Basics of Machine Learning in Python

Outline



www.github.com/pgmikhael/mit_deeplearning_bootcamp

Python Review

- Data Types
- Control Flow
- File I/O
- Modules

Lists

- Store generic data in an array:
 - 0 [0]
 - o [1.2, 2.3]
 - o [4, "hello", "world", 5.0]
- Indexing items:
 - students = ["Adam", "Regina", "Tommi"]
 - o students[0] → "Adam"
 - o students[-1] → "Tommi"
- Iterate:
 - o for student in students:

```
print(student) \rightarrow \text{``Adam''}, \text{``Regina''}, ...
```

Dictionaries

- Dictionaries are lookup tables.
- They map from a "key" to a "value".

- Indexing items:
 - o symbol_to_name["MA"] → "Massachusetts"
 - symbol_to_name.keys() → ["MA", "NJ", "NY"]
 - symbol_to_name.values() → ["Massachusetts", "New Jersey", "New York"]
- Keys can be any immutable value (numbers, strings, tuples, etc)

Control Flow

- Things that evaluate to "false":
 - The keyword False
 - 0, 0.0
 - Empty containers ([], {}, ...}
- Things that evaluate to "true":
 - The keyword True
 - Anything not False
- Results of equality statements (==, >, <, ...)
- When used as numbers, booleans act as 0 or 1.

If Statement

```
• if mode == "train":
        (do something for training)
   else:
        (do something for testing)
• predictions = [1.0, 0.0, ...]
   labels = [1.0, 1.0, ...]
   num correct = 0
   for i in range(len(predictions)):
        if predictions[i] == labels[i]:
             num_correct = num_correct + 1
```

List Comprehensions

```
    predictions = [1.0, 0.0, ...]
    labels = [1.0, 1.0, ...]
    scores = []
    for i in range(len(predictions)):
    scores.append(predictions[i] == labels[i])
```

- scores = [predictions[i] == labels[i] for i in range(len(predictions))]
- scores = [x == y for x, y in zip(predictions, labels)]

File Input and Output

- Reading...
 - o f_in = open("input.txt", "r")
 - o first_line = f_in.readline()
 - o remaining_lines = [line for line in f_in]
- Writing...
 - o f_out = open("output.txt", "w")
 - f_out.write("Hello World\n")
- Can also use pickle to write/read serialized objects.
 - object = pickle.load(open("pickled_file.pkl", "rb"))
 - pickle.dump(object, open("pickled_file.pkl", "wb"))

Modules

- When a program starts it only has access to basic functions and classes.
- Modules can be "imported" to give additional functionality.
- import math math.log(math.e)
- from math import log, e log(e)

SciKit Learn

- SciKit-Learn is a Python package that provides many machine learning algorithms and related utilities.
- Built on top of SciPy and Numpy.
- Open source and free to use!
- One of the best general purpose ML tools.

SciKit Learn API

- SciKit learn is centered around the concept of Estimators.
- class Estimator(object):

```
def fit(self, X, y=None):
    """Fits estimator to data..."""
    ...

def predict(self, X):
    """Returns prediction for new inputs."""
    ...
```