

# NINJA STARTER - ANIMATION LIST

NAME	DESCRIPTION
IDLES, TURNS, FIDGETS, TRANSITIONS	
Combat_Stand_Idle	-
Relaxed_Stand_Idle	-
Combat_Stand_L_90	-
Combat_Stand_R_90	-
JOGS, TURNS JUMPS	
WALKS, TURNS, JUMPS	
Combat_Walk_Forward	-
Combat_Walk_Forward_InPlace	- 133.10 cm/sec
CROUCHES, CROUCHWALKS	
JUMPS, STEPS	
RUNS, TURNS, JUMPS	
KICKS	
Kick_High_v1	-
PUNCH	
Punch_Mid_v3	-
KNOCK DOWNS	
Combat_Knock_Dn_Bkwd_Mid_Recover	-
DUCKS, FLIPS, ROLLS, DIVES	
Combat_Duck	-
Combat_Forward_Roll_v1	-
JUMPS, STEPS	
HIGH PLATFORMS	
MID PLATFORMS	
Run_Jump_Up_Platform_Mid_Cbt_Std	-
Cbt_Std_Platform_Mid_Jump_Dn_Cbt_Std_v1	-
LOW PLATFORMS	
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MOTION CAPTURE ONLINE / MOTUS DIGITAL

<https://motioncaptureonline.zendesk.com>

<http://www.motioncaptureonline.com/collections/fbx-ninja>

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