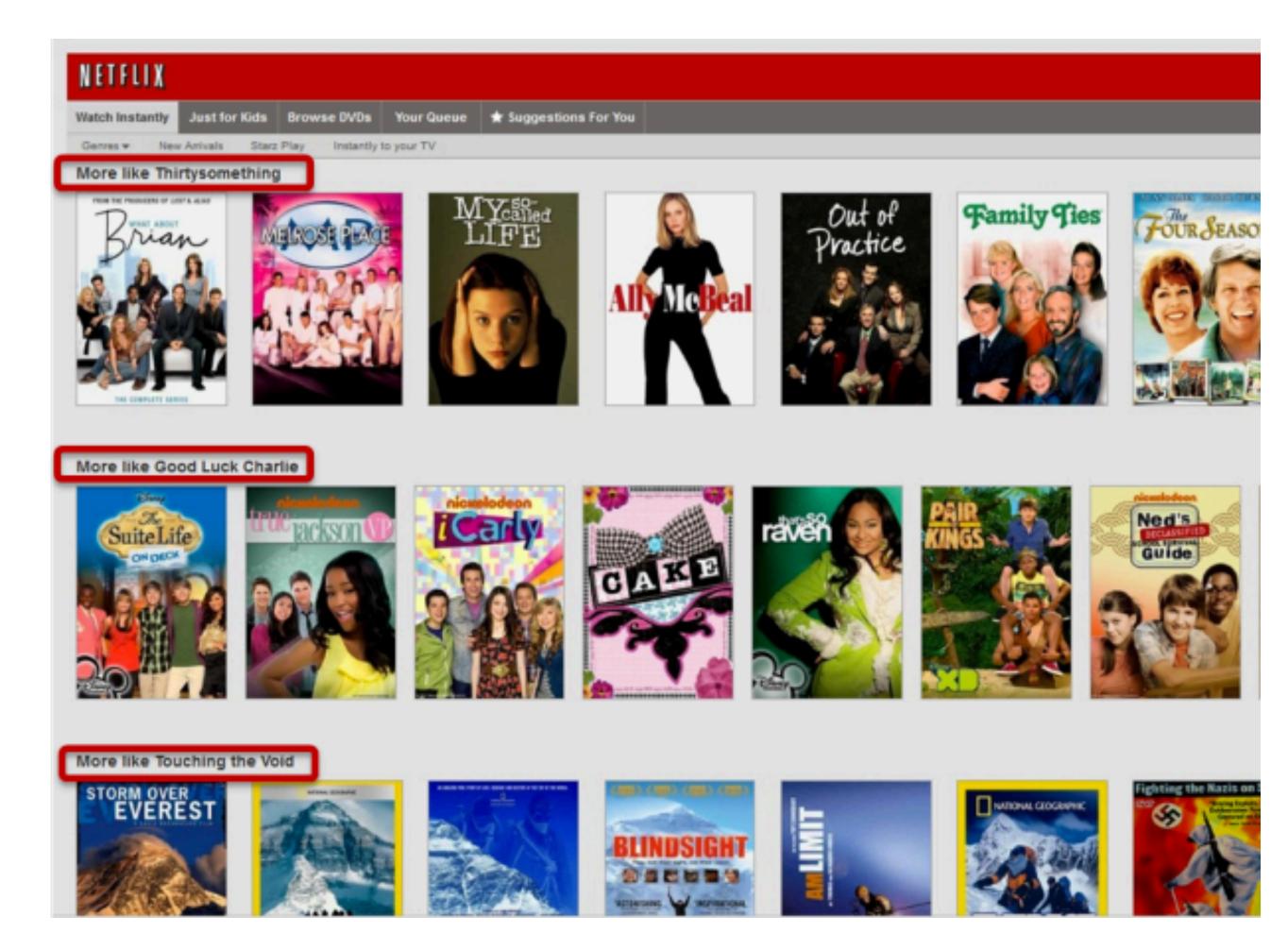
Recommender Systems Regina Barzilay MIT CSAIL

The Netflix Prize

- Between 2006-2009, Netflix held an open competition to improve over their baseline collaborative filtering algorithm. \$1M grand prize (for +10%)!
- Training data was given as tuples of <user, movie, rating>.
- Task: predict <user, movie, ?> for unobserved pairs (and with no other features!).
- In general, recommender systems are ubiquitous: Facebook (friend suggestions), Amazon (shopping), Spotify (music discovery), etc.



Problem Definition

n users

- We are given a large, sparse matrix.
- Netflix challenge: n = 500k, m = 18k, < 2% populated! (Avg. ratings per movie $\sim 5k$).
- Our goal is to compute the missing entries (i.e., matrix completion).

For a user a and a movie i, we can then predict the "hypothetical" rating, $Y_{a,i}$.

m movies

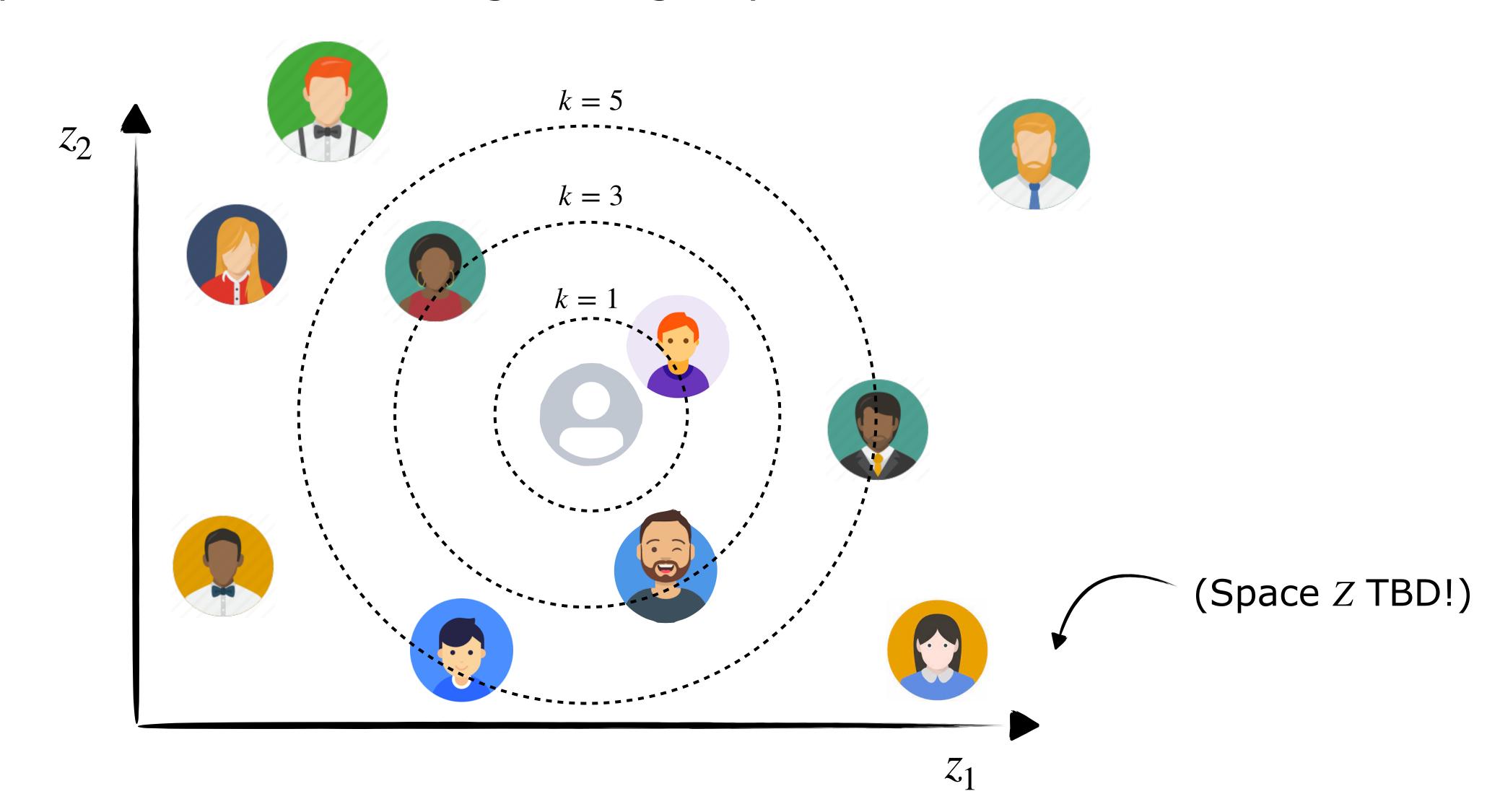
5	5						5			
		3	5	1	3	4	4		4	
	4	2			2					
		5							5	
4	5							4		
4							4			
5		4	5	1		4		?		
	4									
5				4						
5						4				Y'
		5				5		3		a,i

Observed matrix Y

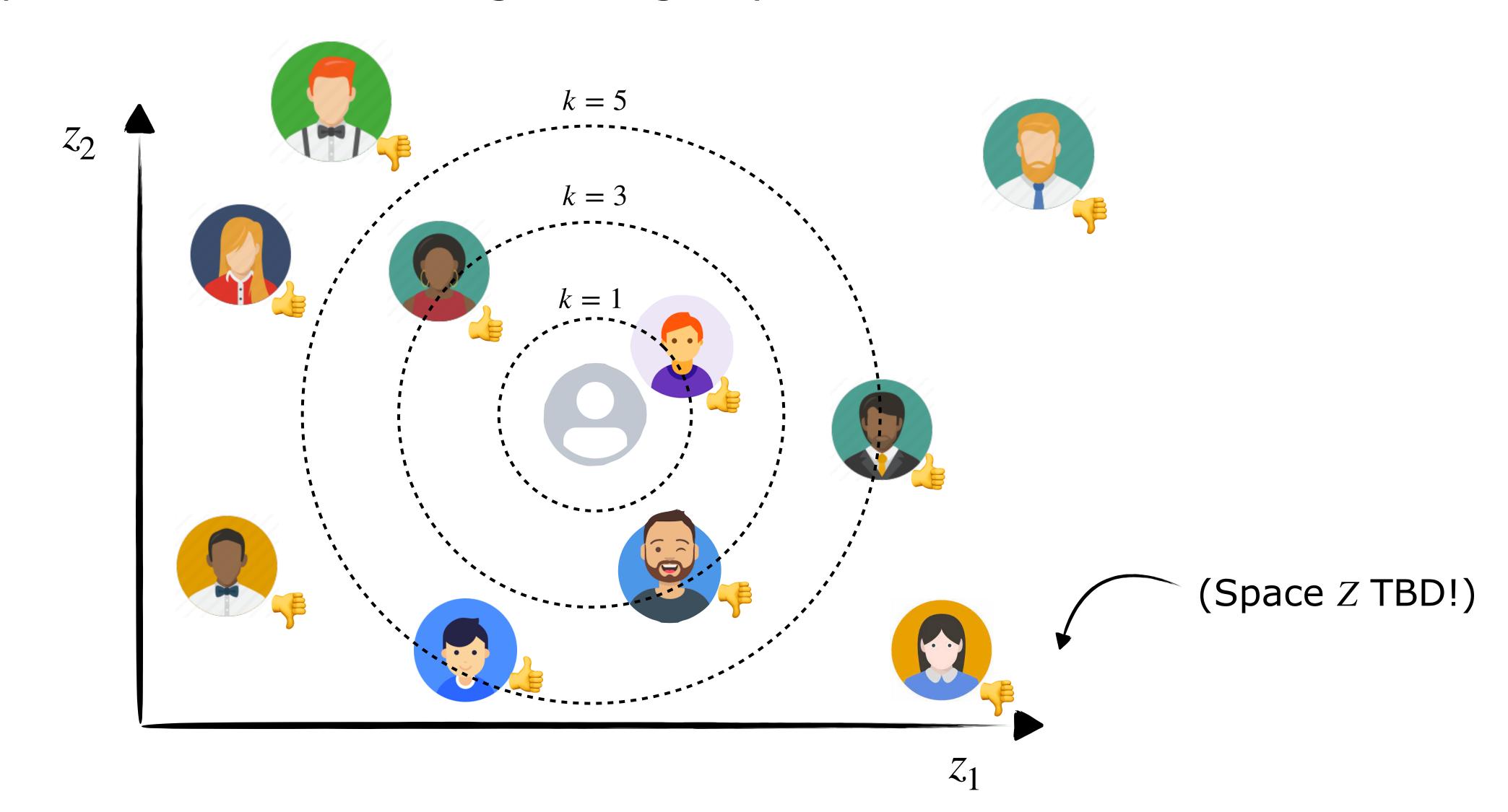
Supervised Learning (Regression)

- Conceivably, we can pose this as a supervised learning problem: collect some features $\Phi(a)$, and predict $Y_{a,i} = f(\Phi(a))$ where f minimizes $||Y_{a,i} f(\Phi(a))||^2$ (MSE).
- Features could be actors, director, if it's a comedy, drama, Oscars...
- Maybe this could work! But...
 - → What if we don't know ahead of time what are important features? There are many!
 - → What if some features aren't available yet (e.g., Oscar award)?
 - → For this to be *personalized*, we need to have enough data for each individual user (a general regressor is no use—e.g., some users love horror, while other users <u>hate</u> it!).
- We will explore a different approach: we will learn user similarities, with the
 assumption that under an appropriate similarity metric, similar users behave
 similarly (if Bob and Alice have similar taste, and Alice likes Titanic, so will Bob).

A simple approach: take the average rating of your "friends".



A simple approach: take the average rating of your "friends".



A simple approach: take the average rating of your "friends".

$$\hat{Y}_{a,i} = \frac{\sum_{b \in \text{KNN}(a,i)} Y_{b,i}}{K} \quad \text{where} \quad |\text{KNN}(a,i)| = K$$

Or a slightly more nuanced variation—weighted K nearest neighbors:

$$\hat{Y}_{a,i} = \frac{\sum_{b \in \text{KNN}(a,i)} \sin(a,b) \cdot Y_{b,i}}{\sum_{b \in \text{KNN}(a,i)} \sin(a,b)} \quad \text{where} \quad |\text{KNN}(a,i)| = K$$

And many different notions of similarity...

user i

user

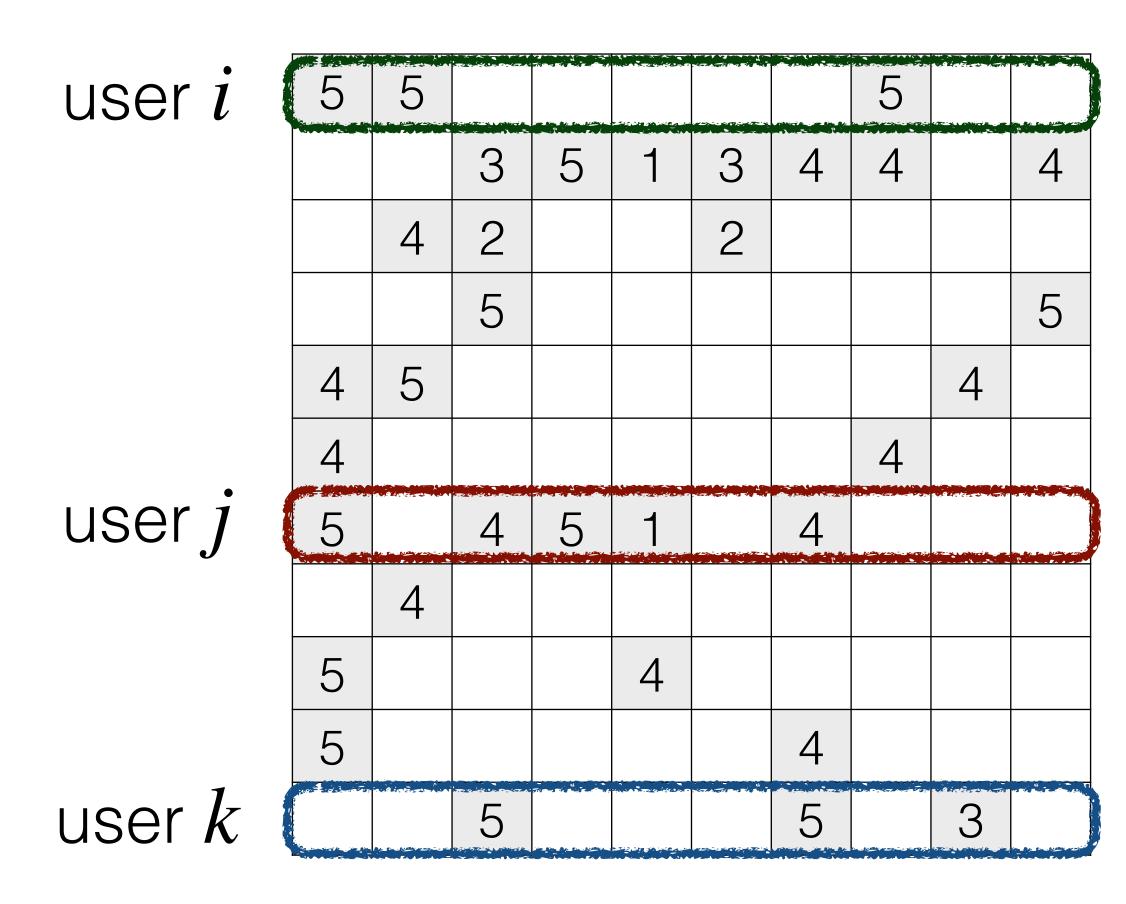
- A straightforward way to define similarity between users i and j is via their observed entries (and euclidean distance, hamming distance, etc...).
- Raw entries may not be so good (missing entries, high dim).

5 3

Observed matrix Y

A straightforward way to define similarity between users i and j is via their observed entries (and euclidean distance, hamming distance, etc...).

Raw entries may not be so good (missing entries, high dim).



Observed matrix Y

- A straightforward way to define similarity between users a and b is via their observed entries (and euclidean distance, hamming distance, etc...).
- Raw entries may not be so good (missing entries, high dim).
- Plenty of other features possible: normalized score (how much user a's score deviates from average), side information (gender, age, location...).

5 3

user *c*

user b

user a

Observed matrix Y

K Nearest Neighbors: Detractors

- K Nearest Neighbors is a reasonable approach. However, it can still be quite far from the best we can do on this task. Why?
- Issue 1: How you define the similarity is crucial to performance.
- Issue 2: Collecting appropriate features (for the basis of measuring similarity) can be challenging (for the same reasons as for the movies).
- Issue 3: Does not take advantage of the hidden structure present in the data.

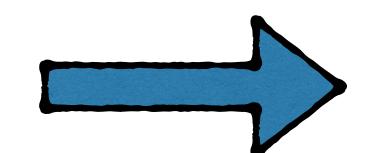
Collaborative Filtering

Let's return to our initial problem formulation and objective.

m movies

5	5						5		
		3	5	1	3	4	4		4
	4	2			2				
		5							5
4	5							4	
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5		4	5	1		4			
	4								
5				4					
5						4			
		5				5		3	

n users



5	5	3	4	1	2	5	5	3	3
2	4	3	5	1	3	4	4	5	4
2	4	2	3	3	2	5	5	3	4
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4	5	1	5	3	3	4	2	4	5
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5	4	4	5	1	2	4	3	4	2
5	4	3	4	2	3	3	2	4	2
5	3	5	5	4	4	5	4	3	3
5	4	5	4	1	2	4	4	2	4
4	5	5	4	2	1	5	4	3	4

Observed matrix Y

Completed \hat{Y}

A Direct Approach

- Let's try to solve this direction.
- Objective: let $D = \{(a, i): Y_{a, i} \text{ is given}\}$ (i.e., our training pairs). Then,

$$\mathcal{J}(\hat{Y}) = \sum_{(a,i)\in\mathcal{D}} \frac{(Y_{a,i} - \hat{Y}_{a,i})^2}{2} + \frac{\lambda}{2} \sum_{a=1}^n \sum_{i=1}^m \hat{Y}_{a,i}$$



Great! Let's take the derivative and set to 0.

A Direct Approach

$$\frac{\partial \mathcal{J}(\hat{Y}_{a,i})}{\partial \hat{Y}_{a,i}} = \frac{\partial}{\partial \hat{Y}_{a,i}} \sum_{(a,i)\in\mathcal{D}} \frac{(Y_{a,i} - \hat{Y}_{a,i})^2}{2} + \frac{\lambda}{2} \sum_{a=1}^n \sum_{i=1}^m \hat{Y}_{a,i} = 0$$

- Compute this and solve for $\hat{Y}_{a,i}$ (can be done as an exercise):

- For
$$(a, i)$$
 ∈ D : $\hat{Y}_{a,i} = \frac{Y_{a,i}}{1 + \lambda}$.

- For $(a, i) \notin D$: $\hat{Y}_{a,i} = 0$.

A Direct Approach

$$\frac{\partial \mathcal{J}(\hat{Y}_{a,i})}{\partial \hat{Y}_{a,i}} = \frac{\partial}{\partial \hat{Y}_{a,i}} \sum_{(a,i)\in\mathcal{D}} \frac{(Y_{a,i} - \hat{Y}_{a,i})^2}{2} + \frac{\lambda}{2} \sum_{a=1}^n \sum_{i=1}^m \hat{Y}_{a,i} = 0$$

- Compute this and solve for $\hat{Y}_{a,i}$:
 - _ For $(a, i) \in D$: $\hat{Y}_{a,i} = \frac{Y_{a,i}}{1 + \lambda}$.
 - For $(a, i) \notin D$: $\hat{Y}_{a,i} = 0$.

What? This is worse than just taking $Y_{a,i}$!

What Went Wrong?

- We didn't leverage any similarities or structure in our data.
- We fit $m \times n$ parameters (huge!) independently.
- There is no connection between the assignment of values for $\hat{Y}_{a,i}$ and $\hat{Y}_{b,j}$.
- No clusters are discovered, no dependencies exploited... we simply repeat the same matrix (but distorted to be smaller, if using regularization).
- Let's address this by making a few assumptions.

Matrix Factorization

- Assumption: *Y* is low rank.
- In other words, rows (or columns) of Y are not linearly independent.
- Example:

$$\begin{bmatrix} 1 & 2 & 3 \\ 5 & 10 & 15 \end{bmatrix} = \begin{bmatrix} 1 \\ 5 \end{bmatrix} \begin{bmatrix} 1 & 2 & 3 \end{bmatrix}$$

$$\hat{Y} \qquad U \qquad V$$

In our case, we can compute $Y \approx \hat{Y} = UV^{T}$, where U and V are low rank matrices.

Matrix Factorization: Objective

Objective when using a low rank approximation:

$$\mathcal{J}(\hat{Y}) = \sum_{(a,i)\in\mathcal{D}} \frac{(Y_{a,i} - [UV^{\top}]_{a,i})^2}{2} + \frac{\lambda}{2} \left(\sum_{a=1}^n \sum_{j=1}^d U_{a,j}^2 + \sum_{i=1}^m \sum_{j=1}^d V_{i,j}^2 \right)$$

- To optimize U and V, we apply alternating least squares: fix U and optimize V, then fix V and optimize U, and repeat until convergence.
- This is a common optimization strategy in machine learning (e.g., EM, coordinate descent, etc).
- SGD would work too.

Matrix Factorization: Worked Example

Relation to SVD

Our matrix factorization approach is very similar to singular value decomposition (SVD), where for any $m \times n$ matrix, we can write

$$Y = U\Sigma V^*$$

- Σ is a diagonal matrix of eigenvalues, while U and V form orthonormal bases for \mathbb{R}^n and \mathbb{R}^m .
- If we truncate Σ to the top k eigenvalues, then U and V will be of rank k, and will yield the best reconstruction of Y (without any regularization).
- This approach can be solved exactly using linear algebra (but is slow), and has been applied (well before, e.g., Billsus & Pazzani, 1998) to recommender systems, but with less practical success (perhaps due to regularization).

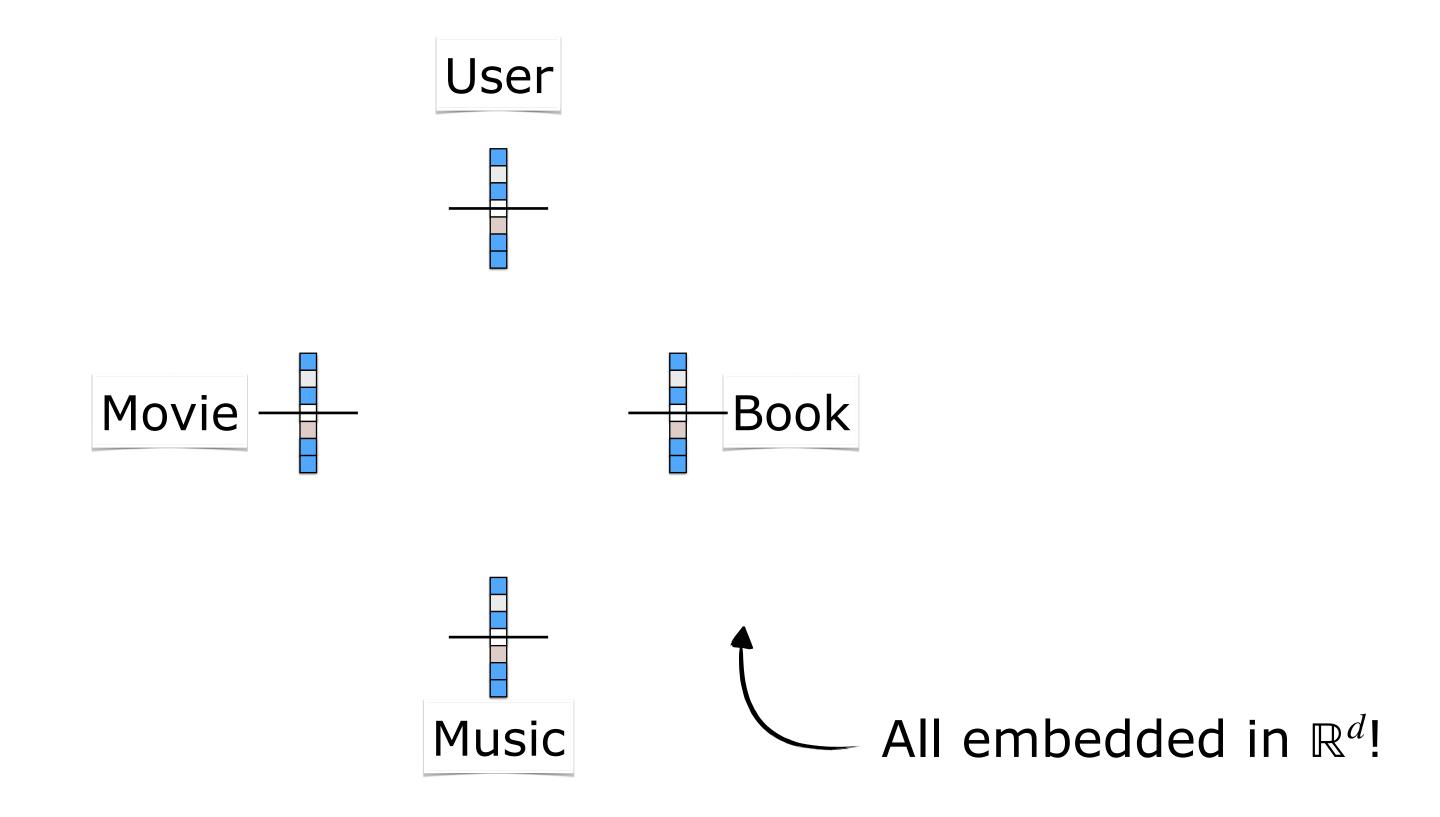
Matrix Factorization++

- In most recommender problems, there is a selection bias in the observed data.
- For example, users don't rate movies at random, and they may not even rate them at all (so, wasted data?).
- But! They pick movies to watch in the first place (which indicates preference).
- A simple trick: add a bias term for each movie that is adjusted by the number of total movies that user a provided an implicit preference for.
- In other words, there is a "prior"-like assumption that states that a user is more likely to "like" a movie they rate, over a random, not-rated movie.
- See Factorization Meets the Neighborhood: a Multifaceted Collaborative Filtering Model (Koren, 2008).

Learning Representations

- Matrix factorization is an example of representation learning.
- Rows of U and V are low-dimensional vectors mapping users and movies to a shared subspace in \mathbb{R}^d (where dot products recover ratings).
- We can be far more general:
 - Nonlinear relationships: U and V are low-rank matrices, but $g(U)h(V)^{\top}$ recovers Y, for some non-linear functions g and h.
 - Contrastive learning: we don't recover an observation matrix Y, but enforce that vectors U_a and V_b should be closer to each other than U_c and V_b (or U_a and V_c).
 - Collaborative bags: F and G are low-rank matrix of components, U and V are formed from bags of components (related by maps A and B), i.e., $U_a = \sum_{c \in A} F_c$, $V_b = \sum_{c \in B_c} G_c$.

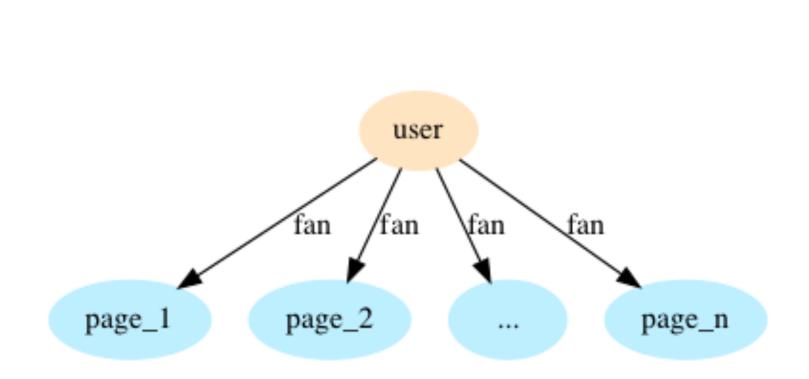
Learning Representations



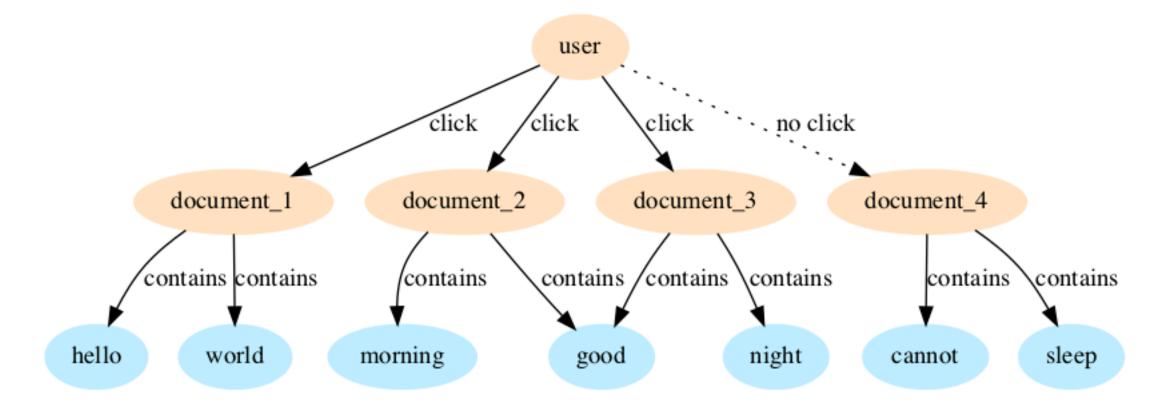
StarSpace: Embed All The Things!

Wu, Fisch, Chopra, Adams, Bordes, Weston (2018)

- · General purpose embedding system for link prediction, word or document level embeddings, information retrieval, graph embeddings, image classification, etc.
- Builds representations from collections of low rank (learned) matrices!
- Objective is something you can define: i.e., image to caption, images of the same class, documents of the same topics, users that like the same pages, etc.



FB Page recommendation



Article recommendation

Summary

- Collaborative filtering takes advantage of latent shared structure.
- Key idea: observations are related! Hence, observational matrix is low rank.
- Matrix factorization techniques can find low rank approximations effectively for partially observed matrices; the missing entries can then be recovered.
- More generally, MF is a flexible framework that can be extended to more abstract representation learning, where objects are given a low dimensional featurization (that is learned through data via some structural objective).
- More on learning lexical representations tomorrow!