Documentation notes:  
Most of the explanation of how it runs is in the patch.

For This I used a DMX Interface and Touch OSC attached to a glove which is motion sensitive. That is what controls the LFO/Envelope tool, and the strobe light function. Pointing the glove downwards causes the lfo to trigger and the down your hand is facing, the faster the LFO. There is more information on the ‘score:aims for project’ document about how to use this.

I also used cv.jit library which is free from the package manager.

Hand in details:

I have included 2 files of max patches. The one labelled messy is only in case the other one doesn’t work or for some reason. I only included it because I have had problems with that in the past when cleaning max patches so to be on the safe side I like to include the official one that I performed with. Otherwise if there isn’t any problems it can be ignored.

My Presentation and Video performance is on Panopto