

CS 251

Program 01

Main topics: Programmer defined methods
Random number generators
Arrays

Program Specification:

You are to develop a program which emulates a full deck of playing cards. That is 4 suits (Clubs, Spades, Hearts, and Diamonds) and 13 ranks (Ace, 2, 3, 4, 5, 6, 7, 8, 9, 10, Jack, Queen, King) in each suit. This of course makes for a total of 52 playing cards in the deck.

Mandatory methods:

```
public static void initDeck(boolean[] deck)
// set the values of deck to indicate that they are all
// present - not dealt yet.

public static boolean emptyDeck(boolean[] deck)
// returns whether or not all the cards in the deck
// have already been dealt.

public static int dealCard(boolean[] deck)
// returns a card (an int in the range 0 to 51) at random
// that has not been dealt since the deck was initialize
// via initDeck. Also notes (in deck) that this card is
// no longer available.

public static void printCard(int card)
// given a card (an int in the range 0 to 51) prints
// an appropriate representation of this card based
// on a 1-1 and onto mapping of the set [0, 51] to
// the cards described above.
```

Rules and Requirements:

- Your main method must end with the following block of code, which can not be modified.

```
boolean[] myDeck = new boolean[52];

final int cardsPerRow = 8;
int cardsThisRow = 0;
int myCard;
initDeck(myDeck);
System.out.println("\nHere is a shuffled deck ...\n");
while (!emptyDeck(myDeck))
{
    myCard = dealCard(myDeck);
    ++cardsThisRow;
    if (cardsThisRow <= cardsPerRow)
```

```

        {
            printCard(myCard);
            System.out.print("  ");
        }
        else
        {
            System.out.println("");
            cardsThisRow = 1;
            printCard(myCard);
            System.out.print("  ");
        }
    }
    System.out.println('\n');

```

Notes and Hint:

1. You should write and test your methods one at a time.

Sample run(s):

Here is a shuffled deck ...

```

7S  KS  2H  6S  4C  2D  9D  9C
4H  7C  9H  3D  5H  5D  10S 2S
JH  AH  4S  KC  QC  AD  QD  7D
AS  KD  5C  7H  KH  3C  JC  2C
4D  8H  AC  5S  10C JS  3H  9S
8D  10D 8S  6C  QH  8C  JD  3S
QS  6D  10H 6H

```

Here is a shuffled deck ...

```

2D  10C  AD  6C  JC  JH  KS  4S
9C  9S  2S  AC  QS  3C  3H  8C
3S  QC  AS  4D  10S 2C  8S  6D
6S  9H  2H  5S  JD  KD  QH  10D
7H  QD  3D  6H  7D  8H  5D  4H
KH  AH  8D  7C  9D  7S  5C  5H
KC  JS  4C  10H

```

Submission:

1. Use your web browser to open:

<https://uwm.courses.wisconsin.edu/>

2. Login to D2L
3. Under *2179 - Fall 2017* you should see *CEAS-Computer Science* and under that *Intro Computer Programming*
4. Click on Intro Computer Programming
5. Click on **Dropbox** in the lower top menu bar
6. Click on **Program 01** in the *Programming Assignments* folder of the the current window
7. Click the **Add a File** button in the left center of the current window
8. Click the **Upload** button in the right top of the *Submit a File* pop-up window
9. Use the *File Upload* pop-up window to find the Java source code file you wish to submit: e.g. *Program01.java*
10. Click on this file name in the right panel of the *File Upload* pop-up window
11. Click the **Open** button in the *File Upload* pop-up window
12. Click the **Add** button in the bottom right top of the *Submit a File* pop-up window
13. Click the **Submit** button in the top / bottom right right of the current window