Cormac Taylor

(201) 820-5160 • Ridgewood, NJ, 07450

EDUCATION

Stevens Institute of Technology | *GPA: 3.955*

Hoboken, NJ

Computer Science, B.S.

September 2022 - May 2025

- Awards & Honors: Upsilon Pi Epsilon Honor Society, Edwin A. Stevens Scholarship, Dean's List (all semesters)
- Relevant Coursework: Algorithms, Data Structures, Discrete Structures, Concurrent Programming, Operating Systems, Database Management Systems, Machine Learning: Fund. & App., Linear Algebra, Probability & Statistics

WORK EXPERIENCE

JoStrong (jostrong.com) | *TypeScript, MongoDB, Express, React, & Node.js* Lead Developer

Hoboken, NJ

August 2024 - Current

- Built a team of 5 junior developers to simplify user experience and automate admin tasks for a local fitness coach.
- Created and implemented an onboarding process to clarify client vision and set benchmarks defining team success.
- Developing a full-stack web portal to achieve client goals of automation, simplification, and future online growth.
- Features include payment processing, document signing, user dashboards, nutrition and fitness tracking, etc.

TD Securities | *Java, Spring Boot, JUnit, & Agile Development*

New York, NY

June 2024 - August 2024

- Software Engineer Intern
 - Improved performance of trade surveillance systems by 6.5% by spearheading the transition to Java 17.
 - Boosted system reliability and efficiency by 15% by automating enterprise processes in Spring Boot.
 - Consolidated and simplified existing code handling high volumes of trading data using Java and Spring Boot.
 - Saved dozens of man-hours by organizing and creating documentation for compliance technology systems.

PROJECTS (see cormac-taylor.com)

Chat App | Erlang & Concurrency

November 2024 - November 2024

- Engineered a **real-time chat application** in Erlang, implementing **robust message-passing protocols** and a **scalable architecture** for seamless communication between client, chat room, GUI, and server processes.
- Implemented **user commands** and **dynamic workflows**, including joining/leaving chat rooms, username updates, and message handling, ensuring **system stability** and **responsiveness**.

Eigenfaces | Python/Jupyter Notebooks & Machine Learning

November 2024 - November 2024

- Implemented **Principal Component Analysis (PCA)** from scratch to reduce the dimensionality of face images.
- Visualized eigenfaces and analyzed reconstruction performance, plotting error trends for different PCA dimensions.

Diabetes Classification | Python/Jupyter Notebooks & Machine Learning

October 2024 - October 2024

- Developed a **logistic regression** classifier using **Maximum Likelihood Estimation** (MLE) and implemented **batch gradient descent** from scratch to optimize model parameters then **visualized classifier boundaries**.
- Optimized hyperparameters: learning rate and weight initialization, to improve model accuracy and performance.

Sports Team API | Javascript, Node.js, Express, & MongoDB

October 2024 - October 2024

- Developed a **RESTful API** using Node.js, Express, and MongoDB to manage sports teams and their games, supporting **CRUD operations**, while separating concerns into configuration, data, and routes modules.
- Implemented **robust input validation** and **error handling**, ensuring strict data integrity rules for all data types.
- Integrated complex business logic, including dynamic record updates and team data validations for game creation.

 Multiplayer Trivia Game | C May 2024 May 2024

• Increased performance by leveraging idle time – processed questions while players wait for players to join.

• Engineered a **real-time multiplayer trivia game** utilizing **socket programming** and the **client-server model** offering uncapped game size and classic or custom trivia questions.

Custom CPU and Assembler | Python

December 2023 - December 2023

- Designed a custom **ARM-style CPU** using an **open-source** project supporting **Assembly**'s addition, multiplication, load register, and store register instructions. Additionally offering support for immediate numbers.
- Developed a corresponding assembler in **Python** to translate programs into machine code for the CPU to process.

TECHNICAL SKILLS

Languages: Java, Groovy, Python, C++, C, PostgreSQL, MongoDB, Javascript, TypeScript, HTML/CSS, Erlang, OCaml

Tools: VS Code, IntelliJ, Maven, Jira, Confluence, Microsoft 365 Applications, Google Workspace, SPIN

Technologies/Frameworks: React, Node.js, Express, Handlebars, Spring, JUnit, Linux/Unix, Git,

Operating Systems: MacOS, Ubuntu, Debian, Windows

EXTRACURRICULARS

Hobbies: Weight Lifting, Trail Running, Woodworking, Smoking Barbecue, Reading Books