CORIANO HARRIS

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A Mid-level React Developer that's proficient in Figma and has a deep understanding of UX qualitative research and Information Architecture.

SKILLS

HTML5, CSS3, JavaScript, Node, React, TypeScript, Styled-Components, Tailwind, VS Code, Git, Github, GitLab, Bitbucket, Webpack, SASS, Jest, Cypress, Qunit, Ember, RESTful, A11y, screen readers, color theory, Scratch, InVision, Adobe XD, Figma, Aglie practices

EXPERIENCE

LEADER, UX DESIGNER, UI DEVELOPER - CODE CONNECTOR, MEMPHIS, TN – 01/2022 - PRESENT

- Member onboarding, mentoring, conducting user surveys and questionnaires, and hosting a monthly UX/UI event

TOOLS USED: **Slack, Figma, Zoom, Github, Jerkyll**

LEVEL 4 UI DEVELOPER - ALLY FINANCIAL, CHARLOTTE, NC – 01/2022 - 04/2023

- To address the team's need for innovation and user pain point resolution, I conducted user observations and collaborated with UI researchers. As a result, I identified the need to alert users of upcoming or past-due product payments. To meet this need and increase user empathy, I built a reusable alert component that notifies users of any product's upcoming or past-due payments.

- In response to the team's need to migrate the enterprise application from Ember.js to React.js, I refactored the codebase from an MVC pattern to a Component-based pattern. This allowed for improved performance through smaller bundle sizes and better alignment with the organization's tech stack.

TOOLS USED: **React, TypeScript, Jira, BitBucket, Gitlab, Node, Jest, Cypress, Storybook, Adobe XD, Styled Components, a11y best practices, AXE a11y plugin, Swagger, VS Code, RESTful API's, screen reader testing, documentation, departmental presentations**

SOFTWARE ENGINEER 2 - ALSAC (ST. JUDE CHILDREN), MEMPHIS, TN - 2020-2021

- To fulfill the team's need for an all-in-one suite application, I consolidated and refactored existing components and functions. This resulted in a better user experience and increased donor signup within two months.

- As a committee member of the ALSAC UI Development Committee Group, I contributed to establishing standards and best UI practices for ALSAC UI Development.

TOOLS USED: **React, Jira, BitBucket, Node, Jest, Sass, CSS3, HTML5, Webpack, AEM, JSP, Mural, Swagger, RESTful APIs, a11y best practices, Express, VS Code, Screen Reader testing, application documentation, departmental presentations**

UX DESIGNER, UI DEVELOPER - FEDEX SVCS, MEMPHIS, TN - 08/2019 - 08/2020

- To fulfill the team's need for redesigning the tracking application landing page to add transit package statuses, I utilized Sketch to create status title components and InVision to animate the status titles drag and drop order feature.

- The team had a need to rebuild an internal application for displaying and retrieving Sharepoint assets and documentation. In response, I built the application using the WINSCP client and refactored the existing codebase. This resulted in improved performance by reducing the sizes of CSS and JavaScript files and integrating Sharepoint APIs to streamline asset and documentation retrieval. As a result of these improvements, user engagement with the application increased significantly.

TOOLS USED: **HTML5, CSS3, Salesforce integration, Javascript, Scratch, InVision, Version One, WINSCP, Quantitative Research, Qualitative Research, Style guides, Stakeholders presentations, Google Analytics**

CODECREW INSTRUCTOR - CODE CREW - MEMPHIS, TN - 01/2019 - 11/2020

- To fulfill the team's need for me to teach Computer Science and Frontend Development to middle and high schoolers, I adjusted and utilized three different learning styles: visual, auditory, and kinesthetic. This approach filled the need and resulted in a high student course completion/retention rate.

TOOLS USED: **Code.org, Scratch MIT, HTLM5, CSS3, JavaScript**

UX DESIGNER, UI DEVELOPER - C4 ATLANTA, ATLANTA, GA - 01/2019 - 07/2019

- To address need to design and build a subscription-based application, I utilized Adobe XD to create mockups and tested hi-fi prototypes to build stakeholder confidence. Then implemented the UI components with Ruby ERB templates.

TOOLS USED: **Ruby ERB templates, Redis, Ruby On Rails, Adobe XD**

UI DEVELOPER - PARTCYCLE, FLORENCE, AL – 04/2018 - 04/2019

- To fulfill the team's need to improve the speed of the enterprise application, I refactored and broke large components into smaller ones and followed the DRY and SOLID methodologies. This approach filled the need and resulted in faster component rendering and shorter data loading times.

- In response to the team's need to improve the SEO score and fix the GoogleBot bug, I implemented the Ember Fastboot feature for server-side rendering. This approach filled the need and resulted in removing the Googlebot "Page not found" issue and improving the SEO position.

TOOLS USED: **Github, Ember, HTLM5, CSS3, SASS, Circle CI, Webpack, Gulp, Qunit, RESTful APIs, Scratch, InVision, application documentation**

EDUCATION
Dominican University of CA - *BA in Graphics Design & BS in Color Theory*
Harvard Extension School *– CS50 Program*
General Assembly *– UX Research and UI Design Certification*
IronYard *– Full Stack Certification (MERN Stack)*
Microsoft Corp *– MS Exam: 740 Certification in HTML5, CSS3, JavaScript*