Interaction Description: The user initiates the action to move a worker. This action involves 1. selecting a worker, 2. specifying a destination to which the worker should be moved. 3. Checking destination validity. 4. Executing move.

Preconditions are missing at least one of: checking current player and action, checking move distance, checking height difference, checking occupied fields, checking complete towers

Preconditions:

1. **Check Current Player**: check that the current turn is the player's turn.

2. **Check Current Worker**: check that the currently selected worker belongs to the current player.

3. **Check move distance:** check that the new position is adjacent to the worker's current position

4. **Check height difference:** The worker's new height and the original height can have a maximum height difference of 1.

5. **Check occupied fields:** Check that the worker's destination cell is not occupied by any other worker.

6. **Check complete towers:** Check that the worker's destination cell is not occupied by a completed tower (cell that has a dome)

Behavior:

1. **Select Worker**: The user selects the worker they wish to move from the available workers.

2. **Specify Destination**: The user indicates the destination cell where the worker should be moved.

3. **Validate Move**: The system checks if the worker can move to the specified destination based on game rules and constraints. (only move to adjacent place, same floor/ up 1 floor/ down any floors & no worker stand on destination)

4. **Execute Move**: The system updates the worker's position to the new destination if all conditions are met. Also update newCell occupied condition and release oldCell occupied status.

Postconditions:

1. **Worker Position Updated**: The worker's position (cell) is updated to the new location. The old cell become null (unoccupied).

2. **Worker Status Updated**: The worker's status is changed to reflect that they are now in transit for building a block next.

3. **Win Status Check and Update Game State**: Check that after the move, whether worker is stand on the third floor, i.e. satisfied winning condition.