Logistic Regression

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Feb 27, 2025

Outline

Reconsidering the Half-space Model

Logistic model

Perceptron algorithm

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Decision boundaries

For model h, made for classification task (with data points $\mathbf{x} \in \mathbb{R}^d$), write $C_y \subset \mathbb{R}^d$ for the set of points with label y, i.e.,

$$C_{v} = h^{-1}(y) = \{ \mathbf{x} \in \mathbb{R}^{d} \mid h(\mathbf{x}) = y \}.$$

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Say $y \neq y'$ and a point is in the boundary of both C_y and $C_{y'}$. We say that point is on a **decision boundary** of the model. In a half-space model (last lecture), the hyperplane determined by \mathbf{w} and b is the decision boundary.

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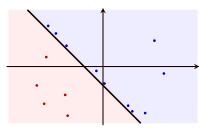


Figure: Many points near the decision boundary

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Also...the immediate change of label across the boundary (a discontinuity in the model) ...perhaps not "natural"?

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Incorporating a probability into half-space model

Instead of only capturing the sign of $\mathbf{w} \cdot \mathbf{x} + b$, compose it with the **logistic function**.

$$\sigma(\mathsf{z}) = \frac{1}{1 + \mathsf{e}^{-\mathsf{z}}}.$$

- ▶ $0 < \sigma(z) < 1$ for all $z \in \mathbb{R}$;
- $ightharpoonup \lim_{z \to \infty} \sigma(z) = 1 \text{ and } \lim_{z \to -\infty} \sigma(z) = 0;$
- \bullet $\sigma(0) = 1/2.$



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- (Positive side) Say that $h(\mathbf{x}) = 1$ if $\mathbf{w} \cdot \mathbf{x} + b > 0$.
- (Negative side) Say that $h(\mathbf{x}) = -1$ if $\mathbf{x} \cdot \mathbf{x} + \mathbf{b} < 0$.

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Given data with $\{\pm 1\}$ labels, if there exists a hyperplane ${\it H}$ so that ${\bf x}$ has label 1 if and only if it is on the positive side, the labeled data are called **linearly separable**.

Linearly separable

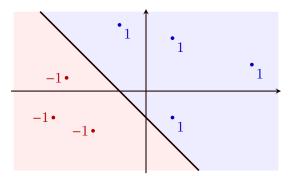


Figure: The hyperplane $H = \{(x_1, x_2) \in \mathbb{R}^2 : x_1 + x_2 + 1 = 0\}$, corresponding positive and negative regions, $\mathbf{w} = (1, 1), b = 1$

Not linearly separable

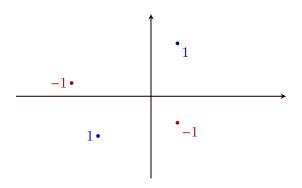


Figure: A data set in \mathbb{R}^2 that is not linearly separable.

Not linearly separable

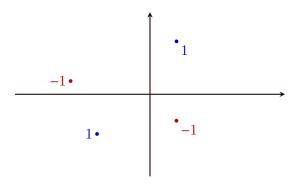


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A criterion (checkable, in theory) that is equivalent to "not linearly separable"?

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Setup for Perceptron algorithm

Labeled data: $(\mathbf{x}_1, y_1), \ldots, (\mathbf{x}_n, y_n)$, with $\mathbf{x}_i \in \mathbb{R}^d$ and $y_i \in \{\pm 1\}$ for all i. Assuming labeled data is linearly separable, the Perceptron algorithm is a procedure that is guaranteed to find a hyperplane that separates the data.¹

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To describe it: for each x_i , use X_i to denote the (d+1)-vector consisting of x_i with 1 appended at the end;

Additionally, use W to denote the vector \mathbf{w} with b appended at the end.

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Additionally, use W to denote the vector \mathbf{w} with b appended at the end.

Note that $W \cdot X_i = \mathbf{w} \cdot \mathbf{x}_i + b$.

For linearly separable data, our goal is to find $W \in \mathbb{R}^{d+1}$ so that $W \cdot X_i$ and y_i have the same sign (both positive or both negative), for all 1 < i < n.

Equivalently, we need $y_iW \cdot X_i > 0$ for all $1 \le i \le n$.

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Perceptron algorithm

Suppose the data is linearly separable. Also, x is an $n \times d$ array of points, with ith row equal to x_i , and y is array of the labels. The Perceptron algorithm finds W iteratively as follows.²

²Recall, in pseudo-code block, left-facing arrow means assign to variable on left.

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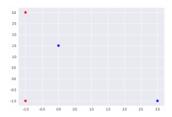
```
\begin{array}{l} \textbf{input} \colon x, \ y \quad \#\# \ x \ \text{is } n \ \text{by } d, \ y \ \text{is } 1d \ \text{array} \\ X \leftarrow \text{append } 1 \ \text{to each row of } x \\ W \leftarrow (0,0,\ldots,0) \quad \#\# \ \text{Initial } W \\ \textbf{while } (\text{exists } i \ \text{with } y[i]*\text{dot}(W,\ X[i]) \leq 0) \{ \\ W \leftarrow W + y[i]*X[i] \} \\ \text{return } W \end{array}
```

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Example

A simple example in \mathbb{R}^2 , with n=4 points.

x:
$$\begin{bmatrix} -1 & 3 \\ -1 & -1 \\ 3 & -1 \\ 0 & 1.5 \end{bmatrix}$$
 y: $\begin{bmatrix} -1 \\ -1 \\ 1 \\ 1 \end{bmatrix}$



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Use $\mathit{W}^{(t)}$ for value of W on step t . Start: $\mathit{W}^{(1)}=(0,0,0)$. Next step: $\mathit{W}^{(2)}=\vec{0}+\mathit{y}_1\mathit{X}_1=-1*(-1,3,1)=(1,-3,-1)$.

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$$y_2 W^{(2)} \cdot X_2 = -1 * (-1 + 3 - 1) = -1.$$
 So,

$$W^{(3)} = W^{(2)} + y_2 X_2 = (2, -2, -2).$$

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$$W^{(3)} = W^{(2)} + y_2 X_2 = (2, -2, -2).$$

Continue in this way – on each step check dot products (in order) with $y_1X_1,y_2X_2,y_3X_3,y_4X_4$. Eventually you return the vector $W^{(10)}=(4,-0.5,1)$.

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Under our assumptions for Perceptron algorithm, a guarantee on eventually stopping.

Theorem

Define $R = \max_i |X_i|$ and $B = \min_i \{|V| : \forall i, y_i V \cdot X_i \ge 1\}$. Then, the Perceptron algorithm stops after at most $(RB)^2$ iterations and, when it stops with output W, then $y_i W \cdot X_i > 0$ for all $1 \le i \le n$.

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Idea of proof: Write W^* for vector that realizes the minimum B. Also, write $W^{(t)}$ for the vector W on the t^{th} step, with $W^{(1)}=(0,0,\ldots,0)$.

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Now, by Cauchy-Schwarz inequality, $T \leq BR\sqrt{T}$, which we can rearrange to $T \leq (BR)^2$.

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Figure: Images by G. Robertson, E. Hunt, Radomil ©CC BY-SA 3.0

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Labels: Iris setosa ← 1; Other species ← -1.



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Begin by opening the notebook

'perceptron-iris-notebook.ipynb' ...After completing the algorithm, should get final $W = (\mathbf{w}, b)$, where

 $\mathbf{w} = (1.3, 4.1, -5.2, -2.2)$ and b = 1.



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