COLIN O'NEILL

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About

Product-focused UX/UI Designer with experience designing data-driven healthcare tools used by cross-functional teams. Skilled in translating complex workflows into intuitive dashboards, design systems, and decision-support interfaces. Experienced collaborating with developers, analysts, and clinical stakeholders in regulated environments.

Work Experience

Fraser Health Authority
UX/UI Designer
Aug 2024 – Present

As a designer, I've led cross-functional UX initiatives across multiple healthcare streams, designing dashboards and decision support tools used by operational teams. I've supported projects like the **integration of ThoughtSpot**, and **redesigned the ED Wait Times website** to improve clarity and trust in wait-time. By collaborating with stakeholders and development teams, I apply design strategies that enhance user experience and drive impact through greater efficiency and data accessibility.

Fraser Health Authority
Junior UX/UI Designer Co-op
Jan 2024 – Aug 2024

Assisted senior UX designers in creating user-focused solutions and dashboards for healthcare projects, sharing ideas on design consistency and usability. **Supported the design of different pages on the Advance Analytics Platform**. Collaborated with development teams while gaining hands-on experience in UX best practices, stakeholder engagement, and data-driven design strategies.

Simon Fraser University
Segal School
Digital Media Assistant Co-op
Aug 2022 – Dec 2022

Gained hands-on experience in a fast-paced technical environment, where efficiency was critical to ensuring smooth graduate program delivery. Collaborated with the course-delivery team to **design and develop Canvas course modules**, enhancing the overall learning experience.

Precision NanoSystems Inc.
Graphic Designer Co-op
May 2021 – Dec 2021

Designed marketing assets for PNI's social media channels to promote conferences, products, and brand initiatives. Collaborated with researchers and the product manager to **design a user-guide for The NanoAssemblr GMP System**. Also created posters and packaging for various products, ensuring clarity and visual appeal.

Freelance
Designer
May 2019 – Aug 2025

Delivered end-to-end design solutions, working directly with clients to define requirements and timelines, including **Arrow Physiotherapy**, **Three Pillars Basketball**, **MISL Hoops**, and more. Delivered branding, marketing assets, and digital content tailored to each client's unique goals, ensuring strong visual identity and engagement.

Education

Bachelor of Arts
Simon Fraser University
Sept 2018 – May 2024
UX Design

Skills

Design
UX/UI Design, Product Design, Design Systems, Wireframing/Prototyping, Brand Design

Research
User Research, User Interviews, Documentation, Information Architecture, Usability/AB Testing

Development
Python, HTML/CSS, TypeScript

Tools

Figma • Figjam • Sketch • Miro • Adobe XD • Adobe Photoshop • Adobe InDesign

Adobe Illustrator • ProtoPie • Flowbite • PowerBI • Visual Studio Code • Github