

	Objects Actors	User Entity	Conference Entity	Paper Entity	Review Entity
	SystemAdmin	UserCRUD()* changeUserClaimsForConference() checkClaimsForConference()	ConferenceCRUD()* updateConference()*	PaperCRUD()* addPaperToConference()	ReviewCRUD()* addReviewerToPaper() updateReview()*
linked	User	updateUser()*	participate()		
not linked			registerToParticipate()		
linked	SCM**	changeUserClaimsForConference()	updateDetailsConference()*		
not linked				veto()***	
linked	PCM**				
not linked				seeDetails()	bid()
linked	Author**		speak()	updatePaper()* proposePaperToConference()	
not linked					
linked	Reviewer**			review()	updateReview()*
not linked				seeOtherReviews()	

this Access Matrix is represented as Capabilites, which will also rely on dynamic access

* : in order to be more readable, certain operations have been virtually bundled in a single method, as a broad generalization

** : all marked actors are also of type User and inherit the so stated methods

*** : veto method is available only if certain conditions are met