CS251 Lab Exercise 01

Main topics: Multiple Classes

Declaring / Using Instance Variables

Driver Classes

Exercise

This week we will be practicing with writing and managing multiple classes, including a designated driver class.

Getting Started To start this exercise, you should:

- 1. Open eclipse and start a new Java project named Lab01
- 2. Add a Class (named SMouse) to this project, and copy the contents of the SMouse file provided into it.
- 3. Add a Class (named SMouseDriver) to this project, and copy the contents of the SMouseDriver file provided into it

Requirements

SMouse A simplified version of the book's mouse *class* that is incomplete. You must do the following to finish the class:

- 1. Write the body of the display *instance* method, so that it displays both the age and weight (in some reasonable format) of the specific mouse who's display method is invoked.
- 2. Remember with in an *instance* method, *this* is an available *instance* variable that refers to the specific *object* who's method is being invoked.
- 3. Look for and fix any compilation errors.
- 4. Remember that you can not "run" this class, there is no main method.

SMouseDriver A simple *driver* class to test your mouse class, that is also incomplete. You must do the following to finish the class:

- 1. Declare a variable that will hold the age of Mighty Mouse, prompt for this age and read it in to your variable.
- 2. grow Mighty Mouse this number of times.
- 3. display Mighty Mouse's new age and weight.
- 4. Declare a variable that will hold the age of Mickey Mouse, prompt for this age and read it in to your variable.
- 5. grow Mickey Mouse this number of times.
- 6. display Mickey Mouse's new age and weight.
- 7. Look for and fix any compilation errors.
- 8. Run your driver class and check the output and make sure it is correct.

Once you have completed the requirements:

- 1. Make sure that your program runs without errors or warnings.
- 2. Run your program enough times to verify its correctness.
- 3. If it runs correctly, then see your TA for a check-off.