Dissolve Shader - URP

Introduction

This is dissolve shader package. If you don't want to write a shader, but need to achieve an unparalleled dissolving effect, then this asset is prefect for you. This package can make your game looks cooler. You don't need to write any shader by yourself, you can use this package directly to achieve the effect you want, and it can be integrated into your project very easily. The shader files expose multiple parameters for you to adjust. You can adjust more many different effects by yourself. Due to these cool effects achieved by using the shader, all performance losses are small, and the mobile platform can also run perfectly.

Only supports URP (Universal Renderer Pipeline)

Main Features：

1. Easy to integrate into your project, no need to write any shader or code.
2. Only supports URP（Universal Renderer Pipeline）.
3. Support Android, IOS, Windows and other platforms.
4. Through the parameters exposed by the shader, you can adjust more dissolve effects.
5. Contains 7 different dissolve shaders.
6. Clear demo.
7. Good support.

Contact Us：

If you have any question, please feel free to contact us.

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