Scala Clinic

Scala basics...

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Patch.com

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What is Scala?

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Scala is a multi-paradigm programming language designed to integrate features of object-oriented programming and functional programming. The name Scala is a portmanteau of *scalable* and *language*, signifying that it is designed to grow with the demands of its users. James Strachan, the creator of Groovy, described Scala as a possible successor to Java.

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- Compiler is slow
- Will be happier when macros land

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- Plays well with most JVM tools

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- Meetups/Hackathons

Frame of Mind

It is a logical impossibility to make a language more powerful by omitting features, no matter how bad they may be.

- John Huges, Why Functional Programming Matters, 1990

Frame of Mind

Scala seems designed on the principle that if we can't have nice things, we can at least have lots and lots of meh ones.

- Bryan O'Sullivan, https://twitter.com/#!/bos31337/status/155102828774428672

- Strongly Typed
 - Statically typed

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 - Local type inference

```
 \begin{array}{lll} \mbox{def foo}(x:Int) = \mbox{List}(x) \ //->> \mbox{foo}(x:Int):List[Int] \\ \mbox{val } x = \mbox{foo}(9) \ //-> x:List[Int] \\ \end{array}
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def foo(x:Int) = List(x) //->> foo(x:Int):List[Int]
val x = foo(9) //-> x:List[Int]
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Parameterized types (generics)

```
class Foo[X,Y]
trait Bar[A,M[_]] //->> 'M' is a type constructor
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class Foo[X,Y]
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```

Type aliases

```
type MyFoo = Foo[Int,Double]
type MyFooX[X] = Foo[X,Double]
type MyFooXY[X,Y] = Foo[X,Y]
```

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 \begin{array}{lll} \mbox{def foo}(x:\mbox{Int}) &= \mbox{List}(x) \ //->> \mbox{foo}(x:\mbox{Int}):\mbox{List}[\mbox{Int}] \\ \mbox{val} \ x &= \mbox{foo}(9) \ //-> x:\mbox{List}[\mbox{Int}] \\ \end{array}
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"Higher-kinded" Types

- Strongly Typed
 - Statically typed
 - Local type inference

```
 \frac{\text{def foo}(x:Int) = List(x) //->> foo(x:Int):List[Int]}{\text{val } x = foo(9) //-> x:List[Int]}
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Parameterized types (generics)

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class Foo [X,Y]
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- "Higher-kinded" Types
- Specialized Generics

- Common Types
 - ► Primatives: Byte, Int, Long, Short, Double, Float, Char, Boolean

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// Functions are represented with type T_1 => T_2 val f = (_:Int).toString // f:Int => String
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```
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List

```
val x = List(1,2,3) // x:List[Int]
val y = List(1,"2",(3,4)) // y:List[Any]
val z = 1::2::3::Nil // z:List[Int]

// Pattern matching
val w = x match {
   case Nil => -1
   case h::t => h // h:Int, t:List[Int]
}
```

- Common Types
 - Vector: Vector[_](v₀, v₁, v₃,...)

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 - Set: Set[_]($k_0, k_1, k_3, ...$)

Common Types

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```
► Map: Map[_,_](k_0 \rightarrow v_0,k_1 \rightarrow v_1,k_3 \rightarrow v_3,...)
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- Set: Set[_]($k_0, k_1, k_3, ...$)
- Stream

```
def from(n: Int): Stream[Int] =
   Stream.cons(n, from(n + 1))
def sieve(s: Stream[Int]): Stream[Int] =
   Stream.cons(s.head, sieve(s.tail filter { _ % s.head != 0 }))
def primes = sieve(from(2))
primes take 10 print // -> 2, 3, 5, 7, 11, 13, 17, 19, 23, 29
```

Common Types

```
Vector: Vector[_](v<sub>0</sub>, v<sub>1</sub>, v<sub>3</sub>,...)

Map: Map[_,_](k<sub>0</sub> -> v<sub>0</sub>, k<sub>1</sub> -> v<sub>1</sub>, k<sub>3</sub> -> v<sub>3</sub>,...)

Set: Set[_](k<sub>0</sub>, k<sub>1</sub>, k<sub>3</sub>,...)

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Common Types

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    Map: Map[_,_](k<sub>0</sub> -> v<sub>0</sub>,k<sub>1</sub> -> v<sub>1</sub>,k<sub>3</sub> -> v<sub>3</sub>,...)
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- ▶ Unit:()
- Tuples a maximum size of 22

```
val x = (1,"a") // x:Tuple2[Int,String]
val y:(Int,String) = (2,"b")
```

- Common Types
 - Option

```
val x = Some(1) // x:Some[Int]
val y:Option[Int] = None

def foo(t:Option[Int]):Unit = t match {
   case None => println("got nothing")
   case Some(_) => println("got something")
}

foo(x) // ->> got something
foo(y) // ->> got nothing
```

- Common Types
 - Either

```
val x = Left[Int,String](1) // x:Left[Int,String]
val y = Right[Int,String]("hello") // y:Right[Int,String]
val z:Either[Int,String] = Right("ZZZZ")

def foo(t:Either[Int,String]):Unit = t match {
    case Left(x) => println("Left(%d)".format(x))
    case Right(x) => println("Right(%s)".format(x))
}

foo(x) // ->> Left(1)
foo(y) // ->> Right(hello)
foo(z) // ->> Right(ZZZZ)
```

Classes and Traits

Example: Simple

class Foo trait Bar

Classes and Traits

Example: Single inheritance

```
// Any number of traits
trait Bar
trait Bar
trait Baz
class Foo extends Bar with Baz
// Only one class, but with any number of traits
trait Bad
class Woo extends Foo with Bad
// Traits can inherit from other traits
trait Car extends Bar with Baz with Bad
```

Classes and Traits

Traits do not have constructors

Classes and Traits

Example: Classes have canonical constructor

```
// Trivial
class Foo
val x = new Foo() // Does nothing, but works
// Define a private value in the constructor
class Foo(x:Int) // Type annoation on arguments *always* required
val x = new Foo(8) // The '8' is trapped inside a Foo, never to escape
// Define a read-only value as an argument
class Foo(val x:Int)
val x = new Foo(8)
x.x //->> returns 8
x.x = 9 // ->> Will not compile: cannot set a 'val'
// Define a read/write value
class Foo(var x:Int)
val x = new Foo(8)
x.x //->> returns 8
x.x = 9 // ->> Works! x.x == 0
```

Classes and Traits

Example: Classes have canonical constructor

```
// More general example
class Foo(x:Int,y:Int) { // Defines the beginning of the
    private val s = x + y // constructor body
    def sum = s
}
class Bar(x:Int,y:Int) extends Foo(x,y) {
    private val d = x - y
    def diff = d
}
```

Classes and Traits

Example: Classes can have alternate constructors

```
import java.lang.{Integer => JInt}
class Foo(x:Int,y:Int) {
  def this(xs:String,ys:String) = // alternate constructor
    this(JInt.parse(xs.trim),JInt.parse(ys.trim))
  private val s = x + y
  def sum = s
}
```

Classes and Traits

Example: Classes and Traits can be nested

```
class Foo(x:Int,y:Int) {
    class Bar {
       val d = x - y
       def diff = d
    }
    private val s = x + y
    def sum = s
}

// Usage
val f = new Foo(1,2)
f.sum // ->> 3
val g = new f.Bar
g.diff // ->> -1
```

Classes and Traits

Example: Classes and Traits can be nested

```
trait Baz {
  val x:Int; val y:Int // Abstract values
  trait Bad {
    def product = x * y
  }
  def diff = x - y
}
class Foo(val x:Int,val y:Int) extends Baz {
  def bad = new Bad {} // type Baz#Bad
  def sum = x + y
}
// Usage
val f = new Foo(1,2)
val b = f.bad
b.product //->> 2
```

Classes and Traits

Example: Traits can carry implementations

```
trait Bar {
  def foo:Int // Abstract member
  val bar = "bar"
  var goo = foo + bar.length
}
```

Classes and Traits

Example: Mixins

```
trait Foo { this:Bar => // 'self' annotation with type
  override def bar(x:Int) = x + 2
}
class Bar {
  def bar(x:Int) = x + 1
}
val b = new Bar with Foo
b.bar(10) // ->> 12
```

The principle hack used to implement the Cake Pattern

Classes and Traits

Example: Ad-hoc Enrichment

```
class Foo {
    private val x:Long = 10
    def getX = x
}

def genFoo(flip:Boolean) =
    if (flip) new Foo
    else new Foo {
        private val x:Long = System.nanoTime
        override def getX = x
    }

val f1 = genFoo(true)
val f2 = genFoo(false)

f1.getX //->> 10
f2.getX //->> Example: 126869683761878
```

Structural Types

Example: Structural Types

```
def foo(x:{val bar:Int}) = 5 + x.bar
class Bar {
    val bar = 5
}
class Bad {
    val bar = 9
}
class Baz {
    val baz = 9
}
foo(new Bar())
foo(new Bad())
foo(new Baz()) // << Does not compile</pre>
```

Anonymous Classes

Example: Anonymous Classes

```
val f = new {
    val x = 5
}
f.x //->> 5
```

Self-naming

Example: Self-naming

```
// Self-naming class
class Foo(val x:Int) { self=> // Now 'this' is called 'self'
  def dup = new Foo(self.x)
}
// Self-naming trait
trait Bar { self=> // Now 'this' is called 'self'
  val x:Int
  def dup = new Bar {
    val x:Int = self.x
}
```

Traits can Self-type

Example: Self-typing

```
class Foo(val x:Int)
trait Bar { self:Foo=> // Bar can only be mixed
  def bar = self.x+5 // into a subclass of Foo
}
class Baz(x:Int) extends Foo(x) with Bar
val b = new Baz(9)
b.bar //->> 14
```

Why would you do this? – self-types constrain inheritance without exposing an is-a relationship.

First-class Modules

Example: Classes as Modules

```
class Foo[T](val x:T, show:T => String) {
  type TheType = T
  def foo:String = show(x)
}
object FooTest {
  def main(args:Array[String]) {
    val f = new Foo(50,(_:Int).toString)
    val g:f.TheType = 100
    import f._
    println(foo) //->> "50"
}
```

First-class Modules

Example: Objects as Modules

```
object Foo { // Declares a singleton object
  def myPrintln(x: Any) {
    print("MY: ")
    println(x)
  }
}
object Bar {
  import Foo._
  def printTest {
    myPrintln("This is a test")
    Foo.myPrintln("This is a test1")
  }
}
```

First-class Modules

Example: Package Objects

```
// File: package.scala
package foo
package object bar {
   def printBar = println("bar")
}
// File: Foo.scala
package foo.bar
class Foo {
   def foo = printBar
}
```

First-class Modules

Example: Visibility Control

```
package my.foo
class Foo {
    private val x = 5 // Only visible inside the class
    protected def foo = "foo" // visible to sub-types
    def bar = foo // Public
    final val tt = 99 // cannot be over-ridden
    private[foo] pFoo = new Integer(45) // private outside the module my.foo
}
```

First-class Modules

Example: *Imports*

```
// simple symbol import
import java.io.File
// wildcard import
import java.io._
// multiple imports from same parent namespace
import java.io.{File,FileInputStream}
// nested imports
import java.io.File, File._
// rename symbol
import java.io.{File => JFile}
```

Simulated "Algebraic Data Types"

```
// This can also be a class
sealed trait Foo
case class IntFoo(x:Int) extends Foo
case class DoubleFoo(x:Double) extends Foo
case object DeadFoo extends Foo
val x:Foo = IntFoo(4) // Notice no 'new' here
val v = x match {
    case IntFoo(_) => "got int"
    case DoubleFoo(_) => "got double"
    case DeadFoo => "He's dead. Jim."
// Compiler will generate a warning that the match is not exhaustive
val z = x match {
    case IntFoo( ) => "got int"
// Compiler happy now
val w = x match {
   case IntFoo(_) => "got int"
    case => "don't care"
```

Simulated "Algebraic Data Types"

Example: Nifty Trick

```
// Nifty trick to subset matchers
sealed trait Foo
sealed trait Bar
case class IntFoo(x:Int) extends Foo
case class DoubleFoo(x:Double) extends Foo with Bar
case object DeadFoo extends Foo with Bar
val x:Bar = DeadFoo // Notice no 'new' here
val y = x match {
   case DoubleFoo(_) => "got double"
   case DeadFoo => "He's dead, Jim."
}
```

Case Classes

Example: Copy Synthetic

```
case class Name(first:String,middle:Option[String],last:String)
// Name(Thomas,Some(Alva),Edison)
val n1 = Name("Thomas",Some("Alva"),"Edison")
// Name(Thomas,Some(Tupac),Edison)
val n2 = n1.copy(middle = Some("Tupac"))
```

First-class functions!

```
// Anonymous Functions
val f:Int => String = (x => x.toString)
val f:Int => String = {x => x.toString}
val f:Int => String = {
  x => x.toString
// Using the all powerful _
val g:Int => String = _.toString
// Using the all powerful _ blech type-inferencing
val h = ( :Int).toString
// Closures
def foo(x:Int):Int => Int = ( + x)
// Nested
def fact(n:Int):Int = {
  def factN(n:Int,out:Int):Int =
    if (n \ll 1) out
    else factN(n-1,out*n)
  factN(n,1)
```

Function "Objects"

```
// You can use singleton objects
object Foo {
   def apply(x:Int) = x.toString
}
// Or instances
class Bar {
   def apply(x:Int) = x.toString
}
val b = new Bar
b(5) //->> "5"
```

Partial Functions

```
val f1:PartialFunction[Option[String] , String] = {
  case Some("George") => "you're somebody"
  case Some("Sam") => "you're somebody"
  case Some("Desmond") => "you're somebody"
}
f1(Some("George")) //->> "you're somebody"
f1(Some("Tom")) //->> Exception!
```

Partial Functions

Example: Partial function chaining

```
val f1:PartialFunction[Option[String] , String] = {
   case Some("George") => "you're somebody"
   case Some("Sam") => "you're somebody"
   case Some("Desmond") => "you're somebody"
}
val f2:PartialFunction[Option[String], String] = {
   case Some("Tom") => "you're Tom"
   case Some(_) => "you're nobody"
   case None => "you're not even there"
}
val f3 = f1 orElse f2
f3(Some("George")) //->> "you're somebody"
f3(Some("Tom")) //->> "you're Tom"
f3(None) // "you're not even there"
```

Partial Functions

Example: Guarded

```
val coolNames = Set("george", "sam", "desmond")
val f1:PartialFunction[Option[String] , String] = {
   case Some(x) if coolNames(x.toLowerCase) => "you're somebody"
}
f1(Some("George")) // ->> "you're somebody"
f1(Some("Tom")) // ->> Exception!
```

Parameter Groups

```
def time[T] (message:String) (block: => T):T = {
  val start = System.nanoTime
  val result = block
  val end = System.nanoTime
  println("%s: %d".format(message,end-start))
  result
}
// Notice that the second argument is a block
time("Testing Thread.sleep") {
  Thread.sleep(1000)
}
```

By Reference, Value and Name arguments

Variable-sized Argument Lists

```
// o or more indicated with a '*'
def foo(prefix:String,args:Int*):Unit =
    println("%s: %s".format(prefix,List(args:_*))) // "splat" with ':_*'
```

Methods and Functions

Example: *Methods*

Methods and Functions

Example: Functions

```
object Namer {
  // Default arguments
  def fullName(first:String, last:String, middle:Option[String] =
None):String =
    middle map (m => "%s %s %s".format(first,m,last)) getOrElse "%s
%s".format(first.last)
  // Variable arguments
  def spaniardName(first:String,rest:String*):String =
    "%s, %s".format(first,rest.mkString(", "))
import Namer.
// <method> -> function
// fn: (String, String, Option[String]) => String
val fn = fullName
// sn: (String, String*) => String
val sn = spaniardName _
```

Var and Val

```
val x = new StringBuilder()
x = new StringBuilder() //->> Won't compile
x.append("updated")
x.toString //->> "updated"
var y = new StringBuilder()
y = new StringBuilder() //->> Works fine!
y.append("updated")
y.toString //->> "updated"
```

Lazy Values

```
import java.util.Date
class Foo {
  val dt1 = new Date
  lazy val dt2 = new Date
  def dumpDates {
    println("dt1: %s".format(dt1))
    println("dt2: %s".format(dt2))
val f = new Foo
// Wait a few seconds
f.dumpDates
/** Example output:
    dt1: Tue Feb 07 22:48:31 EST 2012
     dt2: Tue Feb 07 22:48:39 EST 2012
```

If expressions

```
// If expressions yield a value
val x = if (fuBar == 9) "nine"
    else "not nine"

// Chained if elses
val y = if (fuBar == 1) "one"
    else if (fuBar == 2) "two"
    else "something else"

// imperative if
if (fuBar == 10) println("fuBar is equal to ten")

// Multi-line expressions are bracketed
val z = if (fuBar == 0) {
        val r = rand.next()
        r.toString
    } else "non-zero"
```

While loops

```
// Simple while
var i = 0
while (i < 100) {
    println(i)
    i += 1
}
// do-while
var i = 0
do {
    println(i)
    i += 1
} while (i < 100)</pre>
```

For-comprehensions

Example: Monadic For

```
// Simple
for (i <- 1 to 100) yield i+1
// translates to
Range.inclusive(1,100).map(i => i+1)
// Guarded
for (i <- 1 to 100 if i%2==0) yield i+1
// translates to
Range.inclusive(1,100).withFilter(i => i%2 == 0).map(i => i+1)
// Nested
for (i <- 1 to 100; j <- i to 100) yield i+j
// translates to
Range.inclusive(1,100).flatMap(i => Range.inclusive(i,100).map(j => i+j))
```

For-comprehensions

Example: Imperative For

Pattern-matching

Example: Value Matching

```
// use match for simple values
val x = 10

val y = x match {
    case 0 => "zero"
    case 1 => "one"
    case 2 => "two"
    case 3 => "three"
    case 4 => "four"
    case 5 => "five"
    case 6 => "six"
    case 7 => "seven"
    case 9 => "nine"
    case 10 => "ten"
}
```

Pattern-matching

Example: "Otherwise" Match

```
// "otherwise" simple values

val x = 10

val y = x match {
    case 0 => "zero"
    case 1 => "one"
    case 2 => "two"
    case 3 => "three"
    case 4 => "four"
    case 5 => "five"
    case _ => "something other than [0-5]"
}
```

Pattern-matching

Example: Alternates Match

```
// Alternates allowed

val x = 10

val y = x match {
    case 0 => "none"
    case 1 => "single"
    case 2 => "couple"
    case 3 => "few"
    case 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 => "several"
    case 12 => "dozen"
    case _ => "many"
}
```

Pattern-matching

Example: Extractor Match

```
// Extractor match
val x:Option[Int] = Some(10)
val y = x match {
  case None => "none"
  case Some(z) => z.toString
}
```

Pattern-matching

Example: Mixed Extractor/Value Match

```
// Mixed Extractor/Value match
val x:Option[Int] = Some(10)
val y = x match {
  case null => "Nulls are *so* Java."
  case None => "none"
  case Some(z) => z.toString
}
```

Pattern-matching

Example: Match with Guard

```
// Match with guard
val x:Option[Int] = Some(10)
val y = x match {
   case None => "none"
   case Some(z) if z > 5 => "something greater than five"
   case Some(z) if z <= 5 => "something less than or equal to five"
}
```

Pattern-matching

Example: Trick for matching multiple criteria

```
val x:Map[String,String] = // ...
val y = (x.get("first"),x.get("last")) match {
  case (None,Some(_)) | (Some(_),None) => "clearly a celebrity"
  case _ => "Normal Joe"
}
```

Pattern-matching

Example: "@" Matching

```
val x:Map[String,String] = // ...
val y = x.get("first") match {
  case None => Some("<NO NAME>")
  case x@Some(_) => x
}
```