

# **Continuous Delivery**

## **Software-Deployments ohne graue Haare**

3. April 2012 – Corsin Decurtins



## Some numbers...

4

deployments  
per year

bank, insurance company,  
government, transport  
authority

15

deployments  
per day

social network, Web 2.0,  
Google Mail, Flickr, Facebook

# Some numbers...

## On the left

Traditional application from something like a bank, an insurance company, a government agency, a transport authority ... you name it.

## On the right

One of those new fancy social network, Web 2.0-ish application.  
Think Facebook, Google Mail, Flickr, ...

Both are serious applications with serious business value.

# Some numbers...

Both applications need a high up-time.

Deployments to the production environment are risky.

Both companies try to reduce the risk of deployments.

Two completely different approaches to do that:

"Banks" try to reduce the risk and effort for deployments by reducing the number of deployments.

The "social networking" site tries to reduce the risk of deployments by making much, much smaller deployments ... but a lot of them.

# Some numbers...

The questions now are:

- a) Which organization is right?
- b) Where in this range are you?
- c) Where in this range should you be?

That's what I want to talk about today.

That and why moving toward the right side might be the better choice for the future.

# Deployment

**Installation** of a **software release** on a **target environment**

Replacement of existing software releases

Data migration

System reconfiguration

# Deployment Complexity

Data migration

Multiple components

Synchronized deployments

Dependencies

# Deployment Risks

Server not starting

Out of disk space

Database migration failure

Configuration typos

Communication failure

Version mismatch

Bad Performance

Tuning issues

Deployment Time

Wrong dependency version

Missing tools or libraries

Missing certificates

Wrong access rights

...



# Cost of a Deployment

Complexity

Risks

Staffing

Time, On-Call Duty

Off-Hour Work

Down-Time

Stability

# **Our goals (yours might be different)**

## **Improve Quality**

Fewer errors, less (unexpected) down-time, less stress.

## **Standardization**

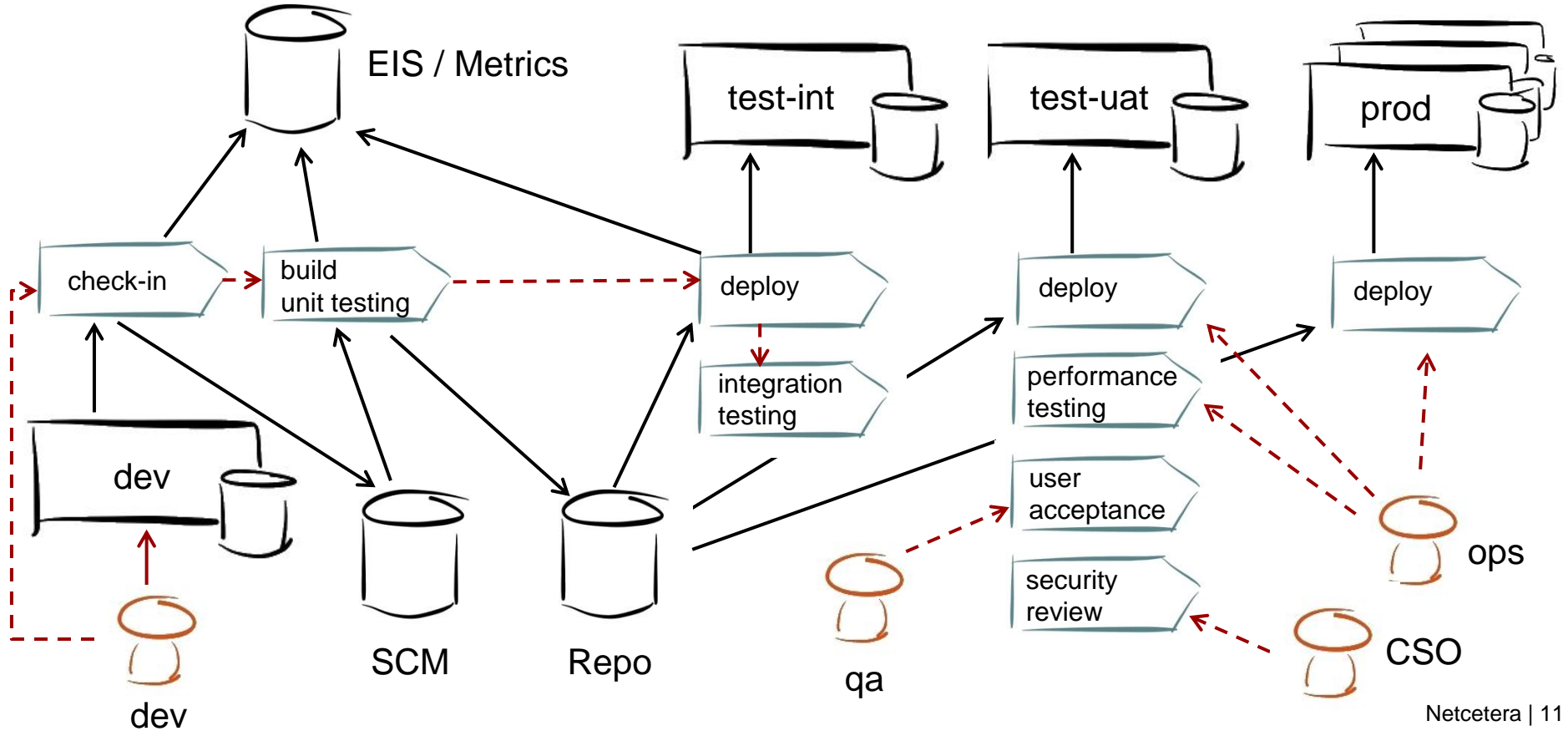
Different applications should deploy in a similar way.

Makes it easier for the operations and the development teams.

## **Faster Deployments**

Less down-time, smaller need for off-hour deployments.

# Software Delivery Pipeline



# Software Delivery Pipeline

The Software Delivery Pipeline is the combined set of processes, procedures and tools that you use to bring code from the development environment into production.

Of course you would make the pipeline even wider by including requirements engineering etc. but for the context of this talk, we will start with code.

# **Software Delivery Pipeline**

## **Builds Propagate through the Pipeline**

Successful completion of a step triggers the next steps.

## **Errors interrupt the Pipeline**

In case of an error, the pipeline processing is interrupted.

## **Expensive steps are only done if the previous steps worked**

For example (manual) User Testing is only done on builds that passed the automated tests.

## **Some Pipeline steps might require manual triggering**

Deployment to uat or prod is probably still triggered manually

# Software Delivery Pipeline

A few things that you should notice right here:

Everybody has a Software Delivery Pipeline.

You might not have thought about it yet, it might be automated or manual, very simple or complex, but you have a pipeline.

Whether you want it or not, whether you manage it or not.

Your pipeline might look differently.

Depends on the project, the customer, the business domain, the degree of maturity, ...

# Software Delivery Pipeline

Coming back to our risk and cost analysis, we can identify some problem areas:

- Deployments are probably not tested

- Deployments are done manually

So again, the knee-jerk reaction would be to try to reduce the number of deployments.

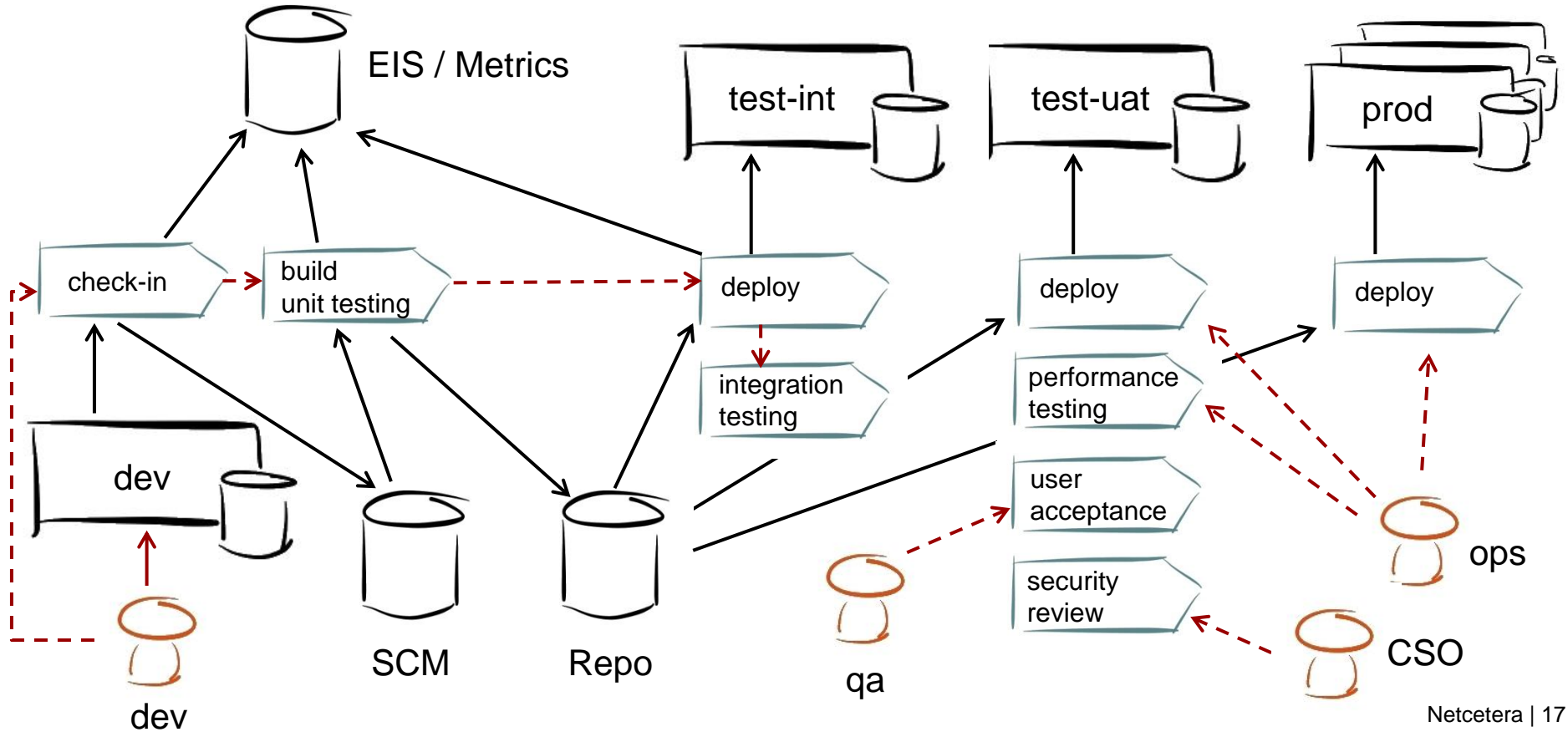
- They are expensive, risky and mean a lot of stress for the development team, the customer and the operations people.

However, there are very similar issues on the left side of the diagram. We have some risky and expensive things there too (building, unit testing, deploying, integration testing, ...). But the approach there is not too do it less frequently, but to automate it and do it more often. The underlying principle that we see there is ...

**If it hurts,  
do it often.**



# Software Delivery Pipeline



# Continuous Integration

What people did on the left side was to automate the pipeline steps and run them automatically and very frequently. Automation improves the quality by making the steps reproducible, predictable, verifiable, repeatable, ...

This is essentially known as **Continuous Integration**.

A lot of companies already do this. But the automation often ends after the run of the integration tests and the creation of the build artifacts.

One way of looking at Continuous Delivery is to extend the principles from Continuous Integration and bring them further down the pipeline to the right side.

# Continuous Delivery

Automation of Software Delivery Pipeline

Automation of the Deployment

Automated Triggering (Continuous Execution)

Automated Testing / Verification

# Continuous Delivery

## Automation

Automation of the delivery pipeline and the deployment process to the various environments. This includes deploying code, running database migrations, configuration, restarting, ...

## Automated Triggering (Continuous Execution)

Deployments (and subsequent steps) are triggered automatically, usually by upstream pipeline steps.

## Automated Testing / Verification

Deployments are tested and verified by automated tests.

# Automation of the Deployment Process

```
$ deploy <application> <version> <environment>
```

```
Deployment was successful
```

```
$ deploy <application> <version> <environment>
```

```
Deployment failed, rolled back to old version
```

# Anatomy of a Deployment

- Notify the running application that a deployment is happening
- Set up a maintenance page
- Stop the running application
- Install the new application version
- Run a database migration
- Start the new application version
- Reconfigure the entry server
- Switch off the maintenance page

# Anatomy of a Deployment

Consists of multiple consecutive steps

Steps are reusable for different deployments

Steps are reusable for different applications

Might vary from version to version

Might depend on the version that is currently installed

# Anatomy of a Deployment Step



**Verify the pre-conditions**



**Do something**



**Validate the post-conditions**



# Pre-Conditions

Encoding of the assumptions of a deployment step.

Used to verify that the deployment step could actually work.

Make sure we do not attempt a deployment step, if the assumptions are not met.

# Verification

Verification that a deployment step worked.

Verification that a deployment step had the desired effect.

Makes sure that we detect problems as early as possible in the deployment process.

# Error Handling and Rollbacks

Ability to roll back at any time

Detecting errors

Automated Rollbacks

Manual Rollbacks

# Error Handling and Rollbacks

## Ability to roll back at any time

- Back up the preexisting state of the system

- Try to make the deployment non-destructive

## Detecting errors

- Deployment process has to be able to detect errors

## Automated Rollbacks

- Very desirable

- But also very complex

- Has to be tested (continuously)

# Manual Rollback

It's just a workaround, but often a viable option

Probability of failing deployments is relatively small

We are testing the deployment continuously after all.

Automated deployment process provides operations people with the necessary tools and artifacts to roll back easily

Backups

Non-destructive deployments

# Data Migration

Data migration is a tricky thing

- Slow

- Complex

- Error-prone

- Stop-the-World

Automation and continuous testing helps

More frequent and therefore smaller deployments help

# Data Migration Patterns

On-the-fly migration

Read-Only availability

Storage Layer abstraction

NoSQL storage layer

# Data Migration Patterns

## On-the-fly migration

- Application can deal with multiple versions of the database

- Data migration is done on-the-fly (batch job or touch-and-go)

## Read-Only availability

- Database is read-only as long as the migration is on-going

## Storage Layer abstraction

- Encapsulation of the storage layer

## NoSQL storage layer

- Less stringent requirements on schema compliance



# Deployment Testing

Deployments are tested continuously

Continuous Testing environment

- Continuously, triggered automatically

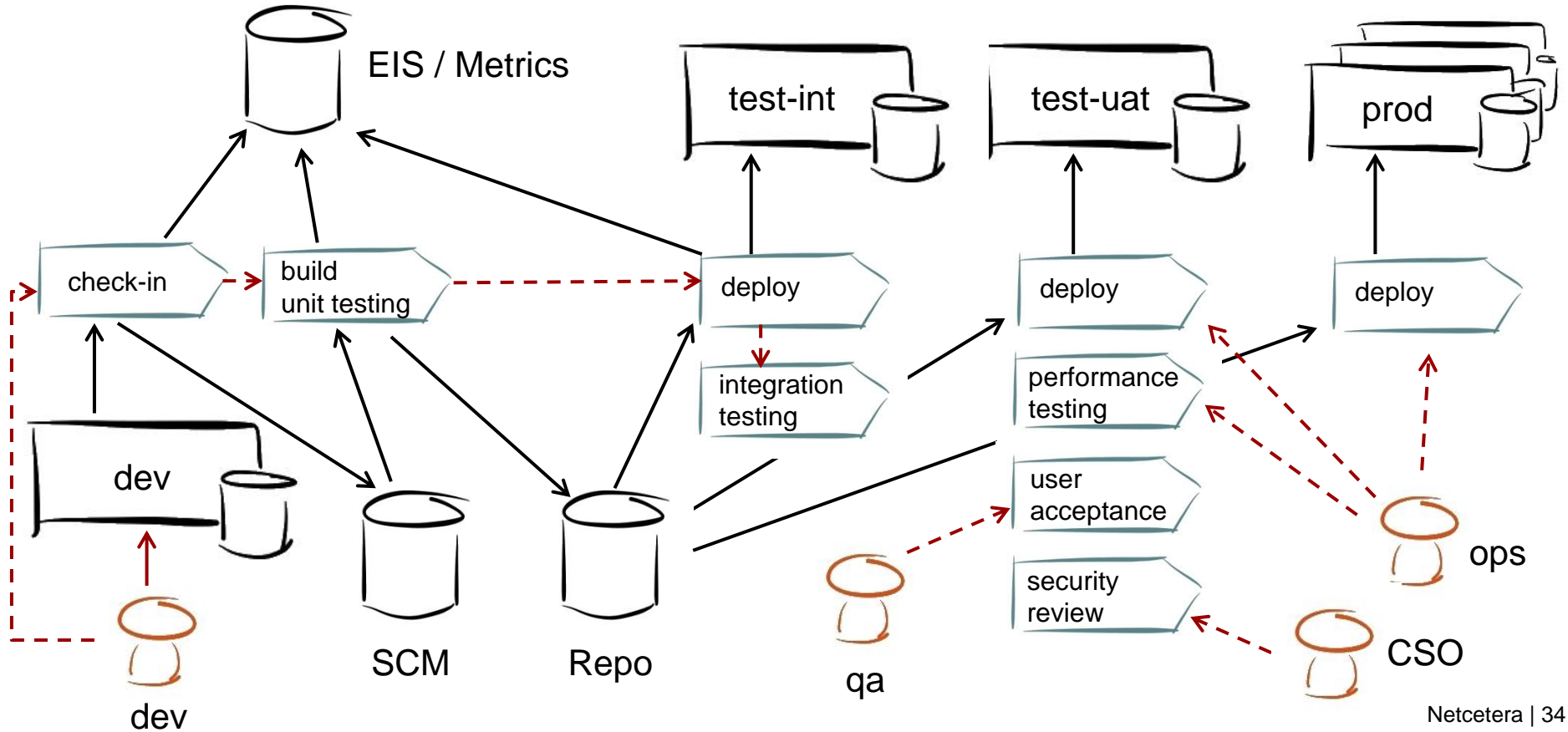
Pre-Production environment

- Regularly, triggered manually

- "Same" configuration as the production environment

- "Same" state as the production environment

# Software Delivery Pipeline



# How do we get there?

It's a **process**

Continuous delivery is not a binary thing.

Continuous improvement of the maturity.

# Forcing Teams

Just force the teams to do continuous delivery

Let them figure out how to do it

**Bad idea!**

# Better Way

## Provide Teams with Tools and Support

Make it easy to implement continuous delivery

## Iterate

Do not try to solve everything in the first go

Iterate and implement small steps

Follow the pipeline down-stream

# Standardization

Good way of **leveraging common requirements**

**Provide building blocks** for the implementation

- Common deployment steps

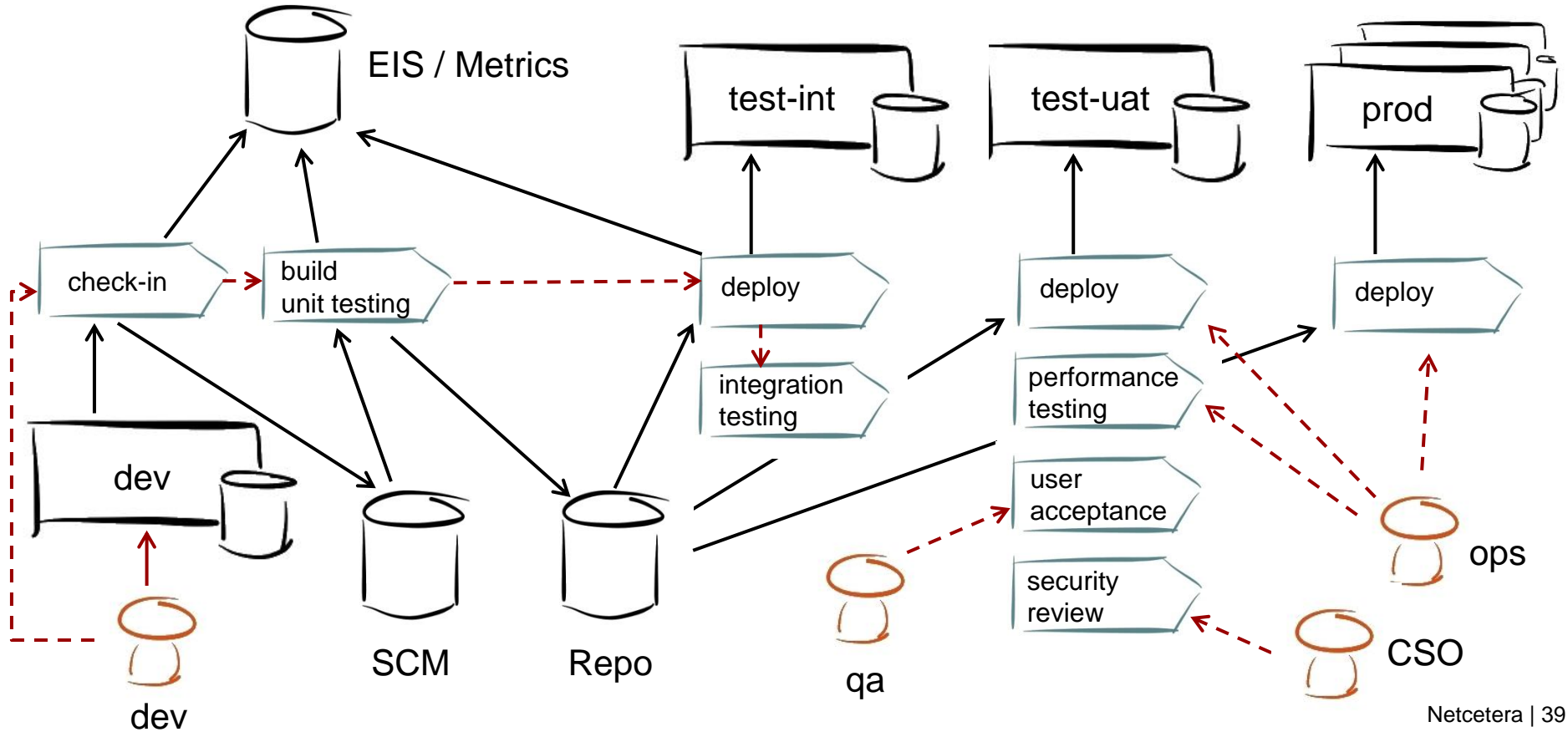
- Architecture, design and implementation **patterns**

- Best practices** and **guidelines**

Make it **easy** for teams to follow the **standards**

Make it **possible** (but not too easy) to **extend** the standards

# Software Delivery Pipeline



# Abstractions for Runtime Environment

Common abstractions for deployment steps

Allow to abstract different runtime environments

OS versions and application server versions

Virtualization, Private Cloud, Public Cloud



# Added Values for Deployments

Collect data about deployments

Verify compliance with SLAs

Access Control for deployments

Notify stakeholders on success/failure of a deployment

Configure monitoring system for deployments

# Continuous Delivery and Agile Methodologies

## Agile

Perfect match

Automation and automated tests  
Continuous testing and verification  
Short release and deployment cycles  
Short feedback loop

## Waterfall

Not really a match, but valuable anyway

Continuous Testing of Deployments  
Automation of very complex processes  
Delivery of hot-fixes etc.

# Continuous Delivery

Software Delivery Pipeline Automation

Continuation of Continuous Integration

Continuous...

- ... Builds, Integration, Testing

- ... Deployment, Migration

Deployment Testing

Smaller and faster deployments

Reduction of Deployment Risks

Quality Improvement

Faster Deployments

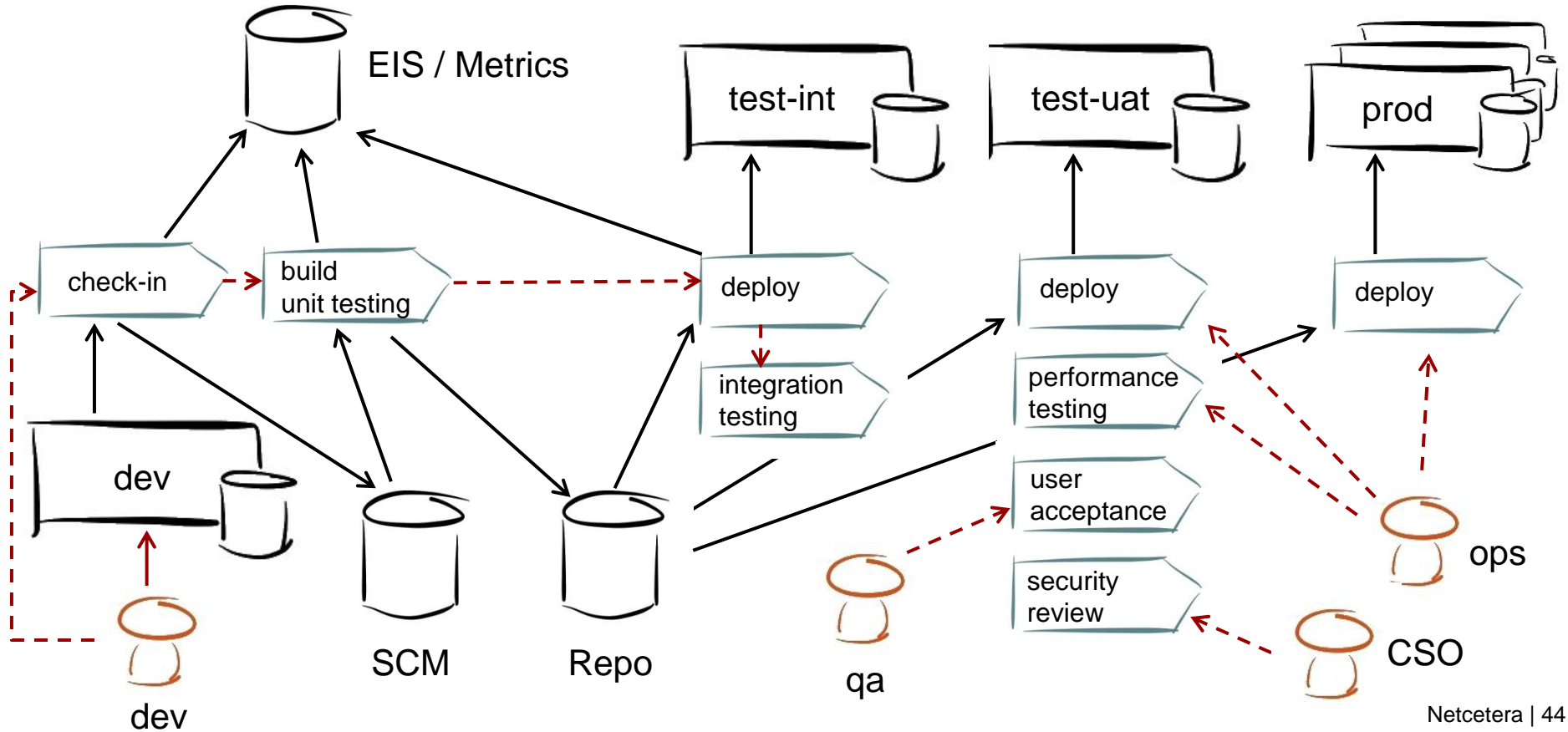
Down-Time minimalization

Shorter time-to-production

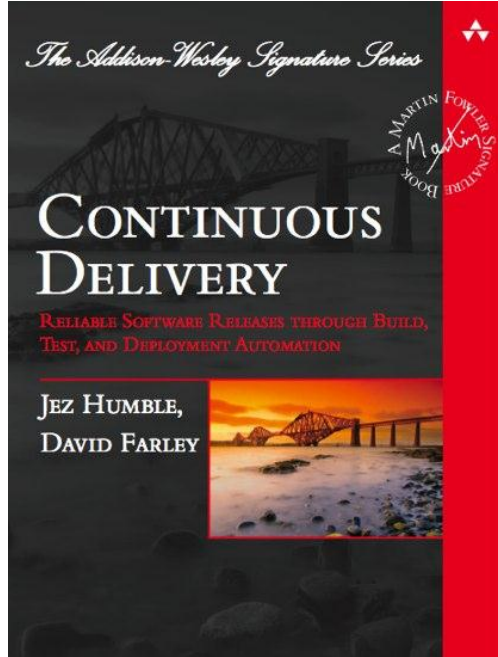
Less stressful deployments

Potential for more frequent deployments

# Continuous Delivery



# Further Reading



## Continuous Delivery

Jez Humble, David Farley

Literally the book on "Continuous Delivery".

# Further "Reading"

**Continuous Delivery** (Talk by Jez Humble, DevOps Day 2012)

<http://www.infoq.com/presentations/Continuous-Delivery>

**Interview with Martin Fowler and Jez Humble on Continuous Delivery**

<http://www.infoq.com/interviews/jez-humble-martin-fowler-cd>

**Continuous Delivery** (Blog by Jez Humble)

<http://continuousdelivery.com/>

# Contact



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