Sebastian Coronado

Portfolio Website

Education

Engineering Degree, Computer Engineering.   **Expected Graduation: May 2025**
Vistula University – Warsaw .

Experience

Fiverr – Remote.   March 2022 – Current
Freelancing Web / Game Development
Freelancing work done remotely

- Implemented/debugged numerous UI features and components to the website of a client. **(HTML, CSS, TypeScript, React)**.

- Presented my technical proposals to developer teams in a very professional manner obtaining a major improvement in their game. **(Communicational)**

- Developed multiple game prototypes which required out of the box thinking to make, due to the complexity the client wanted. **(Godot, Critical Thinking)**

CouchBroGames – Remote   Nov 2022 – Current
Game Developer
Game Developer and Tester, implementing tasks given by the lead developer..

- Successfully implemented complex ui and mechanics into an upcoming game: *Survivor*.

- Helped in the prototyping and release of the game: World Of Naples..

- Presented sophisticated and methodical reports explaining features and mechanics that should be added into the project.

Projects

FEED social media website – [Website](#) - [Github](#)   Oct 2022 – Dec 2022

- Created an efficient data model to store users, usernames and their different comments and likes throughout the application. In this way, the authentication tokens from Google Firebase were stored safely.**(Firebase, Next.js)**

- Designed and coded an elegant minimalistic design that works on all kinds of devices.**(TailwindCSS)**

- Made a smart and efficient method of data fetching by varying the types of rendering depending on the needs of the page, these tweaks also helped the overall SEO of the website. **(Next.js, SSR, SSG, ISR)**

TALKANGER anonymous chat – [Github](#)   Jun 2021 – Aug 2021

- Setup constant communication from backend to frontend using websockets. **(Socket.io, Node.js)**

- Designed the overall website concept/layout using a simplistic and elegant but efficient responsive design. **(Bootstrap)**

- Implemented an entire anonymous room system where two computers would connect through sockets to chat. **(React, Socket.io, Node.js)**.

Programming Skills: JavaScript/TypeScript, Python, C#, SQL.

Other: Git, ReactJS, Next.js, Firebase, HTML, CSS/Bootstrap, TailwindCSS, MaterialUI, MongoDB, Node.js, Express

Languages: English: Native, Spanish: Native

Interests: Technology, Volleyball, Football, Video Games.