# **Overview of Machine Learning**

with focus on Supervised Learning

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**Outline** 

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- Can be single ML model performing task (e.g., finding person in an image, speech-to-text, sentiment analysis)
- Or, many separate models combined together ← what makes AI work (e.g., self-driving cars, LLM's or chatbots).

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A "computer program" is said to **learn** from experience E, with respect to some task T and performance measure M if: its performance on T, as measured by M, improves with experience E.

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- Performance measure M: for us, called a cost function or loss function.

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- · Separate audio sources in a mixed signal.

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## The goal of Supervised learning

In Section 1.2, the textbook uses the term "Predictive learning" to mean same as Supervised learning.

- (Supervised ←⇒ labels)
- The labeled sample data is called training data. The goal is to "learn" a function from the training data that will do well labeling new data, not seen during learning process.
- "Doing well" is measured by a loss function (M from Mitchell's description).



#### Example 1 - Supervised learning, Section 1.1 of textbook

#### Cat or Dog?





Figure 1.1 from textbook

- Training data. The images, each with label 'cat' or 'dog'.
- Computer sees each image, pixels in 2D array with RGB value (a vector in  $\mathbb{R}^3$ ) at each pixel.
- **Designing features.** "Cartoon image" of ML model's function: computes N **features** from each image  $\rightsquigarrow$  vectors (points) in  $\mathbb{R}^N \rightsquigarrow$  points with one label separated from those with other label (by graph of linear function).

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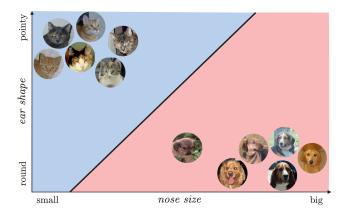


Figure 1.3 from textbook

#### Example 2 - Supervised learning, Section 1.2 of textbook

#### **Predict share price**

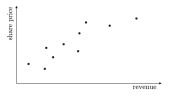


Figure 1.7, upper-left from textbook

- From training data, pick one feature: revenue. Label: the share price.
- Each revenue, a number in  $\mathbb{R}$ . One "independent variable," call it x.
- Designing features. Here, have used a feature already at hand. Not always best idea when there are multiple independent variables (we'll see examples later, where you design features).

#### **Example 2 - Predict response variable, share price**

Revenue value: x. Find a function  $f(x) = \hat{m}x + \hat{b}$ , so that if y is share price for x and we set  $\hat{y} = f(x)$  then y and  $\hat{y}$  are close, on average. (Linear Regression)

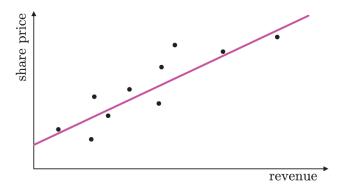


Figure 1.7, upper-right from textbook

Have an "input space" (often is  $\mathbb{R}^N$ , for some N, or subset of it<sup>1</sup>). Have an output space, or label space, Y. (Y is a finite list of labels for classification; it is  $\mathbb{R}$  or an interval in  $\mathbb{R}$  for regression.)

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• Given a sample  $S = \{(\mathbf{x}_i, y_i)\}_{i=1}^P$ , with  $\mathbf{x}_i \in \mathbb{R}^N$  and  $y_i \in Y$ , drawn from an (unknown) joint probability distribution  $\rho_{X,Y} : \mathbb{R}^N \times Y \to [0, \infty)$ .

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- Goal: to learn, from S, a function  $f^*: \mathbb{R}^N \to Y$  that "fits" (approximates well) the distribution  $\rho_{X,Y}$ .

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- Might not be possible for points on graph of f\* to be typically "close" to samples from ρ<sub>X,Y</sub>. However, for an x ∈ ℝ<sup>N</sup>, the corresponding f\*(x) should be near expected value of y, given x.

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- Want to make value of  $\mathcal{L}_{\mathcal{S}}$  small; use the function itself to do this.
- Ideally, converge to some  $\omega^*$ , a minimizer of  $\mathcal{L}_{\mathcal{S}}$ , and set  $f^* = f_{\omega^*}$ .

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