 -
25 -
26 -
27 -
                p = intensity(1:256)/(x*y);
                 P2 = 0:
               for i = 0:T
28 –
29 –
                P1 = P1 + p(i+1);
end
P2 = 1-P1;
30 -
31
32 -
33 -
34 -
35 -
                m1 = 0;
                 m2 = 0;
                 for i = 0:T
                m1 = m1 + i*p(i+1);
end
m1 = m1./P1;
36 –
37 –
38 –
39 –
                for i = T+1:255
                m2 = m2 + i*p(i+1); end
40 -
41 -
                m2 = m2./P2;
mg = P1*m1 + P2*m2;
 42 -
 \begin{split} & \text{sigma}_{\underline{g}} \text{-square}(T+1) = \text{sigma}_{\underline{g}} \text{-square}(T+1) + ((i \cdot \text{mg})^4 2)^* p(i+1); \\ \text{end} \end{aligned} 
          sigma_b_sqnare(T+1) = P1*((m1-mg)^2) + P2*((m2-mg)^2);
end
          figure, plot([0:255], sigma_b_square);
[M, k] = max(sigma_b_square);
           A = sigma_b_square(k)./sigma_g_square(k);
```

```
54 - image_after_Otsu=zeros(size(image));

55 - for i = 1:x

56 - for j = 1:y

57 - if (R(i, j) > k)

58 - image_after_Otsu(i, j, 1) = image(i, j, 1);

59 - image_after_Otsu(i, j, 2) = image(i, j, 2);

60 - image_after_Otsu(i, j, 3) = image(i, j, 3);

61 - else

62 - image_after_Otsu(i, j, 1) = 0.5*255;

63 - image_after_Otsu(i, j, 2) = 0.5*255;

64 - image_after_Otsu(i, j, 3) = 0.5*255;

65 - end

66 - end

67 - end

68

69 - figure, imshow(uint8(image_after_Otsu)), title("Image After Otsu's Method");

70
```

```
71
72 –
73 –
         for threshold=[1,5,10]
L = zeros(size(image));
                  74 -
75 -
76 -
77 -
78 -
79 -
80 -
81 -
82 -
83 -
                  for i = 1:x
                       for j = 1:x

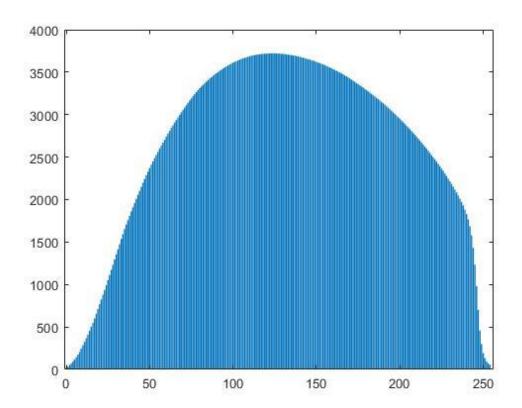
for j = 1:y

if (L(i, j, 1) == 2)

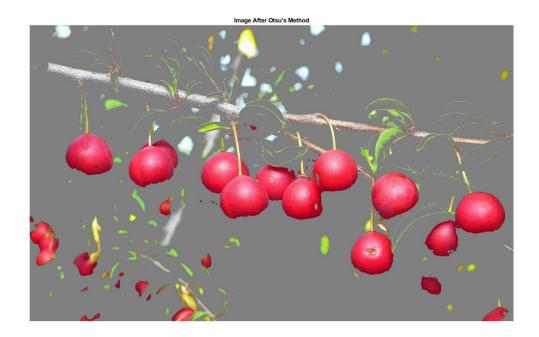
L(i, j, 1) = R(i, j);

else
                             L(i, j, 1) = 0.5*255;
end
85 -
86 -
87 -
88 -
89 -
90 -
91 -
92
                            if (L(i, j, 2) == 2)
L(i, j, 2) = G(i, j);
                             L(1, j, 2) = G(1, j);
else
L(i, j, 2) = 0.5*255;
end
93 -
94 -
95 -
96 -
97 -
98 -
                             if(L(i, j, 3) == 2)
  L(i, j, 3) = B(i, j);
else
                                  L(i, j, 3) = 0.5*255;
99 –
100 –
                  s = sprintf("k-means Clustering with Threshold = %d",threshold);
101 -
102 -
                  figure, imshow(uint8(L)), title(s);
```

2. Plot of the curve of between-class variance depending on all possible threshold values



3. Image of patterns extracted by Otsu's algorithm



4. Images of patterns extracted by K-means clustering with different threshold values





