

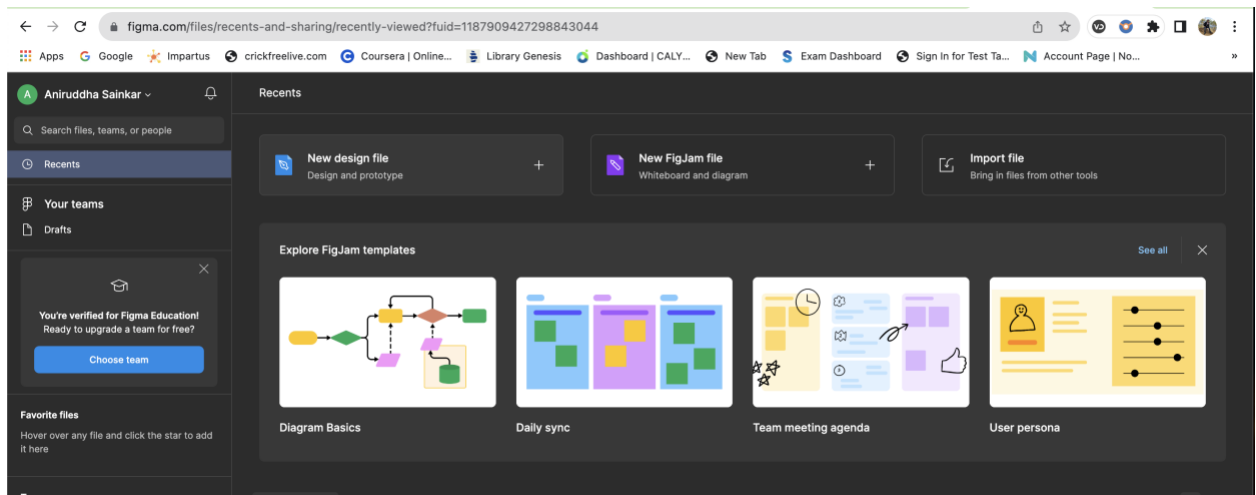
FIGMA INSTALLATION & BEGINNER's GUIDE

Please Follow below instruction and keep Figma app downloaded in your laptops before next lecture and do keep laptops fully charged, as we will be starting with Figma.

1. Install Figma: <https://psxid.figma.com/mtvfdvfjvpps>
Direct link to Download: <https://www.figma.com/downloads/>
(Use your **student mail id** : xyz.a@northeastern.edu)

2. Figma Screen:

Click on New Design file to get started with First Project



3. Common Figma Shortcuts:

F: For Blank Frame

T: Text

R: For Rectangle, **Shift** keeps it proportional

L: Drawing a line? Hold **Shift** for a straight line ↕

C: Creating a circle? **Shift** keeps it proportional ○

Copy-pasting? Hold Alt (or Option on Mac), drag and drop your element to paste where you want it

4. Prototype Basics:

A prototype is an interactive simulation of your design. Basically, you create a prototype to test a product flow.

Three ways to view a prototype: Present 🖥️, Preview 📱, and Mobile Mirroring 📱.

5. Main prototyping interactions:

- **Scrollable frame:** just make the frame longer ↕
- **Navigate to** takes you from a frame to another frame ➡️
- **Back:** takes you to the previous frame ⬅️
- **Open overlay:** opens up a modal.
- **Close overlay:** closes the modal.

6. Useful Plugins and Website:

- [Unsplash](#) ★
 - [Storyset by Freepik](#)
 - [Icon8](#) ★
 - [Flaticon](#)
 - [Iconify](#) ★
 - MockUp ★
 - A littlebit Mockup
 - Remove BG ★
 - Framer: <https://www.framer.com/>
 - Anima: <https://www.animaapp.com/>
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