COMPILER CONSTRUCTION (CSC 441) LAB MID TERM

QUESTION NO 1:

Briefly describe the regex library of C#.

ANS:

The System.Text.RegularExpressions namespace in C# provides a powerful framework for working with regular expressions. Regular expressions (regex) are patterns used to match character combinations in strings.

Functionality of the Regex Class:

The Regex class provides methods for working with regular expressions in C#. Some of the key methods include:

IsMatch:

Checks if a regular expression matches a specified input string.

Match:

Searches an input string for a substring that matches a regular expression pattern. Returns the first match found.

Matches:

Searches an input string for all occurrences of a substring that matches a regular expression pattern. Returns a collection of matches.

Replace:

Replaces all occurrences of a specified regular expression pattern with a specified replacement string.

Split:

Splits an input string into an array of substrings based on a regular expression pattern.

Common Patterns:

- \d: Matches any digit (0-9).
- \w: Matches any word character (alphanumeric + underscore).
- \s: Matches any whitespace character (spaces, tabs, line breaks).
- . Matches any character except a newline.

Quantifiers:

- *: Matches 0 or more occurrences of the preceding pattern.
- +: Matches 1 or more occurrences of the preceding pattern.
- ?: Matches 0 or 1 occurrence of the preceding pattern.

Character Classes:

- [abc]: Matches any single character a, b, or c.
- [^abc]: Matches any single character except a, b, or c.
- [a-z]: Matches any lowercase letter.
- [0-9]: Matches any digit.

Anchors:

- ^ (Caret): Matches the start of a string.
- \$ (Dollar Sign): Matches the end of a string.

QUESTION NO 2:

Make recursive descent or LL1 parser or recursive descent parser for the following grammar:

S -> X\$

X -> X % Y | Y

Y -> Y & Z | Z

Z -> k X k | g

Eliminating Left Recursion:

S -> X\$

X -> YX'

X' -> %YX' | e

Y -> Z Y'

Y' -> & Z Y' | e

Z -> k X k | g

CODE:

```
using System;

class MainClass
{
    // Global variables
    static int count = 0; // Counter to keep track of the position in the expression

string
    static string expr; // Input expression

    // Main method
    static void Main(string[] args)
    {
        string[] arr = { "kgk", "g", "%g&kgk", "gkg", "ggk", "%&&k" };
}
```

```
// Append "$" to the end of the expression to indicate the end
    foreach (string s in arr)
        expr = s;
        expr += "$";
        try
            S();
        } catch (Exception)
            Console.WriteLine("Rejected");
        } finally
            Console.Write(expr.Length == count ? "Accepted" : "Rejected");
            Console.WriteLine(" the string: " + expr);
            count = 0;
// Parse S
static void S()
    Console.WriteLine("S->X$");
   X();
   Validate('$');
// Parse X
static void X()
    Console.WriteLine("X->YX'");
    Y();
   Xp();
static void Xp()
    if (MatchAndMove('%'))
        Console.WriteLine("X'->%YX'");
```

```
Y();
        Xp();
    else
        Console.WriteLine("X'->ε");
static void Y()
    Console.WriteLine("Y->ZY'");
    Z();
   Yp();
static void Yp()
    if (MatchAndMove('&'))
        Console.WriteLine("Y'->&ZY'");
        Z();
        Yp();
   else
        Console.WriteLine("Y'->ε");
static void Z()
    if (MatchAndMove('k'))
        Console.WriteLine("Z->kXk");
        X();
        Validate('k');
    else if (MatchAndMove('g'))
        Console.WriteLine("Z->g");
```

```
}

// Helper function to check if the next character in the expression matches the
expected character and move the counter
    static bool MatchAndMove(char expected)
{
        if (expr[count] == expected)
        {
            count++;
            return true;
        }
        return false;
}

// Helper function to validate if the next character in the expression matches the expected character, otherwise reject
    static void Validate(char expected)
        {
            if (!MatchAndMove(expected))
              {
                  throw new Exception("Rejected");
            }
        }
}
```

OUTPUT:

QUESTION NO 3:

Make a Password generator according the following rules:

- (a) Atleast one uppercase alphabet
- (b) Atleast 4 numbers, two numbers must be your registration numbers
- (c) Atleast 2 special characters
- (d) Must contain initials of first and last name
- (e) Must contain all odd letters of your first name.
- (f) Must contain all even letters of your last name.
- (g) maximum length of 16

ANS:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
```

```
namespace labMid
    internal class PasswordGenerator
        public static string GeneratePassword(string registrationNumber, string
firstName, string lastName)
            if (registrationNumber.Length < 2)</pre>
                return null;
            Random random = new Random();
            int positionOfNum1 = random.Next(0, 4);
            int positionOfNum2 = random.Next(0, 4);
            while (positionOfNum1 == positionOfNum2)
                positionOfNum2 = random.Next(0, 5);
            string password = "";
            string lastTwoDigits =
registrationNumber.Substring(registrationNumber.Length - 2);
            int nums = random.Next(4, 8);
            for (int i = 1; i \leftarrow nums; i++)
                if (i == positionOfNum1)
                    password += lastTwoDigits[0];
                else if (i == positionOfNum2)
                    password += lastTwoDigits[1];
                else if (i == 3)
                    password += "1";
                else if (i == 4)
                    password += "2";
```

```
else
                    password += random.Next(0, 10).ToString();
            string specialCharacters = "!@#$%^&*()_-+=<>?";
            int numberOfSpecialChars = random.Next(2, 5);
            for (int i = 1; i <= numberOfSpecialChars; i++)</pre>
                password += specialCharacters[random.Next(0,
specialCharacters.Length)];
            int chars = random.Next(1, 4);
            password += firstName[0];
            for (int i = 1; i < firstName.Length; i++)</pre>
                if (i % 2 != 0)
                    password += firstName[i];
            password += lastName[0];
            for (int i = 1; i < lastName.Length; i++)</pre>
                if (i % 2 == 0)
                    password += lastName[i];
            if (password.Length > 16)
                password = password.Substring(0, 16);
            return ShufflePassword(password);
        static string ShufflePassword(string input)
```

```
char[] characters = input.ToCharArray();
    Random random = new Random();

    for (int i = characters.Length - 1; i > 0; i--)
    {
        int j = random.Next(0, i + 1);
        char temp = characters[i];
        characters[i] = characters[j];
        characters[j] = temp;
    }

    return new string(characters);
}

public static void Main(string[] args)
{
    string pass = GeneratePassword("sp21-bcs-009", "hamid", "ali");
    Console.WriteLine(pass);
}
}
```

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```