# **Pipeline of Machine Learning**

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#### **Steps in an ML Project**

#### **Project Pipeline**

- o. Define the problem.
- 1. Collect data.
- 2. Design the features in the data.
- 3. Training of the model.
- 4. Test the model.

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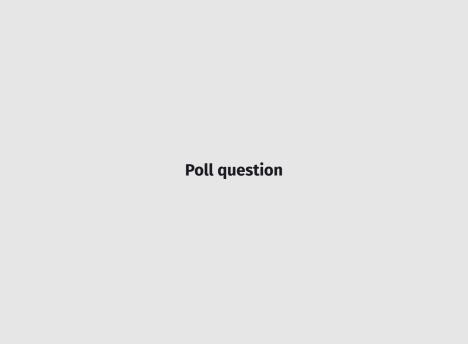
 Example: Put together a large collection of images, some having dogs in them, others having a different animal, or no animal. Have a label (your output, "y") for each image. Split into training set and test set.

#### 2. Design the features in the data.

 Not one thing that you always do here. Sometimes use experience/knowledge of what the data represents, sometimes use another learning algorithm to learn good features.

- 3. Training of the model.
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- 4. Test the model.
  - Evaluate the trained model's performance on test data, measured by the same loss function.



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Sometimes the issue is in the data.

Example. Attempting to use crime data in Baltimore to model how crimes occur by location (e.g., reoccurrence of crime at same location shortly after).

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Example. In textbook, reconstructed Galileo experiment for objects falling.

Force of gravity is constant (g)  $\downarrow \\
\text{height change is } \frac{g}{2}t^2 \text{ (from Calculus)}$ 



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