

Scala Clinic

Scala basics...

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Patch.com

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What is Scala?

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Scala is a multi-paradigm programming language designed to integrate features of object-oriented programming and functional programming. The name Scala is a portmanteau of *scalable* and *language*, signifying that it is designed to grow with the demands of its users. James Strachan, the creator of Groovy, described Scala as a possible successor to Java.

[http://en.wikipedia.org/wiki/Scala_\(programming_language\)](http://en.wikipedia.org/wiki/Scala_(programming_language))

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 - ▶ Scala 2.10 to be released this quarter

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- ▶ Good performance (thousands of man-years)

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- ▶ Meetups/Hackathons

Frame of Mind

It is a logical impossibility to make a language more powerful by omitting features, no matter how bad they may be.

– John Hughes, *Why Functional Programming Matters*, 1990

Frame of Mind

Scala seems designed on the principle that if we can't have nice things, we can at least have lots and lots of meh ones.

– Bryan O'Sullivan, <https://twitter.com/#!/bos31337/status/155102828774428672>

Frame of Mind

The more interesting your types are, the less fun they are to write down.

– Benjamin Pierce

Language Features

- ▶ Strongly Typed
 - ▶ Statically typed

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```
def foo(x:Int) = List(x) // ->> foo(x:Int):List[Int]  
val x = foo(9) // -> x>List[Int]
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- ▶ Type aliases

```
type MyFoo = Foo[Int,Double]  
type MyFooX[X] = Foo[X,Double]  
type MyFooXY[X,Y] = Foo[X,Y]
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// Functions are represented with type T1 => T2  
val f = (_:Int).toString // f: Int => String
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► List

```
val x = List(1,2,3) // x: List[Int]  
val y = List(1,"2",(3,4)) // y: List[Any]  
val z = 1::2::3::Nil // z: List[Int]  
  
// Pattern matching  
val w = x match {  
  case Nil => -1  
  case h::t => h // h: Int, t: List[Int]  
}
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- Stream

```
def from(n: Int): Stream[Int] =  
  Stream.cons(n, from(n + 1))  
def sieve(s: Stream[Int]): Stream[Int] =  
  Stream.cons(s.head, sieve(s.tail filter { _ % s.head != 0 })))  
def primes = sieve(from(2))
```

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primes take 10 print // -> 2, 3, 5, 7, 11, 13, 17, 19, 23, 29
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- Unit: `()`
- Tuples *a maximum size of 22*

```
val x = (1, "a") // x: Tuple2[Int, String]  
val y: (Int, String) = (2, "b")
```

Language Features

- ▶ Common Types

- ▶ Option

```
val x = Some(1) // x:Some[Int]
val y:Option[Int] = None

def foo(t:Option[Int]):Unit = t match {
  case None => println("got nothing")
  case Some(_) => println("got something")
}

foo(x) // ->> got something
foo(y) // ->> got nothing
```

Language Features

- ▶ Common Types

- ▶ Either

```
val x = Left[Int,String](1) // x:Left[Int,String]
val y = Right[Int,String]("hello") // y:Right[Int,String]
val z:Either[Int,String] = Right("ZZZZ")

def foo(t:Either[Int,String]):Unit = t match {
  case Left(x) => println("Left(%d)".format(x))
  case Right(x) => println("Right(%s)".format(x))
}

foo(x) // ->> Left(1)
foo(y) // ->> Right(hello)
foo(z) // ->> Right(ZZZZ)
```

Language Features: Object-Oriented

Classes and Traits

Example: *Simple*

```
class Foo  
trait Bar
```

Language Features: Object-Oriented

Classes and Traits

Example: *Single inheritance*

// Any number of traits

trait Bar

trait Baz

class Foo **extends** Bar with Baz

// Only one class, but with any number of traits

trait Bad

class Woo **extends** Foo with Bad

// Traits can inherit from other traits

trait Car **extends** Bar with Baz with Bad

Language Features: Object-Oriented

Classes and Traits

Traits do not have constructors

Language Features: Object-Oriented

Classes and Traits

Example: *Classes have canonical constructor*

// Trivial

```
class Foo
val x = new Foo() // Does nothing, but works
```

// Define a private value in the constructor

```
class Foo(x:Int) // Type annotation on arguments *always* required
val x = new Foo(8) // The '8' is trapped inside a Foo, never to escape
```

// Define a read-only value as an argument

```
class Foo(val x:Int)
val x = new Foo(8)
x.x // ->> returns 8
x.x = 9 // ->> Will not compile: cannot set a 'val'
```

// Define a read/write value

```
class Foo(var x:Int)
val x = new Foo(8)
x.x // ->> returns 8
x.x = 9 // ->> Works! x.x == 9
```

Language Features: Object-Oriented

Classes and Traits

Example: *Classes have canonical constructor*

// More general example

```
class Foo(x:Int,y:Int) { // Defines the beginning of the
  private val s = x + y // constructor body
  def sum = s
}

class Bar(x:Int,y:Int) extends Foo(x,y) {
  private val d = x - y
  def diff = d
}
```


Language Features: Object-Oriented

Classes and Traits

Example: *Classes can have alternate constructors*

```
import java.lang.{Integer => JInt}
class Foo(x:Int,y:Int) {
  def this(xs:String,ys:String) = // alternate constructor
    this(JInt.parse(xs.trim),JInt.parse(ys.trim))
  private val s = x + y
  def sum = s
}
```

Language Features: Object-Oriented

Classes and Traits

Example: *Classes and Traits can be nested*

```
class Foo(x:Int,y:Int) {  
  class Bar {  
    val d = x - y  
    def diff = d  
  }  
  private val s = x + y  
  def sum = s  
}
```

// Usage

```
val f = new Foo(1,2)  
f.sum // ->> 3  
val g = new f.Bar  
g.diff // ->> -1
```

Language Features: Object-Oriented

Classes and Traits

Example: *Classes and Traits can be nested*

```
trait Baz {  
  val x:Int; val y:Int // Abstract values  
  trait Bad {  
    def product = x * y  
  }  
  def diff = x - y  
}  
  
class Foo(val x:Int, val y:Int) extends Baz {  
  def bad = new Bad {} // type Baz#Bad  
  def sum = x + y  
}  
  
// Usage  
val f = new Foo(1,2)  
val b = f.bad  
b.product // ->> 2
```

Language Features: Object-Oriented

Classes and Traits

Example: *Traits can carry implementations*

```
trait Bar {  
  def foo:Int // Abstract member  
  val bar = "bar"  
  var goo = foo + bar.length  
}
```

Language Features: Object-Oriented

Classes and Traits

Example: *Mixins*

```
trait Foo { this:Bar => // 'self' annotation with type  
  override def bar(x:Int) = x + 2  
}  
  
class Bar {  
  def bar(x:Int) = x + 1  
}  
  
val b = new Bar with Foo  
b.bar(10) // -> 12
```

The principle hack used to implement the *Cake Pattern*

Language Features: Object-Oriented

Classes and Traits

Example: *Ad-hoc Enrichment*

```
class Foo {  
  private val x:Long = 10  
  def getX = x  
}  
  
def genFoo(flip:Boolean) =  
  if (flip) new Foo  
  else new Foo {  
    private val x:Long = System.nanoTime  
    override def getX = x  
  }  
  
val f1 = genFoo(true)  
val f2 = genFoo(false)  
  
f1.getX // ->> 10  
f2.getX // ->> Example: 126869683761878
```

Language Features: Object-Oriented

Structural Types

Example: *Structural Types*

```
def foo(x:{val bar:Int}) = 5 + x.bar  
class Bar {  
  val bar = 5  
}  
class Bad {  
  val bar = 9  
}  
class Baz {  
  val baz = 9  
}  
foo(new Bar())  
foo(new Bad())  
foo(new Baz()) // << Does not compile
```

Language Features: Object-Oriented

Anonymous Classes

Example: *Anonymous Classes*

```
val f = new {  
    val x = 5  
}  
f.x // ->> 5
```


Language Features: Object-Oriented

Self-naming

Example: *Self-naming*

// Self-naming class

```
class Foo(val x:Int) { self=> // Now 'this' is called 'self'  
  def dup = new Foo(self.x)  
}
```

// Self-naming trait

```
trait Bar { self=> // Now 'this' is called 'self'  
  val x:Int  
  def dup = new Bar {  
    val x:Int = self.x  
  }  
}
```

Language Features: Object-Oriented

Traits can Self-type

Example: *Self-typing*

```
class Foo(val x:Int)
trait Bar { self:Foo=> // Bar can only be mixed
  def bar = self.x+5 // into a subclass of Foo
}
class Baz(x:Int) extends Foo(x) with Bar
val b = new Baz(9)
b.bar // ->> 14
```

Why would you do this? – self-types constrain inheritance without exposing an is-a relationship.

Language Features: Object-Oriented

First-class Modules

Example: *Classes as Modules*

```
class Foo[T](val x:T, show:T => String) {  
  type TheType = T  
  def foo:String = show(x)  
}  
  
object FooTest {  
  def main(args:Array[String]) {  
    val f = new Foo(50,(_:Int).toString)  
    val g:f.TheType = 100  
    import f._  
    println(foo) // ->> "50"  
  }  
}
```

Language Features: Object-Oriented

First-class Modules

Example: *Objects as Modules*

```
object Foo { // Declares a singleton object
  def myPrintln(x: Any) {
    print("MY: ")
    println(x)
  }
}

object Bar {
  import Foo._
  def printTest {
    myPrintln("This is a test")
    Foo.myPrintln("This is a test1")
  }
}
```

Language Features: Object-Oriented

First-class Modules

Example: *Package Objects*

```
// File: package.scala
package foo
package object bar {
  def printBar = println("bar")
}
```

```
// File: Foo.scala
package foo.bar
class Foo {
  def foo = printBar
}
```

Language Features: Object-Oriented

First-class Modules

Example: *Visibility Control*

```
package my.foo
class Foo {
  private val x = 5 // Only visible inside the class
  protected def foo = "foo" // visible to sub-types
  def bar = foo // Public
  final val tt = 99 // cannot be over-ridden
  private[foo] pFoo = new Integer(45) // private outside the module my.foo
}
```

Language Features: Object-Oriented

First-class Modules

Example: *Imports*

```
// simple symbol import  
import java.io.File  
  
// wildcard import  
import java.io._  
  
// multiple imports from same parent namespace  
import java.io.{File,FileInputStream}  
  
// nested imports  
import java.io.File, File._  
  
// rename symbol  
import java.io.{File => JFile}
```

Language Features: Object-Oriented

Simulated “Algebraic Data Types”

Example:

// This can also be a class

```
sealed trait Foo
case class IntFoo(x:Int) extends Foo
case class DoubleFoo(x:Double) extends Foo
case object DeadFoo extends Foo
```

```
val x:Foo = IntFoo(4) // Notice no 'new' here
```

```
val y = x match {
  case IntFoo(_) => "got int"
  case DoubleFoo(_) => "got double"
  case DeadFoo => "He's dead, Jim."
}
```

// Compiler will generate a warning that the match is not exhaustive

```
val z = x match {
  case IntFoo(_) => "got int"
}
```

// Compiler happy now

```
val w = x match {
  case IntFoo(_) => "got int"
  case _ => "don't care"
}
```


Language Features: Object-Oriented

Simulated “Algebraic Data Types”

Example: *Nifty Trick*

```
// Nifty trick to subset matchers
sealed trait Foo
sealed trait Bar
case class IntFoo(x:Int) extends Foo
case class DoubleFoo(x:Double) extends Foo with Bar
case object DeadFoo extends Foo with Bar

val x:Bar = DeadFoo // Notice no 'new' here

val y = x match {
  case DoubleFoo(_) => "got double"
  case DeadFoo => "He's dead, Jim."
}
```

Language Features: Object-Oriented

Case Classes

Example: *Copy Synthetic*

```
case class Name(first:String,middle:Option[String],last:String)
// Name(Thomas,Some(Alva),Edison)
val n1 = Name("Thomas",Some("Alva"),"Edison")
// Name(Thomas,Some(Tupac),Edison)
val n2 = n1.copy(middle = Some("Tupac"))
```

Language Features: Functional

First-class functions!

Example:

// Anonymous Functions

```
val f:Int => String = (x => x.toString)
val f:Int => String = {x => x.toString}
val f:Int => String = {
  x => x.toString
}
```

// Using the all powerful _

```
val g:Int => String = _.toString
```

// Using the all powerful _ blech type-inferencing

```
val h = (_:Int).toString
```

// Closures

```
def foo(x:Int):Int => Int = (_ + x)
```

// Nested

```
def fact(n:Int):Int = {
  def factN(n:Int,out:Int):Int =
    if (n <= 1) out
    else factN(n-1,out*n)
  factN(n,1)
}
```

Language Features: Functional

Function “Objects”

Example:

```
// You can use singleton objects  
object Foo {  
  def apply(x:Int) = x.toString  
}
```

```
// Or instances  
class Bar {  
  def apply(x:Int) = x.toString  
}
```

```
val b = new Bar  
b(5) // ->> "5"
```

Language Features: Functional

Partial Functions

Example:

```
val f1:PartialFunction[Option[String],String] = {  
  case Some("George") => "you're somebody"  
  case Some("Sam")    => "you're somebody"  
  case Some("Desmond")=> "you're somebody"  
}  
  
f1(Some("George")) // ->> "you're somebody"  
f1(Some("Tom"))    // ->> Exception!
```

Language Features: Functional

Partial Functions

Example: *Partial function chaining*

```
val f1:PartialFunction[Option[String],String] = {  
  case Some("George") => "you're somebody"  
  case Some("Sam")    => "you're somebody"  
  case Some("Desmond")=> "you're somebody"  
}  
  
val f2:PartialFunction[Option[String],String] = {  
  case Some("Tom")    => "you're Tom"  
  case Some(_)        => "you're nobody"  
  case None           => "you're not even there"  
}  
  
val f3 = f1 orElse f2  
  
f3(Some("George")) // ->> "you're somebody"  
f3(Some("Tom"))    // ->> "you're Tom"  
f3(None)           // "you're not even there"
```

Language Features: Functional

Partial Functions

Example: *Guarded*

```
val coolNames = Set("george","sam","desmond")
val f1:PartialFunction[Option[String],String] = {
  case Some(x) if coolNames(x.toLowerCase) => "you're somebody"
}
f1(Some("George")) // ->> "you're somebody"
f1(Some("Tom")) // ->> Exception!
```

Language Features: Functional

Parameter Groups

Example:

```
def time[T](message:String)(block: => T):T = {  
  val start = System.nanoTime  
  val result = block  
  val end = System.nanoTime  
  println("%s: %d".format(message,end-start))  
  result  
}  
  
// Notice that the second argument is a block  
time("Testing Thread.sleep") {  
  Thread.sleep(1000)  
}
```


Language Features: Functional

By Reference, Value and Name arguments

Example:

```
def foo(x:Int, // Int's are value types
        y:String, // Strings are reference types
        z: => String):String = // Something that eventually will result in a string
  if (x < 0) y
  else z // Expression only forced if this branch evaluated
```

Language Features: Functional

Variable-sized Argument Lists

Example:

// 0 or more indicated with a ''*

```
def foo(prefix:String,args:Int*):Unit =  
  println("%s: %s".format(prefix,List(args:_*))) // "splat" with ':_*'
```

Language Features: Functional

Methods and Functions

Example: *Methods*

```
object Namer {  
  // Default arguments  
  def fullName(first:String, last:String, middle:Option[String] =  
    None):String =  
    middle map (m => "%s %s %s".format(first,m,last)) getOrElse "%s  
    %s".format(first,last)  
  // Variable arguments  
  def spaniardName(first:String,rest:String*):String =  
    "%s, %s".format(first,rest.mkString(", "))  
}  
  
fullName("Jim","Powers") // ->> "Jim Powers"  
fullName("Thomas","Edison",Some("Alva")) // ->> "Thomas Alva Edison"  
  
// Named parameters  
fullName(last = "Einstein",first = "Albert") // ->> "Albert Einstein"
```

Language Features: Functional

Methods and Functions

Example: *Functions*

```
object Namer {  
  // Default arguments  
  def fullName(first:String, last:String, middle:Option[String] =  
    None):String =  
    middle map (m => "%s %s %s".format(first,m,last)) getOrElse "%s  
  %s".format(first,last)  
  // Variable arguments  
  def spaniardName(first:String,rest:String*):String =  
    "%s, %s".format(first,rest.mkString(", "))  
}  
  
import Namer._  
// <method> _ -> function  
// fn: (String, String, Option[String]) => String  
val fn = fullName _  
// sn: (String, String*) => String  
val sn = spaniardName _
```

Language Features: Other

Var and Val

Example:

```
val x = new StringBuilder()
x = new StringBuilder() // ->> Won't compile
x.append("updated")
x.toString // ->> "updated"

var y = new StringBuilder()
y = new StringBuilder() // ->> Works fine!
y.append("updated")
y.toString // ->> "updated"
```

Language Features: Other

Lazy Values

Example:

```
import java.util.Date

class Foo {
  val dt1 = new Date
  lazy val dt2 = new Date
  def dumpDates {
    println("dt1: %s".format(dt1))
    println("dt2: %s".format(dt2))
  }
}

val f = new Foo
// Wait a few seconds
f.dumpDates
/** Example output:
 *    dt1: Tue Feb 07 22:48:31 EST 2012
 *    dt2: Tue Feb 07 22:48:39 EST 2012
 */
```

Language Features: Other

If expressions

Example:

// If expressions yield a value

```
val x = if (fuBar == 9) "nine"  
      else "not nine"
```

// Chained if elses

```
val y = if (fuBar == 1) "one"  
      else if (fuBar == 2) "two"  
      else "something else"
```

// imperative if

```
if (fuBar == 10) println("fuBar is equal to ten")
```

// Multi-line expressions are bracketed

```
val z = if (fuBar == 0) {  
    val r = rand.next()  
    r.toString  
} else "non-zero"
```

Language Features: Other

While loops

Example:

```
// Simple while  
var i = 0  
while (i < 100) {  
    println(i)  
    i += 1  
}
```

```
// do-while  
var i = 0  
do {  
    println(i)  
    i += 1  
} while (i < 100)
```


Language Features: Other

For-comprehensions

Example: *Monadic For*

// Simple

```
for (i <- 1 to 100) yield i+1
```

// translates to

```
Range.inclusive(1,100).map(i => i+1)
```

// Guarded

```
for (i <- 1 to 100 if i%2==0) yield i+1
```

// translates to

```
Range.inclusive(1,100).withFilter(i => i%2 == 0).map(i => i+1)
```

// Nested

```
for (i <- 1 to 100; j <- i to 100) yield i+j
```

// translates to

```
Range.inclusive(1,100).flatMap(i => Range.inclusive(i,100).map(j => i+j))
```

Language Features: Other

For-comprehensions

Example: *Imperative For*

```
for { i <- 0 to 100  
      j <- i to 100 } {  
    println("i+j = %d".format(i+j))  
}
```

// Translates to

```
Range.inclusive(1,100).foreach { i =>  
  Range.inclusive(i,100).foreach { j =>  
    println("i+j = %d".format(i+j))  
  }  
}
```

Language Features: Other

Pattern-matching

Example: *Value Matching*

// use match for simple values

```
val x = 10
```

```
val y = x match {  
  case 0 => "zero"  
  case 1 => "one"  
  case 2 => "two"  
  case 3 => "three"  
  case 4 => "four"  
  case 5 => "five"  
  case 6 => "six"  
  case 7 => "seven"  
  case 8 => "eight"  
  case 9 => "nine"  
  case 10 => "ten"  
}
```

Language Features: Other

Pattern-matching

Example: *"Otherwise" Match*

// "otherwise" simple values

```
val x = 10
val y = x match {
  case 0 => "zero"
  case 1 => "one"
  case 2 => "two"
  case 3 => "three"
  case 4 => "four"
  case 5 => "five"
  case _ => "something other than [0-5]"
}
```

Language Features: Other

Pattern-matching

Example: *Alternates Match*

// Alternates allowed

```
val x = 10
val y = x match {
  case 0 => "none"
  case 1 => "single"
  case 2 => "couple"
  case 3 => "few"
  case 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 => "several"
  case 12 => "dozen"
  case _ => "many"
}
```

Language Features: Other

Pattern-matching

Example: *Extractor Match*

```
// Extractor match
val x:Option[Int] = Some(10)
val y = x match {
  case None => "none"
  case Some(z) => z.toString
}
```

Language Features: Other

Pattern-matching

Example: *Mixed Extractor/Value Match*

// Mixed Extractor/Value match

```
val x:Option[Int] = Some(10)
val y = x match {
  case null => "Nulls are *so* Java."
  case None => "none"
  case Some(z) => z.toString
}
```

Language Features: Other

Pattern-matching

Example: *Match with Guard*

// Match with guard

```
val x:Option[Int] = Some(10)
val y = x match {
  case None => "none"
  case Some(z) if z > 5 => "something greater than five"
  case Some(z) if z <= 5 => "something less than or equal to five"
}
```


Language Features: Other

Pattern-matching

Example: *Trick for matching multiple criteria*

```
val x:Map[String,String] = // ...
val y = (x.get("first"),x.get("last")) match {
  case (None,Some(_)) | (Some(_),None) => "clearly a celebrity"
  case _ => "Normal Joe"
}
```

Language Features: Other

Pattern-matching

Example: *Type Matching*

```
trait Foos
class IntFoo(val x:Int) extends Foos
class DoubleFoo(val x:Double) extends Foos
class StringFoo(val x:String) extends Foos

def show(y:Foos):String = y match {
  // If you are going to check for null, you MUST do it first
  case null => "Do I have a sign saying 'Dead Null Storage'?"
  case a:IntFoo => "IntFoo(%d)".format(a.x)
  case a:DoubleFoo => "DoubleFoo(%f)".format(a.x)
  case a:StringFoo => "StringFoo(%s)".format(a.x)
  // Order matters. _ must always be last
  case _ => "Say 'What?' one more time! I dare you! I double-dare you!"
}
```

Language Features: Other

Pattern-matching

Example: “@” Matching

```
val x:Map[String,String] = // ...  
val y = x.get("first") match {  
  case None => Some("<NO NAME>")  
  case x@Some(_) => x  
}
```