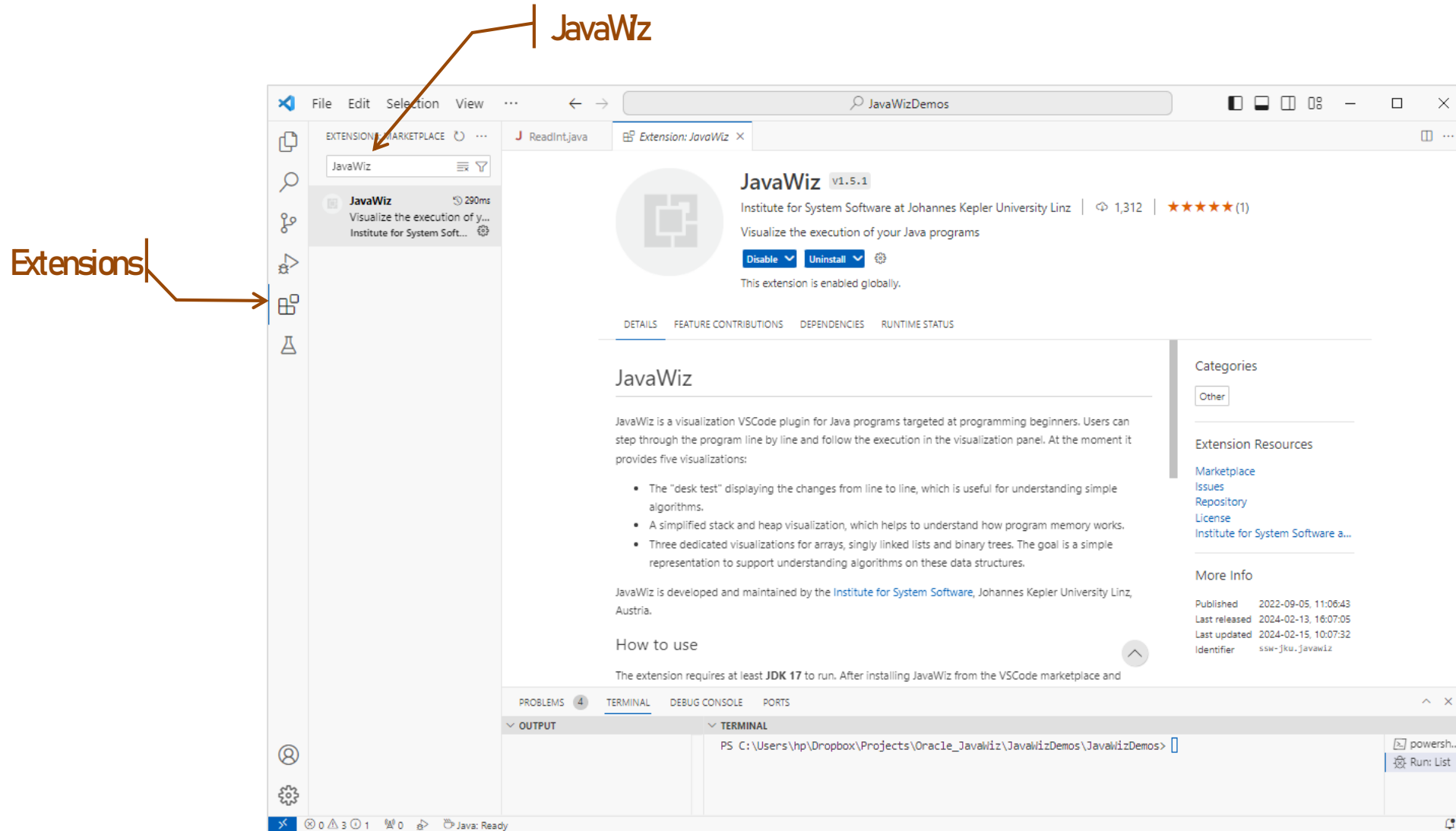


JavaWiz Tutorial

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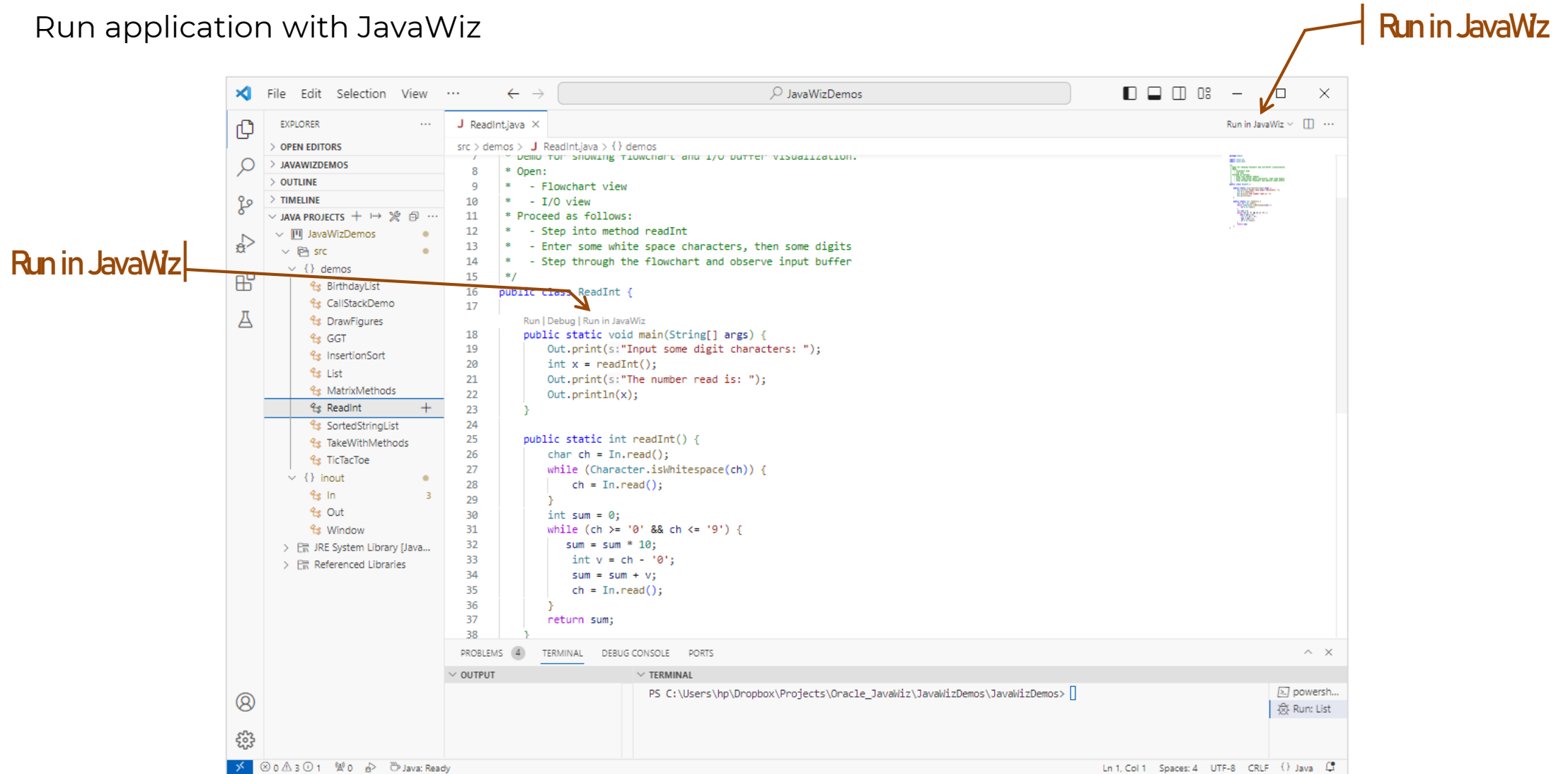
Install JavaWiz VS Code extension



Start JavaWiz in VS Code

JavaWiz VS Code extension

- Run application with JavaWiz



The screenshot shows the JavaWiz IDE interface with the following components and annotations:

- Controls:** A set of navigation buttons (back, forward, search, etc.) located at the top of the IDE window.
- Toggle views:** A set of icons on the right side of the IDE window used to switch between different views (Flowchart, Stack/Heap, etc.).
- Flowchart view:** A visual representation of the program's execution flow, showing the `readInt()` method and its logic for reading input characters.
- Stack/Heap view:** A visual representation of the program's memory state, showing the `Stack` (containing `ReadInt.main(...)` and `ReadInt.readInt()`) and the `Heap` (containing a `String[]` array).

The IDE window displays the `ReadInt.java` source code, the `Flowchart` view, the `Stack/Heap` view, and the `Terminal` output.

```

src > demos > J ReadInt.java > {} demos
8  * Open:
9  * - Flowchart view
10 * - I/O view
11 * Proceed as follows:
12 * - Step into method readInt
13 * - Enter some white space cha
14 * - Step through the flowchart
15 */
16 public class ReadInt {
17
18     Run | Debug | Run in JavaWiz
19     public static void main(Strin
20         Out.print(s:"Input some d
21         int x = readInt();
22         Out.print(s:"The number r
23     }
24
25     public static int readInt() {
26         char ch = In.read();
27         while (Character.isWhites
28             ch = In.read();
29     }
30     int sum = 0;
31     while (ch >= '0' && ch <=
32         sum = sum * 10;
33         int v = ch - '0';
34         sum = sum + v;
35         ch = In.read();
36     }
37     return sum;
38 }
    
```

Flowchart view:

```

graph TD
    Start(( )) --> ReadInt[int readInt()]
    ReadInt --> ReadChar[char ch = In.read()]
    ReadChar --> IsWhitespace{Character.isWhitespace(ch)}
    IsWhitespace --> ReadChar
    IsWhitespace --> ReadChar2[char ch = In.read()]
    ReadChar2 --> End(( ))
    
```

Stack/Heap view:

Statics	
Stack	
ReadInt.main(...)	
String[] args	○
ReadInt.readInt()	
char ch	'1'

Heap:

Heap	
String[]	
empty	

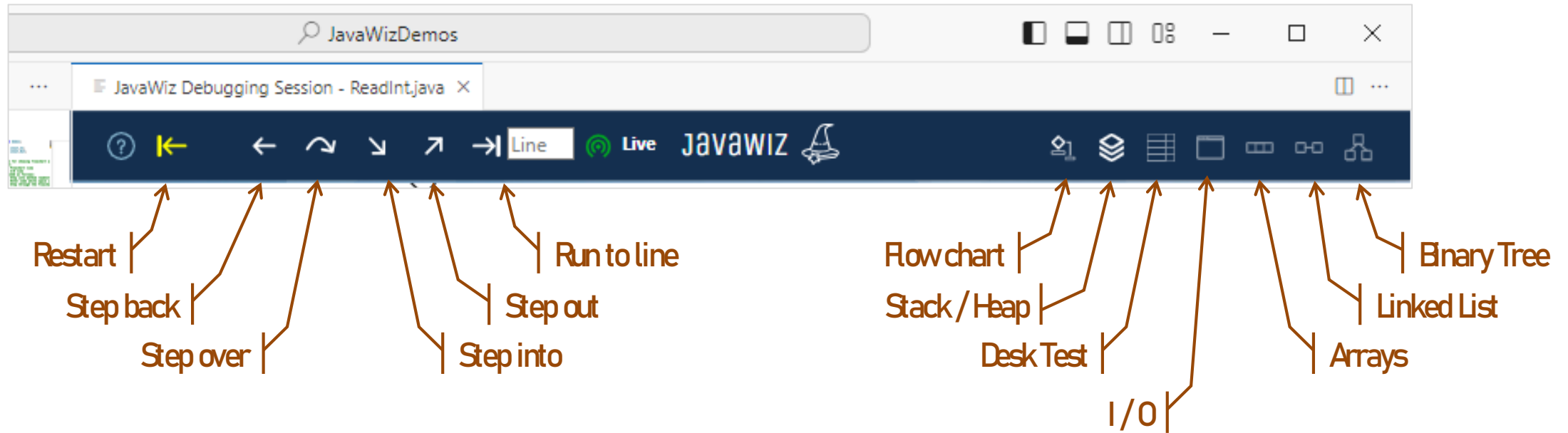
Terminal output:

```

Javawiz I/O Terminal
Input some digit characters: 123
    
```

Program is waiting for input

Controls buttons and toggle views



Demo Program: Histogram

Shows executed statements with variable values and conditions

- Used to visualize control structures ifs and loops

Open Views

- Desk Test

Proceed as follows

- Step over statements
- Input positive integer values < 50
- Observe executed statements, variable values, and loop conditions in Desk Test view
- Break with input >= 50

The screenshot shows the JavaWiz IDE with the Histogram.java file open. The Desk Test view is active, displaying a table with the following data:

		Local main()				
		variables		conditions		
Line	Instruction	x	j	In.done()	x >= 50	j <= x
9	Out.print("Input po...					
10	int x = In.readInt(...	4				
11	while (In.done()) {			true		
12	if (x >= 50) {				false	
16	int j = 1;		1			
17	while (j <= x) {					true
18	Out.print("*");					
19	j++;		2			
17	while (j <= x) {					true
18	Out.print("*");					
20	j++;		3			
17	while (j <= x) {					true
18	Out.print("*");					
19	j++;		4			
17	while (j <= x) {					true

Arrows point from the labels 'Executed statements', 'Variable values', and 'Loop conditions' to the corresponding columns in the table.

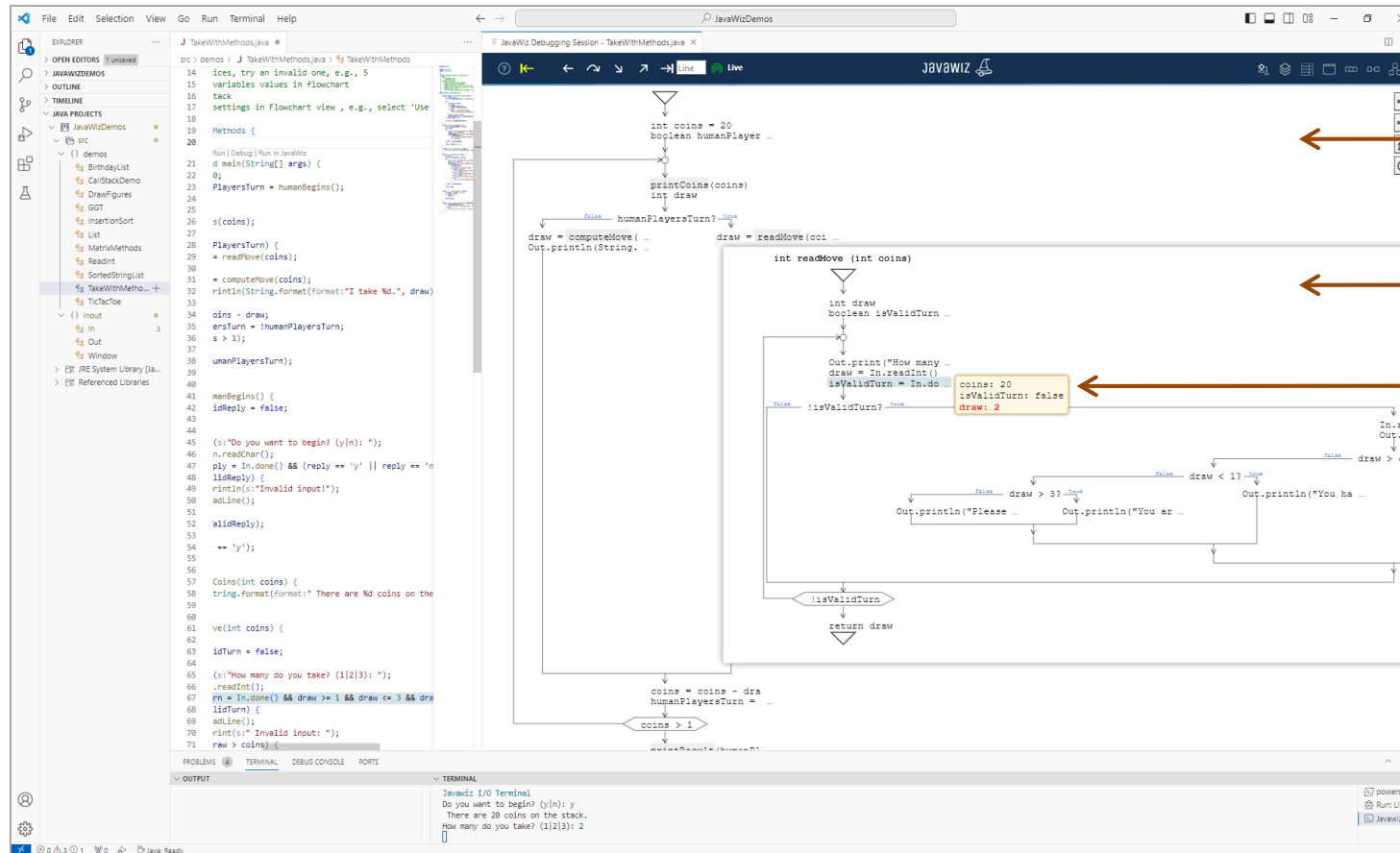
JavaWiz Visualization Component: Flowchart [1/4]

INGO

Shows executed statements with variable values and conditions

- Use it for visualizing control flow and method calls

Demo Program: TakeWithMethods



Flowchart

Inlined method

Local variable values

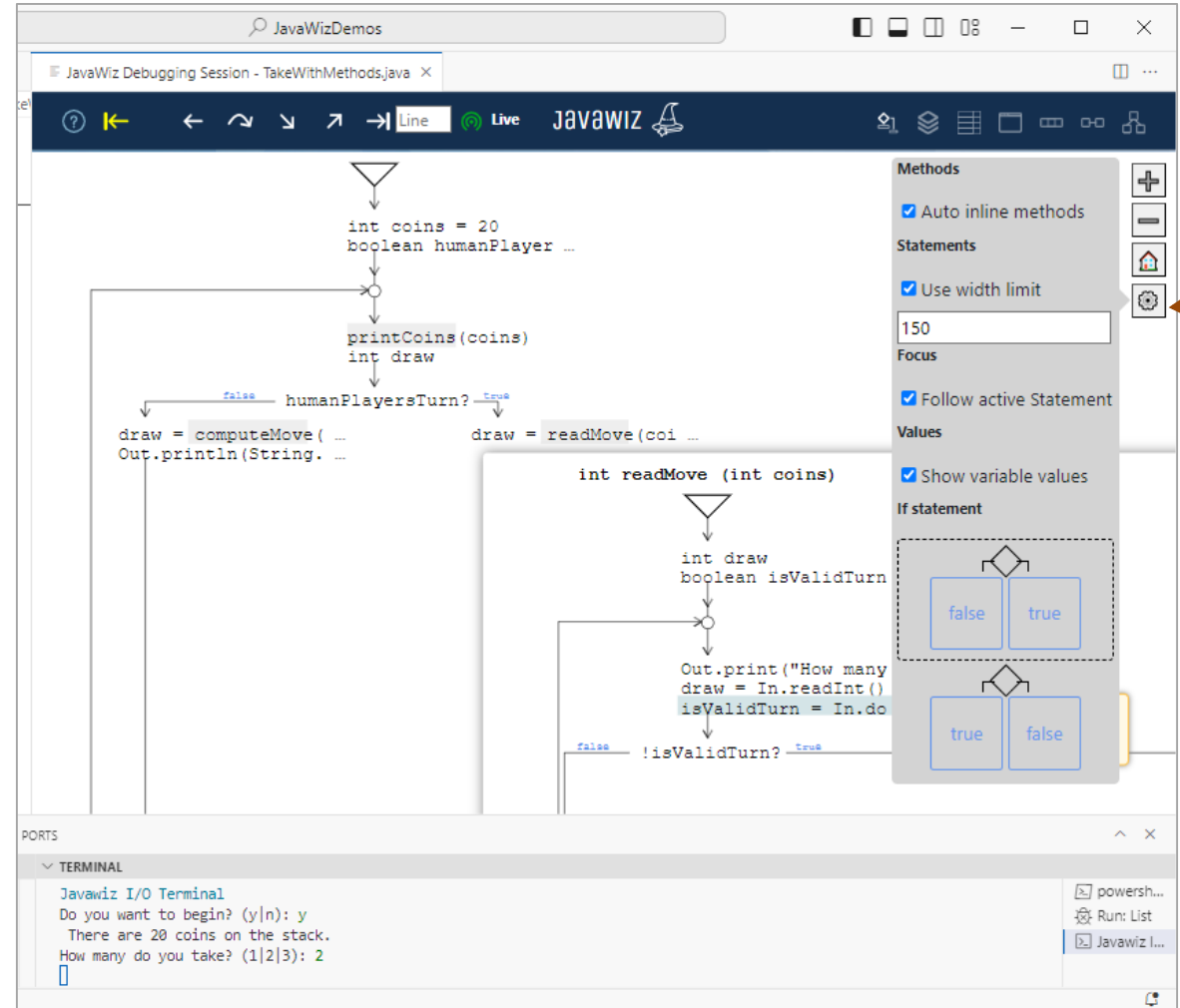
Demo Program: TakeWithMethods

Open:

- Flowchart view

Proceed as follows:

- Step into methods
- Step through the statements
- Input your choices
- Observe local variable values
- Try different settings, e.g.
 - ☐ Use with limit



Show switch statements

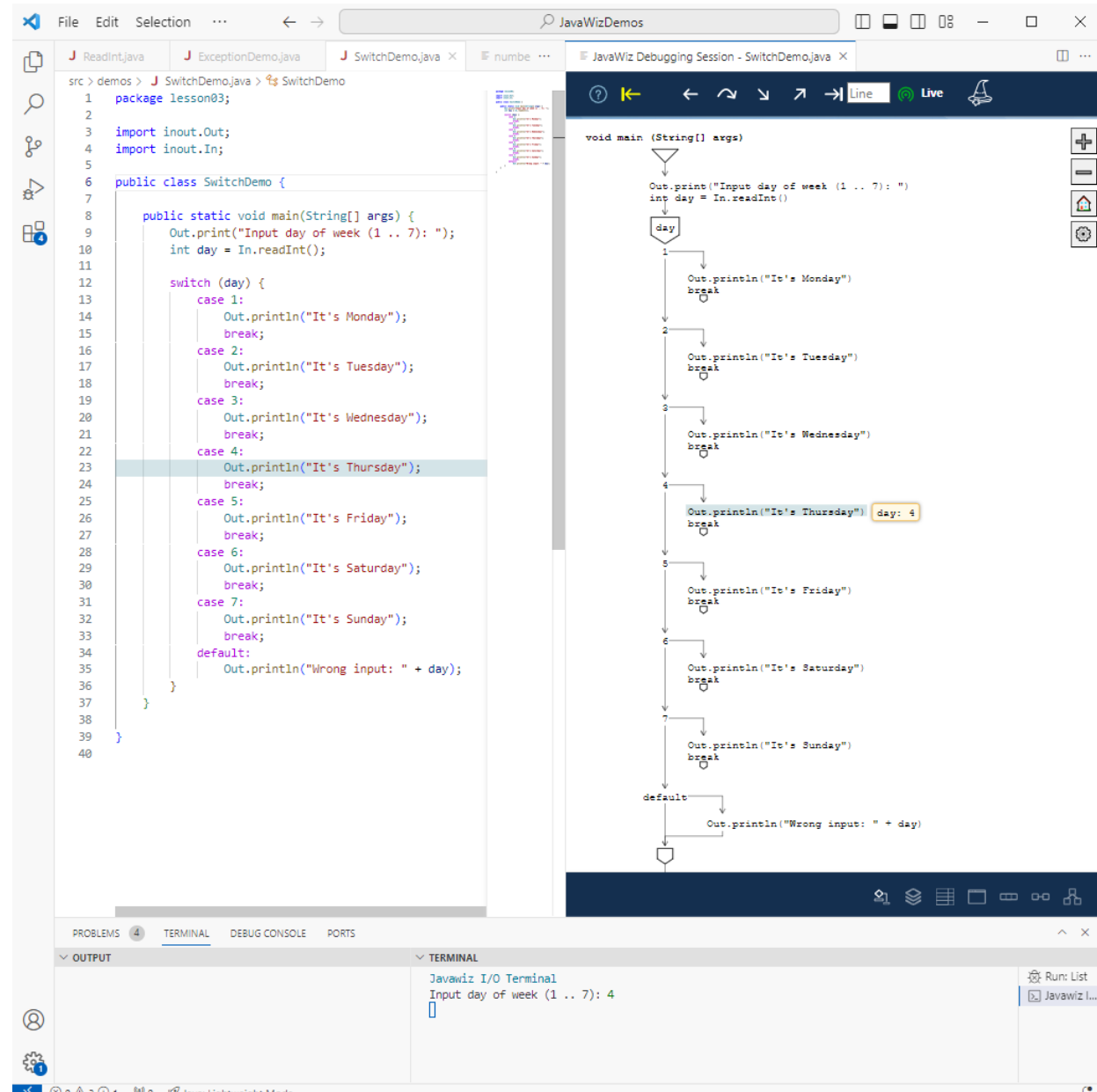
Demo Program: SwitchDemo

Open:

- Flowchart view

Proceed as follows:

- Input a number from 1 to 7
- Observe jump to case
- Observe break
- Input a number > 7
- Observe jump to default



Show exception handling

Demo Program: ExceptionsDemo

Open:

- Flowchart view

Proceed as follows:

- Input file name "numbers.txt"
- Observe exception in second readInt
- Observe execution of finally block

The screenshot displays the JavaWiz IDE interface. On the left, the source code for `ExceptionDemo.java` is visible. The code defines a `main` method that reads a file name, attempts to read integers, and handles exceptions. A `try` block contains the file reading and calculation logic, followed by `catch` blocks for `FormatException`, `IOException`, and a general `Exception`. A `finally` block ensures the `reader` is closed. The `readInt` method is also shown, which throws a `FormatException` if the input is empty.

On the right, the flowchart visualization of the `main` method is shown. It starts with a start node, followed by the initialization of `fileName` and `reader`. The flow enters a `try` block, then a `catch` block for `FormatException` (labeled `fe`). The flowchart shows the execution path for the exception handling, including the `finally` block and the `reader.close()` call. A tooltip for the `catch` block shows the state of the variables: `fileName: "numbers.txt"` and `reader: java.io.FileReader`.

At the bottom, the terminal window shows the output of the program: `Input file name: numbers.txt`.

Showing call stack

- Use it for
 - visualizing call stack
 - showing difference of static and local variables

Demo Program: CallStackDemo

Open views:

- Flowchart
- Stack/Heap view

Proceed as follows:

- Step into methods
- Observe call stack with frames and statics in Stack/Heap visualization
- Observe static variables and local variables

The screenshot displays the JavaWiz IDE interface with the `CallStackDemo.java` file open. The code includes a `main` method, a static variable `g`, and two recursive methods `A` and `B`. The IDE's visualization component is active, showing a call stack and statics/heap view.

Annotations:

- Static variables:** Points to the `g: 3` variable in the statics view and the `static int g;` declaration in the code.
- Called methods:** Points to the `void B (int x)` and `void A (int y)` frames in the call stack.
- Local variables:** Points to the `y: 3` and `a: 3` variables in the `void A (int y)` frame.
- Static variables:** Points to the `CallStackDemo` statics view showing `int g: 3`.
- Stack frames with local variables:** Points to the `CallStackDemo.A(...)` and `CallStackDemo.B(...)` frames in the stack view.

Code Snippets:

```
public class CallStackDemo {
    static int g;

    public static void main(String[] args) {
        Out.print("Input number m: ");
        int m = In.readInt();
        Out.println("(1): m = " + m);
        B(m);
        Out.println("(6): g = " + g);
    }

    static void A(int y) {
        int a = y;
        g = g + a;
        Out.println("(3): a = " + a);
    }

    static void B(int x) {
        int b = x;
        Out.println("(2): b = " + b);
        A(b);
        Out.println("(4): b = " + b);
        b = b + 1;
        A(b);
        Out.println("(5): b = " + b);
    }
}
```

Showing call heap

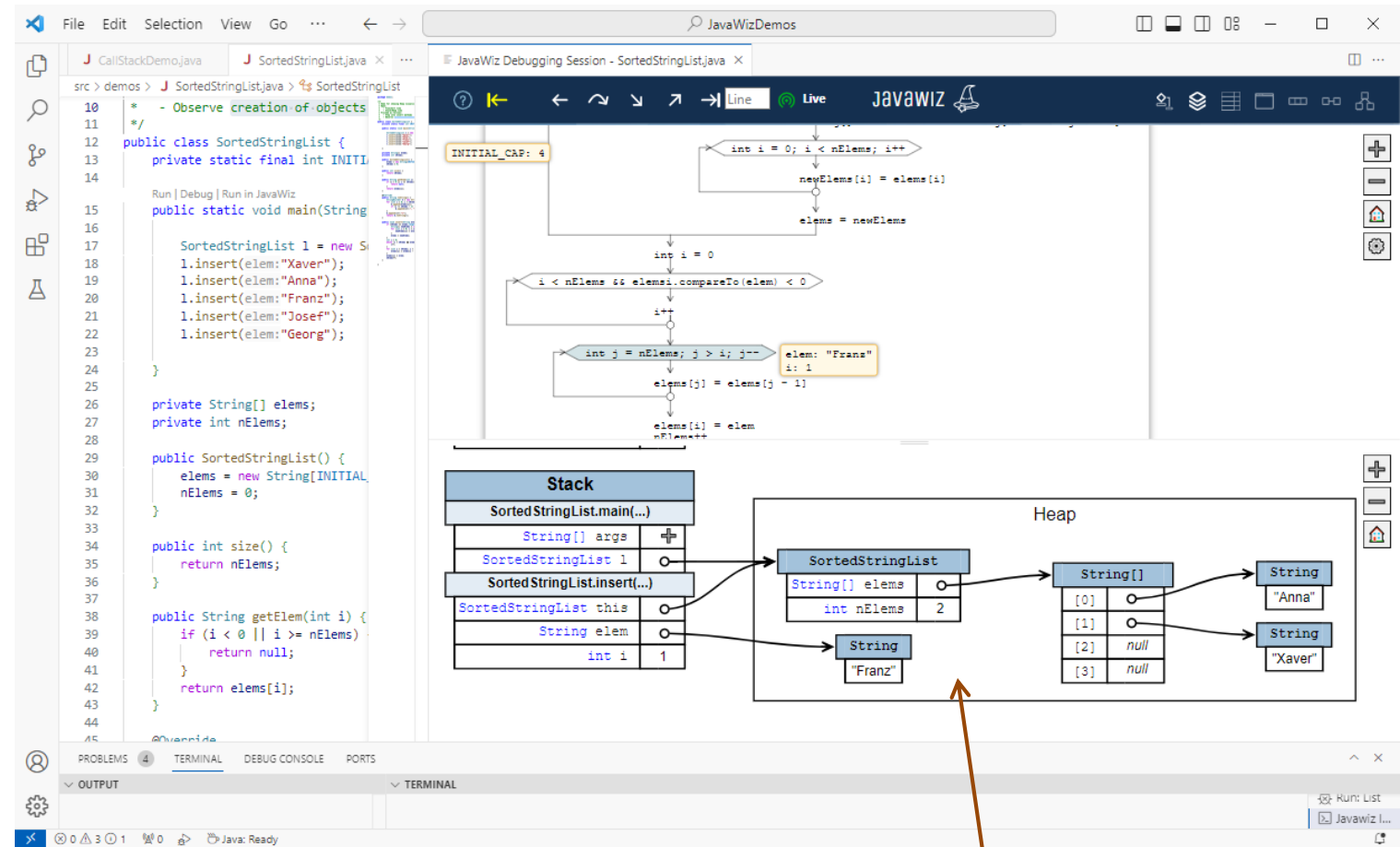
- Use it for
 - visualizing heap
 - explaining references
- Demo Program: **SortedStringList**

Open views:

- Flowchart
- Stack/Heap

Proceed as follows:

- Step into insert methods
- Observe creation of objects on heap
- Observe references to objects



Heap objects with references

Showing array algorithms

■ Demo Program: InsertionSort

Open views:

- Flowchart
- Arrays
- optionally Stack/Heap

Proceed as follows:

- Input an unsorted array
- Step into method sort
- Observe the sorting process in Arrays view Step into insert methods
- Observe index variables

The screenshot displays the JavaWiz IDE interface for the InsertionSort algorithm. The left pane shows the source code for `InsertionSort.java`, including the `main` method and the `sort` method. The right pane shows a flowchart of the `sort` method, illustrating the insertion process. Below the flowchart, a variable `value` is shown with the value 1, and an array `sequence` is shown with the values [3, 5, 9, 1, 2]. A terminal window at the bottom shows the input "Input 5 numbers: 5 3 9 1 2". Annotations with arrows point to the `value` box and the `sequence` array, labeling them as "Temporary variables" and "Array" respectively.

Showing array algorithms

- Visualizing two-dimensional arrays
- Demo Program: **MatrixMethods**

Open views:

- Flowchart
- Arrays

Proceed as follows:

- Step into method `mult`
- Observe the multiplication process in Arrays view
- Observe index variables

The screenshot shows the JavaWiz IDE with the `MatrixMethods.java` file open. The code defines a class `MatrixMethods` with a `main` method and a static `mult` method. The `main` method initializes two 2D arrays, `matrixA` and `matrixB`, and calls `mult` to calculate their product, storing the result in `matrixC`. The `mult` method implements a nested loop algorithm for matrix multiplication, calculating the sum of products for each element in the resulting matrix.

The flowchart on the right visualizes the execution of the `mult` method. It shows the initialization of variables `i`, `j`, and `k`, and the nested loops for calculating the sum of products. The flowchart includes decision diamonds for loop conditions and process rectangles for loop body statements.

The Arrays view on the right displays three 2D arrays: `matrixA`, `matrixB`, and `matrixC`. The values shown are:

	0	1	2
matrixA	3	2	4
matrixB	2	1	0
matrixC	38	35	0

Arrows point to the arrays with labels: "Matrix" for `matrixA` and "Index variables" for `matrixB` and `matrixC`.

JavaWiz Visualization Component: Linked List

INGO

Showing linked list algorithms

- Visualizing linked list structures
- Demo Program: **List**

Open views:

- Flowchart
- Stack / Heap
- Linked List

Proceed as follows:

- Step over prepend method
- Step into insert methods
- Step into delete method
- Observe linked list structure in Linked List view
- Observe pointers to nodes
- Observe object structures in Heap view

The screenshot displays the JavaWiz IDE interface with the following components:

- Code Editor:** Shows the `List.java` file with the following code:

```
src > demos > J List.java > {} demos
27 public class List {
28     public static void main(String[] args) {
29         Out.println(1.toString());
30     }
31     1.delete(val:6);
32     Out.println(1.toString());
33 }
34
35 private Node head = null;
36
37 public boolean isEmpty() {
38     return head == null;
39 }
40
41 public void prepend(int val) {
42     Node n = new Node(val);
43     n.next = head;
44     head = n;
45 }
46
47 public boolean contains(int x) {
48     Node p = head;
49     while (p != null) {
50         if (p.val == x)
51             return true;
52         p = p.next;
53     }
54     return false;
55 }
56
57 public int get(int pos) {
58     Node p = head;
59     int i = 0;
60     while (p != null && i < pos) {
61         p = p.next;
62         i++;
63     }
64     if (p != null) {
65         return p.val;
66     } else {
67         return -1;
68     }
69 }
70
71 void delete (int val) {
72     Node p = head, prev = null;
73     while (p != null && p.val != val) {
74         prev = p;
75         p = p.next;
76     }
77     if (p != null) {
78         if (p == head) {
79             head = head.next;
80         } else {
81             prev.next = p.next;
82         }
83     }
84 }
```
- Flowchart:** A flowchart titled `void delete (int val)` illustrating the logic of the delete method. It starts with `Node p = head, prev = null`, then enters a loop `p != null && p.val != val`. Inside the loop, `prev = p` and `p = p.next` are executed. After the loop, it checks `p != null`. If true, it checks `p == head?`. If yes, `head = head.next` is executed. If no, `prev.next = p.next` is executed. The flowchart ends with `val: 6` and `p: demo.Node`.
- Stack View:** Shows the current state of the stack, including variables like `String[] args`, `String`, `int`, `Node`, and `Node`.
- Heap View:** Shows the memory layout of the linked list nodes. It includes a `Node` object with `val: 6` and `next` pointing to the next node. Other nodes are visible with values like 1, 2, 4, 7, 8, 9.
- Linked List View:** A visual representation of the linked list structure. It shows a sequence of nodes: 1, 2, 4, 7, 8, 9. The `head` pointer points to the first node (1). The `prev` pointer points to the node with value 4. The `next` pointer of the node with value 4 points to the node with value 6. The `next` pointer of the node with value 6 points to the node with value 7. The `next` pointer of the node with value 7 points to the node with value 8. The `next` pointer of the node with value 8 points to the node with value 9. The `next` pointer of the node with value 9 points to `null`.
- Terminal:** Shows the output of the program: `1, 2, 4, 6, 7, 8, 9`.

Showing input

- Visualizing input buffer
- Demo Program: **ReadInt**

Open views:

- Flowchart
- I / O

Proceed as follows:

- Step into readInt method
- Input some blanks, then some digits, then 'Enter', e.g.,

___123↵

- Observe input buffer with cursor

The screenshot displays the JavaWiz IDE interface for the 'ReadInt' demo program. The main window is divided into several panes:

- Code Editor:** Shows the source code of the `ReadInt` class. The `readInt()` method is highlighted, showing a loop that reads characters until a digit is entered and then calculates the sum.
- Terminal:** Displays the output of the program, showing the prompt "Input some digit characters: " and the input "123".
- Flowchart:** Visualizes the execution flow of the `readInt()` method, showing the loop structure and the calculation of the sum.
- Input Buffer:** A window titled "Input" showing the input buffer with the characters "123" and a cursor. An arrow points to this buffer with the label "Input buffer".

The bottom status bar indicates "Java: Lightweight Mode".